

Computer-Vision Based Nepali Sign Language Interpretation

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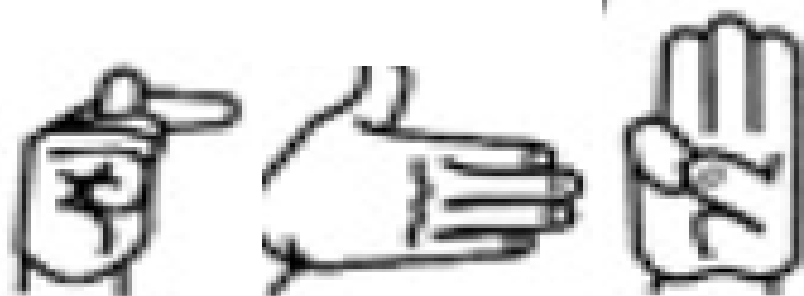
Mr. Dinesh Baniya Kshatri

Outline

- **Motivation**
- **Introduction**
- **Methodology**
- **Result**
- **Tools used**
- **Conclusion**
- **Limitations**

Motivation

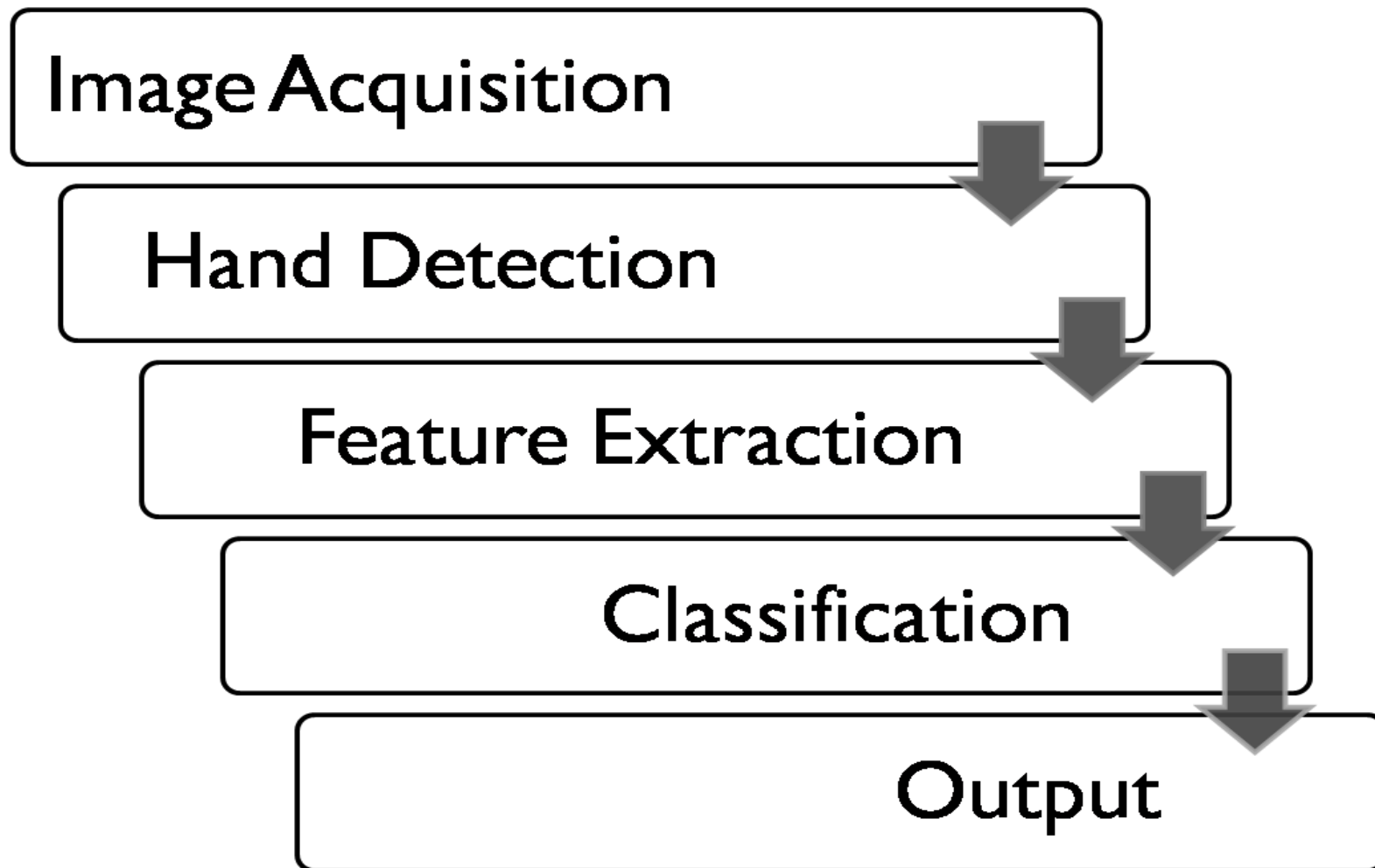
- **How many of you know what these signs mean?**



