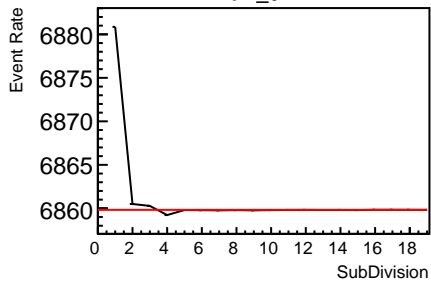
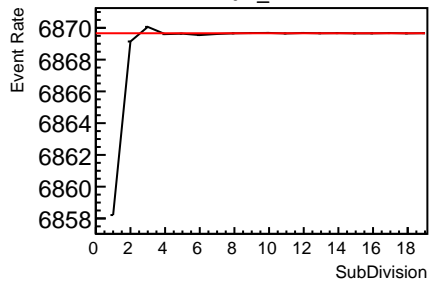


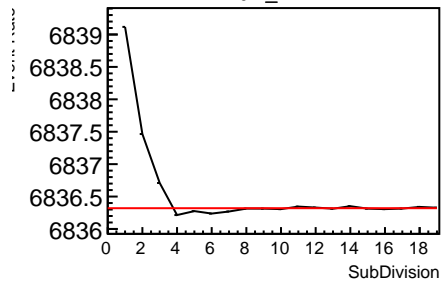
Throw_0



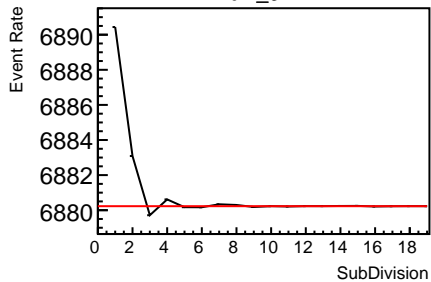
Throw_1



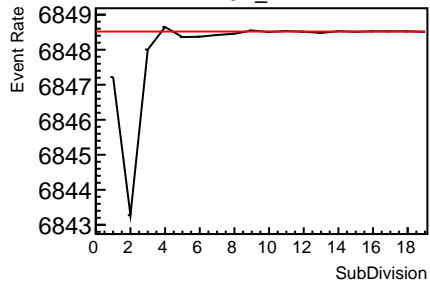
Throw_2



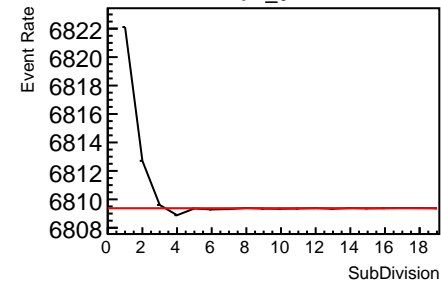
Throw_3



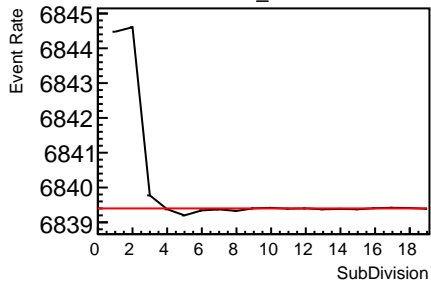
Throw_4



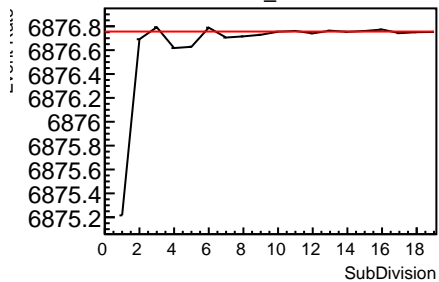
Throw_5



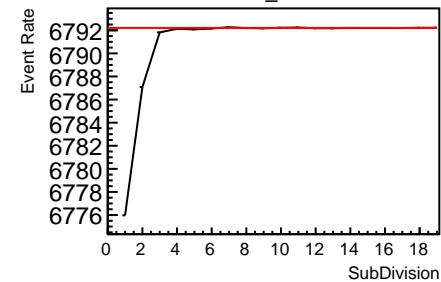
Throw_6



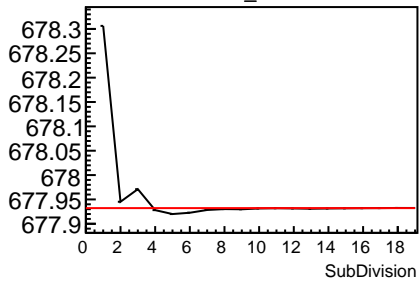
Throw_7



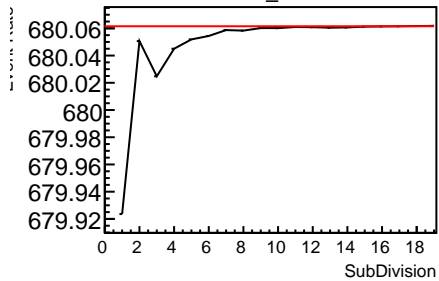
Throw_8



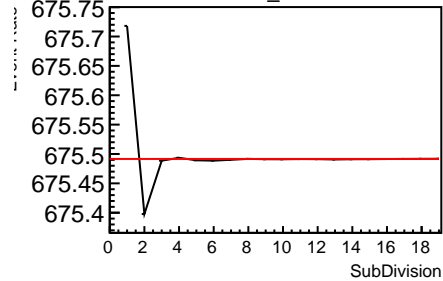
Throw_0



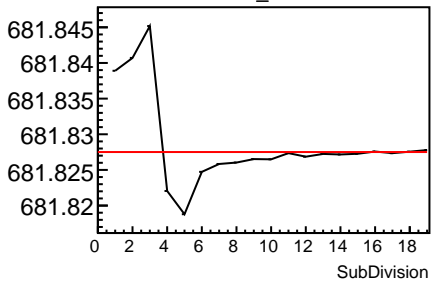
Throw_1



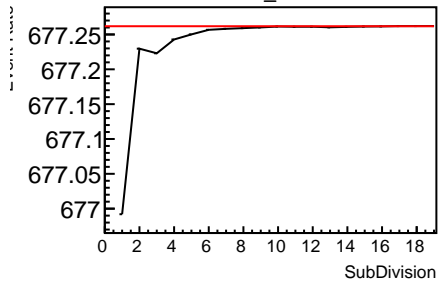
Throw_2



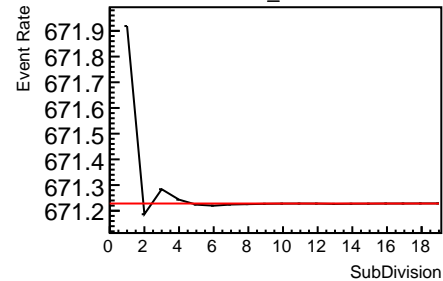
Throw_3



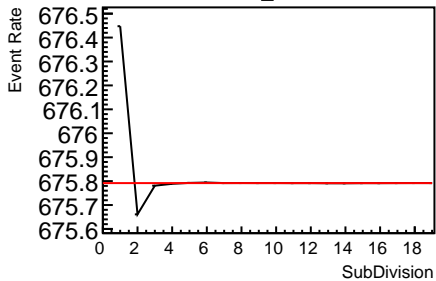
Throw_4



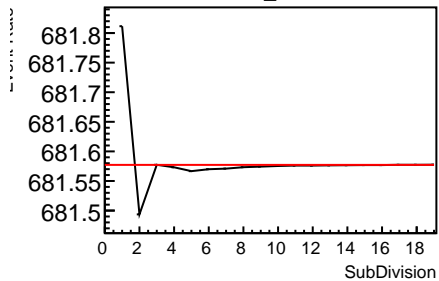
Throw_5



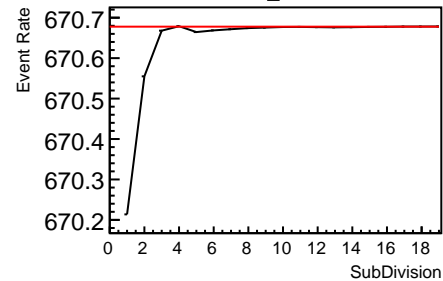
Throw_6



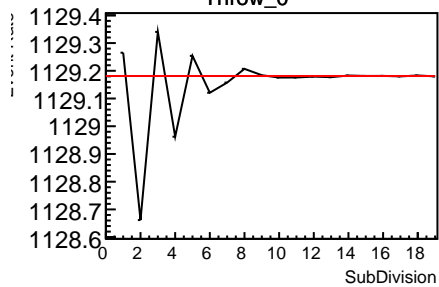
Throw_7



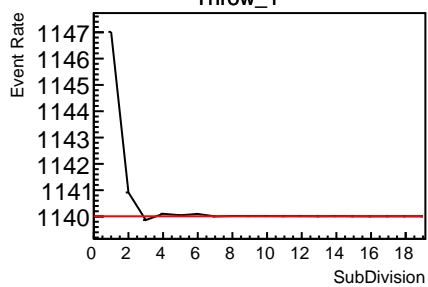
Throw_8



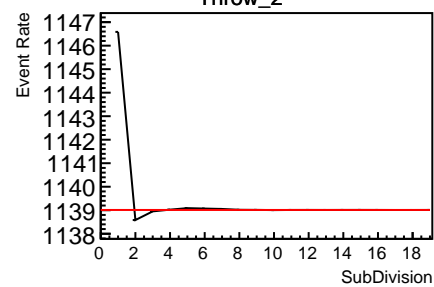
Throw_0



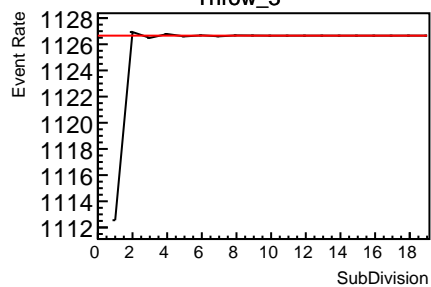
