



DAN HEIKENBERG

Your favorite co-worker

PROFILE

Hi!
I'm looking for a Data Science internship to have during 2024! 104-20250418.

Web designer, Math Teacher, Game Developer, Musician.

Loves problem-solving, creativity, strategy, coffee and ping-pong..

CONTACT

PHONE:
+4673-5334769

E-MAIL:
danheikenberg@hotmail.com

WEBSITE:
danheikenberg.com (web-projects)
wintergrim.com (hobby-projects)

INTERESTS

Painting
Web design
Game design
Music-Composing

SKILLS

Unity, React, Javascript, C#, Asp.Net, Python, SQL, JQuery, OOCSS, ThreeJS, Bootstrap, HTML/CSS, LESS/SASS, PHP, Cordova, Photoshop, Magix video pro, Cubase, Nomad Sculpt, Tailwind, Typescript, and more.

LANGUAGES

Svenska - flytande
English - fluent

EDUCATION

2023 – 2025 (active), EC Utbildning – Data Science

400Yhp, Included courses: Statistisk data-analys, Python, SQL, Business Intelligence, Machine Learning, R programmering för dataanalys, Deep Learning.

2023 – 2024, University West – Web designer

60hp: Javascript, Asp.Net, React, PHP, JQuery Bootstrap etc.

2014 – 2023, Malmö University - Programming (several courses)

7.5hp Programming med C#, 7.5hp Webbutveckling I, 7.5hp Webbutveckling II.

2009 – 2014, Malmö Universitet – Math teacher

300hp Bachelor's degree (Math and History)

2003 – 2004, F17 Blekinge – Military Service (Signal Technician)

1999 – 2002, Ängelholms Gymnasieskola – Nature Science

WORK EXPERIENCE

2007–2008, 2016-2023, Lindab Ventilation AB – Factory worker

I worked with many different machines, and also did truck-driving.

2014–2014, Drottning Blankas Gymnasieskola – Math teacher

A time-limited substitute teacher position.

2010–2011, Stunlock Studios – Music Composer

Composer for the game Bloodline Champions.

2004–2004, Skogsliden - Assistant

Assistant in a home for elderly.

Wintergrim Entertainment – Game Developer (self released)

Two Unity games self-released on Steam/Android.