Introduction

- **Convert Nepali Sign Language (NSL) into text and speech**
- **Computer vision and image processing utilized for:**
 - Acquiring and processing signs
- **Machine learning algorithms implemented for:**
 - Classifying signs
 - Converting signs into text and speech

Methodology



Methodology

(Image Acquisition)

- **Single camera for capturing image**
- **Laptop integrated webcam used**
- **Camera specifications:**
 - Frame Rate: 10 Frames per second (FPS)
 - Camera Resolution: 1.3 Mega Pixels (MP)
 - Resolution: 640 x 480 pixels

Methodology

(Background Subtraction)

- **Image averaging method**
 - Learns average and standard deviation of pixels
 - Pixel frame is subtracted from the reference frame
 - Value greater than threshold then foreground, else background

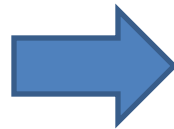


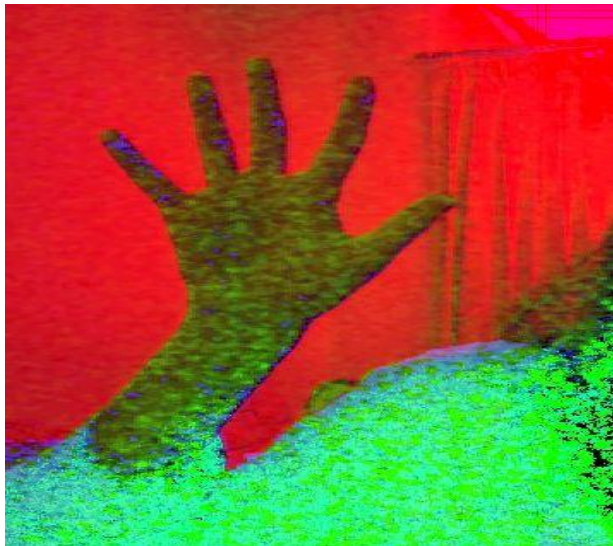
Image with Person in Background

Image After Background Subtraction

Methodology

(Color-based Image Segmentation)

- **Histogram based segmentation**
 - YCbCr and HSV color spaces used
 - Thresholded image ORed with background subtraction



HSV Colorspace Image



YCrCb Colorspace Image

Methodology

(Image Binarization)

- **Adaptive Thresholding**
 - Otsu's thresholding
 - Different threshold values for different image portions
 - Used under varying lighting conditions
 - Automatically calculates the image thresholding value



