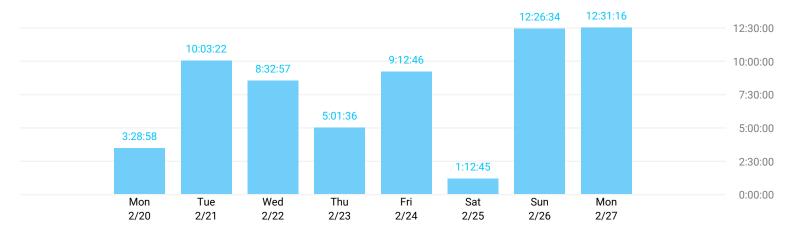
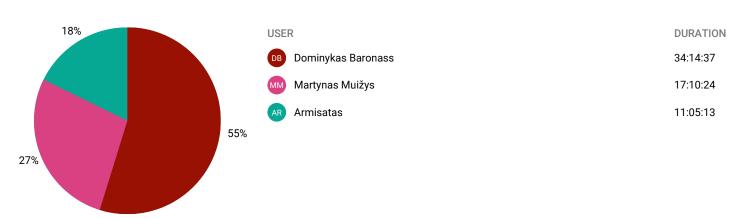
Summary Report

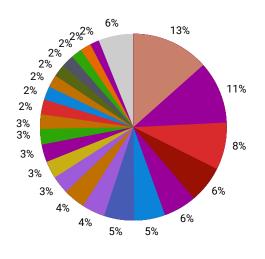


02/20/2023 - 02/27/2023

TOTAL HOURS: 62:30:14







TIME ENTRY	DURATION
Learning HTML, CSS	8:22:32
 phaser fullscreen/stretching images to fit screen/learning game creation/preparing presentation 	6:47:01
 Preparing for HCl seminar, watching videos, taking notes 	5:03:20
 Learning HTML flexible boxes and CSS positioning 	4:01:36
Leaning HTML tables	3:35:04
Meeting	3:19:14
Learning Flexbox	3:15:35
Learning HTML	2:30:17
 Market analysis, working on presentation 	2:21:38
 Preparing presentation/meeting 	1:56:34
npc collisions	1:55:00
learning phaser/trying to create npc	1:52:51
Market analysis and roadmap	1:40:16
 Meeting, UML diagram, setting up vms 	1:37:10
vms/uml arch diagram/game	1:32:00



 Learning phaser/preparing for implementation of fishing system 	1:29:32
Group contract/planning	1:22:00
 Trying overlaps for fishing zone 	1:21:21
 Setting up database, working on UML deployment diagram 	1:18:29
 Working on player-layer collision, 	1:12:45
 Preparing for HCl seminar, watching videos 	1:10:34
 researching about mining tokens 	1:00:00
Other time entries	3:45:25

ISER - TIME ENTRY	DURATION	PERCENTAGE
AR Armisatas	11:05:13	17.74%
Creating classes for the player, main scene	0:39:28	1.05%
Meeting	3:19:14	5.31%
Meeting, UML diagram, setting up vms	1:37:10	2.59%
Player/map collision, tiledmap	0:58:41	1.56%
Preparing presentation/meeting	1:56:34	3.11%
Trying overlaps for fishing zone	1:21:21	2.17%
Working on player-layer collision,	1:12:45	1.94%
DB Dominykas Baronass	34:14:37	54.79%
Leaning HTML tables	3:35:04	5.73%
Learning Flexbox	3:15:35	5.22%
Learning HTML	2:30:17	4.01%
Learning HTML flexible boxes and CSS positioning	4:01:36	6.44%



USER - TIME ENTRY	DURATION	PERCENTAGE
Learning HTML, CSS	8:22:32	13.4%
Market analysis and roadmap	1:40:16	2.67%
Market analysis, working on presentation	2:21:38	3.78%
Preparing for HCI seminar, watching videos	1:10:34	1.88%
Preparing for HCI seminar, watching videos, taking notes	5:03:20	8.09%
Preparing group contract and work plan	0:55:16	1.47%
Setting up database, working on UML deployment diagram	1:18:29	2.09%
MM Martynas Muižys	17:10:24	27.48%
Group contract/planning	1:22:00	2.19%
Learning phaser/preparing for implementation of fishing system	1:29:32	2.39%
learning phaser/trying to create npc	1:52:51	3.01%
learning to make colliders with Tiled	0:52:00	1.39%
npc collisions	1:55:00	3.07%
phaser fullscreen/stretching images to fit screen/learning game creation/preparing presentation	6:47:01	10.85%
researching about mining tokens	1:00:00	1.6%
trying to create own wallet	0:20:00	0.53%
vms/uml arch diagram/game	1:32:00	2.45%