

Zyad Alkurdi

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EDUCATION

University Of Cincinnati

August 2021 – May 2026

Computer Science

Cincinnati, OH

- Managed a team of engineers developing a real-world EV3 robot prototype for a warehouse using Python.
- U.C E-Sports member, and played online team games through Discord

Harvard University

October 2021

CS50 Introduction to Computer Science

Online

- Introduced to abstraction, algorithms, data structures, security, resource management, and Web Development

EXPERIENCE

Forward Edge

June 2022 – August 2022

IT Engineer

Cincinnati, OH

- As part of a Google Education Partner, I developed software for laptops using CMD and domain privileges.
- Resolved problems daily that consisted of hardware issues, software issues, cybersecurity, or network issues.

Contractual Web Development

May 2022 - Current

Frontend Developer

Online

[Client Portfolio #1](#) | [Client Portfolio #2](#) | [Client Portfolio #3](#)

- Designed, developed, and hosted client's e-portfolio using semantic HTML5 and CSS3 (+ BEM) best practices.
- Provided responsive and multi-platform support to enable the portfolio to be viewed on any platform.
- The portfolios include JavaScript DOM manipulation, email handlers, and Three.js.

Costco Wholesale

July 2021 – June 2022

Frontend

Mason, OH

- Satisfied all members needs without hesitation including items, where to find items, packaging, and carts.
- Supervised newer team members and helped keep a friendly, composed attitude towards members & coworkers.

SKILLS & INTERESTS

- **Skills:** HTML5, CSS3 [BEM], JavaScript ES6+, React.js, TypeScript, Tailwind CSS, GraphQL, Firebase, Node.js, Next.js, API, PostgreSQL, React-Native , Python, Figma, Docker, Three.js, GitHub, MongoDB, Bootstrap, SASS, C++
- **Interests:** Lifting, Music, Coding, Nutrition, Finance, Basketball, Cars, Cubing, Competitive FPS, "How things work"

PROJECTS

[Perplexed](#)

Trivia Game

- Fullstack trivia game built using the Trivia DB API with React, Node.js, Tailwind CSS, and Firebase + Firestore. User can create an account and rank up on the leaderboard with the points they accumulate from trivia.

[Player One](#)

Videogame Catalog

- This robust catalog application was developed with the best practices of HTML5, CSS3 [BEM], JavaScript ES6+, React [Hooks + Dev Tools], Git + GitHub, utilizing the RAWG API.

[Nutrify](#)

Nutrition Tracker

- Fully responsive nutrition tracker application developed with the best practices of HTML5, CSS3 [BEM], SASS, JavaScript ES6+, React [Hooks], REST API, and Git + GitHub - utilizing the Nutritionix API.