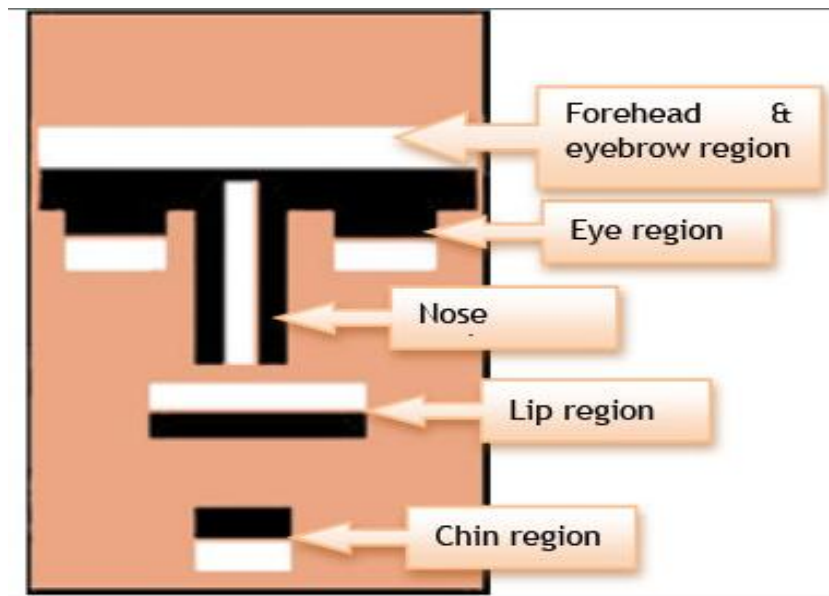
Otsu's Thresholded Output

Methodology

(Face Detection : Haar Cascade)

- **Uses Haar features**

- Groups the pixels into rectangular regions
- Uses change in the contrast values



Haar Features for Face

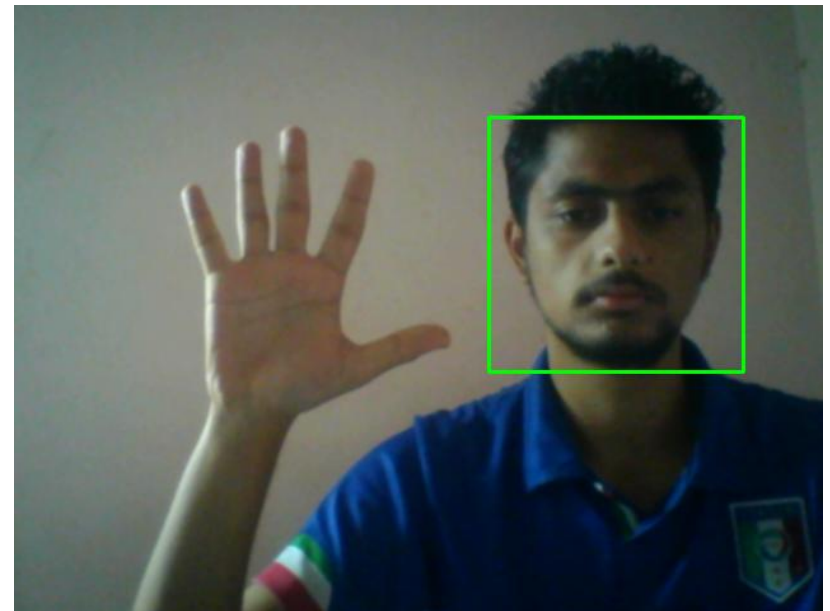
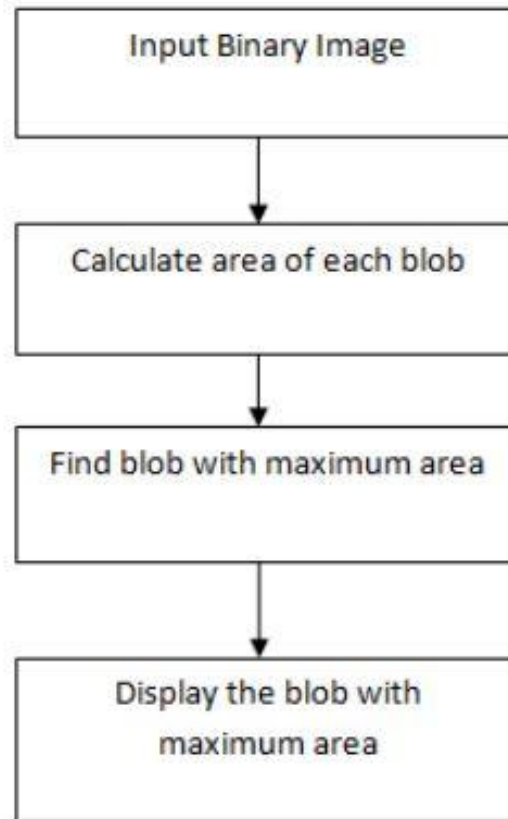


