

VICTORIA UNIVERSITY OF WELLINGTON
Te Whare Wananga o te Upoko o te Ika a Maui



Introduction to Database Systems Part II

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SWEN 304
Database System Engineering

Plan for Intro to DB Systems II

- Data models
 - Structural component
 - Dynamic component
- Data manipulation languages
 - Navigational
 - Declarative
- Schemas and Instances
- The **Three** Schema Architecture
- Program - Data Independence
 - *Reading:*
 - *Chapter 2 of the textbook*

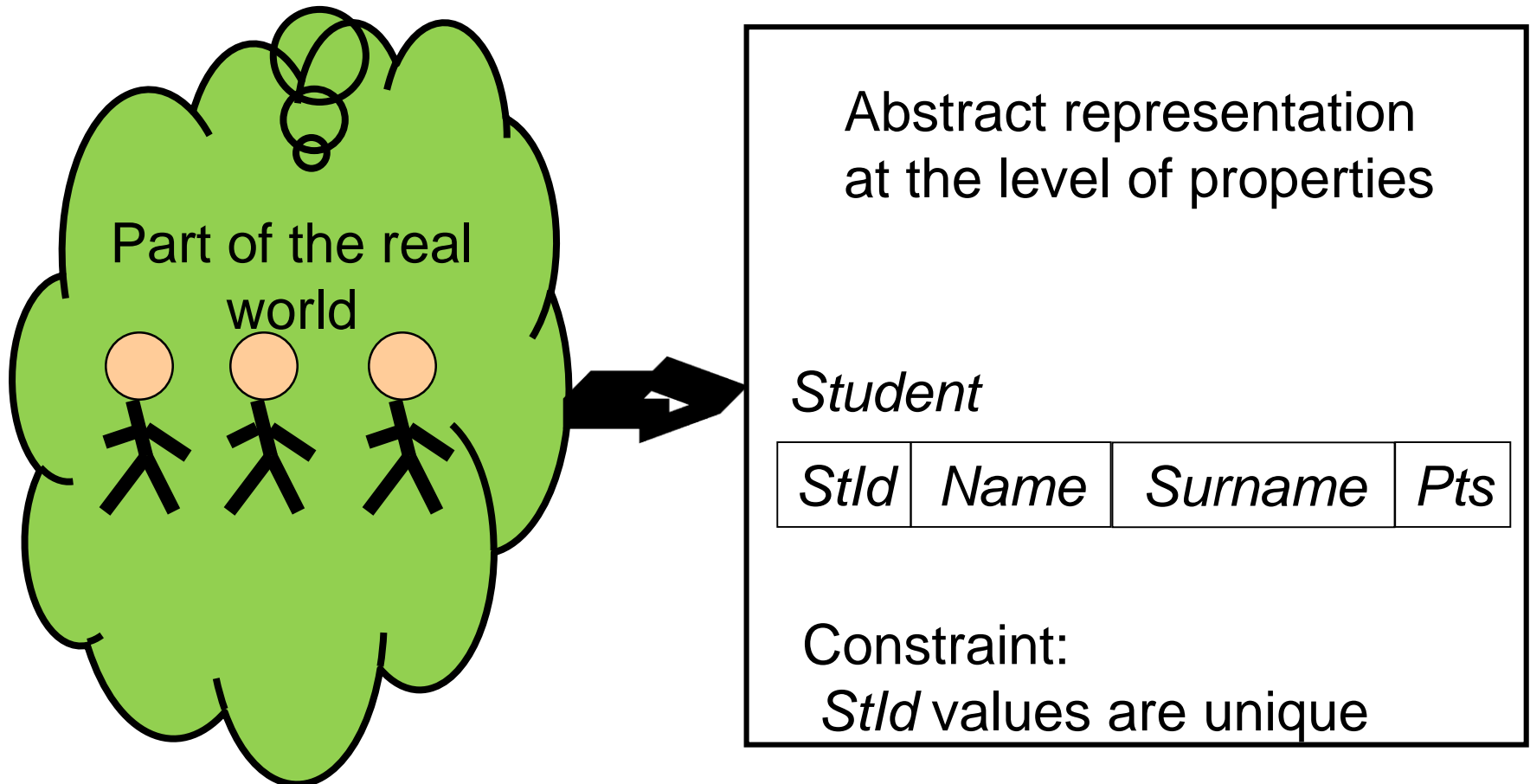
Data Models

- **A Data Model:** a set of concepts to describe the **structure** and **constraints** of a database, and the **operations** for manipulating these structures
 - Also, a data model is said to be a mathematical abstraction that is used:
 - To make an approximate representation (an **abstraction**) of a real system, and
 - To make a model of a **database** of the real system
 - A data model provides components to represent:
 - The **structure** (and constraints), and
 - **Dynamics**
- of a real system and to map them to a database structure, constraints, and operations

