SOFTWARE FOR MULTI-LEVEL MONTE-CARLO SIMULATION OF STOCHASTIC BIOCHEMICAL KINETICS

by

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Abstract

Stochastic models for systems of biochemical reactions are essential to the field of Systems Biology. While the Chemical Master Equation provides accurate predictions of future states of well-stirred biochemical systems, the solutions to this model are too analytically complex to obtain for realistic systems, and direct numerical methods are likewise too computationally complex to be a feasible solution. Thus, Monte Carlo-type methods such as the Stochastic Simulation Algorithm (SSA) are utilized by scientists to obtain results consistent with solutions to the Chemical Master Equation but with drastically reduced complexity. This thesis discusses our program for the simulation of stochastic models of well-stirred biochemical kinetics, the Modelling Arrays of Reaction Software (MARS). Among other simulation methods, we implemented a very recent and advanced numerical strategy to estimate the average behaviour of the biochemical system, the multilevel Monte Carlo (MLMC) tau-leaping method. We compared the predictions of the MLMC with those of the exact SSA. The results showed excellent agreement, with the multilevel Monte Carlo tau-leaping method demonstrating a greatly reduced running time.

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To

$my\ Mom$

 $without\ whom$ $nothing\ I\ achieve$ $would\ be\ possible$

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Chapter 1

Introduction

Chemical reactions form the basis for virtually all biological processes, and understanding them is crucial to the progress of scientific discovery. Single chemical reactions have long been studied, quantified, qualified, experimented upon, and been thoroughly understood by the scientific community. However, it is not a single chemical reaction that can serve as the basis for something as complex as a biological organism, but rather dynamic systems of reactions with overlapping species that cannot be unlinked. The chemical systems associated with biological processes are referred to as systems of biochemical reactions.

Mathematical models of biochemical reaction systems provide valuable analytical tools that can be used to understand and predict the behaviour of such systems. These models aim to determine the evolution of dynamic populations of species over elapsing time. The building blocks of all such models are differential equations, which relate functions to their derivatives. They are used to construct two overarching types of models: ones which are continuous in time, and ones that take discrete values depending on time [14]. The classical approach to modelling chemical reactions uses the former approach, employing systems of differential equations. These models are also deterministic, meaning they do not take into account the "noise", or elements of randomness, present in actual systems of biochemical reactions. The prototypical model of this type is the Reaction Rate Equation (RRE) [5]. It has since been accepted that systems that do take noise into account are necessary in order to provide realistic results [10],[14]. The stochastic models may be continuous or discrete.

Fundamentally, all stochastic models work on the same idea: they do not provide exact

deterministic behaviour of a system, but rather a probabilistic outcome. The finest model of well-stirred biochemical kinetics is the Chemical Master Equation (CME) [11], [5], a discrete and stochastic model. The solution to the CME, really a system of coupled ordinary differential equations (ODEs), is a probability distribution of potential systems states at a given future time. While a solution to the CME is the ideal way to represent systems of well-stirred biochemical reactions, this is not analytically or numerically possible for all but the simplest of systems - the CME is too complex for these approaches. However, single, exact realizations of the CME can be numerically generated by the Stochastic Simulation Algorithm (SSA), due to Gillespie [4], [5], which uses discrete species populations to probabilistically simulate a series of reactions at variablesize time steps. To reduce the computational complexity, these exact trajectories can be in turn approximated through the consolidation of multiple reactions in fixed-size intervals, known as the tau-leaping method, introduced by Gillespie in [7]. A further reduction is possible when large populations are present. Then, the molecular numbers may be represented as continuous populations. The reduced stochastic continuous model is known as Chemical Langevin Equation (CLE) [7]. Good approximations of the probability distribution provided by the solution to the CME can be obtained by generating a large number of independent trajectories using SSA, the tau-leaping, or the pathwise simulation of CLE, usually on the order of 10,000 trajectories. Often, the mean and standard deviation of the results constitute the quantities of interest for applications.

This work will discuss the theoretical framework required for stochastic modelling of well-stirred systems of biochemical reactions, the derivation of the CME, SSA, tau-leaping, CLE, and RRE models, and present the conditions under which these modelling approaches and simulation methods are valid in Chapter 2. Chapter 3 will introduce an advanced method for generating linked trajectories that greatly reduce the computational complexity of the algorithm for the same accuracy, the multilevel Monte Carlo (MLMC) tau-Leaping [1],[2].

Chapter 4 will describe and provide documentation for our program which implements all of the aforementioned methods, the Modelling Arrays of Reactions Software (MARS). MARS allows the user, through the simulation method of their choosing, to obtain or plot predictive data for the evolution in time of the species populations in a biochemical system contained in a Systems Biology Markup Language (SBML) file. It has two primary function modes: it can generate a single trajectory to display the general system behaviour, or can use on the order of 10,000 independent trajectories to predict

the mean behaviour of the system. Additionally, Chapter 4 outlines the many optional user-specified options that MARS can accept, which contributes to making the implementation quite robust. Appendix A contains all original source code, as well as a link to a version of the code with the additional open-source libraries required for operation [9],[3].

Lastly, Chapter 5 will present numerical results obtained using MARS to simulate several systems of biochemical reactions. The SSA, tau-leaping, the numerical methods for the CLE, and RRE will be compared through simulation of the classic Michaelis-Menten system [7], and the Schlögl model [8]. The MLMC method will be compared to SSA through the simulation of the Goldbeter-Koshland Switch, a cyclical reaction system, and a potassium channel model [12].

Chapter 2

Background

2.1 Motivation for Stochastic Modelling of Biochemical Systems

Systems Biology at its core is the study of the complex interactions between components of organisms. Its goal is to describe the function and behaviour of all parts of a biological system, and in turn the organism as a whole. It is a broad field with many areas of study. One such area focuses on modelling interactions of populations of biochemical molecules. The field has evolved over the years to move beyond the study of single biomolecules into the interaction of many different types of these molecules engaged in reactions, the aim of which is to describe and eventually predict the system's behaviour.

Originally, these dynamic systems have been modelled as sets of coupled ordinary differential equations (ODEs). This model is called the Reaction-Rate Equation (RRE). On a larger scale, this approach works quite well, but it is intrinsically ill-suited to describing systems at the cellular level where the number of molecules may be much, much smaller. As this model is continuous and deterministic, it is unable to take into account the "noise" in a system. In fact, it has been well-established that biochemical kinetics at a cellular level contain a natural degree of unpredictability or randomness (stochasticity), that makes accurate description of their behaviour simply beyond the grasp of the RRE. As such, it has become generally accepted that stochastic models are required in order to present a realistic mathematical model of cellular-level biochemical kinetics.

However, problems arise. Chief among them is that these stochastic models are computationally very demanding. In order to reduce complexity, a key assumption must be

made: cells (containers) must be treated as well-mixed, eliminating the concern over the spacial component of the system. This is not out of the ordinary, deterministic models make this assumption as well. Further, this approach gives accurate results while allowing the state of a system at a given point in time to be represented as a vector containing the number of each type of molecule present. Even with this assumption, only simple networks can be feasibly approached with standard tools. In this case, it is possible to generate a probability distribution of the state of the system over time. Models of more complexity, even ones as simple as consisting of more than single-molecule reactions, quickly become analytically intractable. It is important to note that any systems that would be of practical interest belong to this latter class. Then software tools are needed to numerically approximate the solution of the mathematical models of biological processes. Mathematically, the state of a system is modelled as a Markov process.

2.2 Modelling and Simulation of Biochemical Systems

2.2.1 Stochastic Discrete Model

Model: Chemical Master Equation

With the need for stochastic modelling established, we must then turn to the mechanics of constructing such a model. First, the mathematical representation of a biochemical systems must be formalized. As per the previous section, consider a thermally and spatially isolated container containing biochemical molecules which we will be treating as well-stirred. Let there be N such species $\{S_1, \ldots, S_N\}$ that interact through a system of M chemical reactions $\{R_1, \ldots, R_M\}$. The state of the system can then be represented such that the number of each individual type of molecule S_i at a given time t is denoted $X_i(t)$, with the so-called state vector of the system being represented as $\mathbf{X}(t) \equiv (X_1(t), \ldots, X_N(t))$. We also assume that the system begins in initial state $\mathbf{X}(t_0) = \mathbf{x}_0$ at initial time t_0 .

Of course, this representation contains only population data. How, then, can it be sufficient in representing a system that also includes many other types data, including seemingly important information about the speed and position of individual particles? The answer comes from particle theory and the assumption that we are dealing with a well-stirred system. They allow us to assume that the system, being well-stirred, consists of collisions where the overwhelmingly majority are of an elastic, non-reactive nature. Thus, the positions of the individual particles are randomized across the entirety of

the container, and the velocities of these particles are randomized consistent with the Maxwell-Boltzmann distribution. We can then ignore these reactions, instead focusing on the ones that will alter our definition of the system: the populations of each type of molecule. This dramatically simplifies the problem.

The focus of our efforts then turns to examining the effect each of the aforementioned M reactions has on the system. These are less simply represented, requiring a twofold approach. First, each reaction will have a state-change vector in the form $\mathbf{v}_j \equiv (v_{1j}, \dots, v_{Nj})$, where each v_{ij} represents a change in the population of species S_i from the occurrence of reaction R_j . Because each v_{ij} represents the effect a particular reaction will have on each molecule type in the system as a whole, a reaction R_j occurring will have the effect that a system will instantaneously move from state \mathbf{x} to state $\mathbf{x} + \mathbf{v}_j$.