Image showing Detected Face

Methodology

(Noise Elimination: Blob Removal)

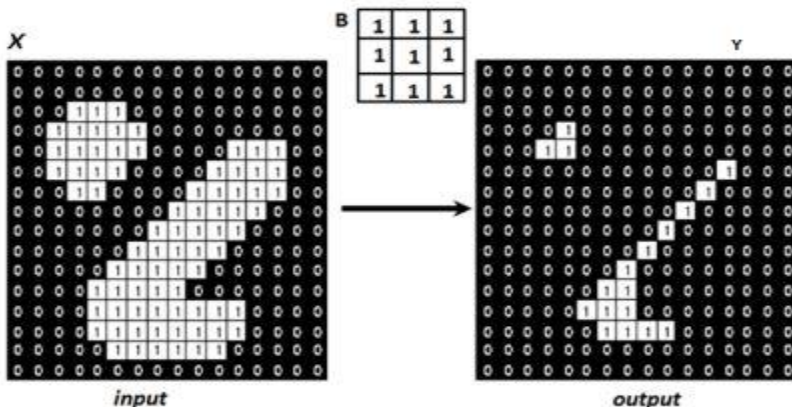


Block diagram of blob removal process

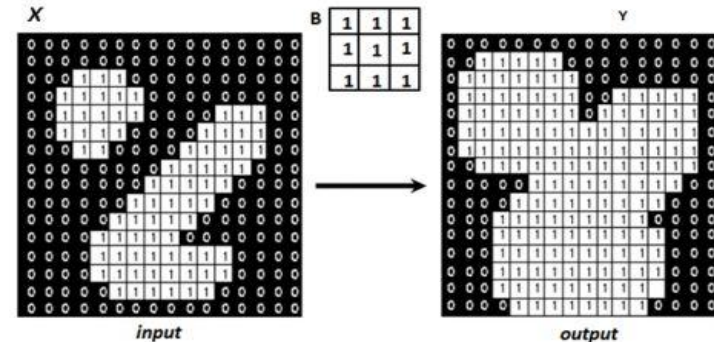
Methodology

(Morphological processing)

- **Morphological processing is used for :**
 - removal of noise in image
 - Segmentation of region of interest in image



**Image showing Erosion Operation by
3×3 kernel function**



**Image showing Dilatation operation
by 3×3 kernel function**

Methodology

(Palm Detection and Arm Detection)

- **Case 1: Image with Forearm but no Elbow**
 - **Palm Detection Process:**
 - AND maximum contour image with horizontal line image
 - Find line with maximum length (L) . This line corresponds to line through center of palm (approx.)
 - **Arm Removal Process:**
 - Distance (d) = $L / 2.0$
 - Distance (d') = Distance below the center of palm where image will be cut
 - If $d < 150$:
$$d' = (1.75 \times d) + 15$$
Else: $d' = d$

Methodology

(Palm Detection and Arm Removal)