Throw_1



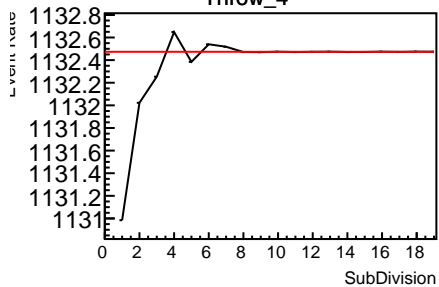
Throw_2



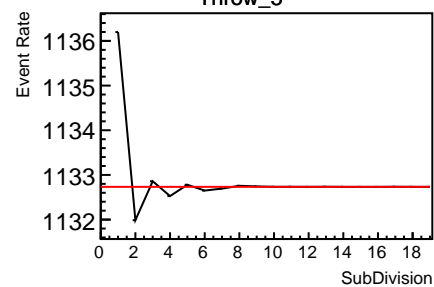
Throw_3



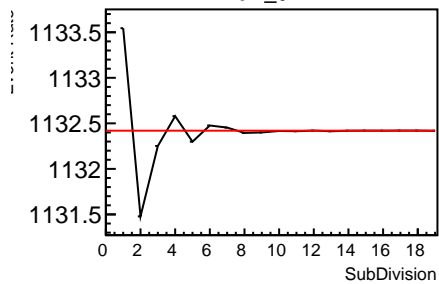
Throw_4



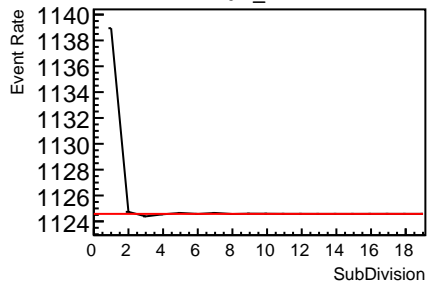
Throw_5



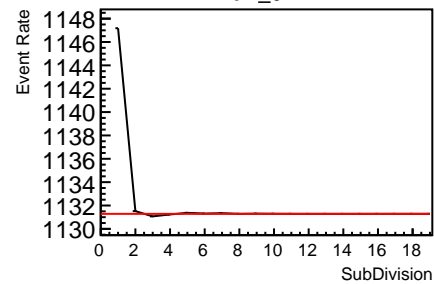
Throw_6



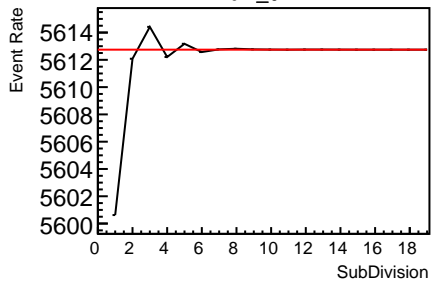
Throw_7



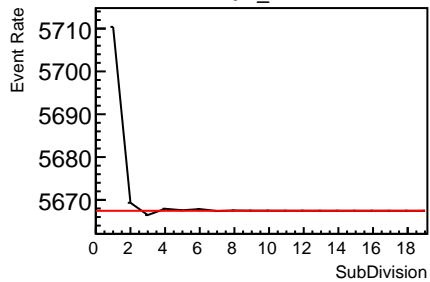
Throw_8



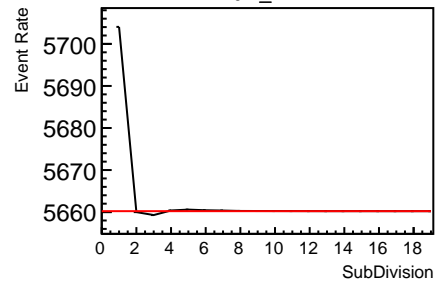
Throw_0



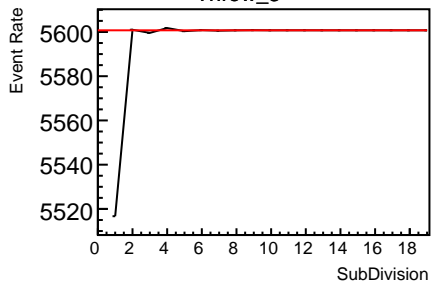
Throw_1



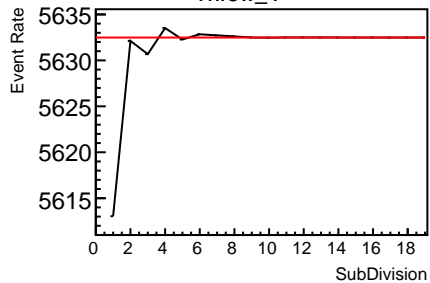
Throw_2



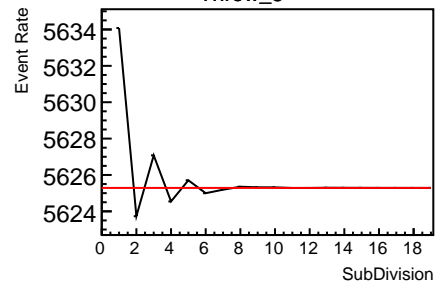
Throw_3



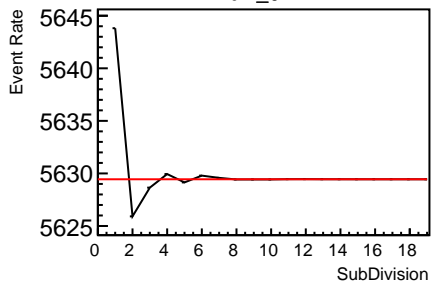
Throw_4



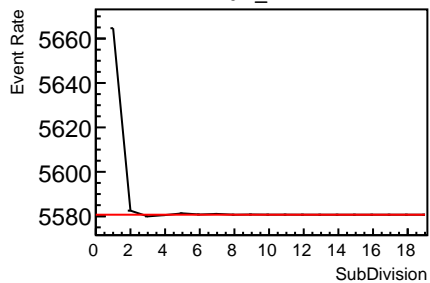
Throw_5



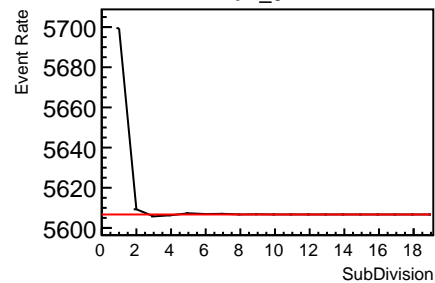
Throw_6

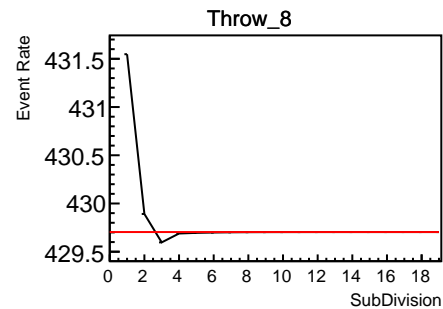
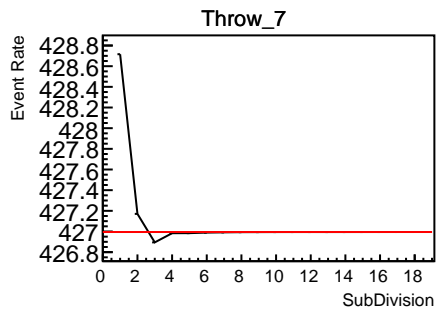
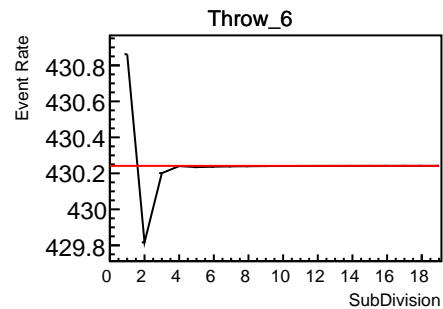
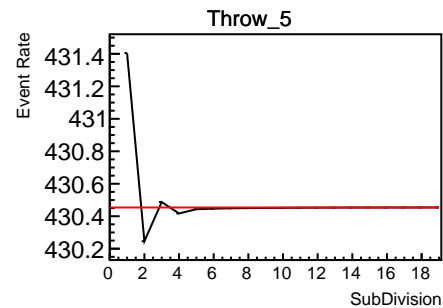
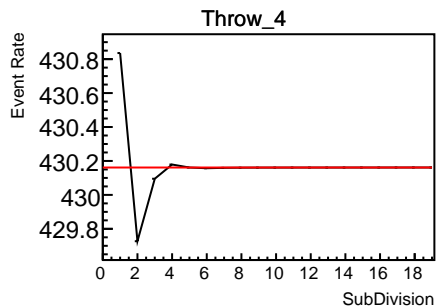
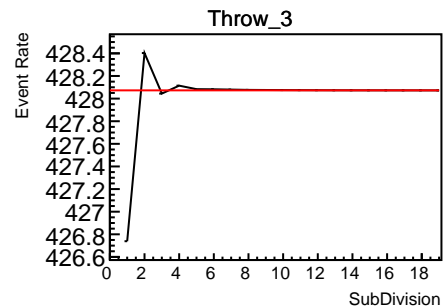
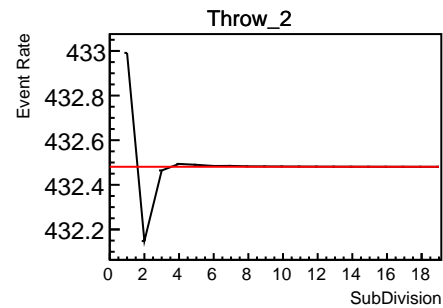
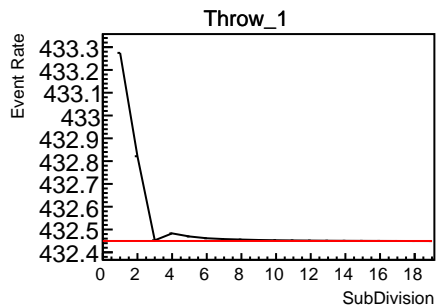
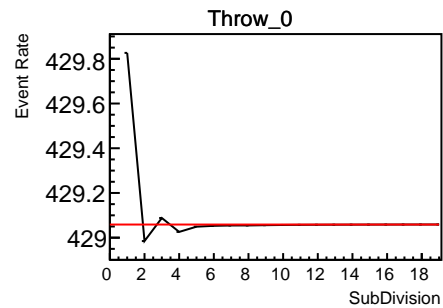


