

Technical note: orbit fitting using linear maps

The problem is to fit an orbit at a specific location, s_0 , to a set of N BPM readings. The simplest case is when the other $N - 1$ BPMs are downstream of s_0

- $R^{(a:b)}$ is the linear map from position s_a to s_b ¹
- \vec{b} is an $N \times 1$ column vector of our BPM readings
- \vec{x}_0 is a 3×1 column vector of the orbit parameters at s_0 we are trying to calculate

$$\vec{b} = \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_N \end{pmatrix} \quad \vec{x}_0 = \begin{pmatrix} x_0 \\ x'_0 \\ \delta_0 \end{pmatrix} \quad (1)$$

Assuming there is no coupling, we can relate downstream BPM readings to the initial conditions with the following set of equations:

$$\{x_k = R_{11}^{(0:k)} x_0 + R_{12}^{(0:k)} x'_0 + R_{16}^{(0:k)} \delta_0 \mid k \in [0, N]\} \quad (2)$$

or, more compactly

$$\vec{b} = \underline{\mathbf{M}} \vec{x}_0 \quad (3)$$

where $\underline{\mathbf{M}}$ is a $N \times 3$ matrix, which encodes the set of N equations²:

Written all out we get:

$$\begin{pmatrix} x_0 \\ x_1 \\ x_2 \\ \vdots \\ x_N \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 \\ R_{11}^{(0:1)} & R_{12}^{(0:1)} & R_{16}^{(0:1)} \\ R_{11}^{(0:2)} & R_{12}^{(0:2)} & R_{16}^{(0:2)} \\ \vdots & \vdots & \vdots \\ R_{11}^{(0:N)} & R_{12}^{(0:N)} & R_{16}^{(0:N)} \end{pmatrix} \begin{pmatrix} x_0 \\ x'_0 \\ \delta_0 \end{pmatrix} \quad (4)$$

$\underline{\mathbf{M}}$ is not guaranteed to be square or generally invertible/nondegenerate, however we can pretty reliably calculate a pseudo-inverse. From there the target orbit parameters are just an LLS fit away.

$$\vec{b} = \underline{\mathbf{M}} \vec{x}_0 \quad \rightarrow \quad \underline{\mathbf{M}}^T \vec{b} = (\underline{\mathbf{M}}^T \underline{\mathbf{M}}) \vec{x}_0 \quad \rightarrow \quad \vec{x}_0 = (\underline{\mathbf{M}}^T \underline{\mathbf{M}})^{-1} \underline{\mathbf{M}}^T \vec{b} \quad (5)$$

¹maps must be fetched from the live accelerator model for best results

²for fitting orbits to the vertical plane, just swap row 1 for row 3 when taking elements from the linear maps