

OLAWALE DAYO



FRONTEND DEVELOPER

CONTACT

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🔗 github.com/dayo-frontdev

EDUCATION

B.SC. COMPUTER SCIENCE

National Open University of Nigeria

Expected Graduation: 2026

SKILLS

Languages: HTML5, CSS3, JavaScript, TypeScript, Python, SCSS

Frameworks: React.js

Tools: Git, GitHub, VS code, Netlify, Vite, WSL2 (Linux), Figma, vitest, Jest.

Concepts: Responsive Design, API Handling, State Management, Component Architecture

CERTIFICATIONS

JEST JAVASCRIPT TESTING CERT.

TEST AUTOMATION UNIVERSITY

CODE IN PLACE

Stanford University

Python Programming (In Progress)

SUMMARY

Creative and detail-oriented Front End Developer skilled in building pixel-perfect, responsive web interfaces from Figma designs. Experienced in implementing React components, SCSS styling, and API integrations to deliver smooth, high-performance user experiences. Adept at using localStorage for data persistence, ensuring cross-browser and cross-device compatibility, and optimizing page load speed. Passionate about clean, reusable code, performance optimization, and collaborating with design teams to bring UI/UX concepts to life.

EXPERIENCE

FRONTEND DEVELOPER

Freelance Projects

2024-present

- Built responsive UIs with React, HTML, and CSS
- Implemented reusable components for multiple portfolio sites
- Integrated Git version control across projects

PROJECTS

Chef Cloud AI

React, Hugging Face API, CSS, HTML

- Built a smart recipe suggestion app using a Hugging Face NLP model
- Conditionally renders the "Suggest Recipes" button only when the user input at least four ingredients
- Dynamically displays meal recommendations from API responses in a responsive React layout

Tenzies Game

React, JavaScript

- Dice game implemented with React hooks and state.
- Players hold dice to get all matching numbers.

Assembly Endgame

JavaScript, CSS, DOM manipulation

- A letter-guessing game that visually eliminates programming languages for each wrong guess
- Game ends after 8 incorrect guesses
- Correct letters turn green; all buttons deactivate after win/loss, and a "New Game" button appears