

**DMITRY BADEEV** 

DATA SCIENTIST

# **CONTACT INFORMATION**

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Moscow, Russian Federation

# CORE COMPETENCIES

- Python3, C
- Numpy, Pandas, Scipy, PySpark
- Keras, Tensorflow, Sklearn, Matplotlib
- Git, Jupiter Notebook, Jira
- Docker, Hadoop
- Scrum, Agile
- Project management
- HTML, CSS, WordPress
- Pedagogical design
- Gamification
- Methodology
- Educational technology

# FOREIGN LANGUAGES

English (B2-C1)

# ABOUT MYSELF

Member of the Russian writers Union; Married, 5 children

# WORK EXPERIENCE (2022 - 2023)

## SENIOR PATENT SPECIALIST

ABBYY, GlobalSoftExpert Feb. 2022 to present

• Disclosure of author's Ideas in the field of Data Science for drafting of a patent application

# **EDUCATION**

## 21 SCHOOL SBER, ASSOCIATION 42 Sept. 2019 to June 2023

Curriculum of Architect In Digital Technologies,

Certificate of Completion 42 with the final level: Level 21

 Curriculum, Certificate of Completion 21, Senior Degree with the final level; Level 21.42

### **SKILLFACTORY**

June 2022 to Feb. 2023

• Curriculum of **Project Management in IT**, Diploma of professional retraining

# LOMONOSOV MOSCOW STATE UNIVERSITY Sept. 1980 to June 1985

• Mathematician, Specialist, Diploma of Completion Faculty of Mechanics and Mathematics

# LAST PROJECTS

# **Gender Profiling in Social Network**

• Gender profilng in single and cross genre tweets (Russian language)

#### **Tweets**

Sentiment analysis of tweets

## **Understanding customer**

Intent classification based on Deep Learning algorithms applied to *NLP* tasks (*RNN, LSTM, BERT*)

## **Churn prediction**

Implementation of various models (*Naive, RandomForest, Keras, TensorFlow, MLP*) using *NumPy* matrix calculations to predict which customers are going to stop being customers of the bank

### Push swap (C language)

Algorithmic project: Sorting data on a stack, with a

• limited set of instructions, using the lowest possible number of actions; the solution is based on original 'chunks' algorithm

### Lem-in (C language)

Algorithmic project: The goal is to find the quickest way to get N ants across the farm (finding the minimum node-disjoint paths and maximum flow from a source to destination in a nondirected graph); the solution is based on Suurballe's algorithm

Other projects are described at https://github.com/dbadeev