A simple example: take a system consisting of three species A, B, and C. The initial amounts of these molecules are known, and can be represented as a state vector written as

$$\mathbf{X}(t) = \left[\begin{array}{c} X_1(t) \\ X_2(t) \\ X_3(t) \end{array} \right].$$

We define $X_1(t)$ to be the number of molecules of A at time t, $X_2(t)$ to be the number of molecules of B at time t, and $X_3(t)$ to be the number of molecules of C at time t. Now take the reaction

$$A+B\to C$$

representing molecules A and B combining to form molecule C. We can construct a state change vector \mathbf{v} for this reaction in the form

$$\mathbf{v} = \begin{bmatrix} -1 \\ -1 \\ 1 \end{bmatrix}.$$

This shows that every time the reaction occurs, one molecule each of species A and B are consumed, and one molecule of C is formed. Hence, after this reaction fires, the system would be in the state

$$\mathbf{X}(t+dt) = \mathbf{X}(t) + \mathbf{v} = \begin{bmatrix} X_1(t) - 1 \\ X_2(t) - 1 \\ X_3(t) + 1 \end{bmatrix},$$

representing the next state of the system after a time dt has elapsed, which would be the time between when the system entered the initial state $\mathbf{X}(t)$ and when the reaction fires. Here we are working with the assumption that the time it takes for the reaction itself to occur is infinitesimally small compared to dt, that is the reactions are instantaneous events.

The question that now naturally arises is how large or small should dt be? For this, we turn to the second quantity used to represent a reaction R_j : the propensity function. A propensity function serves a very intuitive purpose; it takes into account the amount of each species present as a reactant in a particular reaction, along with that reaction's experimentally-derived reaction rate constant, to help predict how much time will elapse before that reaction is likely to fire. It does not predict the amount of time itself, instead providing an idea of how likely that reaction is to occur relative to other reactions in the system.

Formally, a propensity function, denoted $a_j(X(t))$, has the property that the probability of reaction j occurring on the time interval [t, t + dt) is $a_j(X(t))dt$. The general form of a reaction's propensity function is the same, but will differ based on the type of the reaction.

First Order Reactions of the form

$$S_i \xrightarrow{c_j} Product(s),$$

have a propensity function directly proportional to the reaction constant c_j , treated here as a scaling factor, multiplied by the amount of the species, $X_i(t)$. The associated propensity function is

$$a_j(X(t)) = c_j X_i(t).$$

Second Order Reactions of the form

$$S_i + S_k \xrightarrow{c_j} Product(s)$$
, with $i \neq k$,

have a propensity function such that it is directly proportional to the reaction constant c_j , treated here as a scaling factor, multiplied by the number of ways a single collision can occur given the amounts of each species. From combinatorics, we know this to simply be these amounts multiplied by each other, in this case $X_i(t)X_k(t)$. Thus, the associated propensity function is

$$a_j(X(t)) = c_j X_i(t) X_k(t).$$

Dimerisation Reactions of the form

$$S_i + S_i \xrightarrow{c_j} Product(s),$$

have a propensity function such that it is directly proportional to the reaction constant c_j , treated here as a scaling factor, multiplied by the number of ways a single collision can occur given the amounts of the species. Again from combinatorics, we know this to be equivalent to choosing two identical objects from a common pool of size n: $\binom{n}{2} = \frac{1}{2}n(n-1)$, in this case $\frac{1}{2}X_i(t)(X_i(t)-1)$. The associated propensity function will then be

$$a_j(X(t)) = c_j \frac{1}{2} X_i(t) (X_i(t) - 1).$$

In the rare case of higher order (polymerisation) reactions of this type, we again turn to combinatorics to obtain the general equation for choosing r identical objects from a common pool of size n: $\binom{n}{r} = \frac{1}{r!}X_i(t)(X_i(t)-1)(X_i(t)-2)\dots(X_i(t)-(r-1))$. The associated propensity function here would then be

$$a_j(X(t)) = c_j \frac{1}{r!} X_i(t) (X_i(t) - 1) (X_i(t) - 2) \dots (X_i(t) - (r - 1)).$$

Now that we have the tools necessary to completely describe both components of a biological system, species and reactions, we can start to examine their behaviour.

We start by introducing a new definition: $P(\mathbf{x},t)$ is the probability that the state vector X(t) is in the particular state \mathbf{x} at time t. Now, assuming that we know the probability that the system is in a particular state \mathbf{x} at time t, we attempt to determine the next state the system will enter in to at time t+dt. In this way we will establish a recurrence relation between states at adjacent time intervals. Notice then that there are only two ways that a system can be in state \mathbf{x} at time t+dt; either it was already in that state at time t and no reaction took place over the interval [t, t+dt), or it was in state $\mathbf{x} - \mathbf{v}_j$ and

reaction j occurred during [t, t + dt). We eliminate the possibility of multiple reaction occurring during [t, t + dt) by imposing the restriction that dt is so small that only a single reaction can occur.

With that in place, we turn momentarily to probability theory. Consider the probability of an event A occurring preceded by one of the events $B_0, B_1, \ldots, B_{M+1}$. Further, suppose that the B_j set of events have two properties: that they are exhaustive (one of them must occur) and disjoint (no more than one may occur). In other words, exactly one of the events in the set will occur. Then the law of total probability states that

$$P(A) = \sum_{j=0}^{M+1} P(A|B_j)P(B_j). \tag{2.1}$$

This means that the probability of A occurring is the sum of each probability that A will occur given that B_j has already occurred multiplied by the probability that B_j occurs. When applied to the problem at hand, we have event A being the event that the system is in state \mathbf{x} at the time t+dt (the later event), and the set of B_j events being the various events that can occur during [t, t+dt) to get the system into state \mathbf{x} (the earlier set of events). More precisely, define B_0 as the event that no reaction occurs, B_j for $1 \leq j \leq M$ being the event of reaction R_j occurring (recall that there are M reactions in a system), and B_{M+1} being the event that the system is originally in a state for which the current state \mathbf{x} cannot be reached with the occurrence of a single reaction. Of course this last event is an impossibility given that we have restricted dt to prevent having to consider precisely this occurrence, a fact that will be accounted for in short order.

In the meantime, we can observe that we have already part of equation (2.1) defined in terms of our system. The component $P(A|B_j)$ being the probability that the system is in state \mathbf{x} at time t+dt given that it was in state $\mathbf{x}-\mathbf{v}_j$ at time t is just the probability that reaction R_j has occurred during [t, t+dt), which is exactly the propensity function for that reaction with $\mathbf{x}-\mathbf{v}_j$ as its argument. Hence we obtain

$$P(A|B_j) = a_j(\mathbf{x} - \mathbf{v}_j)dt. \tag{2.2}$$

With B_j for $1 \leq j \leq M$ taken care of, we turn to B_0 and B_{M+1} . Since $P(A|B_0)$ is just the probability that no reaction occurs, and the sum of probabilities in a probability space must sum to 1, we derive that

$$P(A|B_0) = 1 - \sum_{j=1}^{M} a_j(\mathbf{x})dt.$$
 (2.3)

Since B_{M+1} cannot occur, we can get

$$P(A|B_{M+1}) = 0 (2.4)$$

We now have all the components we need in order to fill in equation (2.1) to represent our system. Substituting equations (2.2), (2.3), and (2.4) into (2.1), we obtain

$$P(\mathbf{x}, t + dt) = \left(1 - \sum_{j=1}^{M} a_j(\mathbf{x})dt\right) P(\mathbf{x}, t) + \sum_{j=0}^{M} a_j(\mathbf{x} - \mathbf{v}_j)dt P(\mathbf{x} - \mathbf{v}_j, t).$$

Simply rearrange it to give

$$\frac{P(\mathbf{x}, t + dt) - P(\mathbf{x}, t)}{dt} = \sum_{j=1}^{M} [a_j(\mathbf{x} - \mathbf{v}_j)P(\mathbf{x} - \mathbf{v}_j, t) - a_j(\mathbf{x})P(\mathbf{x}, t)].$$

Now if we take the limit as $dt \to 0$, it is clear that the right hand side of the equation is the derivative of $P(\mathbf{x}, t)$. We have derived the Chemical Master Equation (CME) [11]

$$\frac{dP(\mathbf{x},t)}{dt} = \sum_{j=1}^{M} [a_j(\mathbf{x} - \mathbf{v}_j)P(\mathbf{x} - \mathbf{v}_j, t) - a_j(\mathbf{x})P(\mathbf{x}, t)]. \tag{2.5}$$

It is important to note that this is actually a system of coupled ODEs with the discrete state vector X(t) having a great many possible values, each with its own ODE. It quickly becomes clear that it will only be possible to analytically examine or even numerically solve such a system of ODEs for very simple systems; ones of any complexity are again simply infeasible to attempt.

Stochastic Simulation Algorithm: Exact Simulation of the Chemical Master Equation

As discussed, the CME is simply too complex to be approached analytically or computationally for anything other than extremely simple systems. How, then, can we approach the CME in order to derive any information of importance for more complex (realistic) systems? The approach to take is thus: since the probability space of the potential states of the state vector is too complex to compute in its entirety, we simulate a *single* exact

realization of the state vector, a trajectory. This can be done as many times as needed to generate a statistically significant result. While the multi-trajectory generation can be very computationally intensive, as will be discussed later, it will still be much less demanding than solving the CME directly. This approach, called the Stochastic Simulation Algorithm (SSA, also know as Gillespie's algorithm after its inventor, Daniel T. Gillespie) enables us to produce results of value with a much lower resource requirement [4].

