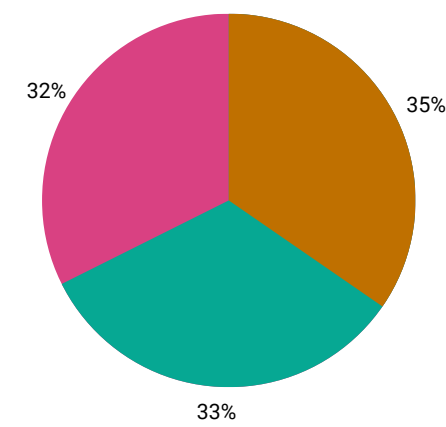
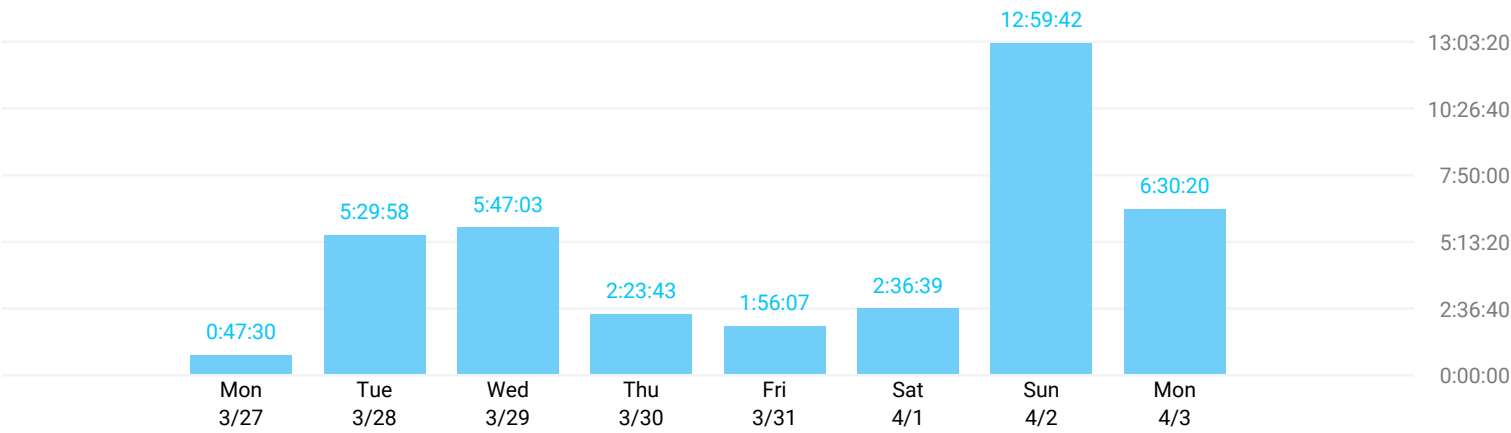


Summary Report

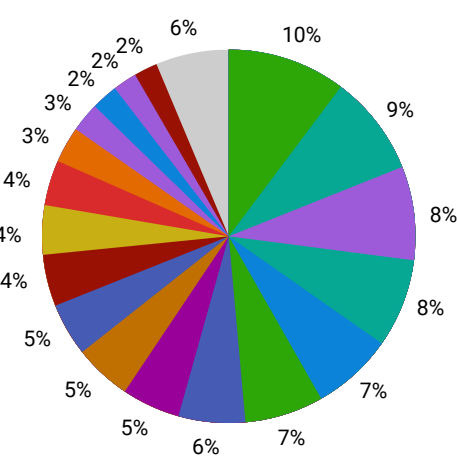


03/27/2023 – 04/03/2023

TOTAL HOURS: 38:31:02



| USER | | DURATION |
|------|-------------------|----------|
| DB | Dominykas Baronas | 13:21:03 |
| AR | Armisatas | 12:42:40 |
| MM | Martynas Muižys | 12:27:19 |



| TIME ENTRY | DURATION |
|---|----------|
| Socket.io room creation, joining/leaving rooms, fixing bugs caused by preload | 3:56:58 |
| Rewriting queries with sequelize, creating table for Users, jwt token implementation, meeting | 3:20:38 |
| jwt auth in backend/setting up sequelize | 3:06:14 |
| Passing inventory and inventory scene after changing scene | 2:58:54 |
| Working on web marketplace | 2:43:34 |
| market functions in backend/.env for react | 2:36:39 |
| Working on multi-wallet connection | 2:14:28 |
| NPC interaction zone, collision handler, shop scene, | 1:55:30 |
| Working on market frontend | 1:53:49 |
| market contract fixing withdraw function/adding fee | 1:46:38 |
| Marketplace frontend | 1:43:59 |
| Socket.io room player ids generation fixes, coin (game currency) creation | 1:38:26 |
| backend interacting with blockchain | 1:28:41 |
| finishing up market contract | 1:13:46 |
| Fixing contract bugs/buying functionality | 0:58:43 |


| | |
|--|---------|
| ● Shop scene, displaying players inventory items in shop scene | 0:53:22 |
| ● Fixing scene rejoin errors | 0:48:21 |
| ● Implementing Metamask wallet connection | 0:47:30 |
| ● Other time entries | 2:24:52 |

USER - TIME ENTRY

DURATION

PERCENTAGE

| | | |
|--|----------|--------|
| AR Armisatas | 12:42:40 | 33.0% |
| Finished fixing the scene rejoin error | 0:31:09 | 1.35% |
| Fixing scene rejoin errors | 0:48:21 | 2.09% |
| NPC interaction zone, collision handler, shop scene, | 1:55:30 | 5.0% |
| Passing inventory and inventory scene after changing scene | 2:58:54 | 7.74% |
| Shop scene, displaying players inventory items in shop scene | 0:53:22 | 2.31% |
| Socket.io room creation, joining/leaving rooms, fixing bugs caused by preload | 3:56:58 | 10.25% |
| Socket.io room player ids generation fixes, coin (game currency) creation | 1:38:26 | 4.26% |
| DB Dominykas Baronas | 13:21:03 | 34.66% |
| Implementing Metamask wallet connection | 0:47:30 | 2.06% |
| Marketplace frontend | 1:43:59 | 4.5% |
| Researching about ipfs, nft metadata, off-chain and on-chain transactions, minting | 0:37:05 | 1.6% |
| Rewritting queries with sequelize, creating table for Users, jwt token implementation, meeting | 3:20:38 | 8.68% |
| Working on market frontend | 1:53:49 | 4.92% |

| USER - TIME ENTRY | DURATION | PERCENTAGE |
|---|----------|------------|
| Working on multi-wallet connection | 2:14:28 | 5.82% |
| Working on web marketplace | 2:43:34 | 7.08% |
|  Martynas Muižys | 12:27:19 | 32.34% |
| backend interacting with blockchain | 1:28:41 | 3.84% |
| finishing up market contract | 1:13:46 | 3.19% |
| Fixing contract bugs/buying functionality | 0:58:43 | 2.54% |
| fixing market | 0:42:21 | 1.83% |
| jwt auth in backend/setting up sequelize | 3:06:14 | 8.06% |
| market contract fixing withdraw function/adding fee | 1:46:38 | 4.61% |
| market contract/withdraw functionality | 0:34:17 | 1.48% |
| market functions in backend/.env for react | 2:36:39 | 6.78% |