Data Models – Structural Component

- The structural component contains **primitive concepts**, and rules to combine them into more complex concepts
- Example:
 - Use data that describe some properties of an entity to build the model of the entity itself
 - (Surname: Bond, Name: James, StudentId: 007007, Major: Comp)
- (Integrity) **constraints** are statements about values and relationships that must hold between data
- Examples:
 - Each student must have **unique** StudId,
 - NoofPts is a **nonnegative** integer, less than 1000,
 - For any course, a student can get **at most one** grade in a term

Structural Component (continued)



Dynamic Component - Operations

- Dynamic aspects of a real world system (UoD) are modeled using:
 - Basic operations (database retrieval and update), and
 - Complex operations (complex logic, GUI)
- These operations are supported by programming languages:
 - A data **manipulation language** (retrieval and updates), and
 - A **general purpose** programming language (complex logic and GUI)

Data Manipulation Language (DML)

- Used to retrieve, insert, delete, and modify data
 - In the real world, entities are created (insert), used (retrieve) and altered (update), and finally they expire (delete)
- Always selects a relatively **small part** of a database and transfers it from disk to main memory
- A DML can be:
 - Either **navigational**, or
 - **Declarative**

Navigational DML

- **Procedural** (has loops, branching conditions),
- Selects **a record** at a time,
- Programmer **explicitly** utilizes information about database physical organization to “**navigate**” through the database,
- Programmer defines **WHAT** and **HOW**

Declarative DML

- **Non** procedural,
- **Set** oriented (selects all data that match given conditions),
- Search conditions are defined according to an **abstract** database representation, so the programs are completely independent of a database physical organization,
- A programmer (or even a casual user) has to define just **WHAT**

Navigational versus Declarative DML (1)

- Query: “Retrieve all Courses and Grades of the student with StudentId = 131313”
- Simplified navigational pseudo code:

```
Find the student record with StudentId = 131313 in GRADES  
If successful then
```

```
    Do while there are courses connected to the student
```

```
        Find next course Id in GRADES
```

```
        Find corresponding Grade
```

```
        Find corresponding Course name in COURSE
```

```
    End do
```

```
Else
```

```
    Display error message
```

```
End if
```

Navigational versus Declarative DML (2)

- Query: “Retrieve all Courses and grades of the student with StudentId = 131313”
- A fully declarative program:

```
SELECT Course_id, Cname, Grade
FROM COURSE C, GRADES G
WHERE StudentId = 131313 AND G.CourseId
= C.CourseId;
```

Database Users and Languages

- **Database administrator** (DBA) and DB designer:
 - Data Definition Language (DDL) to describe conceptual (or implementation) schema,
 - View Definition Language (VDL) to describe user views
 - Storage Definition Language (SDL) to describe internal schema
- **Casual end users:**
 - Interactive declarative DML – mainly for database queries
- **Naïve** (or parametric) **users:**
 - Canned transaction programs (written by programmers)
- **Programmers:**
 - Interactive DML,
 - DML embedded into general purpose (host) programming language