In order to derive the algorithm, some new notation is required. We will let $P_0(\tau|\mathbf{x},t)$ be the probability that no reaction takes place during the interval $[t,t+\tau)$, given an initial known system state $X(t) = \mathbf{x}$. Now we will consider the interval $[t,t+\tau+dt)$. This interval can be split at $t+\tau$ into two separate intervals $[t,t+\tau)$ and $[t+\tau,t+\tau+dt)$, which are independent of each other. From probability theory we know that if there are two independent events A and B, then $P(A \cap B) = P(A)P(B)$. Using this, the new notation, and equation (2.3), we can then write

$$P_0(\tau + d\tau | \mathbf{x}, t) = P_0(\tau | \mathbf{x}, t) P_0(d\tau | \mathbf{x}, t + \tau).$$

We then can apply equation (2.3) to yeild

$$P_0(\tau + d\tau | \mathbf{x}, t) = P_0(\tau | \mathbf{x}, t) \left(1 - \sum_{j=1}^{M} a_j(\mathbf{x}) d\tau \right).$$

Taking a similar approach to the one taken while deriving the CME, the second form above can be rearranged to give

$$\frac{P_0(\tau + d\tau | \mathbf{x}, t) - P_0(\tau | \mathbf{x}, t)}{d\tau} = -P_0(\tau | \mathbf{x}, t) \sum_{j=1}^{M} a_j(\mathbf{x}).$$

Now taking the limit as $d\tau \to 0$ leads to

$$\frac{dP_0(\tau|\mathbf{x},t)}{dt} = -P_0(\tau|\mathbf{x},t) \sum_{j=1}^{M} a_j(\mathbf{x}).$$
 (2.6)

This is a first-order ODE. As the probability of no reaction taking place over a period of time 0 is necessarily 1, then we can assert that

$$P_0(0|\mathbf{x},t) = 1. \tag{2.7}$$

Solving equation (2.6) with initial condition (2.7) will yield

$$P_0(\tau|\mathbf{x},t) = e^{-\sum_{j=1}^{M} a_j(\mathbf{x})\tau}$$
(2.8)

This intermediate equation will be used shortly. For now, we will define another new quantity. Let $P(\tau, j|\mathbf{x}, j)d\tau$ be the probability that the next reaction to occur in the system will have reaction index j, where again $1 \leq j \leq M$, and that it will occur during the interval $[t + \tau, t + \tau + d\tau)$. If we treat these events as A and B respectively, and notice that the probability of a reaction taking place during $[t + \tau, t + \tau + d\tau)$ will be the same as the probability of no reaction taking place over $[t, t + \tau)$, then again from probability theory we can use $P(A \cap B) = P(A)P(B)$, along with out first definition and the definition of the propensity function to write

$$P(\tau, j|\mathbf{x}, j)d\tau = a_j(\mathbf{x})d\tau P_0(\tau|\mathbf{x}, t).$$

Note that $P(\tau, j|\mathbf{x}, j)$ represents a probability density function over two random variables; the reaction index of the next reaction, and the time that will elapse until that reaction occurs. This means that we need a way to unlink these variables else we run into the same type of problem that exists with the CME: the complexity of the resulting equation will simply be too high to approach either analytically or numerically.

But, by canceling out the $d\tau$ factors on each side of the equation and, and making use of equation (2.8), this expression can be rewritten as

$$P(\tau, j | \mathbf{x}, j) = a_j(\mathbf{x})e^{-\sum_{j=1}^{M} a_j(\mathbf{x})\tau},$$

then again to give

$$P(\tau, j | \mathbf{x}, j) = \left(\frac{a_j(\mathbf{x})}{\sum_{j=1}^{M} a_j(\mathbf{x})}\right) \left(\sum_{j=1}^{M} a_j(\mathbf{x}) e^{-\sum_{j=1}^{M} a_j(\mathbf{x})\tau}\right).$$
(2.9)

Now notice that (2.9) has been written such that the leftmost factor of the right hand side of the equation will be the density function for the reaction index j, while the rest of that side represents an exponential distribution of the type that frequently represents elapsed time between events. As such, we have successfully uncoupled our two random variables. Specifically, each of these quantities can now be chosen from separately gen-

erated random variables chosen over a uniform (0,1) sample.

Thus the following algorithm, the Stochastic Simulation Algorithm [4], can now be implemented.

Stochastic Simulation Algorithm Initialize the system state by taking $X(t_0) = \mathbf{x}_0$. Given the system state $X(t) = \mathbf{x}$, the next state $X(t + \tau)$ and next time $t + \tau$ will be determined by:

- 1. Evaluate each individual $a_k(\mathbf{x})$ for $1 \leq k \leq M$ and the sum $a_{sum} := \sum_{j=1}^{M} a_j(\mathbf{x})$.
- 2. Retrieve two random numbers r_1 and r_2 from a uniform (0,1) distribution.
- 3. Determine the reaction index j to use by finding the smallest value satisfying the equation $\sum_{k=1}^{j} a_k(\mathbf{x}) > r_1 a_{sum}(\mathbf{x})$.
- 4. Set time step size $\tau = \ln(1/r_2)/a_{sum}(\mathbf{x})$.
- 5. Set the next system state $X(t+\tau) = \mathbf{x} + \mathbf{v}_j$ and update system time t to $t+\tau$.

Repeat 1 to 5 until the simulation time t exceeds the desired simulation time, then exit.

The termination condition used could of course be something else entirely, however the one here is the one implemented in the software described in a later chapter. It is important to note, again, that this algorithm is exact in the sense that it realizes one possible trajectory of the system exactly (it is error-free). For this reason, it is the primary algorithm that is implemented in the aforementioned software.

Tau-leaping: Approximate Simulation of the Chemical Master Equation

Typically, the SSA is not efficient in practice. While computationally feasible to perform, it is still relatively expensive. Many studies focused on the development of techniques that allow this method to be sped up in exchange for minor reductions in accuracy. One such technique, know as tau-leaping, will be discussed here.

A major source of computational complexity found in SSA is the fact that the propensity functions (propensities) for each reaction, $a_j(X(t))$ for $1 \le j \le M$, must be recomputed at each new time step t. However, if the amounts of each species that contribute to any given propensity function are relatively large compared to the change in those

populations from step-to-step, then the relative value of the propensities will not change very much. In fact, as we are only dealing with lower-order reactions, the typical change in any given population step-over-step will be only be a few molecules. This means that if we were to allow several, but not too many, reactions to occur during a given time interval, then we can make the assumption that the propensities will remain virtually unchanged, allowing in some cases drastic increases in simulation speed. There will, in reality, be small changes in the values of the propensities, which is where error is introduced. This upper-bound limitation on the value of tau is know as the Leap Condition. There are many methods of choosing a tau that is large enough to have an impact on the speed of the simulation, but not exceed the Leap Condition. One such method will be discussed later in this paper. For now, we will work on the assumption that the value of tau being used is a good value.

We can now develop a formula that makes use of the assumption. We pick a fixed time interval τ and count how many reactions will occur. From probability theory, we know that if we wish to know how many times an event A will occur over a given time period τ , this can be determined by drawing a Poisson random variable from a distribution with Adt events expected to occur over the infinitesimal time period dt. Let $\mathcal{P}(A, \tau)$ represent such a variable.

Now to tie this to the problem at hand. From the definition of a propensity function, $a_j(X(t))dt$ is the probability that reaction R_j should occur over the infinitesimal interval [t, t + dt). Hence, the number of times reaction R_j should be expected to occur over a given interval $[t, t+\tau)$ with a Poisson distribution will then be $\mathcal{P}(a_j(X(t)), \tau)$. We then assume that each reaction R_j will take place that many times over this interval, so then by drawing M such independent random Poisson variables, one for each reaction, and each with the first parameter corresponding to that reaction's propensity function, we obtain

$$X(t+\tau) \doteq X(t) + \sum_{j=1}^{M} \mathbf{v}_j \mathcal{P}_j(a_j(X(t)), \tau). \tag{2.10}$$

By taking this approach, the overall speed of the simulation can increase greatly. However, as mentioned, there are reductions in accuracy. It is unlike SSA in that it is not an exact realization of a single trajectory of the CME, but rather an accurate and often efficient approximation of one. An additional problem also arises: taking a too large value for the step tau can lead to negative population values (obviously problematic). It is important to reiterate: tau must be chosen carefully.

Then, the algorithm to implement this explicit tau-leaping procedure can be written as follows [7].

Tau-leaping Algorithm Initialize the system state by taking $X(t_0) = \mathbf{x}_0$. Given the system state $X(t) = \mathbf{x}$, the next state $X(t + \tau)$ and next time $t + \tau$ will be determined by:

- 1. Select a value for τ based on the system state **x** that satisfies the Leap Condition.
- 2. For each j in $1 \leq j \leq M$, draw a Poisson random variable p_j according to $p_j = \mathcal{P}(a_j(\mathbf{x}), \tau)$.
- 3. Update the system's state vector X(t) to $X(t+\tau) = \mathbf{x} + \sum_{j=1}^{M} p_j \mathbf{v}_j$ and system time t to $t+\tau$.

Repeat 1 to 3 until the simulation time t exceeds the desired simulation time, then exit.

