Applying Machine Learning in Advertising Technology

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Abstract

This project investigates the application of machine learning in advertising technology, a rapidly growing field. In order to utilize machine learning in advertising technology however, a balance must be found between accuracy and efficiency. As such, this project will provide a preliminary comparison of several algorithms on the basis of how long they take to fit a large amount of data and how accurate their resulting model is. The algorithms will be used to tackle a binary classification problem, specifically: determining hispanic users from the audience in order to target them for advertising campaigns? ====RESULTS===== In our evaluation of Naive Bayes, Generalized Boosting, Logistic Regression, and Random forest models, we found

Introduction

Advertising Technology Background on Advertising Technology use cases. Background on Cafemom and the specific problem: classify hispanic users

Classifying Rare Events

(1, pg141) Rare events are more statistically informative that zeros is seen in the variance matrix (1, p142) When sampling, we must be careful not to select on X differently for the two samples. (2) The problem is that maximum likelihood estimation of the logistic method is well-known to suffer from small-sample bias. The penalized likelihood or Firth method are the general approach to reducing small-sample bias.

Classification Algorithms

Logistic Regression

Generalized Linear Model

(4) glmnet fits a generalized linear model via penalized maximum likelihood. (6) it can deal with all shapes of data, including very large sparse data matrices.

Generalized Boosted Model

(7) Advantages over logistic regression: robust to outliers, can make predictions on missing data, handles unequal class sizes and unbalanced predictor variables, tend to have greater predictive ability (7) Drawbacks: trees can overfit especially if the number of ending nodes is small or number of trees is too large, definitely want to use cross validation (7) Use prediction rate as a measure of goodness of fit

Methods

Data Collection

Demdex has TraitsSegments, uuid and traitssegments collected Table generating enes language to determine hispanicnon-hispanic, 1 for es, 0 for en

 $\bullet\,$ segment_hispanic: 80324851 total uuids

 $\bullet\,$ segment_hispanic: 1698878 hispanic (2 percent)

 $\bullet \ {\rm segment_hispanic2:}\ 9733751\ {\rm total}\ {\rm uuids}$

• segment_hispanic2: 1868091 hispanic (19 percent)

Data Processing

alldata: 7193606 x 2105480 dataset: 1438721 x 44336 traindata: 1294849 x 44336 testdata: 143872 x 44336

Logistic Regression

We used glmnet to generate logistic regression model. Then predict.glm is used to predict on the validation sample. (3) We then determine the how low of a predicted probability is needed to accurately classify the hispanic division.

Generalized Boosted Regression Model

(7) we use distribution = bernoulli since this is a binary classification (use gaussian for adaboost), for n.trees we use a large number of trees that we can prune back later. The shrinkage is the step size, which we chose to be 0.1 since the a smaller step would take longer to model although it would yield better performance. Use cross-validation to determine interaction depth. Decreasing n.minobsinnode increases in-sample fit but risks overfitting. nTrain is used so that you can select the number of trees at the end. (8) General gbm parameter info

Random Forest or Ferns

Support Vector Machines

> data(example)

The above is a snippet of code used.

Results

Compare time for execution & accuracy between models methods. ex. UnweightedNon-filteredLogistic Regression

The below is a sample graph of data.

Something like a plot centered.

Conclusion

We have demonstrated the application of machine learning in advertising technology, in particular for a problem with rare events.

Cannot accept comparisons without consideration to the implementation. Some may provide more "tuning" than other algorithms and therefore appear more accurate. However, we demonstrate which algorithm will work best for our usage.

While the results are encouraging, further exploration of machine learning tools is needed especially for processing large amounts of data with a similarly immense feature space. For example, investigation into SparkR would allow for integration of R's diverse offering of machine learning tools and the parallel processing power of Spark (8). However, these

technologies are still very new and undergoing significant amounts of development. Likewise, they will also be limited in available documentation and resources. Nonetheless, moving forward we expect to see much advancement in machine learning tools to solve problems in advertising technology.

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References

We used RStudio Sweave to build this LATEX document

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