







SuperClusters: A New Approach for High-Performance Computing

Prof. David A. Bader

Department of Electrical and Computer Engineering & Albuquerque High Performance Computing Center University of New Mexico

<dbader@eece.unm.edu>





SuperCluster Outline

- History of Cluster Computing
- Recent Developments
- SuperCluster Architecture and Technology
- SuperCluster Systems Software
- Computational Grid
- Case Study: Alliance/UNM Roadrunner SuperCluster
 - Performance Analysis
 - Alliance Applications









Brief History of Cluster Computing

- Commodity microprocessors in supercomputers
 - Thinking Machines CM-5 (SPARC)
 - Intel Paragon (i/860)
 - Cray T3D/E (Alpha)
 - Silicon Graphics Challenge/Origin (R-series)
 - IBM SP (RS6000)









History of Clusters

- Leveraging of workstation technologies
 - Operating systems
 - Programming languages
 - Compilers
 - Proprietary interconnections networks









DOE ASCI Platforms

- Red ———— Intel Teraflops
- Blue Mountain ———— SGI Origin 2000
- Blue Pacific → IBM SP-2











Success Stories

- Networks of workstations (NOW)
 - Cycle stealing
 - Parallel Virtual Machine
 - Condor: High-throughput computing
- Message Passing Interface
- Beowulf Systems
 - Friendly-user development systems
 - Optimize price (MM-COTS)
 - Home-built









Scalable SuperCluster Design

- Beowulf design minimizes price per megaflop
 - Order from "Computer Shopper"
 - Assembly required
 - Last generation of processor
 - Fast Ethernet
- SuperCluster design maximizes capability
 - Rely on an integrator
 - packaging, operating system and software, support
 - Lastest processor technology (e.g., Intel/Alpha)
 - SMP nodes, large memory
 - Scalable interconnection network (Myrinet, GigE, ..)
 - Perhaps 40% of the overall price
 - Vendor-Independent









Recent Developments

- Hardware/Software integrators
 - Alta Technology
 - VA Linux Systems
 - ParaLogic
- Vendor support
- Standard environment
- Packaging
- Remote temperature monitoring and reset
- Cloning software
- Scalable networks and systems software

















Architecture & Technologies

- Intel Pentium Processors
- Fast Ethernet
- Gigabit Ethernet
- Myrinet











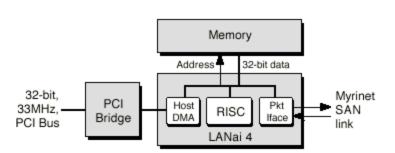


Myricem

Full-duplex 1.28 Gbps scalable network

• Low latency (10's of usec) cut-through

cross-bar switches

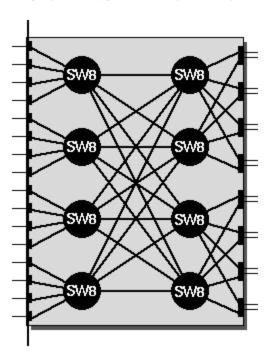








Octal SAN switch









Back





System Software

- Operating Systems
- Compilers
- Parallel Programming Environment
- Job Scheduling



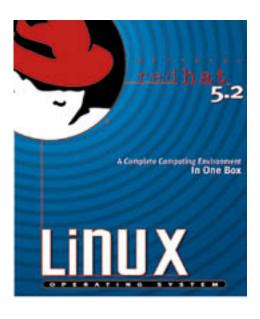






Operating Systems

- Open Source
- Freely Available
- Linux











Parallel Programming Environment

- Message Passing Standard: MPI
 - Enforces a shared-nothing paradigm between tasks
 - Communication via explicit messaging, perhaps through shared member buffers when processors are on the same SMP node
- Shared Memory Paradigm
 - Coordinate accesses to shared memory
 - Simulate global shared address space via software-based distributed shared memory









Message Passing Interface



- Standard (1.1, June 1995)
- Portable, practical
- Freely-available reference implementations
- Version 2.0 includes parallel I/O, onesided communication, etc.