Note that in the above procedure, it is advisable to recompute tau at every step. If a single value for tau is chosen at the beginning of the simulation, and were held constant throughout, several serious problems may arise:

- The chosen value for tau might satisfy the Leap condition at the beginning of the simulation, but could exceed this bound with changes to the system state over the course of the simulation.
- The value could cause a leap that is too large, which may lead to negative populations.
- The leap could be large relative to a potential future state of the system as to cause the error inherent to the method to exceed desired limitations.

As such, using a fixed value for tau should be regarded with caution.

2.2.2 Stochastic Continuous Models

Model: Chemical Langevin Equation

While the Tau-leaping method of approximating an exact trajectory of the SSA has the benefit of much faster simulation speed, further approximation can allow even greater gains. Generation of Poisson random variables can be expensive, and so a large contributor to simulation speed. However, we know from statistical theory that a Poisson random variable with a particular mean and variance can be well approximated by a normal random variable with the same mean and variance as long as they are much greater than one. Let normal random variable with mean μ and variance σ^2 be denoted by $\mathcal{N}(\mu, \sigma^2)$. For a Poisson random variable $\mathcal{P}(A, \tau)$, with mean and variance $A\tau$, this would mean as long as $A\tau \gg 1$, we can approximate $\mathcal{P}(A, \tau) \simeq \mathcal{N}(A\tau, A\tau)$.

Recall the particular Poisson random variables in the tau-leaping method are of the form $\mathcal{P}(a_j(X(t)), \tau)$, one for each of the M reactions. The mean and variance for such a variable would be $a_j(X(t))\tau$. Using the above, if each $a_j(X(t))\tau \gg 1$ for any $1 \leq j \leq M$, then each Poisson random variable will be well approximated by a normal random variable such that

$$\mathcal{P}(a_j(X(t)), \tau) \simeq \mathcal{N}(a_j(X(t))\tau, a_j(X(t))\tau). \tag{2.11}$$

We can then substitute (2.11) into (2.10) to obtain

$$X(t+\tau) \doteq X(t) + \sum_{j=1}^{M} \mathbf{v}_{j} \mathcal{N}_{j}(a_{j}(X(t))\tau, a_{j}(X(t))\tau). \tag{2.12}$$

And using the fact that $\mathcal{N}(\mu, \sigma^2) = \mu + \sigma \mathcal{N}(0, 1)$, this becomes

$$X(t+\tau) \doteq X(t) + \sum_{j=1}^{M} \mathbf{v}_j \left(a_j(X(t))\tau + \sqrt{a_j(X(t))}\sqrt{\tau}\mathcal{N}_j(0,1) \right). \tag{2.13}$$

Now, (2.13) is the Euler-Maruyama numerical method applied to a Stochastic Differential Equation (SDE). The SDE is derived by what is known as a multidimensional Wiener process [6]. We will take a brief departure from the core problem at hand to examine define a Wiener process, to examine how to approach them computationally, and how it relates to equation (2.12).

A Wiener process is a time-dependant random variable over a time interval defined as follows.

Definitions Let W(t) be a random variable and [0,T] be a time interval such that $t \in [0,T]$. W(t) is a Wiener process if

• W(0) = 0 with probability 1.

- Given times a and b such that $0 \le a < b \le T$, the random variable represented by the incremental change W(b) W(a) is normally distributed with a mean 0 and variance of b a.
- Given additional times c and d such that $0 \le a < b < c < d \le T$, the increments of W(b) W(a) and W(d) W(c) are independent of each other.

It is important to note here that the increment in the second condition W(b) - W(a) can be equivalently expressed as

$$W(b) - W(a) \simeq \sqrt{b - a} \mathcal{N}(0, 1). \tag{2.14}$$

Being that we are dealing here with discrete-time stepping in our simulations, we could use (2.14) to numerically generate a Wiener trajectory.

First we can divide the [0,T] interval into N subintervals, where N is a positive integer, by defining the size of each subinterval as $\tau = T/N$. Each $W(t_j)$ is the state of the Wiener process at time t_j (and so at each $j\tau$ division of the time interval), and can be represented using (2.14) as

$$W(t_j) - W(t_{j-1}) = \sqrt{\tau} \mathcal{N}(0, 1), \quad \text{for } j = 1, 2, \dots, N.$$
 (2.15)

Bringing this all into context of a normal random variable approximation of tau-leaping, we note that we can substitute (2.15) into (2.13) and get

$$X(t+\tau) \doteq X(t) + \sum_{j=1}^{M} \mathbf{v}_{j} a_{j}(X(t)) \tau + \sum_{j=1}^{M} \mathbf{v}_{j}(W_{j}(t+\tau) - W_{j}(t)). \tag{2.16}$$

Now if we, as before, rearrange the equation and take the limit as $\tau \to 0$, we derive

$$dX(t) \doteq \sum_{j=1}^{M} \mathbf{v}_{j} a_{j}(X(t)) dt + \sum_{j=1}^{M} \mathbf{v}_{j} \sqrt{a_{j}(X(t))} dW_{j}(t).$$
 (2.17)

This SDE is known as the Chemical Langevin Equation (CLE) [7].

As noted while transitioning from tau-leaping to the CLE, we have implicitly begun to approximate using *continuous* populations. This happened when we approximated each reaction's Poisson random variable as a normal random variable - a type which is not discrete. We did this under a particular assumption, that the populations were all large enough that each of their propensities had the property $a_j(X(t))\tau \gg 1$. We have not placed any restrictions on the population such that their propensities will have this property, so let us instead provide a guideline: in practice each of the propensities $a_j(X(t))$ will be satisfactorily large as to satisfy this property if each population $X_i(t)$ is of size $X_i(t) \ge 100$.

Applying Euler-Maruyama to the Chemical Langevin Equation

Now we discuss how to numerically approximate the solution of the CLE. One such numerical technique was already touched on during the derivation of the CLE. This approach is the Euler-Maruyama method for the numerical solution of a SDE, such as the CLE. The continuous time interval [0, T] is divided into N subintervals by selecting the time steps t_i , with $0 = t_0 < t_1 < \ldots < t_N \le T$. Then we apply (2.16) at the grid points to give

$$X(t_{n+1}) \doteq X(t_n) + \sum_{j=1}^{M} \mathbf{v}_j a_j(X(t_n)) \tau + \sum_{j=1}^{M} \mathbf{v}_j \sqrt{a_j(X(t_n))} (W_j(t_{n+1}) - W_j(t_n)),$$

where $\tau = t_{n+1} - t_n$. Further apply (2.15) to give

$$X(t+\tau) \doteq X(t) + \sum_{j=1}^{M} \mathbf{v}_{j} a_{j}(X(t)) \tau + \sum_{j=1}^{M} \mathbf{v}_{j} \sqrt{a_{j}(X(t)) \tau} \mathcal{N}_{j}(0,1).$$
 (2.18)

This equation is known as the Langevin Leaping formula. Note that the Langevin Leaping formula and the CLE are mathematically equivalent, but now we can apply the same algorithm for determining successive systems states that we used to implement Tau-leaping. However, there is another condition that must be met. Recall that each of the propensities must be large enough that $a_j(X(t))\tau \gg 1$. Then the chosen value for τ must satisfy two conditions:

- Assumption 1: The value of τ must be small enough so that each of the propensities will not change by a large amount (the Leap Condition).
- Assumption 2: The value of τ and the species populations must be large enough so that each of the propensities will have the property $a_j(X(t))\tau \gg 1$.

Clearly, these two assumptions are at odds. However, since Assumption 2 relies on both τ and the species populations, we can usually ensure that a value for τ exists that satisfies both assumptions if each $X_i(t) \geq 100$.

Under the conditions above, the Chemical Langevin Equation model is valid and we can implement the Langevin Leaping formula as the Langevin Leaping Algorithm (LLA).

Langevin Leaping Algorithm Initialize the system state by taking $X(t_0) = \mathbf{x}_0$. Given the system state $X(t) = \mathbf{x}$, the next state $X(t + \tau)$ and next time $t + \tau$ will be determined by:

- 1. Select a value for τ based on the system state \mathbf{x} that satisfies Assumptions 1 and 2, and ensure that population sizes are at least 100.
- 2. For each j in $1 \leq j \leq M$, draw a normal random variable \mathcal{N}_j according to $\mathcal{N}_j = \mathcal{N}(0,1)$.
- 3. Update the system's state vector X(t) to $X(t+\tau) = \mathbf{x} + \sum_{j=1}^{M} \mathbf{v}_j a_j(\mathbf{x}) \tau + \sum_{j=1}^{M} \mathbf{v}_j \sqrt{a_j(\mathbf{x})\tau} \mathcal{N}_j$ and time t to $t+\tau$.

Repeat 1 to 3 until the simulation time t exceeds the desired simulation time, then exit.

The advantage of this method is increased speed from a combination of many reactions being "leapt" over during each step, and reduced computational complexity from needing to generate only normal random variables instead of less easily generated Poisson random variables.

2.2.3 Deterministic Continuous Models

Model: Reaction Rate Equation

In classical chemistry, chemical kinetics are modelled similarly to what has been discussed in previous sections. There is, however, a key difference: while mathematical models of biochemical kinetics typically account for "noise" in a system, the classical model does not. It instead offers a continuous and deterministic system of ODEs know as the Reaction-Rate Equation (RRE).

Note that the CLE is a system of SDEs consisting of two components: a deterministic component depending solely on the reactions' propensity functions, and a stochastic component.

