

OLAWALE DAYO

FRONT-END DEVELOPER



CONTACT

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EDUCATION

B.SC. COMPUTER SCIENCE

National Open University of Nigeria
Expected Graduation: 2026

CODE IN PLACE

Stanford University
Python Programming (In Progress)

SKILLS

Languages: HTML5, CSS3, JavaScript, TypeScript, Python

Frameworks: React.js

Tools: Git, GitHub, VS code, Netlify, Vite, WSL2 (Linux), Figma (basic)

Concepts: Responsive Design, API Handling, State Management, Component Architecture

CERTIFICATIONS

CODE IN PLACE

Stanford University
Python Programming (In Progress)

SUMMARY

Frontend developer with hands-on experience in building responsive and interactive web applications using React, JavaScript, and TypeScript. Passionate about clean UI, API integration, and scalable components. Currently expanding backend logic through Python. Seeking an opportunity to grow in a fast-paced, international environment like the HENNGE Global Internship Program.

EXPERIENCE

FRONTEND DEVELOPER

Freelance Projects

2024-present

- Built responsive UIs with React, HTML, and CSS
- Implemented reusable components for multiple portfolio sites
- Integrated Git version control across projects

PROJECTS

Chef Cloud AI

React, Hugging Face API, CSS, HTML

- Built a smart recipe suggestion app using a Hugging Face NLP model
- Conditionally renders the "Suggest Recipes" button only when the user input at least four ingredients
- Dynamically displays meal recommendations from API responses in a responsive React layout

Tenzies Game

React, JavaScript

- Dice game implemented with React hooks and state.
- Players hold dice to get all matching numbers.

Assembly Endgame

JavaScript, CSS, DOM manipulation

- A letter-guessing game that visually eliminates programming languages for each wrong guess
- Game ends after 8 incorrect guesses
- Correct letters turn green; all buttons deactivate after win/loss, and a "New Game" button appears