Classification of Data Models

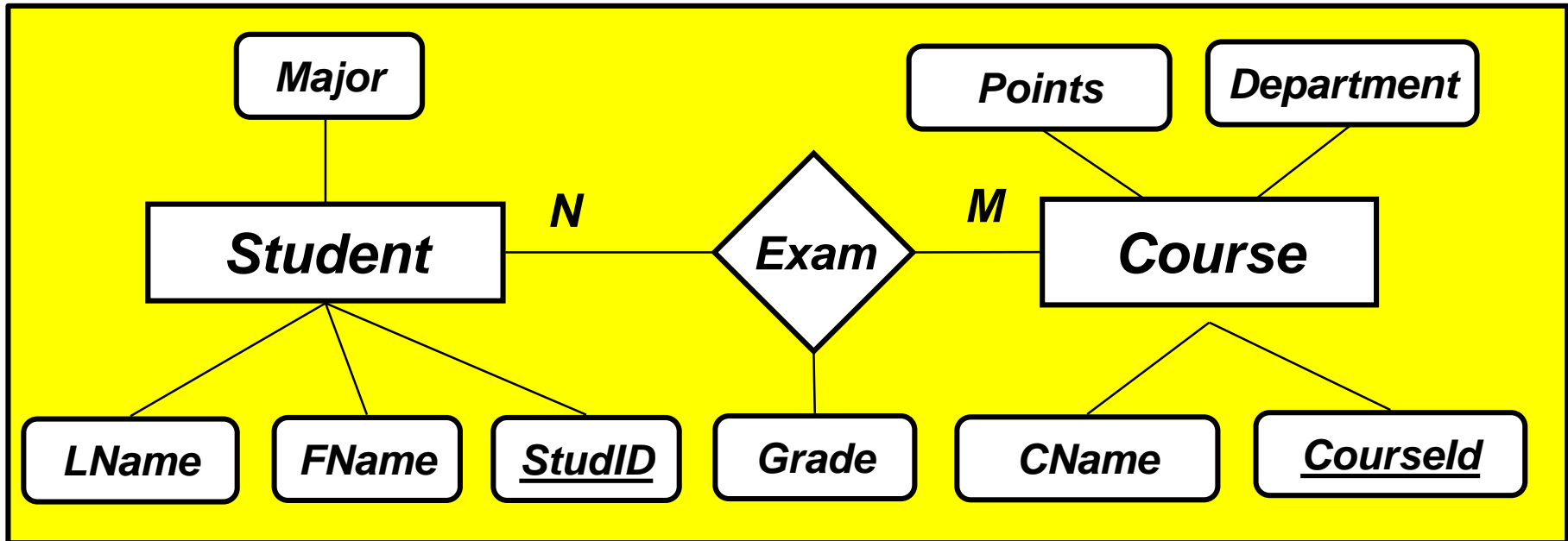
- **High level** (conceptual) data models:
 - Enhanced Entity Relationship (EER - highly abstract, no DBMS),
- **Higher level** implementation data models:
 - Object-oriented (some DBMS, mainly navigational), used as a conceptual data model in the software engineering
- **Representational** (Implementation) data models
 - network (legacy, navigational),
 - hierarchical (legacy, navigational),
 - **relational** (contemporary DBMS mainly implemented on it, declarative),
- **Low level** (physical storage) data models
 - ISAM, VSAM (file systems)

Schemas and Instances

- A **schema** is a model of a real system, and an abstract description of it's database
- A database schema bears information about database **structure** and **constraints**
- A database schema is a fairly **static** category
- An object of a database schema (as *Student*) is sometimes called schema construct
- A database schema is designed and then defined to a DBMS using a Data Definition Language

An ER and a Relational Database Schema

ER Schema



Relational Schema

STUDENT (StudentId, LName, FName, Major),
GRADES (StudentId, Courseld, Grade),
COURSE (CName, Courseld, Points, Department)

Schemas and Instances (continued)

- A database **state** or a schema **instance** (often referred to as a database) is a collection of related data that mirror one of the possible states of a real system
- A schema instance:
 - Is produced by populating (loading) schema description by data
 - Corresponds to schema structure, and
 - Satisfies all schema constraints
- A schema instance should reflect changes of the real system's state, and that is accomplished by its updating (a schema instance is a **dynamic** category)
- Often, schemas are referred to as **intensions** and instances are referred to as **extensions**

A Database Instance

Student

<i>LName</i>	<i>FName</i>	<i>StudId</i>
Smith	Susan	131313
Bond	James	007007
Smith	Susan	555555