Recall the equation for the CLE:

$$dX(t) \doteq \sum_{j=1}^{M} \mathbf{v}_j a_j(X(t)) dt + \sum_{j=1}^{M} \mathbf{v}_j \sqrt{a_j(X(t))} dW_j(t).$$

The deterministic component $f(X(t)) = \sum_{j=1}^{M} v_j a_j(X(t))$ is known as the drift coefficient, while the stochastic term $g_j = v_j \sqrt{a_j(X(t))}$ is known as the diffusion coefficient.

The CLE may be reduced under the assumption that the system is approaching the thermodynamic limit. The thermodynamic limit is defined as the limit taken as as each species X_i , collectively X(t), and the system volume Ω all approach infinity such that individual species concentrations X_i/Ω all stay approximately constant. As the system grows, so do the propensity functions, and will do so in direct proportion to the size of the system. The effect this growth has on the CLE is the left side of the equation and drift coefficients growing at an equivalent rate, while the diffusion coefficient will grow at the square root of this rate. Consequentially, the size of this last diffusion term will quickly become negligible in relation to the other two terms.

Under the thermodynamic limit, the CLE will reduce to the RRE by discarding the now negligibly small diffusion term and rearranging to give:

$$\frac{dX(t)}{dt} = \sum_{j=1}^{M} \mathbf{v}_j a_j(X(t)). \tag{2.19}$$

This is, as mentioned, a system of continuous and deterministic ODEs. As such, it can be solved by typical ODE solvers.

In practice, the assumption we make to apply the thermodynamic limit and reduce the CLE to the RRE is valid for cases in which each $X_i \ge 1000$.

Stiff Ordinary Differential Equation Solvers Stiffness of a system refers to the heterogeneity of time scales present over the progression of time. A stiff system will have at least two (usually widely) varying time-scales, the fastest of which exhibits stability [13]. In the context of biochemical reactions, stiffness must be carefully considered. It is very common for systems of biochemical reactions to contain reactions of varying speeds, resulting in a system of ODEs evolving on time scales (varying). Ignoring this can result in information about the slow reactions becoming buried under the information from faster reactions, leading to inaccurate simulations. In practice, systems of biochemical

reactions are typically stiff.

Mathworks' MATLAB software contains ODE solvers that are specifically designed to handle stiff systems of ODEs. The program discussed later can make use of a stiff solver, specifically the "ode15s" solver.

Non-stiff Ordinary Differential Equation Solvers Non-stiff ODE solvers can still solve stiff systems. However, they take many steps to do what a stiff ODE solver can do in a lot fewer steps, so they are very inefficient when applied to such systems. By default, the program discussed later will use the standard "ode45" solver to plot a system. But since we are considering most systems of biochemical reactions to be stiff, the option to use the "ode15s" solver in its stead should be considered carefully by the user in cases where the program run time is large.

Chapter 3

Numerical Methods

3.1 Multilevel Monte Carlo Tau-Leaping

Consider the problem of estimating the average behaviour of a system of biochemical reactions within a certain error. This can be straightforwardly implemented by generating 10,000 trajectories of the system simultaneously using SSA, tau-leaping, LLA, or similar methods, then averaging their results. From statistics, we know the the error is bounded by the inverse square root of the number of trajectories. In the case of generating 10,000 trajectories, this amounts to an error of about 10^{-2} . This method, while easy to implement and conceptually sound, can also be very computationally demanding, especially if using SSA to generate the trajectories, and in particular for stiff systems.

A recent development in the modelling of biochemical kinetics, the multilevel Monte Carlo (MLMC) tau-leaping, due to Anderson and Higham [1], uses coupled trajectories to dramatically reduce the computational complexity of multi-trajectory simulation for the same accuracy requirement as the original tau-leaping method. This method requires only a small trade-off in accuracy when compared to large numbers of SSA trajectories, and allows the maximum error to be specified. Instead of using brute force to generate many trajectories with the aim of determining the average behaviour, the MLMC instead estimates the mean behaviours of the system by using carefully chosen trajectories of different levels of coarseness, and coupling them together. The reduction in computational complexity is twofold: carefully choosing the step size of the trajectories allows for fewer trajectories to be generated, and linking pairs of trajectories allows for reuse of random variable samples drawn, so that fewer are required.

Let $\mathbb{E}f(X(T))$ be the expected value of the quantity of interest for a system of biochemical reactions integrated over the interval [0,T]. Here f is a polynomial and X is the state vector of the biochemical system. Further, let ε be the desired error tolerance, and M be an integer of O(1) (typically chosen between 2 and 5). Define $h_l = TM^{-l}$, where $l \in \{0,1,...,L\}$ to be the step size for the grid on level l, and define Z_l as the approximate stochastic process generated on the grid of step size h_l . Here, L is chosen by taking $L = O(|\ln(\varepsilon^{-1})|)$, so that the finest step h_L will be of order $O(\varepsilon)$. Further, the difference between the exact expected value $\mathbb{E}f(X(T))$ and the estimator of trajectories taken with this finest step size $\mathbb{E}f(Z_L(T))$ will then also be of $O(\varepsilon)$.

The task is to estimate $\mathbb{E}f(Z_L(T))$. Following [1], we note that:

$$\mathbb{E}f(Z_L(T)) = \mathbb{E}[f(Z_0(T))] + \sum_{l=1}^L \mathbb{E}[f(Z_l(T)) - f(Z_{l-1}(T))]$$
(3.1)

Now, we define \widehat{Q}_0 as the estimator for $\mathbb{E}[f(Z_0(T))]$ using n_0 generated trajectories, and \widehat{Q}_l as the estimator for $\mathbb{E}[f(Z_l(T)) - f(Z_{l-1}(T))]$ using n_l generated trajectories. These are calculated as follows:

$$\widehat{Q}_0 = \frac{1}{n_0} \sum_{i=1}^{n_0} f(Z_{l_0,[i]}(T)), \tag{3.2}$$

and

$$\widehat{Q}_{l} = \frac{1}{n_{l}} \sum_{i=1}^{n_{l}} (f(Z_{l,[i]}(T)) - f(Z_{l-1,[i]}(T))). \tag{3.3}$$

We denote $Z_{l,[i]}$ the *i*-th realization on a grid of step size h_l . The simulation of the trajectories needed to estimate (3.2) is straightforward: simply generate n_0 trajectories with step size h_0 and take their average. The simulation of the trajectories needed for (3.3) requires the generation of coupled trajectories, with the goal of reducing the variance. It requires the processes Z_l and Z_{l-1} to be computed in such a way that they are coupled. Let \mathcal{P}_j be the Poisson processes generated by reaction j. The Poisson process \mathcal{P}_j may be obtained as the sum of two independent Poisson processes, $\mathcal{P}_{j,1}$ and $\mathcal{P}_{j,2}$, where $\mathcal{P}_{j,1}$ is the first such process and $\mathcal{P}_{j,2}$ would be the second. A coupled process with \mathcal{P}_j may be obtained by the summation of the Poisson process $\mathcal{P}_{j,1}$ and a new, independent Poisson process $\mathcal{P}_{j,3}$. Further let $\eta(s) = \lfloor s/h_l \rfloor h_l$, so it is a step function increasing by h_l as time increases over the interval [0,t]. Finally, define $a \wedge b = min\{a,b\}$. Then, the processes are linked using the following equations:

$$Z_{l}(t) = Z_{l}(0) + \sum_{j=1}^{R} \mathcal{P}_{j,1} \left(\int_{0}^{t} a_{j}(Z_{l}(\eta_{l}(s))) \wedge a_{j}(Z_{l-1}(\eta_{l-1}(s))) ds \right) \mathbf{v}_{j}$$

$$+ \sum_{j=1}^{R} \mathcal{P}_{j,2} \left(\int_{0}^{t} a_{j}(Z_{l}(\eta_{l}(s))) - a_{j}(Z_{l}(\eta_{l}(s))) \wedge a_{j}(Z_{l-1}(\eta_{l-1}(s))) ds \right) \mathbf{v}_{j}$$

$$Z_{l-1}(t) = Z_{l-1}(0) + \sum_{j=1}^{R} \mathcal{P}_{j,1} \left(\int_{0}^{t} a_{j}(Z_{l}(\eta_{l}(s))) \wedge a_{j}(Z_{l-1}(\eta_{l-1}(s))) ds \right) \mathbf{v}_{j}$$

$$+ \sum_{j=1}^{R} \mathcal{P}_{j,3} \left(\int_{0}^{t} a_{j}(Z_{l-1}(\eta_{l-1}(s))) - a_{j}(Z_{l}(\eta_{l}(s))) \wedge a_{j}(Z_{l-1}(\eta_{l-1}(s))) ds \right) \mathbf{v}_{j}$$

$$(3.4)$$

Note that the summation of the independent Poisson processes $\mathcal{P}_{j,1}$ with rate r_1 and $\mathcal{P}_{j,2}$ with rate r_2 gives a Poisson process with a rate equal to $r_1 + r_2$. Thus in equation (3.4) we obtain Poisson processes with the rate given by the tau-leaping method. Here, and for the remainder of this chapter, let R be the number of reactions so as not to confuse it with the parameter M. It is important to note that as $\mathcal{P}_{j,1}$ is the same in each equation, it can be calculated once and reused. This is why the Z_l and Z_{l-1} processes are now coupled, and why the computational complexity of the problem is reduced.

