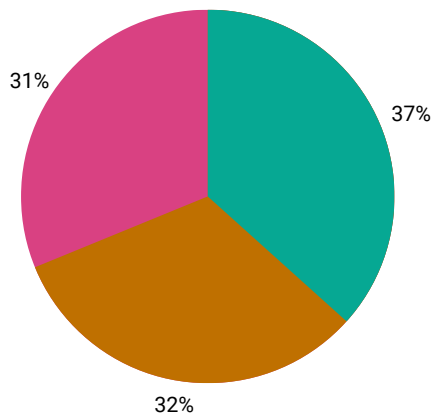
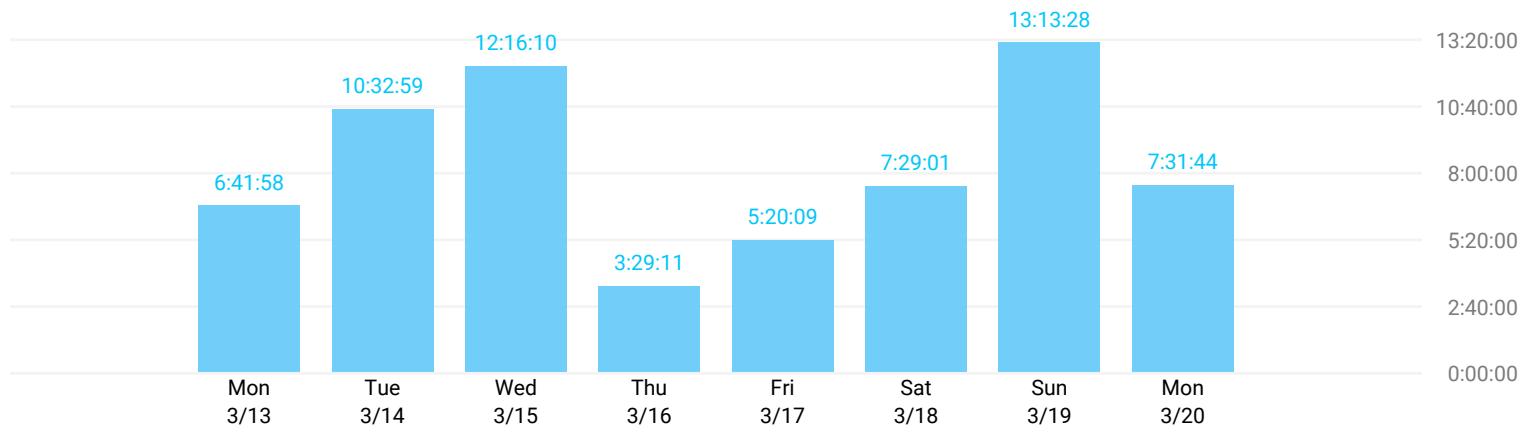


Summary Report

03/13/2023 – 03/20/2023

TOTAL HOURS: 66:34:40

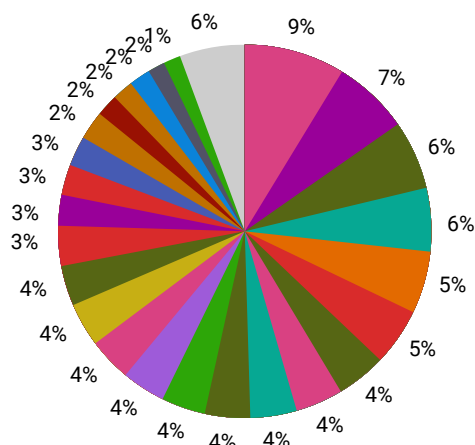


USER

AR	Armistasas
DB	Dominykas Baronas
MM	Martynas Muižys

DURATION

24:24:56
21:21:50
20:47:54



TIME ENTRY

Preparing for HCI seminar	5:46:47
Working on documentation, fixing routing and adjusting layout of components in React	4:21:19
minting/ownerOf in backend/trying to connect backend with the blockchain	4:00:00
documentation/phaser with react	3:42:00
Learning javascript fundamentals	3:33:33
Documentation, routing	3:19:21
Working on documentation	2:51:31
Item selection	2:43:06
Item selection, making items appear when the item is selected	2:40:14
Player inventory	2:34:59
Designing website, meeting	2:32:36
Improving design details for the website (text color, pseudo classes, animations)	2:32:30
Creating rod NFTs, slides, sprite sheet creation	2:29:15
fishing rod nfts/backend webserver for minting/presentation	2:29:00
documentation	2:20:00

DURATION

5:46:47
4:21:19
4:00:00
3:42:00
3:33:33
3:19:21
2:51:31
2:43:06
2:40:14
2:34:59
2:32:36
2:32:30
2:29:15
2:29:00
2:20:00

Documentation	2:17:30
phaser creating modal	1:49:54
Website designing	1:45:11
web design	1:44:00
presentation/adding modal animations	1:34:00
Item frame emitting (so that other players could see what item you are holding)	1:17:15
backend webserver/player and item data structure	1:14:00
Drag and frop item functionality in inventory	1:10:54
game rendering with React	1:02:48
Preparing slides for presentation	0:59:29
Other time entries	3:43:28

USER - TIME ENTRY

DURATION

PERCENTAGE

AR Armisatas	24:24:56	36.67%
Creating rod NFTs, slides, sprite sheet creation	2:29:15	3.74%
Creating selectedItem class, optimizing select-item emit	0:32:03	0.8%
Designing website, meeting	2:32:36	3.82%
Documentation	2:17:30	3.44%
Documentation, routing	3:19:21	4.99%
Drag and frop item functionality in inventory	1:10:54	1.77%
Emiting player selected item movement	0:29:21	0.73%
Item frame emitting (so that other players could see what item you are holding)	1:17:15	1.93%
Item selection	2:43:06	4.08%
Item selection, making items appear when the item is selected	2:40:14	4.01%
Merging codes, mini-meeting, generating ideas for the game, website styling	0:33:11	0.83%

USER - TIME ENTRY		DURATION	PERCENTAGE
Player inventory		2:34:59	3.88%
Website designing		1:45:11	2.63%
<div>DB</div> Dominykas Baronas		21:21:50	32.09%
game rendering with React		1:02:48	1.57%
Improving design details for the website (text color, pseudo classes, animations)		2:32:30	3.82%
Learning javascript fundamentals		3:33:33	5.35%
Preparing for HCI seminar		5:46:47	8.68%
Preparing slides for presentation		0:59:29	1.49%
Uploading timelogs, meetings notes		0:13:53	0.35%
Working on documentation		2:51:31	4.29%
Working on documentation, fixing routing and adjusting layout of components in React		4:21:19	6.54%
<div>MM</div> Martynas Muižys		20:47:54	31.24%
backend webserver/player and item data structure		1:14:00	1.85%
documentation		2:20:00	3.5%
documentation/phaser with react		3:42:00	5.56%
fishing rod nfts/backend webserver for minting/presentation		2:29:00	3.73%
fixing backend not connecting to the blockchain		0:34:00	0.85%

USER - TIME ENTRY	DURATION	PERCENTAGE
fixing react not working with the game	0:48:00	1.2%
minting/ownerOf in backend/trying to connect backend with the blockchain	4:00:00	6.01%
phaser creating modal	1:49:54	2.75%
presentation/adding modal animations	1:34:00	2.35%
web design	1:44:00	2.6%
website styling/merging game codes	0:33:00	0.83%