- HPF Parallel Fortran for clusters
- F90 Parallel SMP Fortran 90
- F77 Parallel SMP Fortran 77
- CC Parallel SMP C/C++
- DBG symbolic debugger
- PROF performance profiler





Parallel Job Scheduling

- Node-based resource allocation
- Job monitoring and auditing
- Resource reservations



Portable Batch System



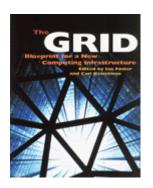






Computational Grid

- National Technology Grid
- Globus Infrastructure
 - Authentication
 - Security
 - Heterogenous environments
 - Distributed applications
 - Resource monitoring





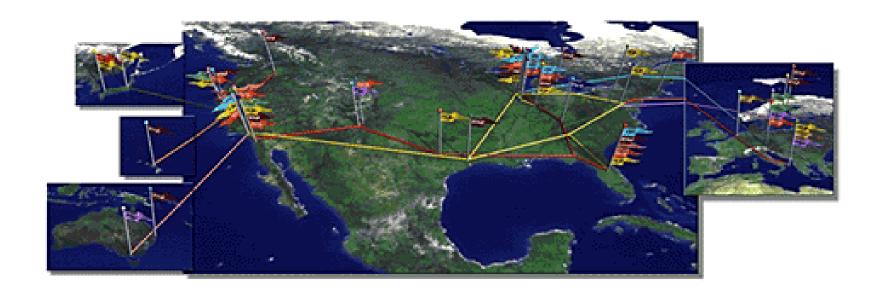






National Technology Grid

GUSTO Testbed from SC98





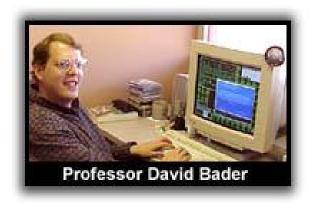






Clusters on the Grid

- Smooth transition from the desktop to cluster, supercluster, and supercomputer
- Think global, act local!











Alliance/UNM Roadrunner SuperCluster











Alliance/UNM Roadrunner SuperCluster

- Strategic Collaborations with
 - Alta Technologies
 - Intel Corp.
- Node configuration
 - Dual 450MHz Intel Pentium II processors
 - 512 KB cache, 512 MB ECC SDRAM
 - 6.4 GB IDE hard drive
 - Fast Ethernet and Myrinet NICs









Alliance / UNM Roadrunner

- Interconnection Networks
 - Control: 72-port Fast Ethernet Foundry switch with 2 Gigabit Ethernet uplinks
 - Data: Four Myrinet Octal 8-port switches
 - Diagnostic: Chained serial ports









A Peek Inside Roadrunner



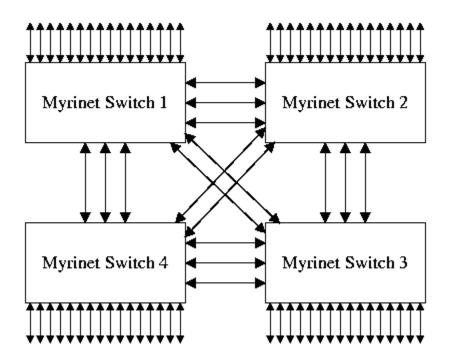








Myrinet Topology





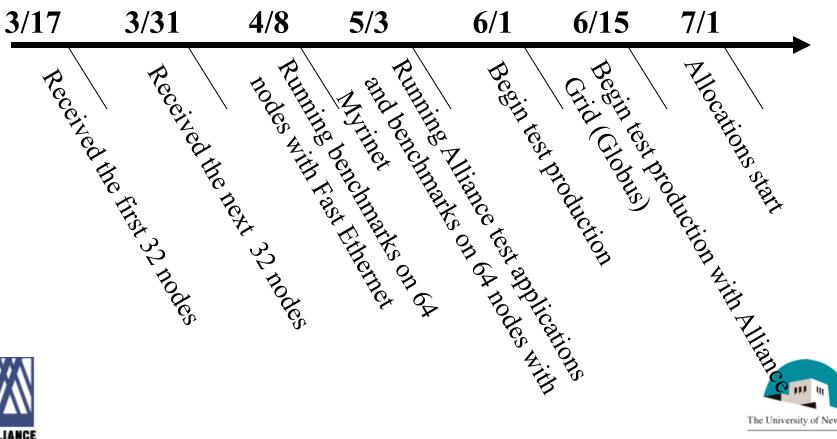






Roadrunner SuperCluster Timeline

1999







Roadrunner System Software

- Redhat Linux 5.2 (6.0)
- SMP Linux kernel 2.2.10
- MPI (Argonne's MPICH 1.1.2.3)
- Portland Group Compiler Suite
- Myricom GM Drivers (1.04) and
- MPICH-GM (1.1.2.3)
- Portable Batch Scheduler (PBS)