Assuming two level step sizes h_l and h_{l-1} have been calculated, the coupled trajectories are computed by first setting $Z_l(0) = X(0)$, $Z_{l-1}(0) = X(0)$, t = 0. Then following Anderson and Higham [1], we derive the algorithmic form (3.4) as:

- 1. For k = 0, ..., M 1:
 - (a) Set:
 - $A_{j,1} = a_j(Z_l(t + k \cdot h_l)) \wedge a_j(Z_{l-1}(t))$
 - $A_{i,2} = a_i(Z_l(t + k \cdot h_l)) A_{i,1}$
 - $A_{i,3} = a_i(Z_{l-1}(t)) A_{i,1}$
 - (b) For each reaction j where $1 \le j \le R$, set:
 - $\Lambda_{i,1} = \mathcal{P}(A_{i,1} \cdot h_l)$
 - $\Lambda_{i,2} = \mathcal{P}(A_{i,2} \cdot h_l)$
 - $\Lambda_{i,3} = \mathcal{P}(A_{i,3} \cdot h_l)$
 - (c) For each reaction j where $1 \le j \le R$, set:

•
$$Z_l(t + (j+1) \cdot h_l) = Z_l(t + j \cdot h_l) + \sum_{j=1}^R (\Lambda_{k,1} + \Lambda_{k,2}) \mathbf{v}_j$$

•
$$Z_{l-1}(t+(j+1)\cdot h_l) = Z_{l-1}(t+j\cdot h_l) + \sum_{j=1}^{R} (\Lambda_{k,1} + \Lambda_{k,3})\mathbf{v}_j$$

2. Update the system's time t to $t = t + h_{l-1}$.

Repeat 1 to 2 until the system time t exceeds the desired simulation time, then exit.

This is only one linked pair of trajectories, more are needed to satisfy the error criteria. In order to determine the required number of trajectories satisfying the required accuracy, the system requires scaling. This is a process by which all quantities in the system (species populations and reaction rates) must be normalized, to within an order of magnitude, against the largest quantity in the system. This quantity, denoted by V, is taken to be the largest initial species population. While the species populations are expected to vary over the course of simulation, the initial populations serve as a best guess given that future states of the system are unknown. All species populations are scaled by a parameter α_i such that $O(1) = V^{-\alpha}X_i(0)$ for each species S_i . This is equivalent to evaluating $\alpha_i = \log_V X_i(t)$. Similarly for the reaction rates c_j , each is scaled according to $c_j = O(1)V^{\beta_j}$, equivalent to evaluating $\beta_i = \log_V c_j$. The scaling factor for the reaction as a whole, γ is calculated by taking

$$\gamma = \max_{i,j: \mathbf{v}_{ij} \neq 0} \{ \beta_j + v_j \cdot \alpha - \alpha_i \}, \tag{3.5}$$

where \mathbf{v}_{ij} is the entry for species S_i in the state change vector for reaction R_j , and v_j is a vector of the number of each species consumed by reaction R_j . Another important parameter, ρ , is similarly calculated by taking

$$\rho = \min_{i,j: \mathbf{v}_{ij} \neq 0} \{\alpha_i\},\tag{3.6}$$

Then, the number of single trajectories needed for the estimation of (3.2), n_0 , is determined by taking

$$n_0 = V^{-\rho} V^{\gamma} \epsilon^{-2} \tag{3.7}$$

and the number of coupled trajectories necessary to estimate (3.3) with accuracy ε , n_l , is obtained by taking

$$n_l = V^{-\rho} V^{\gamma} (L - l_0) h_l \epsilon^{-2}.$$
 (3.8)

Now, $\mathbb{E}f(Z_L(T))$ can be estimated to within an error of $O(\epsilon)$ by approximating the

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individual expected values in the right hand side of (3.1). It should be noted that the implementation of MLMC can be done with any desired number of levels, with more levels providing more accuracy but being more computationally complex. It is then up to the implementer to determine the optimal number of levels. Three levels were recommended in the the source material, so that is how many are used in the later described software.

Computational results for MLMC are contained in the Numerical Results chapter.

Chapter 4

MARS Software

4.1 The Aim of MARS

The goal of Modelling Arrays of Reactions Software (MARS) is to enable modelling of systems of biochemical reactions using any of the methods outlined in the previous chapter easily. MARS will accept a Systems Biology Markup Language (SBML) file containing a system of biochemical reaction in a single container. This format was chosen due primarily to it becoming a standard in the Systems Biology field. Additionally, it is currently being developed and supported, and good libraries are available to make interacting with SBML files simple. More information on SBML can be found at http://sbml.org/.

MARS will enable user interaction with an SBML file as specified above in two primary ways: it can produce a species versus time graph to chart species populations over reactions' progression, or produce a histogram of the resulting populations after 10,000 separate trajectories. With either method, any number of species in the system can be graphed, allowing the user to plot only those species that are of interest, and results can be graphed on the same set of axes or on a separate set of axes for each species. The default algorithm used is SSA. The user has the option to specify Tau-leaping, LLA (denoted as CLE in the software), RRE, or MLMC to model populations over time, or specify Tau-leaping or LLA to generate the histogram.

4.2 Implementation and Capabilities

In order to ensure that MARS will run on as many platforms as possible without the need for porting, it is written in MATLAB code. It includes the low-level libraries necessary to interact with SBML files on both Microsoft Windows and Apple OS X (Intel x86-based) platforms, providing a complete and integrated package on those platforms. MARS is also capable of running on Linux systems, however the user must build and install the free open-source libSBML library available at http://sbml.org/Software/libSBML [3] before running MARS. MATLAB 2013b or later and the MATLAB Parallel Computing Toolbox are also required. Additionally, MARS makes use of the SBMLToolbox [9], already included in the source code.

MARS runs as a single function, with the arguments provided to it dictating its behaviour. By default, MARS is set to simply run a single trajectory using SSA and return the numerical data for time step sizes and populations at those steps. It will use a default simulation time of 50 and record the system's state every 20 steps. Note that the latter setting will have no effect on the RRE method as it provides a continuous instead of discrete graph, or on the MLMC method as it produces results at specified static intervals. The user is able to specify:

- Operation mode
 - Populations vs. time graph(s)
 - Multi-trajectory histogram(s) and average behaviour plot(s)
- The simulation time (how long the simulation should run before terminating in terms of the system's internal time)
- How often to record system state (after how many steps)
- Intermediate results are output for diagnostic purposes (verbose mode)
- Whether all species' data will be graphed on the same set of axes or if each species will be graphed on a separate set of axes
- Which modelling and simulation method to use
 - Populations vs. time graph(s): SSA (default), Tau-leaping, LLA (CLE), RRE
 - Multi-trajectory histogram(s) and average system behaviour plot(s): SSA (default), Tau-leaping, LLA (CLE), or MLMC (average behaviour only)

- To use the system's GPU for multi-trajectory generation on histogram (runs in parallel)
- To simply return data without producing a graph (default), or graph the results in accordance with the above options for separate/combined graphs and system state recording step size

As can be seen, MARS is very flexible and can accommodate most use-cases. More capabilities and refinements are in the pipeline, and are outlined in a later section.

4.3 Usage

MARS accepts a combination of single-name and name-value pair arguments, most of which are optional. The most basic use-case, obtaining graphing data for a system of chemical reactions in the SBML file 'system.xml' with a simulation time of 50 and a system state recording step size of 20 steps, is undertaken by simply entering

```
>> [Y,t] = MARS('system.xml');
```

into MATLAB. Note, the ';' at the end of the command is to suppress the output of first returned argument to the terminal. Here Y is the name of the matrix to contain the species amount data, and t is the vector containing the time-step data. The matrix Y will be formatted such that each row contains the species amount data for a particular species after each step (so the first row will contain the population amount of species 1 after step 1, them step 2, and so on) and each row will correspond to that numbered species. The time step vector will contain the system's elapsed time up to the end of that step. Note that the MLMC method will also produce data in this format, but the populations values are averages over many trajectories instead of single data points.

To run 10,000 trajectories and obtain the resulting data (ideal for a histogram plot), again using the default simulation time of 50:

```
>> [Y,Means,Std_dev] = MARS('system.xml','Hist');
```

Where Y is the name of the matrix to contain the species final amounts data. It will be formatted such that each column contains that numbered species' amount data after each completed trajectory, where each entry in the column shows the number of that species present after that numbered trajectory has run its course (so the first column will contain the number final population value of species 1 after trajectory 1, then trajectory 2, and so on). Additionally, Mean and Std_dev are the names of matrices to contain the mean behaviour and standard deviation data at each step (default is 100 steps). They will be in the same format as the output from the single trajectory generation data, that is formatted such that each row contains the species amount data for a particular species after each step (so the first row will contain the population amount of species 1 after step 1, them step 2, and so on) and each row will correspond to that numbered species.

MARS accepts arguments after the initial SBML file name argument. This is done as follows:

where options is the list of arguments you want MARS to accept. The lists of valid singular and name-value pair arguments options are in the following sections.

4.3.1 Optional Single Arguments

Singular arguments are ones that do not have any required or optional context, but rather enable a single capability on their own. They are as follows:

'Verbose'	To run the program in verbose mode, enabling diagnostic out-	
	puts while setting up and running the simulation.	
'Split'	To split the results graph into individual graphs for each species	
	present.	
'RRE'	To use the RRE method.	
'Stiff'	To use a stiff ODE solver (specifically "ode15s") when using the	
	RRE method. Note that this argument will have no effect if	
	RRE is not being used.	
'GPU'	To use the system's CUDA-enabled GPU (to generate or plot	
	histogram data). Note that the 'GPU' argument automatically	
	implies the 'Hist' argument, so you need not also include it.	