Throw_7

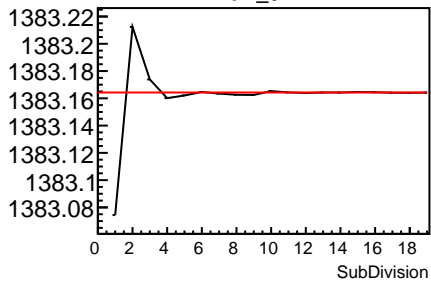


Throw_8

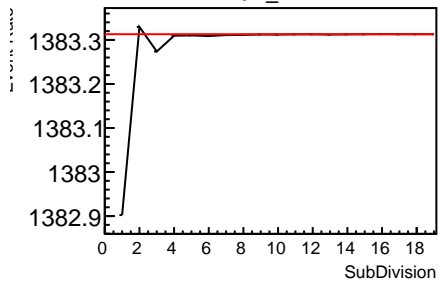




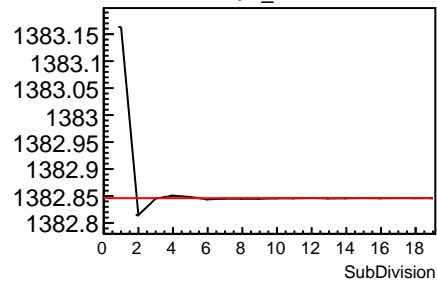
Throw_0



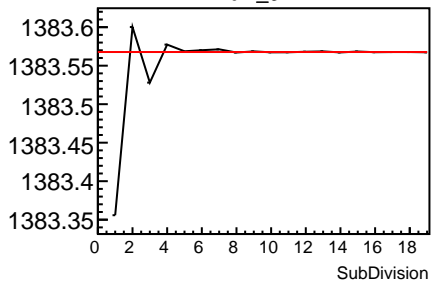
Throw_1



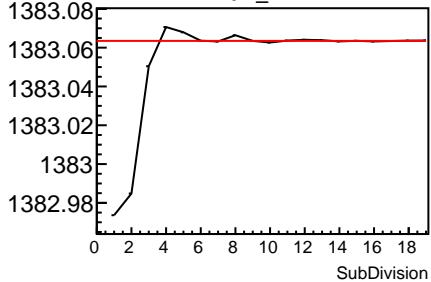
Throw_2



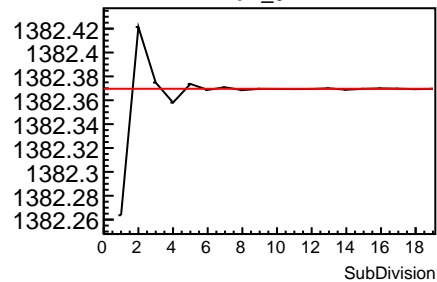
Throw_3



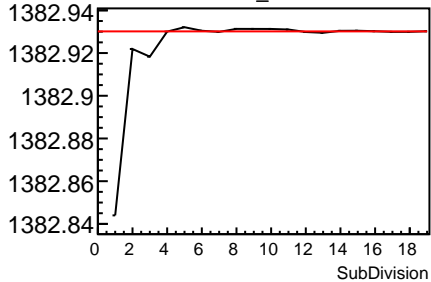
Throw_4



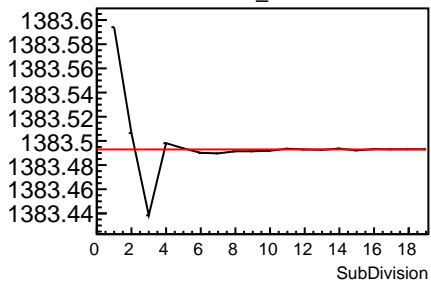
Throw_5



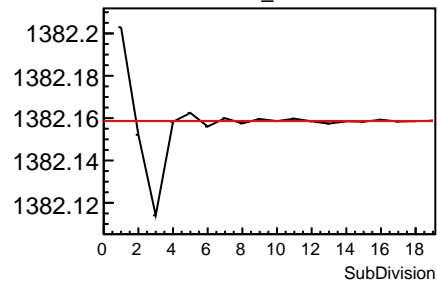
Throw_6



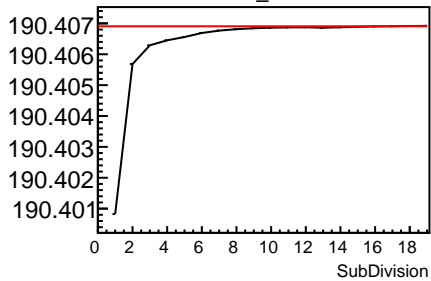
Throw_7



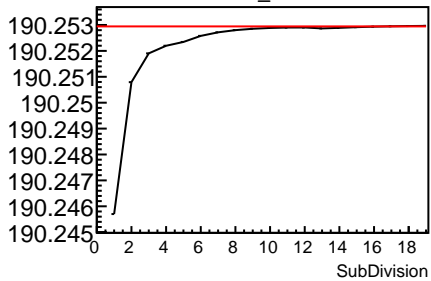
Throw_8



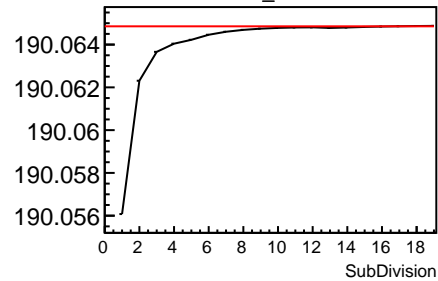
Throw_0



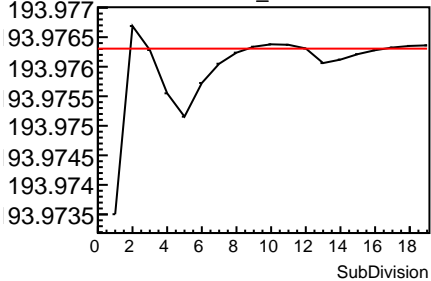
Throw_1



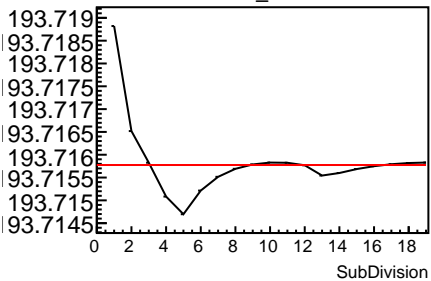
Throw_2



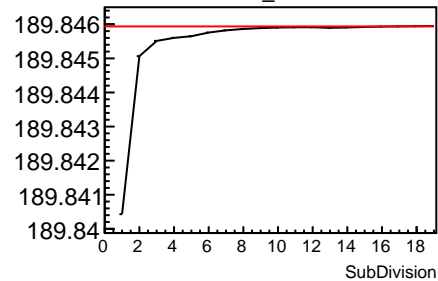
Throw_3



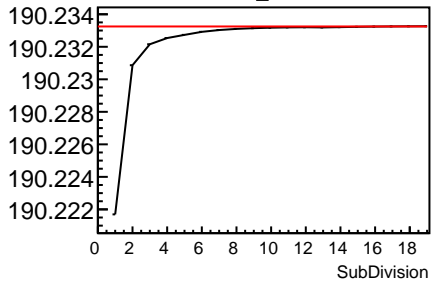
Throw_4



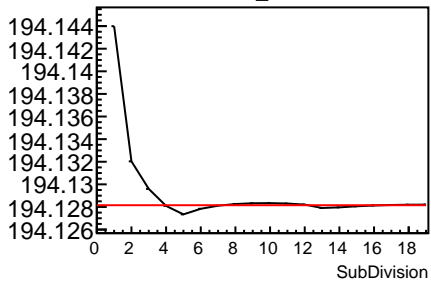
Throw_5



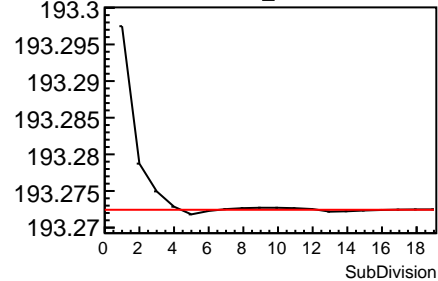
Throw_6



