

Week 10 - Module 2b - OpenLayers 3 Javascript Framework

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Overview

- Capabilities
- OpenLayers = Javascript (by example)

OpenLayers Capabilities

- Support for Multiple basemaps: *BingMaps*, *OpenStreetMap*, *Stamen*
- Model for interaction with multiple map server platforms: *ArcGIS* (REST), *MapServer*, *GeoServer*
- Support for key OGC standards: *WMS*, *WMTS*, *WFS*, *GML*, *KML*
- Multiple control types: *Attribution*, *Zoom*, *Overview*, *Scale*, *FullScreen*, *Graticule*
- Custom styled features with associated attributes: *Curve*, *LinearRing*, *LineString*, *MultiLineString*, *MultiPoint*, *MultiPolygon*, *Point*, *Polygon*
- Support for many formats for data read and write: *ATOM*, *GML* (1, 2, 3), *GeoJSON*, *GPX*, *KML*, *WKT*, any many others
- Open Source, enabling modification and integration into other systems (e.g. [GeoExt](#))

Distinguishing Characteristics Between OpenLayers and Google Maps

- Greater emphasis on client-side processing - Client access and rendering of data files that Google's servers otherwise take care of (pros & cons to this approach)
- Integrated support for OGC services and their products
- Support for different projections (adds complexity)
- API more rich in options ==> more complexity

Resources

[OpenLayers Home Page](#)

[Application Programming Interface \(API\) Reference](#)

[Examples](#)

Demonstrations and Examples

- [Basic Mapper](#) (with Open Street Map base map ([source](#)))

OpenLayers_01.html

```

1  <html>
2
3  <head>
4      <link rel="stylesheet" href="css/OpenLayers_01.css" type="text/css">
5      <link rel="stylesheet" href="https://cdnjs.cloudflare.com/ajax/libs/openlayers/4.0.1/ol.css" type="text/css">
6      <script src="https://cdnjs.cloudflare.com/ajax/libs/openlayers/4.0.1/ol.js" type="text/javascript">
7  </head>
8
9  <body>
10     <h1>This is a very simple OpenLayers 4 sample map page</h1>
11
12     <div id='map'><!-- This is where the map will be displayed --></div>
13
14     <!-- import the external Javascript file with the map configuration code -->
15     <script src="js/OpenLayers_01.js" type="text/javascript"></script>
16 </body>
17
18 </html>

```

OpenLayers_01.js

```

1  // OpenLayers_01.js
2
3  var myMap = new ol.Map({
4      target: 'map',
5      layers: [
6          new ol.layer.Tile({
7              source: new ol.source.OSM()
8          })
9      ],
10     view: new ol.View({
11         center: ol.proj.fromLonLat([-106.624083,35.08427]),
12         zoom: 18
13     })
14 });

```

OpenLayers_01.css

```

1  /* OpenLayers_01.css */
2
3  body {
4      width:100%;
5      height:100%
6  }
7
8  #map,.map {
9      width:600px;
10     height:400px;
11 }
12
13 #map_selector li {
14     cursor:pointer;
15     width:350px;

```

```
16  }
17
18  #map_selector li:hover {
19      background-color: yellow;
20  }
21
22
23
24  #map div.ol-viewport div.ol-overlaycontainer-stopevent div.ol-overviewmap.ol-unselectable.ol-control.ol-
25      top: 200px;
26      bottom: 300px;
27  }
```

Demonstration and Examples - Online Resources

- [Mapper](#) (source) with a variety of base maps (Bing, Stamen, OSM) and basic layer selection
- Basic Mapper with Controls: [No Controls](#) (source), [Customized Controls](#) (source)

Next Week - Custom Features and WMS Layers

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