4.3.2 Optional Name-value Pair Arguments

MARS implements the name-value pair paradigm found in many MATLAB programs for several argument types. These are as follows:

(Time) +finel	To mun the simulation for a greatife named of time, where thing!	
'Time', tfinal	To run the simulation for a specific period of time, where tfinal	
	is an integer representing the length of the time desired.	
'Record', steps	To record the system state (which will also affect how fine-	
	grained the graph will appear) every certain number of steps,	
	where steps is an integer representing how many steps you want	
	to allow the algorithm to take before next recording the state of	
	the system. Note that this argument is incompatible with the	
	'Hist' argument, so 'Record' will be ignored if 'Hist' is also	
	used.	
'Tau', value	To use the Tau-leaping method with the value for τ being value.	
	If value is not specified, a static value is estimated.	
'CLE', value	To use the LLA (CLE) method with the value for τ being value.	
	If value is not specified, a static value is estimated.	
'Steps', value	To record system state at regularly spaced intervals with value	
	being the number of such intervals. If value is not specified, a	
	default of 100 steps will be used. This option is only relevant	
	to parallel methods not running on a GPU, so multi-trajectory	
	generation using SSA, Tau-leaping, or CLE methods running on	
	parallel CPUs or CPU cores, and the MLMC method, will all	
	be affected.	
'MLMC', value	To use the MLMC method with the value for M being value.	
	If value is not specified, the default value of $M=3$ is used.	
'Error', value	To use a specific tolerance with the MLMC method with the	
	value for ε being value. If value is not specified, the default	
	value of $\varepsilon = 10^{-2}$ is used.	
'Graph', species	To produce a graph of all species data in the system, either	
	with single-trajectory generation or histogram generation. To	
	plot the data only for specific species in the system, follow the	
	'Graph' argument with a vector - species - containing the in-	
	dex numbers of the species you want to graph using the order	
	of species from the SBML file provided.	

Any valid combinations of arguments are also allowed. Order is not important except for the name-value pair sets of arguments.

Chapter 5

Numerical results

5.1 Michaelis Menten Model

The Michaelis Menten model [7] consists of four species engaged in one reversible reaction (which is split into two reactions), and one non-reversible reaction. This model has been very well studied, so its expected behaviour is known, making it a good model to use for testing software implementations.

The relevant model data, the reactions, their propensities, and the corresponding reaction rates, are in Table 5.1.

	Reactions	Propensities	Reaction rates
R_1	$S + E \stackrel{c_1}{\to} S_E$	$a_1(\mathbf{x}) = c_1 SE$	$c_1 = 0.00166$
R_2	$S_E \stackrel{c_2}{\to} S + E$	$a_2(\mathbf{x}) = c_2 S_E$	$c_2 = 0.0001$
R_3	$S_E \stackrel{c_3}{\to} P + E$	$a_3(\mathbf{x}) = c_3 S_E$	$c_3 = 0.1$

Table 5.1: Michaelis Menten model

The initial population values for $(S, E, S_E, P)^T$ are $(301, 120, 0, 0)^T$. Single trajectories were generated over an interval of [0, 30] using SSA, tau-leaping, LLA/CLE, and RRE methods using the MARS software.

The results are presented in Figure 5.1.

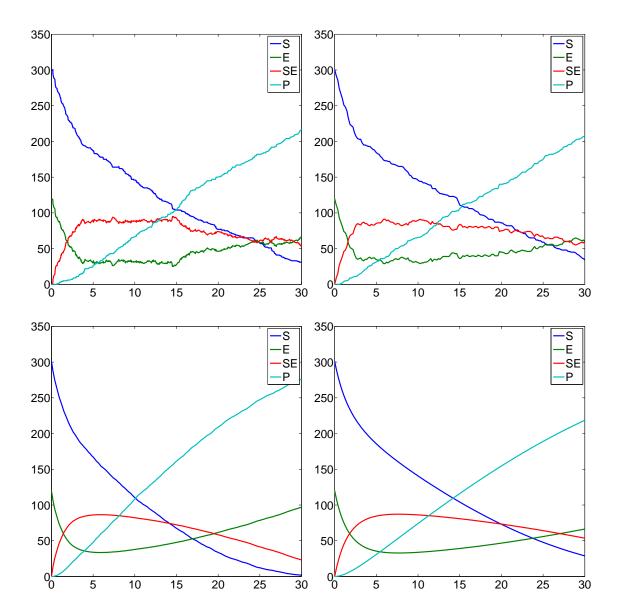


Figure 5.1: Integration of the Michaelis Menten model over the interval [0,30] using SSA (top left), tau-leaping (top right), LLA/CLE (bottom left), and RRE (bottom right). Vertical axis shows population amounts, horizontal axis shows simulation time. The value of τ employed by tau-leaping and LLA/CLE was automatically determined by MARS.

Using the same initial population values of $(301, 120, 0, 0)^T$, histograms of the end population were then produced by generating results from 10,000 trajectories. The same methods were applied, with the exception of GPU generation of trajectories being sub-

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stituted for RRE, which would be ineligible for this test as it gives a deterministic prediction.

The results are in the following Figure 5.2.

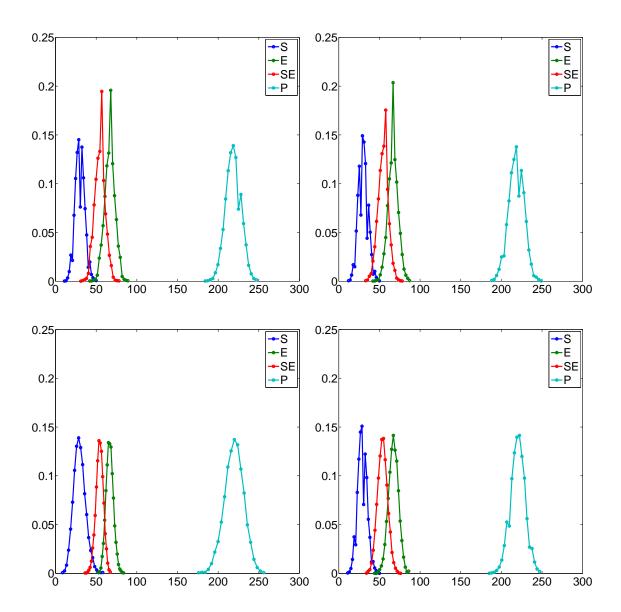


Figure 5.2: Histogram of population amounts computed on 10,000 trajectories, at the final time T=30, after simulation of the Michaelis Menten model over [0,30] using SSA (top left), tau-leaping (top right), LLA/CLE (bottom left), and GPU (bottom right). The vertical axis shows frequency, the horizontal axis shows final population amounts. The value of τ utilized by tau-leaping and LLA/CLE was automatically determined by MARS.

5.2 Schlögl Model

The Schlögl model [8] consists of 3 species engaged in two reversible reactions (which are split into four reactions). This model contains a bifurcation based on the value of the initial population of one of the species. This will be discussed in the next section.

The relevant model data presented in Table 5.1.

	Reactions	Propensities	Reaction rates
R_1	$A + 2X \xrightarrow{c_1} 3X$	$a_1(\mathbf{x}) = c_1 A X (X - 1)/2$	$c_1 = 3 \times 10^{-3}$
R_2	$3X \stackrel{c_2}{\to} A + 2X$	$a_2(\mathbf{x}) = c_2 X(X-1)(X-2)/6$	$c_2 = 10^{-4}$
R_3	$B \stackrel{c_3}{\to} X$	$a_3(\mathbf{x}) = c_3 B$	$c_3 = 10^{-3}$
R_4	$X \stackrel{c_4}{\rightarrow} B$	$a_3(\mathbf{x}) = c_4 X$	$c_4 = 3.5$

Table 5.2: Schlögl model

Additionally, the populations of species A and B are held constant, making X the only species of interest. The model is integrated with initial population values for $(A, B, X)^T$ of $(10^5, 2 \times 10^5, 248)^T$. Single trajectories were generated over the interval [0, 15] employing SSA, tau-leaping, LLA/CLE, and RRE methods of the MARS software.

Numerical results for the Schlögl model are shown in Figure 5.3.

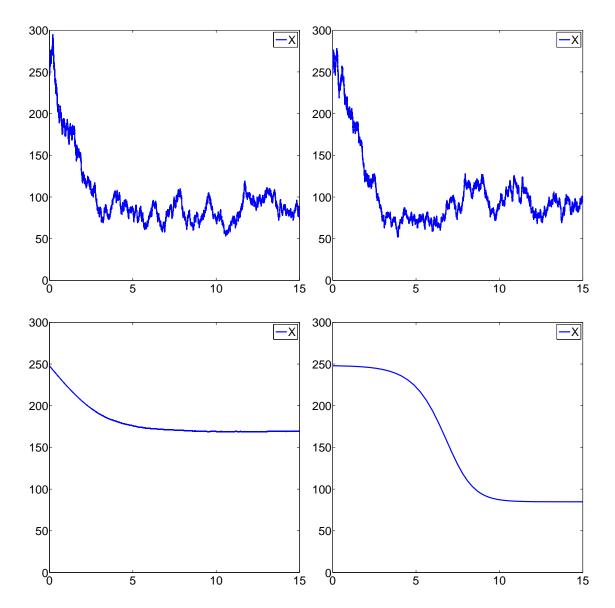


Figure 5.3: Integration of the Schlögl model over the interval [0, 15] using SSA (top left), tau-leaping (top right), LLA/CLE (bottom left), and the default MARS solver for the RRE (bottom right). The vertical axis shows population amounts, while the horizontal axis shows simulation time. The value of τ utilized by tau-leaping and LLA/CLE was automatically determined by MARS.