- **Case 1: Image with Forearm but no Elbow**

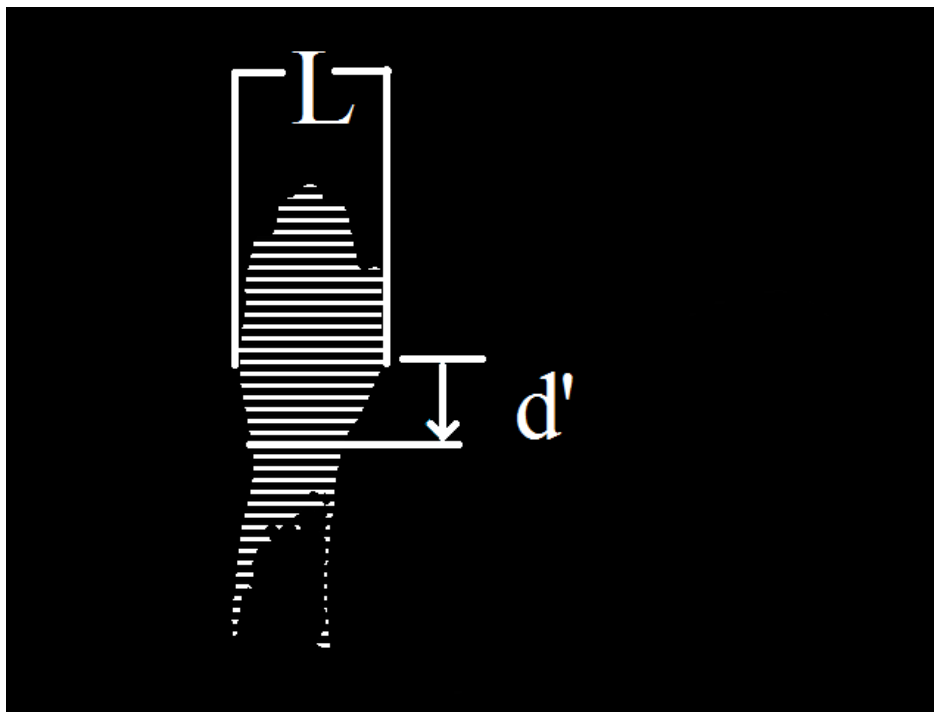
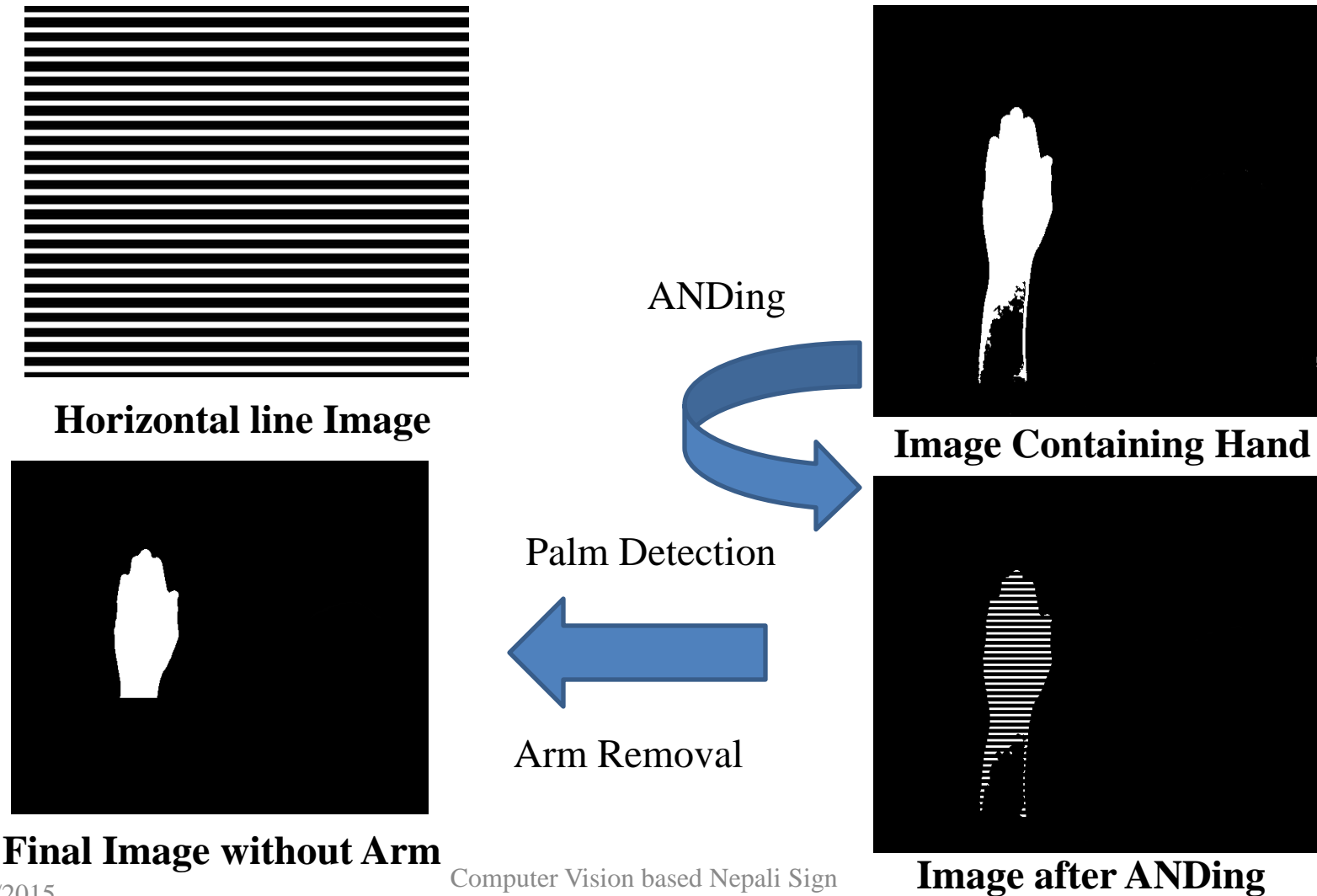


