1. Background:

Beskrive hva ideen handler om, hvorfor er den nyttig

1. Valg av teknologi:

Beskrive hva slags tekniske valg vi har lagt som:

1. Hvorfor webside ?
2. Hvorfor python ?
3. Hvorfor bootstrap ?
4. Hvorfor google maps ?
5. Hvorfor plugins ?

Husk å nevne både fordeler og ulemper ved disse teknologiene og de andre som vi ikke har valgt

1. Database

ER-modellen, valg av typer og sånt

1. Background of the project
2. Motivation
3. Challenges
4. Development tools and programming languages choices
5. Google maps API
6. JavaScript and JQuery
7. HTML
8. Python / Flask
9. Android Studio and java
10. XCode and swift
11. Mysql and mysql workbench
12. Bootstrap plugin
13. Other plugins used
14. Database choices and implementations
15. ER-model
16. Implementation of a a relational model
17. Improvement of database performance
18. Code Structure
19. Html elements and CSS

* Libraries used in html
* Explanation of HTML GUI interface
* CSS styling

1. JavaScript and JQuery

* Definitions of JS and jQuery
* General Structure explanation
* Methods explanations

1. Python

* Explanation of how backend works
* General Structure explanation
* Methods explanations

1. Mobile Application compatible to Android and mac operating systems

* What is a web frame Application?
* Advantages and disadvantages of a web frame application
* Code structure explanation

1. Responsive Design
2. Testing
3. Feedbacks

* How feedback is maintained?
* Some interesting feedbacks we got?
* Response to feedbacks

1. Summary