Course

<i>CName</i>	<i>CourseId</i>
DB Sys	C302
SofEng	C301
DisMat	M214

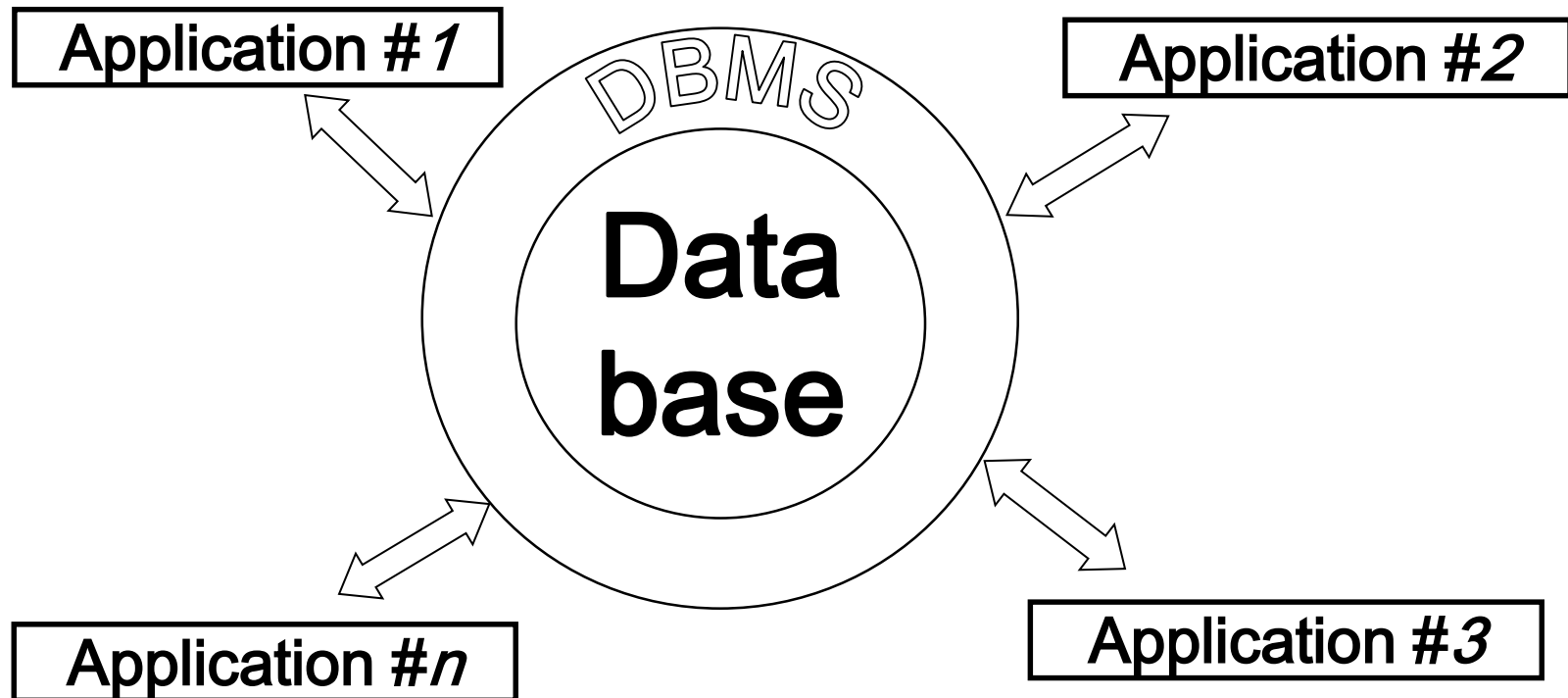
Grade

<i>StudId</i>	<i>CourseId</i>	<i>Grade</i>
007007	C302	A+
007007	C301	A
007007	M214	A+
131313	C301	B-
555555	C301	C
131313	C302	D
555555	C302	E

Data Organization Approaches

- There are two characteristic approaches to data organization and storage in the realm of an information system
- These are:
 - File approach (traditional), and
 - Database approach.
- Both approaches start from the supposition that UoD functions (like HR, Acc, Sales, Payroll,...) are supported by an application, containing a number of programs
- According to the traditional approach, each application contains all necessary data, as its own, organized into files
 - If two applications need the same data, files may be duplicated
 - Duplication leads to data redundancy and inconsistency
 - If files are not duplicated, then the two applications suffer from access concurrency and may have different data access mode needs
- In the database approach all applications use a common database (no application owns the database)

Database Approach



Data Independence

- In the traditional (**file**) approach to data organization, information about a file's physical structure was embedded into programs
- The same was true for the first (pre-relational) database systems
- Changes of the file structure induced changes in programs
- This phenomenon was called (**program -) data dependence**
- The use of declarative manipulation languages relieved databases from the program-data dependence