Image Showing Distance (d') to be Cut from Center of Palm

Methodology

(Palm Detection and Arm Removal)



Methodology

(Palm Detection and Arm Detection)

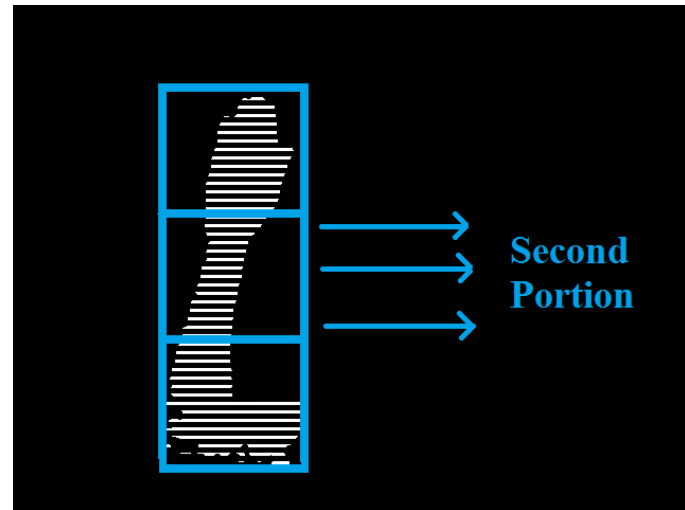
- **Case 2: Image with Forearm and Elbow**
 - Find bounding rectangle around maximum contour image
 - Resize image to 30 pixels x 30 pixels
 - Divide image into 3 equal portions vertically (0:10), (11:20), (21:30)
 - Calculate area of second portion, i.e. (11:20)
 - If area below threshold (pixel count = 160 pixels)
 - Crop image from y to $y + (0.7 \times h)$ without changing width of bounding rectangle
 - where (y) is top right coordinate of bounding rectangle and (h) is height of bounding rectangle
 - Use Case 1(Image with Forearm but no Elbow) again

Methodology

(Case 2: Image with Forearm and Elbow)



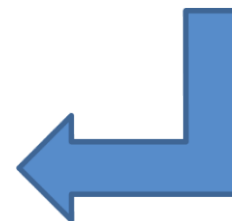
Image with elbow portion



Bounding rectangle in image



Final image after using algorithm 2



Palm Detection

Arm Removal

Methodology

(Feature Extraction)

