

JTree JSON

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/*
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 * and open the template in the editor.
 */
package yan.t3;

import java.awt.*;
import java.awt.event.*;

import javax.swing.*;
import javax.swing.event.*;
import javax.swing.tree.*;

public class JTreeTest implements ActionListener, TreeModelListener {

    JLabel label = null;
    JTree tree = null;
    DefaultTreeModel treeModel = null;
    String nodeName = null; // 原有节点名称

    public JTreeTest() {
        JFrame f = new JFrame("");
        Container contentPane = f.getContentPane();

        DefaultMutableTreeNode root = new DefaultMutableTreeNode("JSON 结构");

        tree = new JTree(root);
        tree.setEditable(true);
        tree.addMouseListener(new MouseHandle());
        treeModel = (DefaultTreeModel) tree.getModel();
        treeModel.addTreeModelListener(this);
        // add this listener for edit the tree node
        tree.getCellEditor().addCellEditorListener(new Tree_CellEditorAction());
        JScrollPane scrollPane = new JScrollPane();
        scrollPane.setViewportViewView(tree);

        JPanel panel = new JPanel();
        JButton b = new JButton("新增节点");
        b.addActionListener(this);
        panel.add(b);
    }
}
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b = new JButton("删除节点");
b.addActionListener(this);
panel.add(b);
b = new JButton("清除所有节点");
b.addActionListener(this);
panel.add(b);

label = new JLabel("Action");
contentPane.add(panel, BorderLayout.NORTH);
contentPane.add(scrollPane, BorderLayout.CENTER);
contentPane.add(label, BorderLayout.SOUTH);
f.pack();
f.setVisible(true);
f.requestFocus();
f.setSize(400, 300);
f.setLocationRelativeTo(null);
f.addWindowListener(new WindowAdapter() {
    public void windowClosing(WindowEvent e) {
        System.exit(0);
    }
    public void windowLostFocus(WindowEvent e) {
        System.out.println("ggg");
    }
});
}

// 本方法运行新增、删除、清除所有节点的程序代码。
public void actionPerformed(ActionEvent ae) {
    if (ae.getActionCommand().equals("新增节点")) {
        DefaultMutableTreeNode parentNode = null;
        DefaultMutableTreeNode newNode = new DefaultMutableTreeNode("新节点");
        newNode.setAllowsChildren(true);
        TreePath parentPath = tree.getSelectionPath();
        if (parentPath == null) {
            return;
        }
        // 取得新节点的父节点
        parentNode = (DefaultMutableTreeNode) (parentPath.getLastPathComponent());

        // 由 DefaultTreeModel 的 insertNodeInto ( ) 方法增加新节点
        treeModel.insertNodeInto(newNode, parentNode, parentNode.getChildCount());

        // tree 的 scrollPathToVisible()方法在使 Tree 会自动展开文件夹以便显示所加入

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的新节点。若没加这行则加入的新节点

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// 会被 包在文件夹中，你必须自行展开文件夹才看得到。
tree.scrollPathToVisible(new TreePath(newNode.getPath()));
label.setText("新增节点成功");
}
if (ae.getActionCommand().equals("删除节点")) {
    TreePath treepath = tree.getSelectionPath();
    if (treepath != null) {
        // 下面两行取得选取节点的父节点.
        DefaultMutableTreeNode selectionNode = (DefaultMutableTreeNode)
treepath.getLastPathComponent();
        TreeNode parent = (TreeNode) selectionNode.getParent();
        if (parent != null) {
            // 由 DefaultTreeModel 的 removeNodeFromParent()方法删除节点，包
含它的子节点。
            treeModel.removeNodeFromParent(selectionNode);
            label.setText("删除节点成功");
        }
    }
}
if (ae.getActionCommand().equals("清除所有节点")) {
    // 下面一行，由 DefaultTreeModel 的 getRoot()方法取得根节点.
    DefaultMutableTreeNode rootNode = (DefaultMutableTreeNode)
treeModel.getRoot();

    // 下面一行删除所有子节点.
    rootNode.removeAllChildren();

    // 删除完后务必运行 DefaultTreeModel 的 reload()操作，整个 Tree 的节点才会
真正被删除.
    treeModel.reload();
    label.setText("清除所有节点成功");
}

}

public void treeNodesChanged(TreeModelEvent e) {
    TreePath treePath = e.getTreePath();
    DefaultMutableTreeNode node = (DefaultMutableTreeNode)
treePath.getLastPathComponent();
    try {
        int[] index = e.getChildIndices();
        node = (DefaultMutableTreeNode) node.getChildAt(index[0]);
    } catch (NullPointerException exc) {
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    }
    label.setText(nodeName + "更改数据为:" + (String) node.getUserObject());
}

public void treeNodesInserted(TreeModelEvent e) {
    System.out.println("new node insered");
}

public void treeNodesRemoved(TreeModelEvent e) {
    System.out.println("node deleted");
}

public void treeStructureChanged(TreeModelEvent e) {
    System.out.println("Structrue changed");
}

public static void main(String[] args) {
    new JTreeTest();
}

class MouseHandle extends MouseAdapter {

    public void mousePressed(MouseEvent e) {
        try {
            JTree tree = (JTree) e.getSource();
            int rowLocation = tree.getRowForLocation(e.getX(), e.getY());
            TreePath treepath = tree.getPathForRow(rowLocation);
            TreeNode treenode = (TreeNode) treepath.getLastPathComponent();
            nodeName = treenode.toString();
        } catch (NullPointerException ne) {
        }
    }
}

class Tree_CellEditorAction implements CellEditorListener {

    public void editingStopped(ChangeEvent e) {
        Object selectnode = tree.getLastSelectedPathComponent();
        DefaultMutableTreeNode node = (DefaultMutableTreeNode) selectnode;
        CellEditor cellEditor = (CellEditor) e.getSource();
        String newName = (String) cellEditor.getCellEditorValue();
        node.setUserObject(newName);

        DefaultTreeModel model = (DefaultTreeModel) tree.getModel();
    }
}

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        model.nodeStructureChanged(node);
    }

    public void editingCanceled(ChangeEvent e) {
        editingStopped(e);
    }
}
}
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