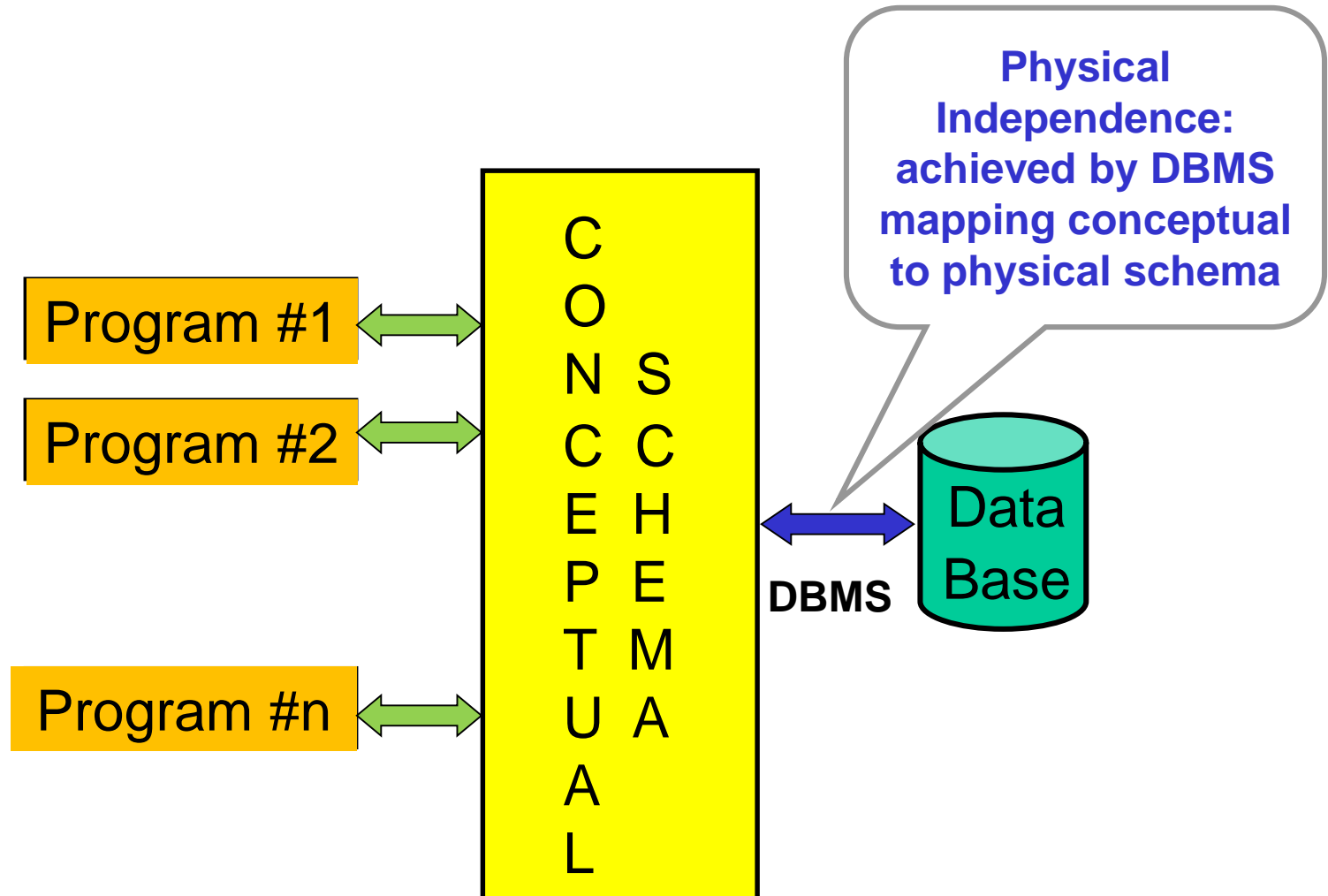
The Three Schema Architecture

- ANSI/SPARK 1975
- Three levels of schema definition (as design categories):
 - **External** (user view – often EER data model, can also be relational),
 - **Conceptual** (global view – often EER data model, can also be relational), and
 - **Internal** (database physical structure – indexes, hashing algorithms, pointers, disk extents,...)
- If the conceptual schema is defined in the EER data model, then we should also talk about **implementation** (relational) level

Physical Data Independence

- Means: The physical organization of the data is almost independent from the conceptual / logical organization
- Changes to physical schema have no implications on the logical / conceptual layer
- Allow to abstract from the realization of the DBMS storage organization
- Allow to reason about data without worrying about the physical realization
- Allow physical optimization / tuning
- Achieved through conceptual to physical schema mapping performed by DBMS