- **Features are :**
 - measurable property of phenomenon
 - informative, discriminating and independent
 - crucial step for machine learning algorithms
- **Features for classification**
 - Hu moments
 - Raw Binary Image pixels
 - Combination of both the above features

Methodology

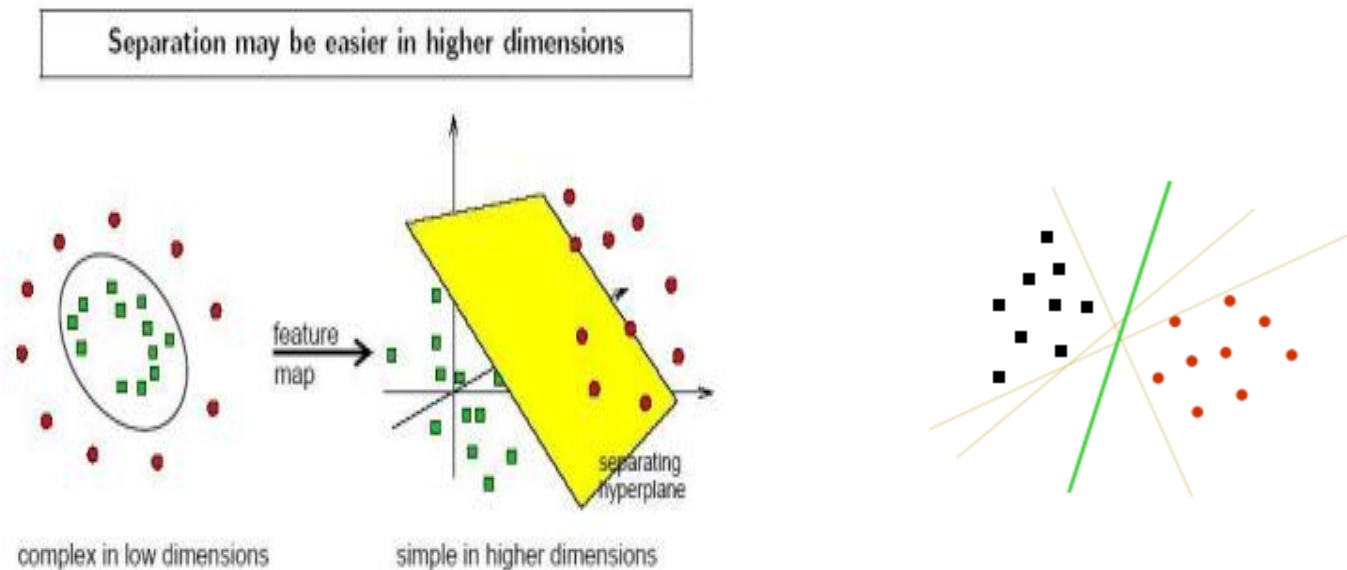
(Feature Extraction)

- **Binary image represent**
 - Image with only two values for a pixel
 - The image pixel represent 'on' or 'off'
 - Foreground represent '1' and background '0'
- **Hu moment**
 - Particular weighted average of pixel intensities
 - Moment invariants are used for invariance in translation , scaling and rotation

Support Vector Machines (classification)

- **Supervised learning method**
- **classifier based on**
 - polynomial functions,
 - radial basis functions
 - splines or other functions
- uses a hyper-linear separating plane to create a classifier
- classifies by making a non-linear transformation of the original input space into a high dimensional feature space, where an optimal separating hyper plane can be found

Support Vector Machines (classification)



Feature Mapping in Higher Dimension

Optimal Separating Hyperplane

Support Vector Machines

(classification)