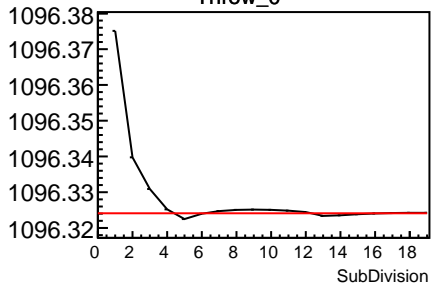
Throw_7



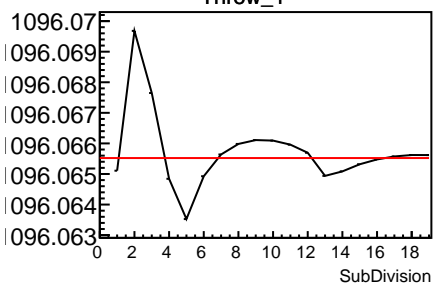
Throw_8



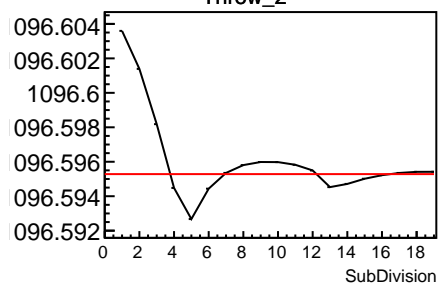
Throw_0



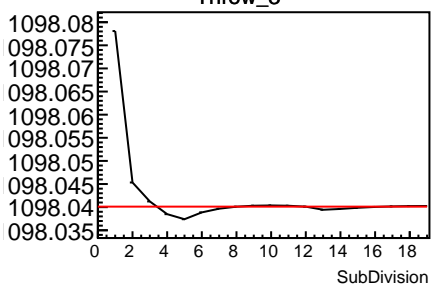
Throw_1



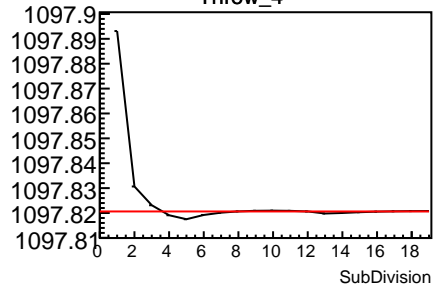
Throw_2



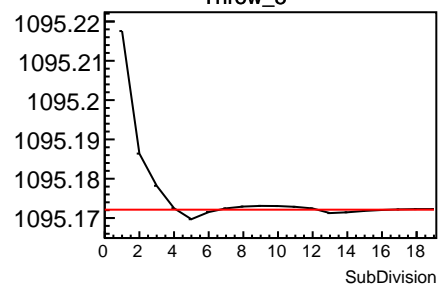
Throw_3



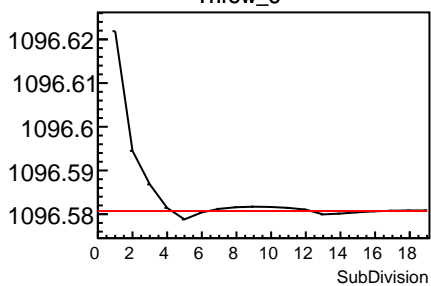
Throw_4



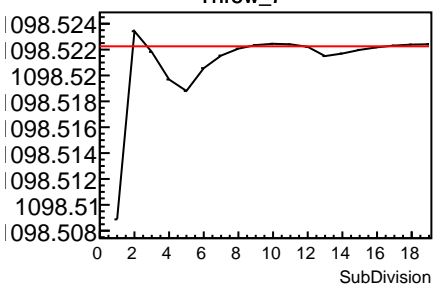
Throw_5



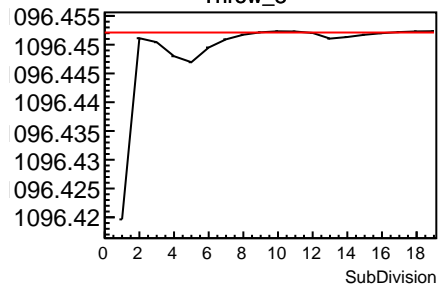
Throw_6



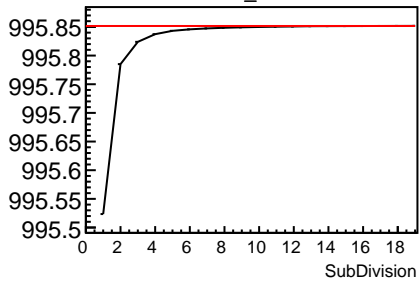
Throw_7



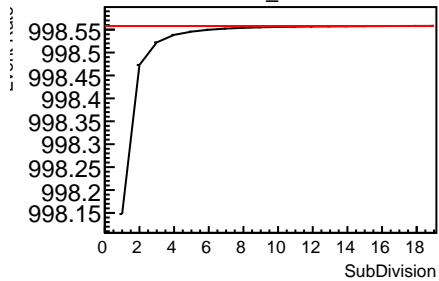
Throw_8



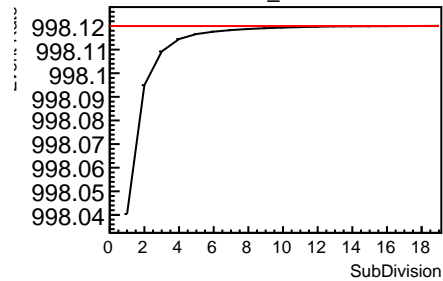
Throw_0



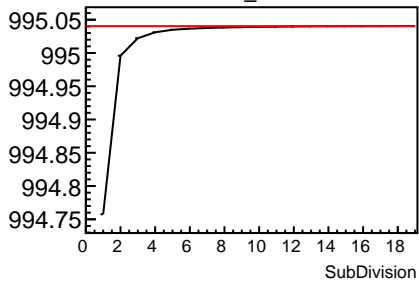
Throw_1



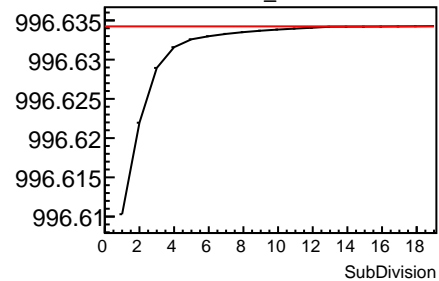
Throw_2



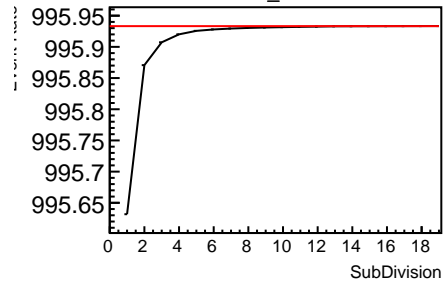
Throw_3



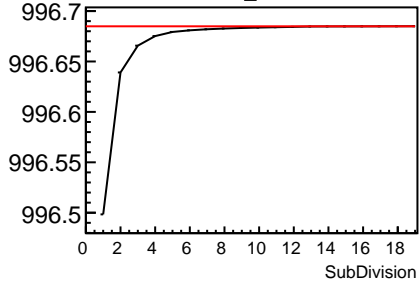
Throw_4



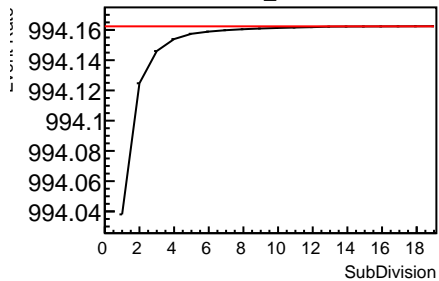
Throw_5



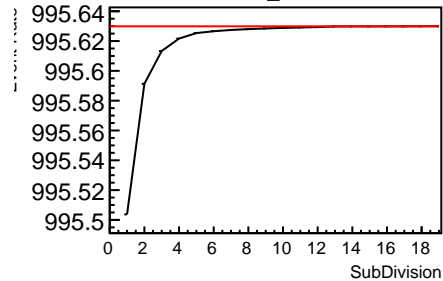
