

## Languages & Focus

### Languages

English (fluent)  
Korean (mother tongue)  
Japanese (bilingual)  
Spanish (A1)  
German (A2)  
Finnish (B1)  
Rwandan (intermediate)

### Areas of focus

LLM Applications  
Web Applications  
Cloud Platform  
Data Visualisation  
WebGL & Shaders

## Work Experience

### Google DeepMind, Senior Software Engineer

08. 2023 – Present | London, United Kingdom

Senior UX Engineer 11. 2022 – 08. 2023 | UX Engineer 01. 2021 – 11. 2022

- Exploring ways of applying advanced researches into real-life use cases
- Supported incubation of Isomorphic Labs by implementing their full-stack platform

### Fjord, Creative Technologist

07. 2017 – 12. 2020 | Berlin, Germany

- Applied technical capabilities into service design process to meet growing demands on tech-driven digital services and to deliver new experiences using high-fidelity prototypes

### Linja<sup>1</sup>, Interaction Designer & Developer

11. 2016 – 06. 2017 | Helsinki, Finland

- Demonstrated agile design and development process in a front-end delivery project

### Aalto University, Web Designer & Web Developer – working student

09. 2015 – 11. 2016 | Helsinki, Finland

- Developed multiple websites for design departments and school facilities

### Moto, Web Designer & Web Developer – freelance, full-time

01. 2015 – 07. 2015 | Seoul, South Korea

Junior Industrial Designer 01. 2010 – 08. 2010

- Collaborated with industrial designers to launch company's new website
- Suggested and launched company's new web channels to stay ahead of the curve in the upcoming era of smart mobile devices

### About:Blank, Web Designer & Web Developer – working student

04. 2011 – 03. 2012 | Helsinki, Finland & Seoul, South Korea

- Designed and developed company's e-commerce platform

### Daejeon Institute of Education Information, Instructor – working student

01. 2008 – 12. 2008 | Daejeon, South Korea

- Taught robotics programming fundamentals to lower secondary school students

## Other Experience<sup>2</sup>

### University of Rwanda, Lecturer

10. 2012 – 01. 2015 | Muhanga & Kigali, Rwanda

- Lectured on C/C++ programming basics
- Lectured on product design, 2D graphics, motion graphics and 3D modelling & rendering
- Designed and distributed typing practice software for Rwandan students

## Education

### Aalto University, MA in Collaborative and Industrial Design

08. 2010 – 07. 2016<sup>3</sup> | Helsinki, Finland

- Re-designed and implemented school's blogging platform for master's thesis project

### KAIST, BSc in Industrial Design

02. 2006 – 01. 2010 | Daejeon, South Korea

- Full scholarship
- Student representative (2009)

<sup>1</sup> Now part of Vincit

<sup>2</sup> Part of mandatory military service in South Korea

<sup>3</sup> Leave of absence: 07. 2012 – 08. 2015