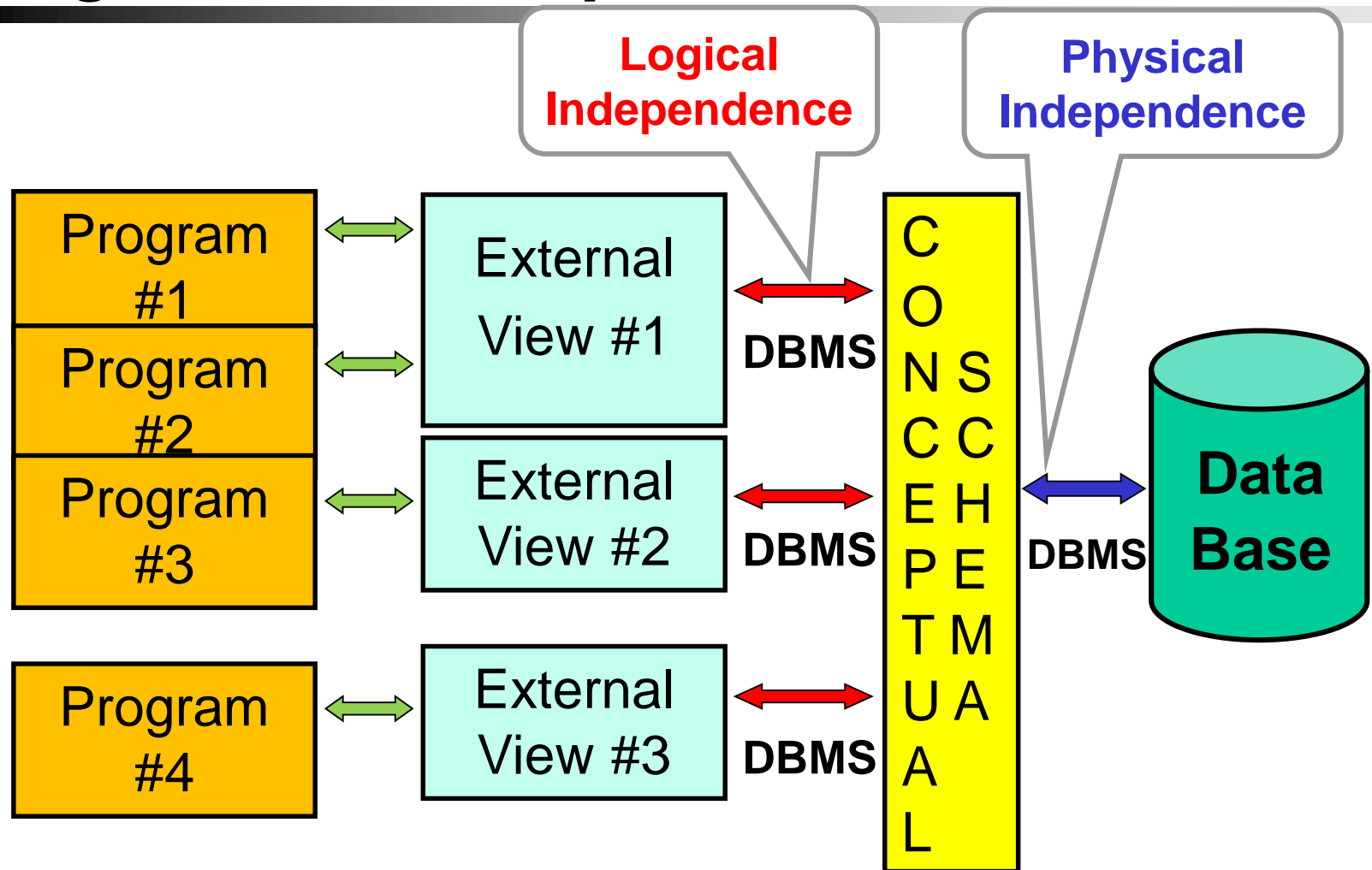
Physical Data Independence



Logical Data Independence

- Means: the external presentation and manipulation of the data is almost independent from the conceptual/logical organization
- Changes to the conceptual/logical schema should not affect the external schema
- Only mapping shall be changed
- An application program should only see the external schema
 - View update problem is solved using virtual views

Logical Data Independence



Summary

- A data model is a (mathematical) abstraction that has structural and dynamic components
 - The structural component is used to represent UoD structure and rules of behavior (constraints between data and relationships)
 - Operations are used to model dynamics of a UoD
- The representation of a UoD by structure and operations constitutes a database design
- Database schema – abstract description of a UoD structure and rules of behavior
- A schema instance – an image of a UoD state – the database itself
- Main advantages of the database over traditional approach:
 - Program – data independence,
 - Data consistency monitored by a DBMS,
 - DBMS controlled data sharing and recovery

Plan for the Next Lecture

- Introduction to the relational data model – motives and basic ideas
 - Basic terms and concepts of the relational data model
 - Relational schemas and instances
 - Constraints of the relational data model
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- *Reading Chapter 5 of the textbook*
 - *sections 5.1 and 5.2*