Throw_6



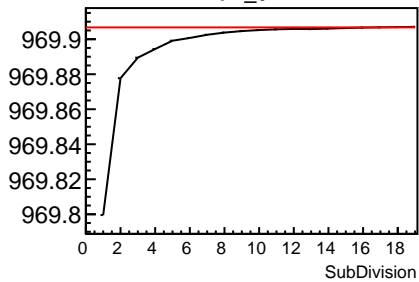
Throw_7



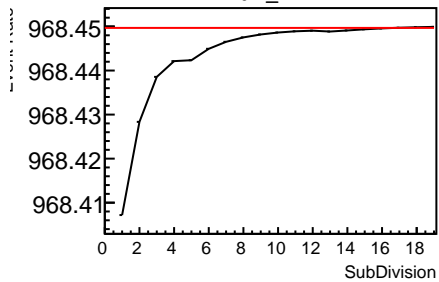
Throw_8



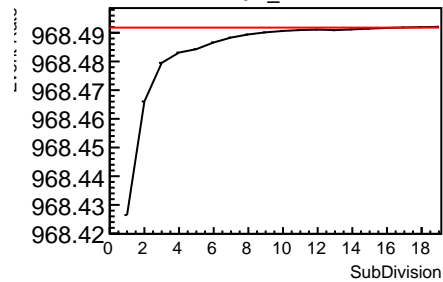
Throw_0



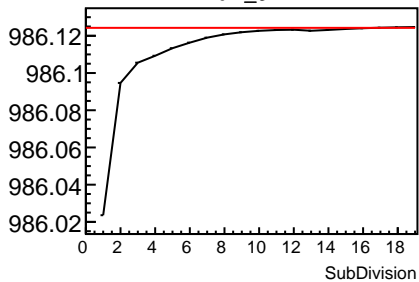
Throw_1



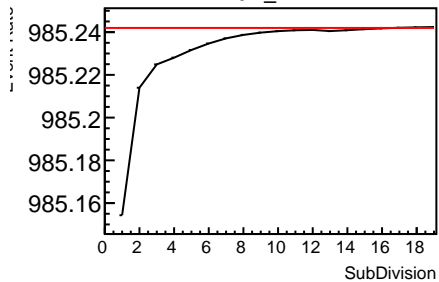
Throw_2



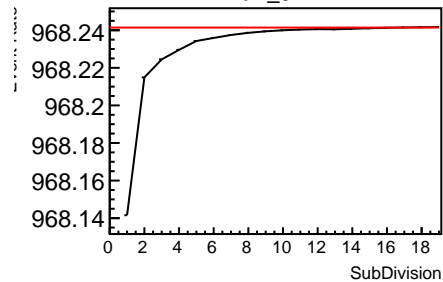
Throw_3



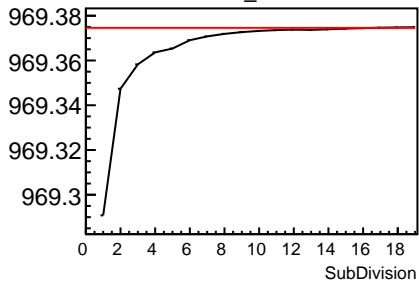
Throw_4



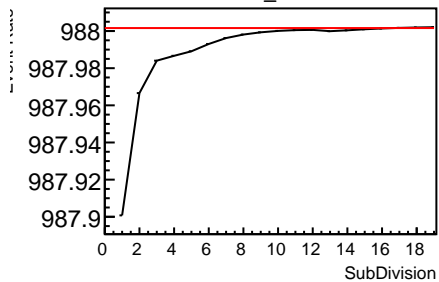
Throw_5



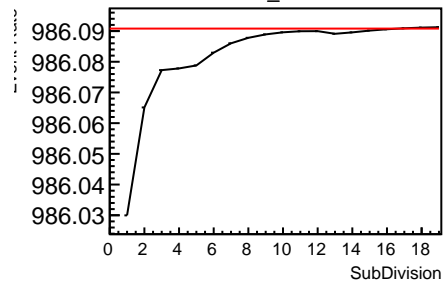
Throw_6



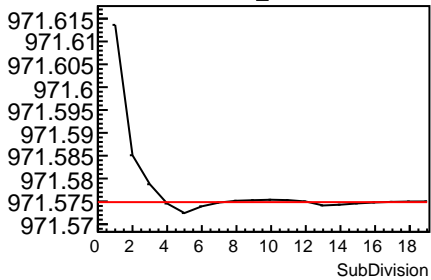
Throw_7



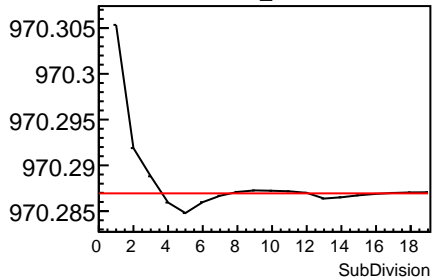
Throw_8



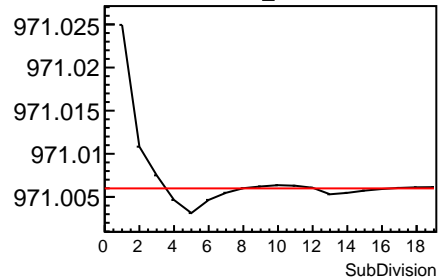
Throw_0



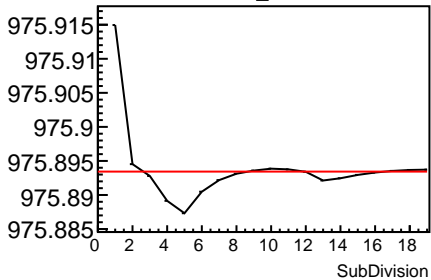
Throw_1



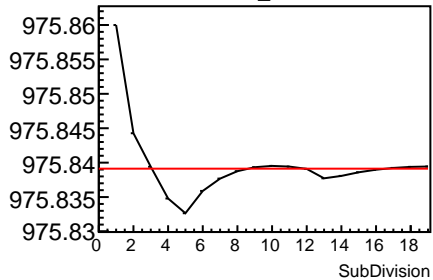
Throw_2



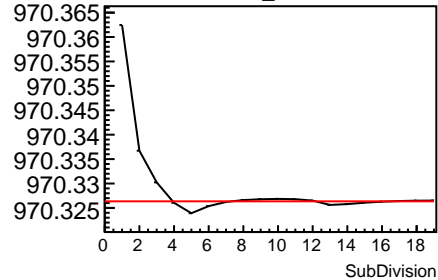
Throw_3



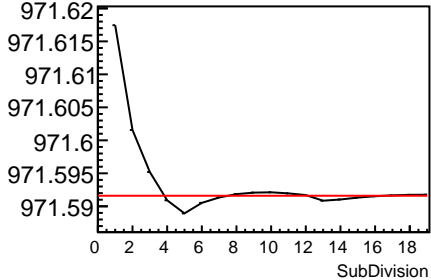
Throw_4



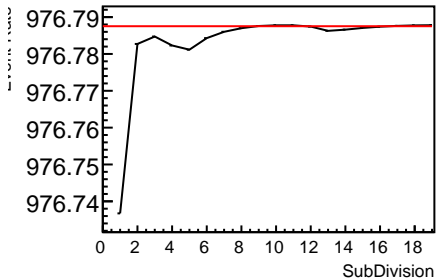
Throw_5



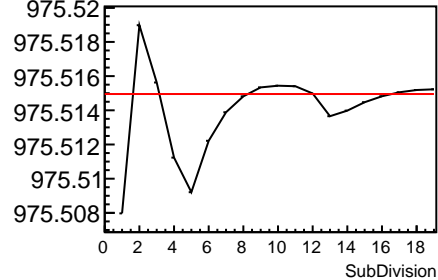
