

# OLAWALE DAYO

## FRONT-END DEVELOPER



### CONTACT

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### EDUCATION

#### B.SC. COMPUTER SCIENCE

National Open University of Nigeria  
**Expected Graduation: 2026**

### CODE IN PLACE

Stanford University  
**Python Programming (In Progress)**

### SKILLS

**Languages:** HTML5, CSS3, JavaScript, Python (beginner)

**Frameworks:** React.js

**Tools:** Git, GitHub, Netlify, Vite

**Concepts:** Responsive Design, API Handling, State Management, Component Architecture

### CERTIFICATIONS

#### CODE IN PLACE

Stanford University  
**Python Programming (In Progress)**

### SUMMARY

Self-driven Frontend Developer passionate about building responsive, interactive, and clean web interfaces. Experienced in React, HTML, CSS, and JavaScript with a growing interest in backend logic using Python. Open to remote internships and junior roles to collaborate, grow, and build real-world software.

### EXPERIENCE

#### FRONTEND DEVELOPER

Freelance Projects

##### 2024-present

- Built responsive UIs with React, HTML, and CSS
- Implemented reusable components for multiple portfolio sites
- Integrated Git version control across projects

### PROJECTS

#### Chef Cloud AI

React, Hugging Face API, CSS, HTML

- Recipe suggestion app using Hugging Face AI model via API.
- Suggest Recipes button activates only if input is longer than 4 characters.
- Displays intelligent meal recommendations dynamically.

#### Tenzies Game

React, JavaScript

- Dice game implemented with React hooks and state.
- Players hold dice to get all matching numbers.

#### Assembly Endgame

JavaScript, CSS, DOM manipulation

- A letter-guessing game that visually eliminates programming languages for each wrong guess
- Game ends after 8 incorrect guesses
- Correct letters turn green; all buttons deactivate after win/loss, and a "New Game" button appears