What are the four design models required for a complete specification of a software design? Describe the role of one of them in your own words.

The four design models are Data Design, Architectural Design, Procedural Design, and Interface Design.

Interface design is the process where designers develop the look and feel of the software. It is what we see everyday when we open any application. There is a lot of thought put into the functionality alongside the aesthetic appeal. Working with Audio/Video touch panel design, I have come to find that the simpler the software needs to be the more work that needs to go into all processes of the design models.