Throw_6



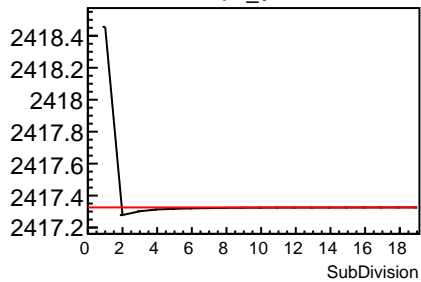
Throw_7



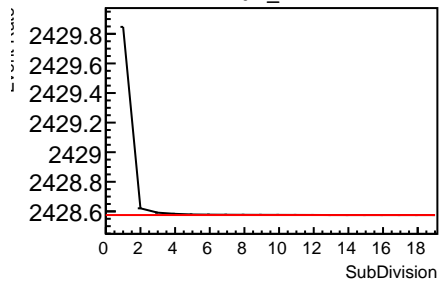
Throw_8



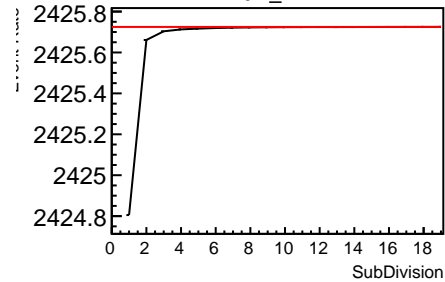
Throw_0



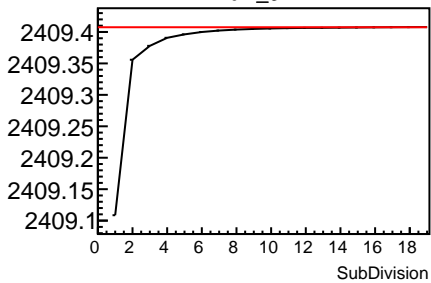
Throw_1



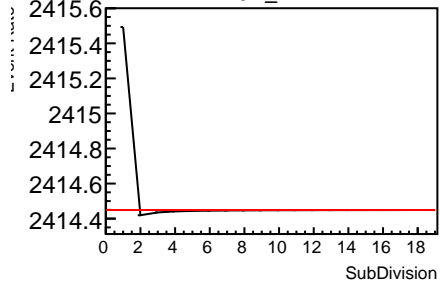
Throw_2



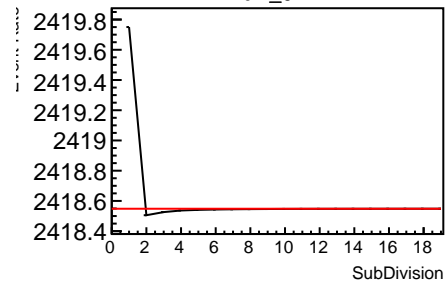
Throw_3



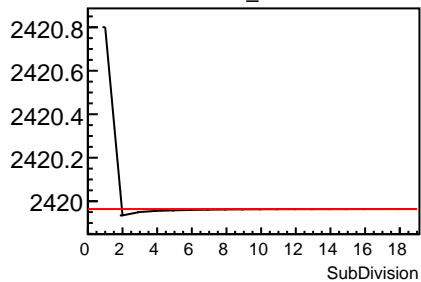
Throw_4



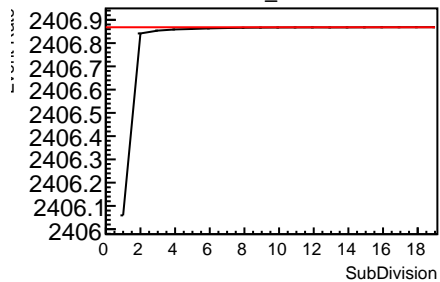
Throw_5



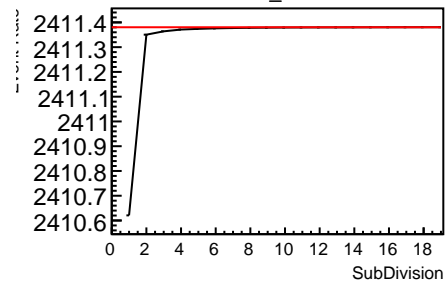
Throw_6



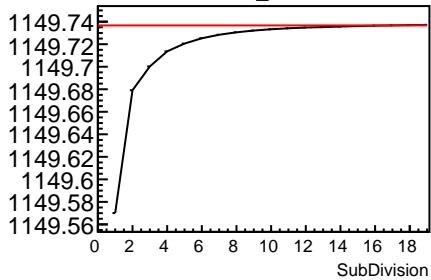
Throw_7



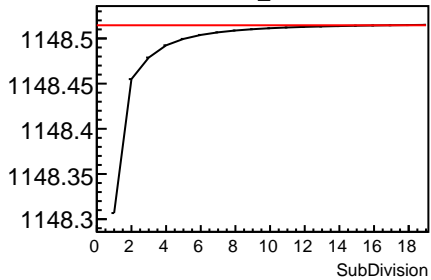
Throw_8



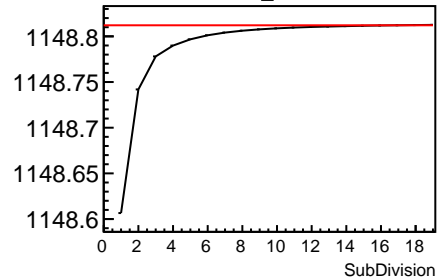
Throw_0



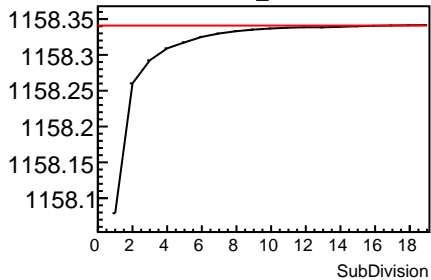
Throw_1



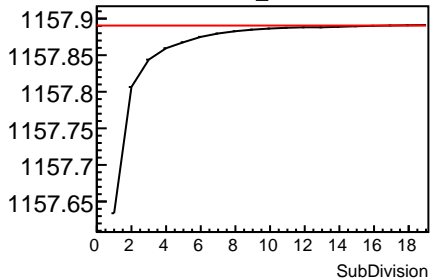
Throw_2



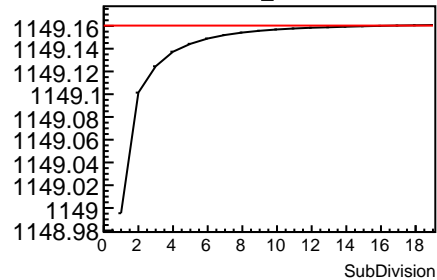
Throw_3



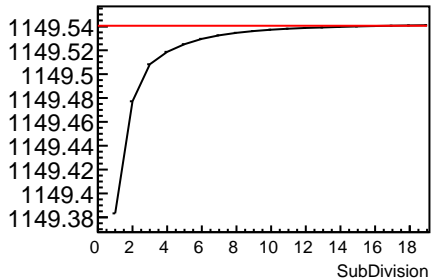
Throw_4



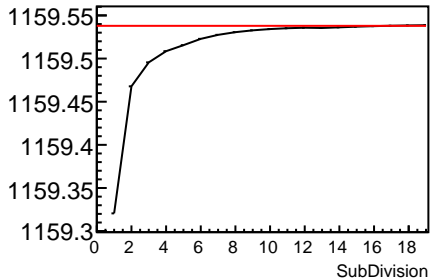
Throw_5



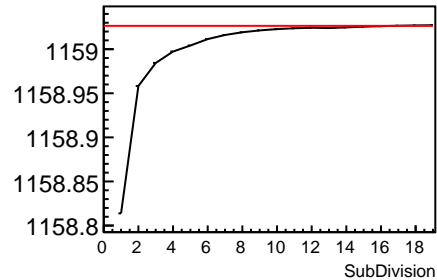
