

Protocol Final Hand-In MTCG

The project is unfinished as of yet, but so far a bit of progress has been made since the intermediate hand-in. The database was created using Docker and connected with the project. Repositories for different functionalities were created to communicate between the database and the different services. So far it only contains a table for all the users to be created, since not much more functionality than the registration and login of users plus part of the user data editing has been implemented. Further tables for cards and others on top of their implementation will be created in the future.

The biggest lesson learned was to, in the future, start working on the semester project earlier than a few days prior to the deadline. The estimated time for all the implementations mentioned above took roughly 10-13 hours. It could've taken a lot less time if more caution would've been used during the process of implementation, instead of then spending 1-2 hours debugging a mistake that happened purely out of sloppiness.

All in all, the project seems manageable with the proper investment of time next time.