```
===============================================================
EULA.txt

RPG Maker MV - Essentials Set
2020-09-01
===============================================================
```

READ THIS CAREFULLY BEFORE INSTALLING OR USING RPG Maker MV - Essentials Set.

I. Introduction

Thank you for purchasing RPG Maker MV - Essentials Set. The contents of this pack were created by Murray Atkinson, Michael Rookard, Archeia and Lunarea. Please refer to each folder for appropriate credits. This pack contains several resource essentials that will help you create your game.

II. How to use this pack

After the Resource Pack, "RPG Maker MV - Essentials Set" is completely downloaded to your computer, unzip it and place the folder in your desired location.

1. Open your project folder and add material:
Your project folder location will vary depending on what you specified when you created the game. The default location is in Documents/Games. Click on appropriate sub-folders (img/tilesets, img/facesets etc) and copy/paste the material you wish to add.

2. Creating the tileset:
In the RPG Maker MV database, select the Tilesets tab. There you can add the imported graphics into a tileset.

3. Passability:
After the tileset is created, you will have to manually set the passability of the tiles yourself. You can do this by clicking the Passage Settings, and giving each tile the appropriate settings.

III. About Resources in this Materials Add-on Pack

The resources in RPG Maker MV - Essentials Set are created for use in game development only, using RPG Maker MV only. Alternatively, you may also use these materials with other RPG Makers, as long as you have a valid and legal license for both engines.

Limited advertising use is also allowed, in the forms of screenshots, videos and other media used to promote the game.

For licensing questions not covered by the paragraphs above, please contact us:
resources@rpgmakerweb.com

Redistribution of material by itself is **not** allowed, regardless of whether the material is shared in part

only or in its entirety. Personal edits of material are allowed, but they may not be shared with others via e-mail, file-hosting services or physical transfer (ex. By placing the material on a CD) – for free or for a price.

Resources may be packaged with commercial or non-commercial games and shared as long as they are protected via some means of encryption.

You may not sell or donate the pack to someone else or sell a sub-license for its use.

In cases of team projects, all members of the team must own their own copy of the pack. In cases of commissions (such as commissioning edits, maps and/or covers), both parties need to own their own individual copy of the pack. If you have large teams or need to purchase bulk licenses, please contact us and we will try to assist you.

IV. RPG Maker MV - Essentials Set END USER LICENSE AGREEMENT

IMPORTANT, READ CAREFULLY.

PLEASE READ THIS END USER LICENSE AGREEMENT (THE "AGREEMENT") CAREFULLY BEFORE USING THIS RESOURCE PACK. IF YOU (THE "USER") DO NOT AGREE TO THE TERMS, CONDITIONS AND LIMITATIONS OF THIS AGREEMENT, PROMPTLY DELETE THE DIGITAL CONTENT FROM YOUR COMPUTER.

1. Copyright, trademark and other intellectual property rights of RPG Maker MV - Essentials Set (the "Product") are property of Gotcha Gotcha Games Inc. (the "Company" or "Gotcha Gotcha Games Inc. ") and third party allowed by the Company.

2. The resources included in the Product (the "Resource Pack") may be used with RPG Maker MV. Alternatively, you may use the Product with any other entry in the RPG Maker series that retains the Company's rights.   User can create, distribute, or sell their original game by using the Resource Pack only if they meet all the following conditions:

2.1 You must be a legitimate user of our products. Your product must be registered to you. Registration is automatic at pack purchase via the official store or one of our recognized distributors. In some cases, you may be asked to provide a proof of purchase – such as order number, e-mail, address or receipt. Please keep this information handy.

2.2 You shall use the Product for game-creation and project-specific advertising media only (screenshots, videos).

2.3 Your game must include additional documentation that clearly indicates the use of the Resource Pack and the following copy:

[Copyright](C) Gotcha Gotcha Games Inc.
Resource creators: Murray Atkinson, Michael Rookard, Archeia, Lunarea

2.4 Solely used for the creation of your game, you can edit, process, and modify the materials contained in the Resource Pack. You will not share these edits with others.

2.5 Do not sell, distribute, lease, or transfer the Resource Pack itself (even if the materials were edited, processed, or modified by the User), as a whole or any of its parts.

3. The Company will bear no responsibility for any damages to the User's computer caused by misuse of the Product.

4. By using the Product, the User accepts the full terms and takes sole responsibility for use of the Product.

5. The Company will bear no responsibility for any issues and disputes between third parties, regardless of the content, that occur as a result of the creation, distribution, and release of the User's game by using the Product.

Developer:
Gotcha Gotcha Games Inc.

Pack Creator:
Murray Atkinson
Michael Rookard
Archeia
Lunarea

Publisher
DEGICA Co., LTD

V. Contact Information

Customer Support:
  support@rpgmakerweb.com

*NOTE: We cannot answer any inquiries that are not related to the product and/or how to use the product.

Official Store:
http://www.rpgmakerweb.com/

(C) Gotcha Gotcha Games Inc.

Microsoft, Windows, Windows Vista, Windows 7, 8 and 10 are either registered trademarks or trademarks of Microsoft Corporation in the United States and/or other countries. All other marks, products and company names are the property of their respective owners.