Roadrunner System Libraries

- BLAS
- LAPACK
- ScaLAPACK
- Petsc
- FFTw
- SPRNG
- Globus Grid Infrastructure









Ease of Use

- % ssh -l username rr.alliance.unm.edu
- % mpicc -o prog helloWorld.c
- % qsub -I -1 nodes=64
- % mpirun prog

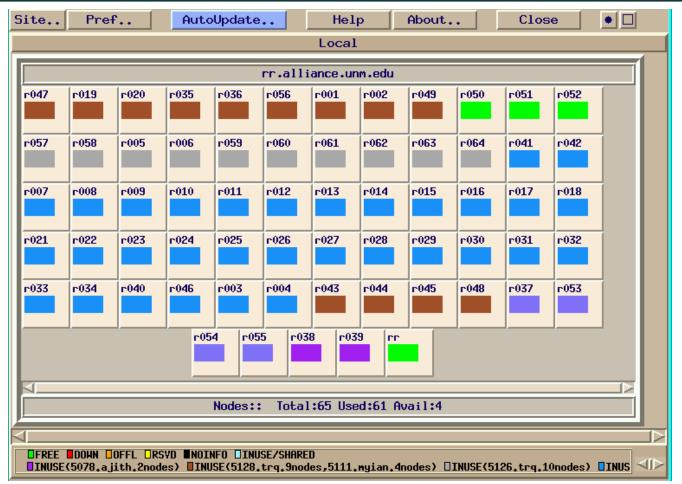








Job Monitoring with PBS











Roadrunner Performance



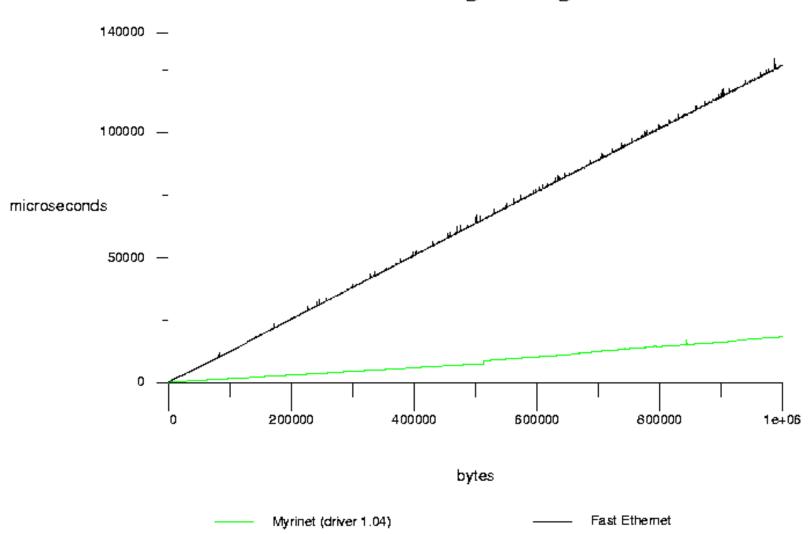








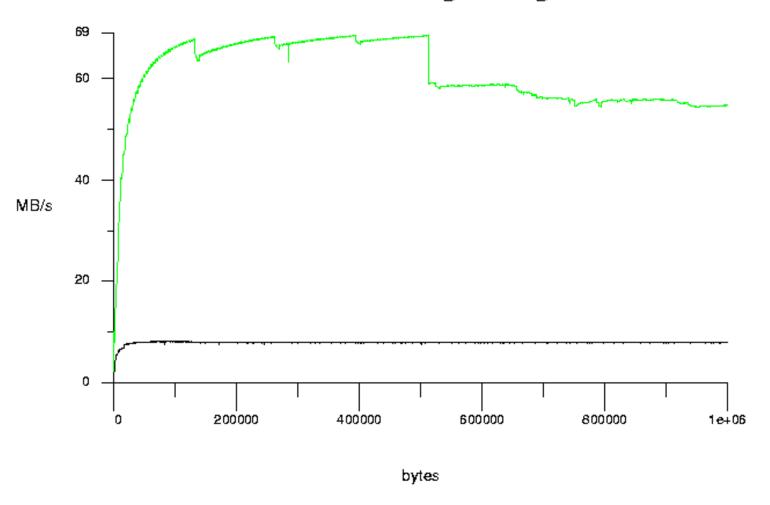
Time for Large Messages







Bandwidth for Large Messages



Myrinet (driver 1.04)

