1. No. of TCP Flows in the PCap file

of TCP flows: 3

During the second step in the TCP handshake, the sender receives a SYN-ACK packet from the receiver. This is essentially used to identify connections in a packet trace. On traversing the packet list, a packet with SYN-ACK flag set implies a connection is being setup. You can register the end-point addresses of this connection. Now traverse the packet list again and for every packet find the connection addresses pair to which the packet source and destination addresses match. The packet belongs to the connection to which its addresses are matched.

2.a Transactions after TCP connection is set up

We see for the first two transactions the window size is some garbage value and it is set to 3 once the setup is complete.

Transaction 1 is SYN
Transaction 2 is SYN-ACK

Transaction 3 and 4 are ACKs with same sequence and ack numbers. Here the sender and receiver are acknowledging the decided seq and ack values at the sender and receiver respectively.

CONNECTION 1										
Sr.No		SEQ #		ACK #		WIN-SIZE		SYN		ACK
1 2 3 4 5	 	705669102 1921750143 705669103 705669103 705669127	 	0 705669103 1921750144 1921750144 1921750144	 	42340 43440 3 3 3	 	1 1 0 0		0 1 1 1

CONNECTION 2										
Sr.No		SEQ #		ACK #		WIN-SIZE		SYN	I	ACK
1 2 3 4 5		3636173851 2335809727 3636173852 3636173852 3636173876	 	0 3636173852 2335809728 2335809728 2335809728		42340 43440 3 3 3		1 1 0 0 0		

CONNECTION 3										
Sr.No	I	SEQ #		ACK #		WIN-SIZE	I	SYN	I	ACK
1 2 3 4 5		2558634629 3429921722 2558634630 2558634630 2558634654		0 2558634630 3429921723 3429921723 3429921723		42340 43440 3 3 3	 	1 1 0 0		0 1 1 1 1

2.b, 2.c, 2.d Compute empirical and theoretical throughput, loss rate and average RTT for each TCP flow

The empirical throughput disregards retransmissions and calculates throughput by merely dividing the total payload size by the time taken. The theoretical throughput on the other hand considers retransmissions. Hence the values differ.

<u>Empirical throughput</u>: The empirical throughput for a connection can be found by simply summing up the payload sizes for all the packets and dividing it by the total number of packets sent.

<u>Loss rate</u>: Number of lost packets is equivalent to the number of retransmissions in the tcp flow. Loss rate can then be defined as a ratio of number of lost packets to the total number of packets sent.

<u>RTT estimation</u>: According to Karne's algorithm, RTT estimation is not done for retransmitted packets. Thus if the packets are indexed by seq number and ack number, then both the indexings should have packets with unique ack number and seq number. For every unique ack number, we find a unique seq number which is one less than the ack number.

ļ	TCP FLOW ANALYSIS									
	CONN #	EMP THROUGHPUT (MBPS) THROUGHPUT (MBPS) LOSS RATE	AVG RTT (MS)							
	1 2 3	4.8529 99.9341 0.0004 1.1887 22.4394 0.008 1.3692 70.1873 0.0008	0.9126 0.9088 0.9188							

TCP segment contents

TCP SEGMENT src-ip: 130.245.145.12 dest-ip: 128.208.2.198 src-port: 43498 dest-port: 80 sequence-num: 705669102 ack: 0 data-offset: 10 reserved: 0 flags: - ns: 0 - cwr: 0 - ece: 0 - urg: 0 - ack: 0 - psh: 0 - rst: 0 - syn: 1 - fin: 0 window-size: 42340 bytes checksum: 63936 urgent-ptr: 0 payload-size: 20 bytes timestamp: 1487361393.534537 base64-encoded-payload: AgQFtAEBCAoObomWAAAAAAEDAw4=