DAYNA DRANITSARIS

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PROFESSIONAL SUMMARY

Computer engineering undergraduate at a top Canadian university with a strong foundation in designing, developing, and testing software and hardware systems. Eager to leverage hands-on project experience in embedded systems, machine learning, and web development to contribute to innovative solutions in a dynamic technology role.

EDUCATION

Queen's University

Kingston, ON

Bachelor of Applied Science, Computer Engineering

Sept 2023 - Apr 2027

- Relevant coursework: Introduction to Data Science, Fundamentals of Info Structure, Object Oriented Programming, Computer Architecture, Digital Systems, Software Dev Methodology, Operating Systems, Algorithms
- Awards: Ruddell-Albert Award (\$60,000) Academic Excellence, 2023
- Frosh Regulation Enforcement Committee (FREC), Queen's Engineering Society
- General Member, Queen's Racing Formula SAE Team
- Challenge Coordinator, Queen's Engineering Competition

EXPERIENCE

Technical Assistant

Toronto, Ontario May 2025 — Aug 2025

Royal LePage Signature Realty

- Built a professional website using IDX, HTML, CSS, and JavaScript
- Ensured all marketing content was compliant with brokerage and real estate board regulations
- Monitored website traffic with **Google Analytics** to provide actionable insights for user engagement

Cafe Assistant

Toronto, Ontario

Rahier Patisserie

- Sep 2022 Jan 2024
- Provided excellent customer service in fast-paced environment, effectively communicating with diverse clientele Collaborated with team members to ensure smooth operations and high-quality service
- Maintained a clean and organized work environment to comply with health and safety standards

PROJECTS

Hydroponic Garden Monitor | React, React Native, JSON, HTTP, Node.is, Expo Go, IoT

Sep 2024 - Dec 2024

- Built a sensor-integrated hydroponic garden for campus use using an Arduino, applying Agile Scrum practices to complete sprints
- Implemented real-time WiFi data monitoring (pH levels, temperature, camera visuals) to a React Native mobile application

Human Activity Recognition | Python, scikit-learn, Tkinter, Pandas, HDF5

Jan 2025 – Apr 2025

- Preprocessed 100 Hz accelerometer data with noise reduction and 5-s segmentation; engineered statistical features for model training.
- Trained and deployed a logistic regression classifier (94% accuracy, AUC 0.98) in a Tkinter app for real-time CSV classification and visualization.

Queen's Hyperloop Machine Vision Sensor System | YOLOv5, Raspberry Pi, LabelImg

Jan 2024 - Apr 2024

- Designed and implemented an **embedded vision system** for a Hyperloop prototype
- Trained and deployed a custom YOLOv5 model to detect potential obstructions in real time

NHL Goal Horn Machine | Raspberry Pi, RapidAPI, API integration, Realterm, PuTTY, Nmap

Jan 2025 - Apr 2025

- Implemented a Raspberry Pi system leveraging live NHL updates via Rapid API
- Programmed LED sequences, audio playback, and an dynamic LCD display of team names and scores

TECHNICAL SKILLS

Languages: Python, Java, C/C++, SQL, JavaScript, HTML, CSS, Verilog, Assembly (Nios II), VHDL

Libraries: NumPy, Matplotlib, Pandas, PyTorch (YOLOv5), scikit-learn, Bootstrap

Tools: React, React Native, Node.js (npm), Bash, API integration (REST, JSON, HTTP), Git, Arduino, Raspberry Pi, SolidWorks, VS Code, CLion, PyCharm

Hardware/Embedded: FPGA development, Sensor integration, IoT, LED/LCD interfacing, PCB soldering, KiCad, LTSpice, 3D printing & prototyping