Throw_6



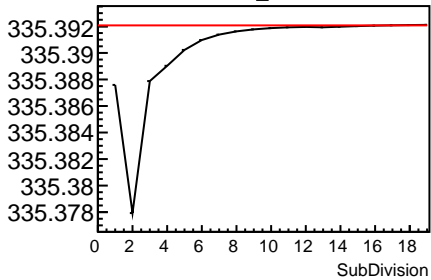
Throw_7



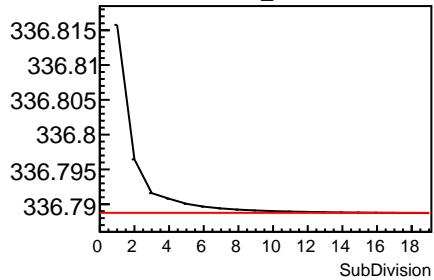
Throw_8



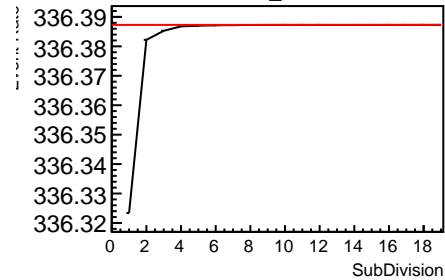
Throw_0



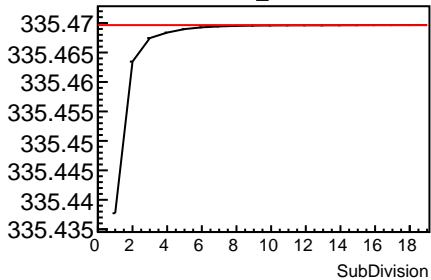
Throw_1



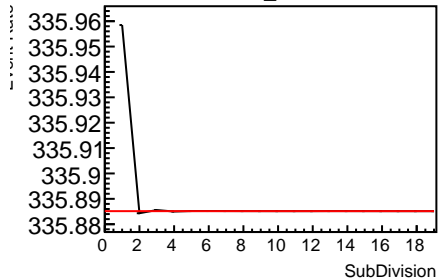
Throw_2



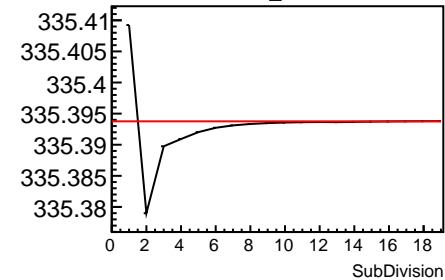
Throw_3



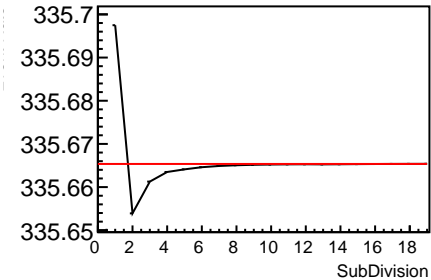
Throw_4



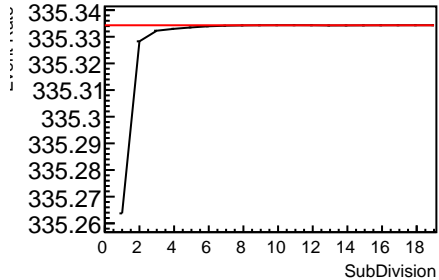
Throw_5



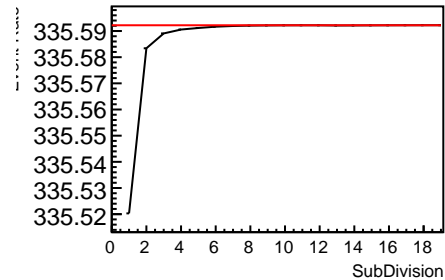
Throw_6



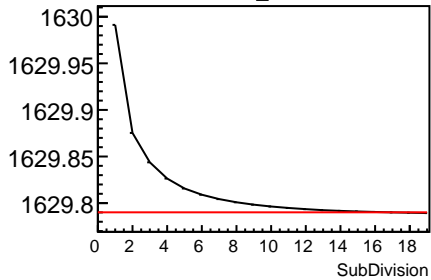
Throw_7



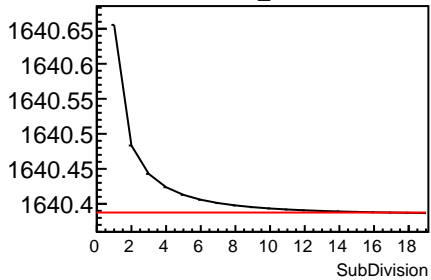
Throw_8



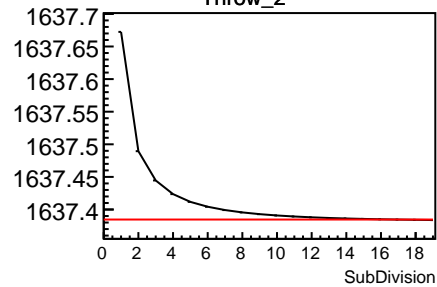
Throw_0



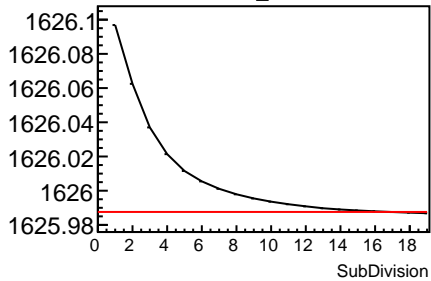
Throw_1



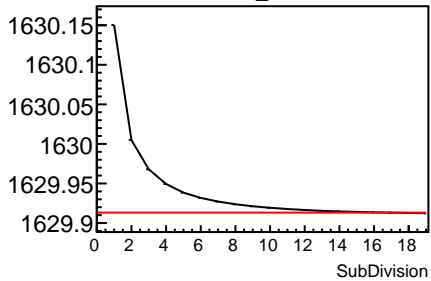
Throw_2



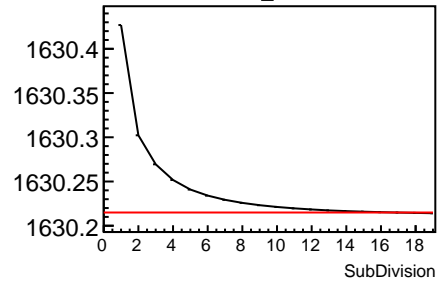
Throw_3



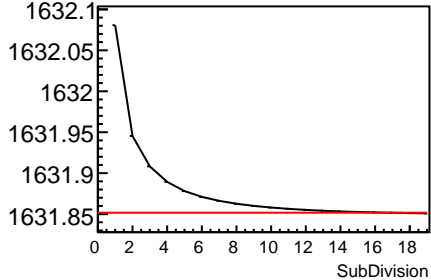
Throw_4



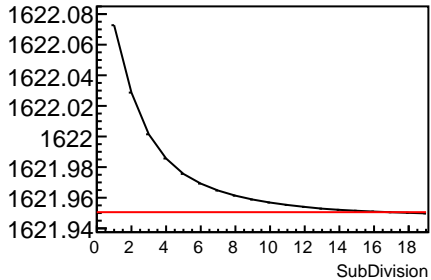
Throw_5



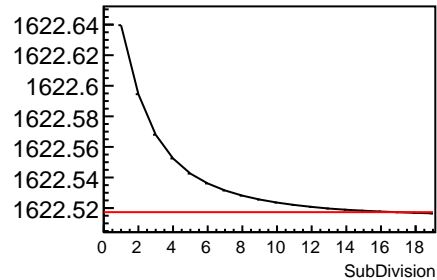
