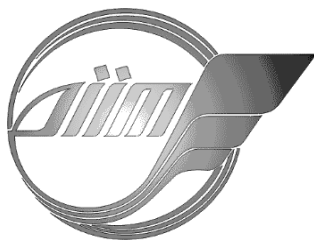


МІНІСТЕРСТВО ОСВІТИ І НАУКИ УКРАЇНИ



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## Hierarchical Index

### Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

AbstractGraph	
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# Class Index

## Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

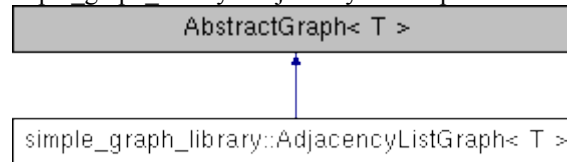
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<b>simple_graph_library::Vertex&lt; T &gt; .....</b>	<b>7</b>

# Class Documentation

## simple\_graph\_library::AdjacencyListGraph< T > Class Template Reference

```
#include <adjacency_list_graph.h>
```

Inheritance diagram for simple\_graph\_library::AdjacencyListGraph< T >:



### Public Member Functions

```
std::vector< Vertex< T > > ADJACENCY_LIST_GRAPH_EXPORT_FUNC neighbours (Vertex< T > v) final
```

*IGraph<T> override, check the description in that class.*

```
void ADJACENCY_LIST_GRAPH_EXPORT_FUNC add_vertex (Vertex< T > v) final
```

*IGraph<T> override, check the description in that class.*

```
void ADJACENCY_LIST_GRAPH_EXPORT_FUNC add_edge (Vertex< T > a, Vertex< T > b) final
```

*IGraph<T> override, check the description in that class.*

```
void ADJACENCY_LIST_GRAPH_EXPORT_FUNC remove_vertex (Vertex< T > v) final
```

*IGraph<T> override, check the description in that class.*

```
void ADJACENCY_LIST_GRAPH_EXPORT_FUNC remove_edge (Vertex< T > a, Vertex< T > b) final
```

*IGraph<T> override, check the description in that class.*

---

### Detailed Description

**template<class T>**

**class simple\_graph\_library::AdjacencyListGraph< T >**

Representation of Graph with Adjacency List.

---

The documentation for this class was generated from the following file:

/home/dazzlemon/hdd\_backup/github/diit\_121-ipz\_y2\_pppi/2/simple\_graph\_library/lib/src/main/  
public/adjacency\_list\_graph.h

## simple\_graph\_library::IGraph< T > Class Template Reference

### Public Member Functions

virtual auto **dfs** (Vertex< T > v) -> std::vector< Vertex< T >> IGRAPH\_EXPORT\_FUNC=0  
virtual auto **bfs** (Vertex< T > v) -> std::vector< Vertex< T >> IGRAPH\_EXPORT\_FUNC=0  
virtual auto **euler\_tour** () -> std::vector< Vertex< T >> IGRAPH\_EXPORT\_FUNC=0  
virtual auto **neighbours** (Vertex< T > v) -> std::vector< Vertex< T >> IGRAPH\_EXPORT\_FUNC=0  
*Returns vector of vertices that have common edge with <v>.*

virtual void IGRAPH\_EXPORT\_FUNC **add\_vertex** (Vertex< T > v)=0  
*Adds vertex <v> to this graph.*

virtual void IGRAPH\_EXPORT\_FUNC **add\_edge** (Vertex< T > a, Vertex< T > b)=0  
*Adds edge between two vertices and .*

virtual void IGRAPH\_EXPORT\_FUNC **remove\_vertex** (Vertex< T > v)=0  
*Removes vertex <v> from this graph.*

virtual void IGRAPH\_EXPORT\_FUNC **remove\_edge** (Vertex< T > a, Vertex< T > b)=0  
*Removes edge between two vertices.*

---

### Member Function Documentation

**template<class T > virtual void IGRAPH\_EXPORT\_FUNC  
simple\_graph\_library::IGraph< T >::add\_edge (Vertex< T > a, Vertex< T > b) [pure  
virtual]**

Adds edge between two vertices and .

#### Parameters

in	<i>a</i>	first vertex for new common edge
in	<i>b</i>	second vertex for new common edge

if either or is not in the graph edge is not added.

**template<class T > virtual void IGRAPH\_EXPORT\_FUNC  
simple\_graph\_library::IGraph< T >::add\_vertex (Vertex< T > v) [pure virtual]**

Adds vertex <v> to this graph.

#### Parameters

in	<i>v</i>	vertex to add
----	----------	---------------

**Vertex** doesnt have any edges after adding, they have to be declared separately by function `add_edge`.

```
template<class T > virtual auto simple_graph_library::IGraph< T >::neighbours
(Vertex< T > v) -> std::vector< Vertex< T >> IGRAPH_EXPORT_FUNC [pure
virtual]
```

Returns vector of vertices that have common edge with <v>.

#### Parameters

in	v	vertex to get neighbours from
----	---	-------------------------------

#### Returns

vector of neighbouring vertices to <v>

```
template<class T > virtual void IGRAPH_EXPORT_FUNC
simple_graph_library::IGraph< T >::remove_edge (Vertex< T > a, Vertex< T > b)
[pure virtual]
```

Removes edge between two vertices.

#### Parameters

in	a	first vertex to remove common edge from
in	b	second vertex to remove common edge from

if either or is not in the graph or they dont common edge its not removed(obviously).

```
template<class T > virtual void IGRAPH_EXPORT_FUNC
simple_graph_library::IGraph< T >::remove_vertex (Vertex< T > v)[pure virtual]
```

Removes vertex <v> from this graph.

#### Parameters

in	v	vertex to remove
----	---	------------------

if <v> is not in the graph its not removed(obviously).

---

**The documentation for this class was generated from the following file:**

/home/dazzlemon/hdd\_backup/github/diit\_121-ipz\_y2\_pppi/2/simple\_graph\_library/lib/src/main/  
public/igraph.h

## simple\_graph\_library::Vertex< T > Class Template Reference

```
#include <vertex.h>
```

### Public Member Functions

**Vertex** (const T &data)

### Public Attributes

T data

### Friends

auto **operator**<=> (const **Vertex** &lhs, const **Vertex**< T > &rhs) -> std::strong\_ordering

---

### Detailed Description

**template<class T>**

**class simple\_graph\_library::Vertex< T >**

Just a wrapper for T dataclass, T includes both Key&Value

---

The documentation for this class was generated from the following file:

/home/dazzlemon/hdd\_backup/github/diit\_121-ipz\_y2\_pppi/2/simple\_graph\_library/lib/src/main/  
public/vertex.h

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