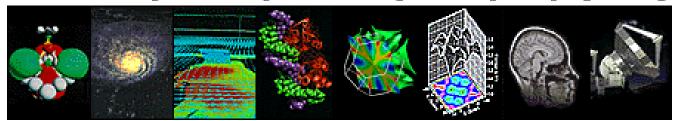
Fast Ethernet





Alliance Applications

APPLICATION TECHNOLOGIES











Applications: CACTUS

- 3D Numerical Relativity Toolkit for Computational Astrophysics
- (Courtesy of Gabrielle Allen and Ed Seidel)
- Roadrunner performance under the Cactus application benchmark shows near-perfect scalability compared to:
- NCSA: 32 dual PII 333 512 MB RAM, 64 dual PII 300, 512 MB
- Alpha/Linux: 48 DEC Alpha 300 XL
- Origin2000@AEI: 32 R10K, 195 MHz 4 MB Cache 8GB RAM
- Origin2000@SGI: 32 R12K, 300 MHz ? GB RAM
- NASA: 64 dual PPro 200, 64MB RAM

Roadrunner: 64 dual PII 450 MHz, 512 MB RAM

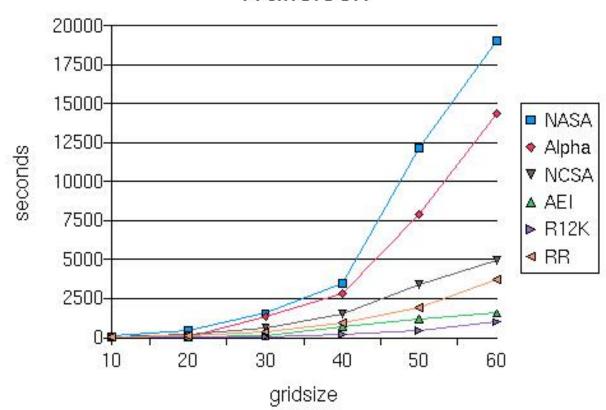






CACTUS Performance

Wallclock



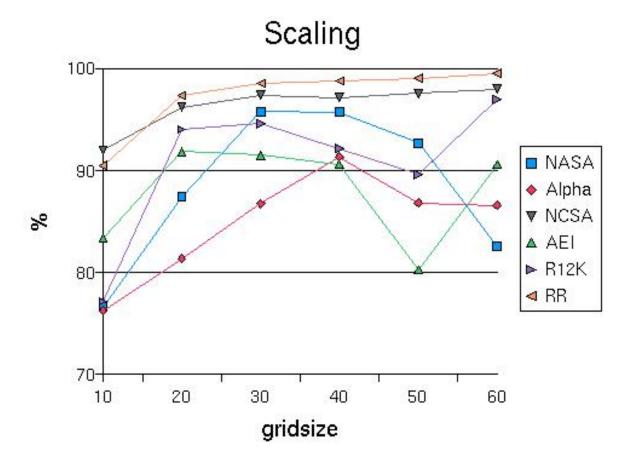








CACTUS Scaling





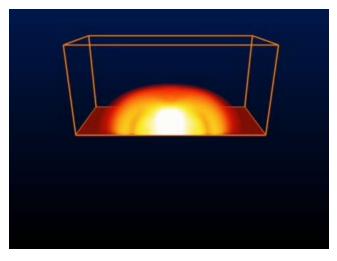






CACTUS: The evolution of a pure gravitational wave

A subcritical Brill wave (Amplitude=4.5), showing the Newman-Penrose Quantity as volume rendered 'glowing clouds'. The lapse function is shown as a heighth field in the bottom part of the picture.