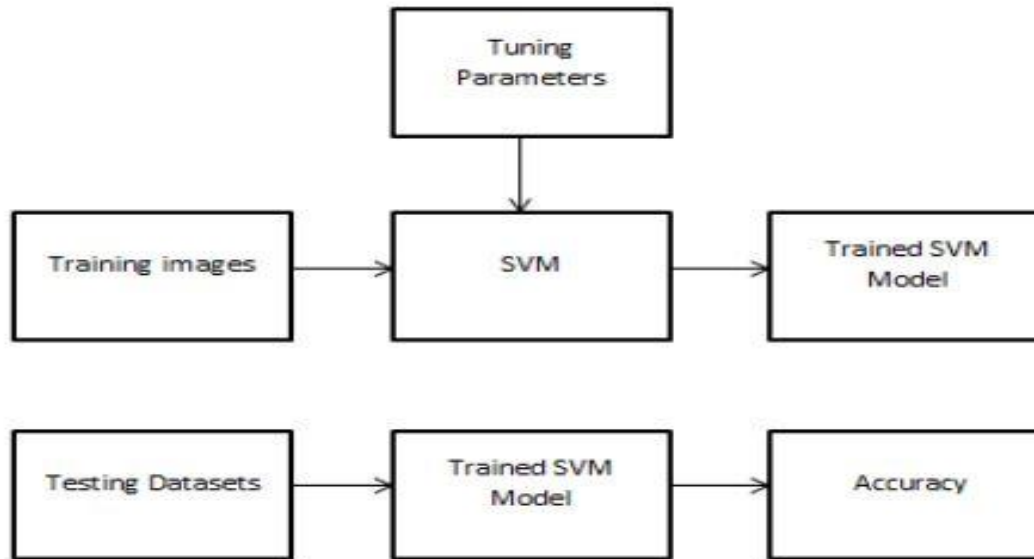
- **separating planes must be optimal,**
- **RBF (Radial Basis Function) kernel used**
- **Tuning parameters for SVM classification**
 - Grid search used

Training and Testing

- **Training**
 - To find the best values of variables in a decision function
 - Trained model is saved to minimize the testing time
- **Testing**
 - The trained classification model is loaded from the disk
 - Files with the vector of features whose classes are to be predicted are fed as input

Training and Testing

- Classifier returns the labels of unknown class of image



Block diagram of training and testing phase

Results

The results obtained can be summarized as below:

Attribute	Total Number of Instances	Correctly Classified	Incorrectly Classified	Accuracy
Raw Binary Pixel Values + Hu moment (Training)	6106	6103	3	99.95%
Hu Raw Binary Pixel Values Only (Testing)	693	628	65	90.62%
Raw Binary Pixel + Hu Moments (Testing)	693	634	59	91.49%

Text to speech

- **Obtained results were assigned corresponding speech file**
- **Both female and male voice were recorded**
- **Each sound is a wav file recorded of about 2-3 seconds**
- **Each sound clip is either Nepali consonants or numerals**

Tools used

- **Python**
 - Programming platform
- **PyQt4**
 - Graphic User Interface
- **Open Cv**
 - Image processing Library
- **Mat plot lib**
 - For plotting image properties
- **Scikit learn**
 - For classification
- **C pickle**

Limitations

- **Color segmentation**
 - Differences in hand color from person to person
- **Background learning**
 - not fully effective and prone to inaccuracies
- **Inability to subtract dynamic background**
 - Our approach fails in case of dynamic setting
- **Problem during varying lightning conditions**
- **Inability for classification of some signs like ‘फ’**
 - Our algorithmic approach fails for certain signs

Improvements Over Existing Projects

- **Number of classified gestures**
 - 44 (“0” to “9” and “ka” to “gya”)
- **Accuracy of the classifier**
 - 91 % with both raw and hu moment as attributes
- **New algorithm for finding center of palm region**
- **Arm removal algorithm**
- **Classifier used : SVM**
- **Works under low light conditions**

Conclusion

- **More datasets can improve results for training.**
- **Foundation for effective communication**
- **Not limited to Nepali Sign language recognition**
- **Varying training data we can use our project for classification of other sign languages as well**

Answers..



s n d