Throw_6



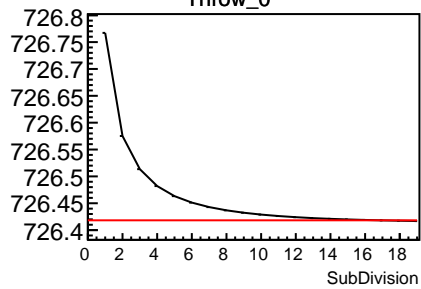
Throw_7



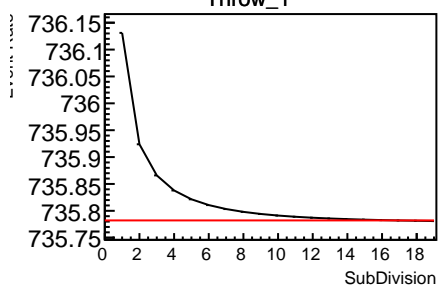
Throw_8



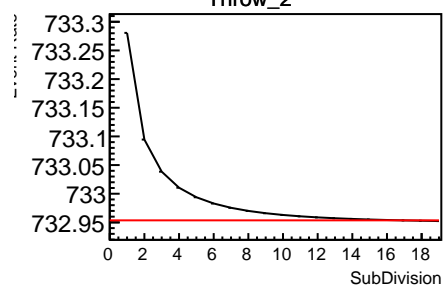
Throw_0



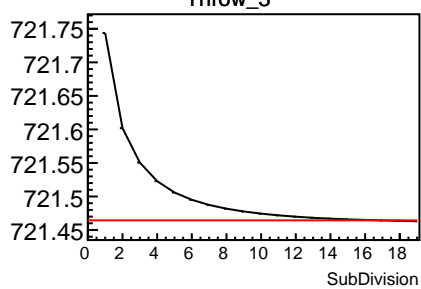
Throw_1



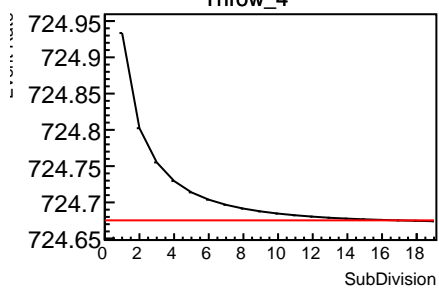
Throw_2



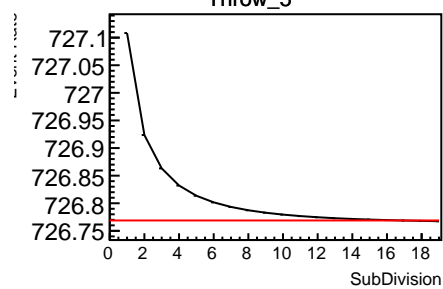
Throw_3



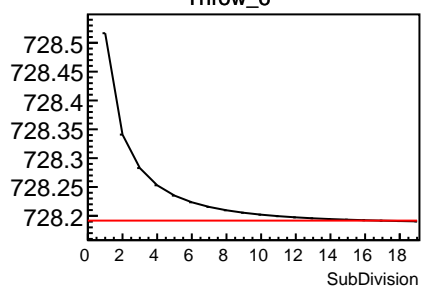
Throw_4



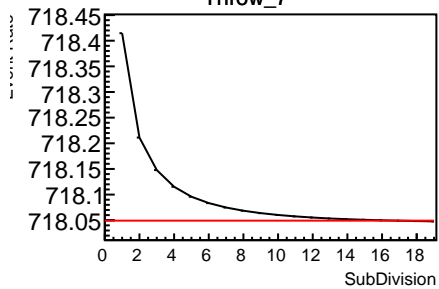
Throw_5



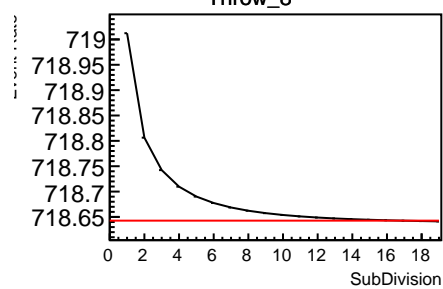
Throw_6



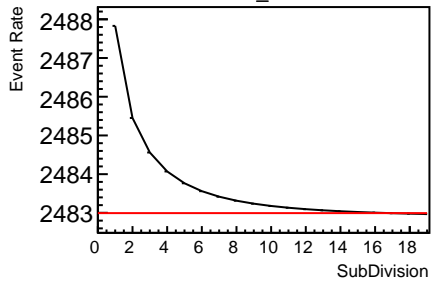
Throw_7



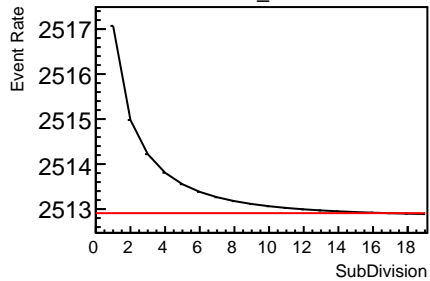
Throw_8



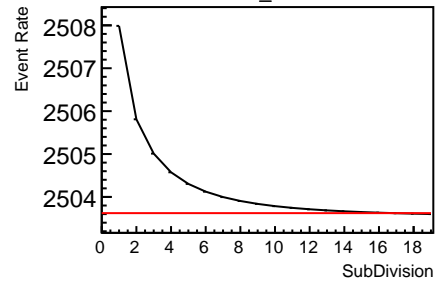
Throw_0



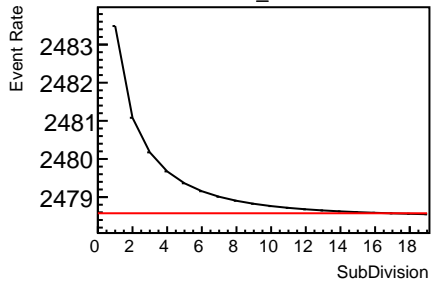
Throw_1



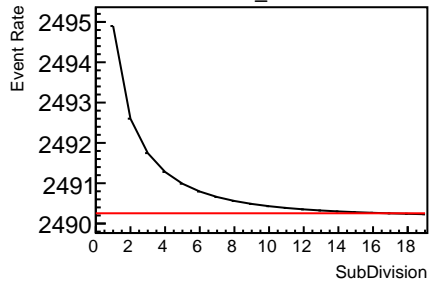
Throw_2



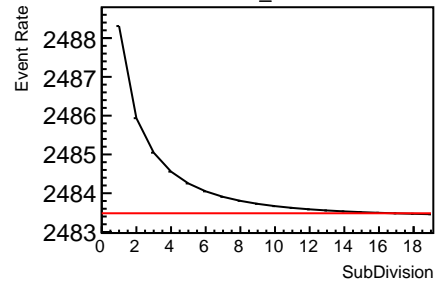
Throw_3



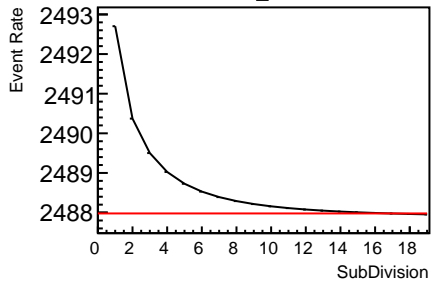
Throw_4



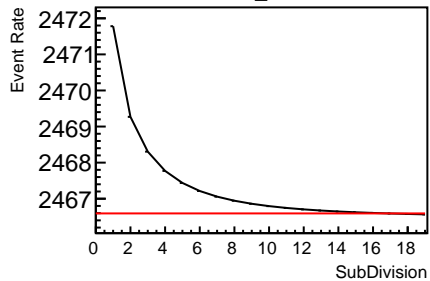
Throw_5



Throw_6



Throw_7



Throw_8