Application: MILC Grand Challenge

- (Courtesy of Steven Gottlieb, Indiana University, and Robert Sugar, University of California, Santa Barbara)
- The MIMD Lattice Computation (MILC) benchmark problem is a conjugate gradient algorithm for Kogut-Susskind quarks. L=4 means that there is a 4⁴ piece of the domain on each node.
- The MILC benchmark was run on two Linux clusters. The Roadrunner SuperCluster and the Indiana University (IU) Physics Linux cluster, a 32-node Fast Ethernet cluster with a 350 MHz Pentium II processor, 64 MB and 4.3 GB disk per node.
- (Non-Roadrunner data courtesy of NCSA NT Cluster Group.)

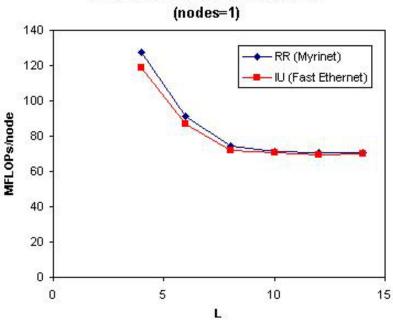








MILC Performance



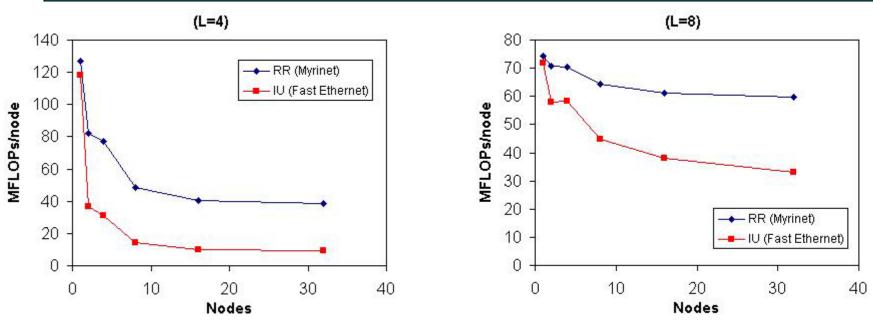
Looking at the single-node benchmarks, we see that the for small problem sizes that fit completely or mostly in the cache, the Roadrunner cluster with its 450 MHz processor is faster than the 350 MHz system. For L > 6, however, memory access becomes a limiting factor, and there is little perfomance difference.







MILC: Performance vs. Nodes



For L >= 6, the Myrinet cluster is achieving > 60 MF/node for almost all cases. For Fast Ethernet, for L >= 8, on up to 32 nodes, the performance of is near 50% of the Myrinet performance.



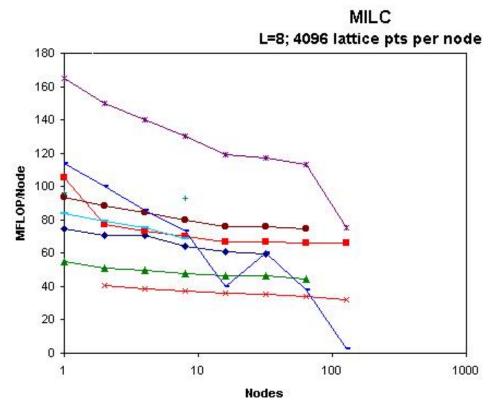
As a point of reference for L=8 on 16 nodes, MILC achieves 76 MF/node on an Cray T3E-900 and 119 on an SGI Origin 2000 (250 MHz).

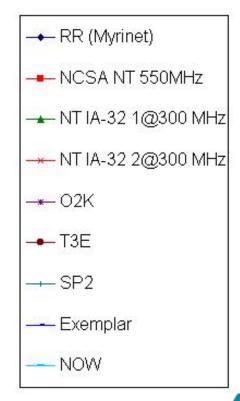






MILC: Performance vs. Architecture











SuperClusters: What's Next?

- Alliance computational scientists are needed!
- Improving advanced programming models and toolkits
- System and application tuning for SuperClusters
- Combining access and computational grids and post-web environments.









JULIA DILLA

- TeraScale computing
- "A SuperCluster in every lab"
- Efficient use of SMP nodes
- Scalable interconnection networks
- High-performance I/O
- Advanced programming models for hybrid (SMP and Grid-based) clusters









For more information:

http://www.alliance.unm.edu/