It is interesting to note that the LLA/CLE method exhibits almost deterministic behaviour, and the lack of noise makes the initial downward trajectory shallower, and so the estimate it produces is much higher than the noisier SSA and tau-leaping methods.

With the same initial population values of $(10^5, 2 \times 10^5, 248)^T$, histograms of the populations at the final time were then produced by simulating 10,000 trajectories. The same methods were used, with the exception of GPU generation of trajectories being substituted for RRE solver, which would be ineligible for this test. Again, the RRE model was not included as it predicts the dynamics of the biochemical system deterministically.

The results are in the following Figure 5.4.

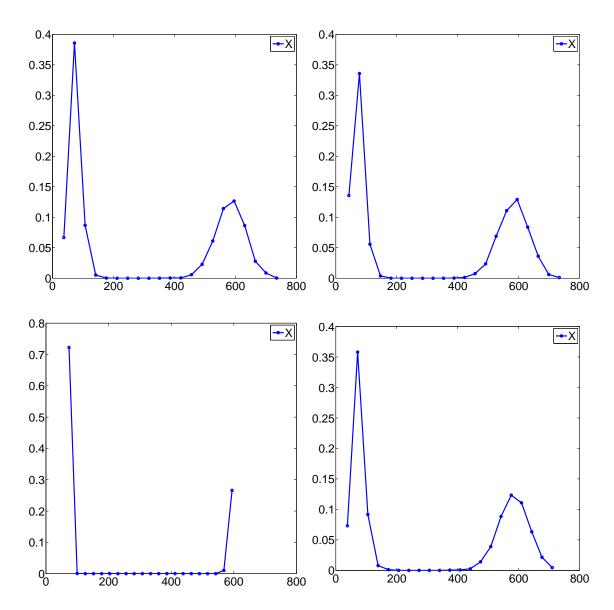


Figure 5.4: Histogram of population amounts of 10,000 trajectories at the final time T=15, after simulation of the Schlögl model over [0,15] using SSA (top left), tau-leaping (top right), LLA/CLE (bottom left), and GPU (bottom right). The vertical axis shows frequency, the horizontal axis shows final population amounts. The value of τ utilized by tau-leaping and LLA/CLE was automatically determined by MARS.

Of note, the SSA, tau-leaping, LLA/CLE trajectory generations took about 3.11×10^3 s, 9.68×10^2 s, and 3.26×10^2 s, respectively, to complete, while the GPU implementation took only about 6.46 s to complete. This represents a significant speedup of about **480**

times over the SSA, 150 times over tau-leaping, and 50 times over LLA/CLE.

5.2.1 Varying the Initial Values in the Schlögl Model

The aforementioned bifurcation behaviour exhibited by the Schlögl model is responsible for the bimodal distribution seen in Figure 5.4. This behaviour can most clearly be seen in Figure 5.5.

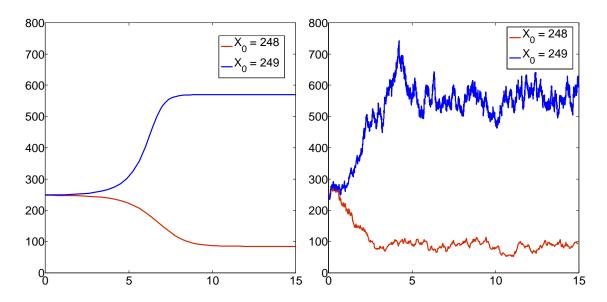


Figure 5.5: Population of species X in the Schlögl model over [0, 15] with initial population set to 248 (bottom curve) or 249 (top curve). The right graph was generated using RRE and the, left using SSA for the CME.

5.3 Multilevel Monte Carlo Tau-leaping

The accuracy of the MLMC method, and the speedup obtained, as compared with the simulating of 10,000 trajectories using SSA were determined by direct comparison on three biochemical systems of interest. In each case, the M-value required by MLMC was determined through a mix of systematic testing and trial-and-error. It should be noted that the accuracy and the speed of the MLMC method is highly dependant on both this parameter and the tolerance specified by the user. An error of 10^{-2} and an M-value of 5 typically produced the best results.

5.3.1 Goldbeter-Koshland Switch

The Goldbeter-Koshland Switch model [12] consists of six species engaged in two reversible reactions (which are split into four reactions), and two non-reversible reactions. It models a phosphorylation-dephosphorylation system containing two enzymes, E_1 and E_2 .

The relevant model data is summarized in Table 5.3.

	Reactions	Propensities	Reaction rates
R_1	$S + E_1 \stackrel{c_1}{\to} C_1$	$a_1(\mathbf{x}) = c_1 S E_1$	$c_1 = 0.05$
R_2	$C_1 \stackrel{c_2}{\to} S + E_1$	$a_2(\mathbf{x}) = c_2 C_1$	$c_2 = 0.1$
R_3	$C_1 \stackrel{c_3}{\to} P + E_1$	$a_3(\mathbf{x}) = c_3 C_1$	$c_3 = 0.1$
R_4	$P + E_2 \stackrel{c_4}{\to} C_2$	$a_4(\mathbf{x}) = c_4 P E_2$	$c_4 = 0.01$
R_5	$C_2 \stackrel{c_5}{\to} P + E_2$	$a_5(\mathbf{x}) = c_5 C_2$	$c_5 = 0.1$
R_6	$C_2 \stackrel{c_6}{\to} S + E_2$	$a_6(\mathbf{x}) = c_6 C_2$	$c_6 = 0.1$

Table 5.3: Goldbeter-Koshland Switch model

The model was integrated with with initial population values for $(S, E_1, C_1, P, E_2, C_2)^T$ of (110, 100, 30,

 $30, 100, 30)^T$. The MLMC algorithm was implemented with an M-value of 5 and a tolerance of 10^{-2} , requiring 20 single coarse trajectories at level l_0 , and 100, 20 coupled trajectories at levels $l_0/l_1, l_1/L$ respectively. SSA was utilized to generate 10,000 trajectories, with average population values taken at 100 steps over the integration. The integration interval was [0, 5].

We show the numerical results in Figure 5.6.

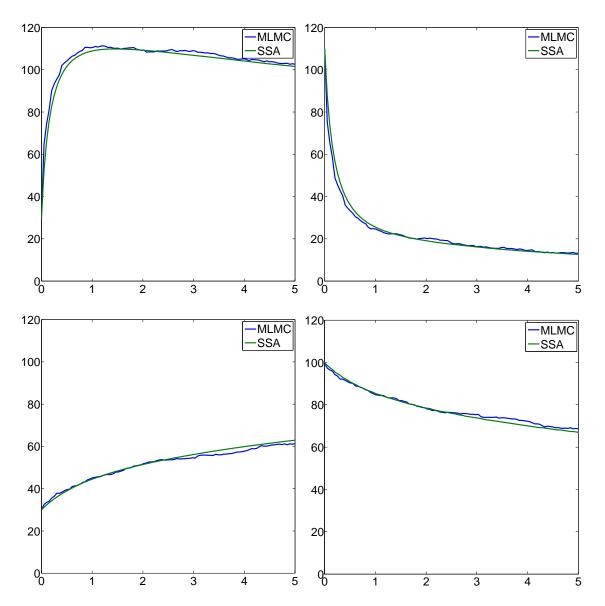


Figure 5.6: Estimated average populations for the species in the Goldbeter-Koshland Switch model computed using the MLMC method compared to the average population values taken from 10,000 trajectories generated by the SSA. The results are presented for species C_1 (top left), S (top right), C_2 (bottom left), and E_2 (bottom right). The vertical axis shows population amounts, while the horizontal axis shows simulation time. Integration was taken over [0,5].

In addition to the MLMC plots visually showing an excellent agreement with the predictions of the exact SSA strategy, the method took about 2.55 seconds to complete,

while the 10,000 SSA trajectories took about 21.19 seconds. This represents a 8.31 times speedup. The precise errors from the final population values, are given in the Table 5.4.

Species	Absolute error	Relative error
\overline{S}	6.55×10^{-1}	5.18×10^{-2}
E_1	1.05	3.67×10^{-2}
C_1	1.05	1.03×10^{-2}
P	1.44×10^{-2}	6.30×10^{-4}
E_2	1.69	2.51×10^{-2}
C_2	1.69	2.68×10^{-2}

Table 5.4: Errors for the estimated species populations in the Goldbeter-Koshland Switch model using the MLMC method compared to 10,000 SSA trajectories

5.3.2 Cyclical Reaction System

The cyclical reaction system model [12] consists of three species engaged three non-reversible reactions, forming a loop.

The relevant model data is presented in Table 5.5:

	Reactions	Propensities	Reaction rates
R_1	$A_1 \stackrel{c_1}{\to} A_2$	$a_1(\mathbf{x}) = c_1 A_1$	$c_1 = 0.1$
R_2	$A_2 \stackrel{c_2}{\to} A_3$	$a_2(\mathbf{x}) = c_2 A_2$	$c_2 = 0.1$
R_3	$A_3 \stackrel{c_3}{\to} A_1$	$a_3(\mathbf{x}) = c_3 A_3$	$c_3 = 0.1$

Table 5.5: Cyclical Reaction System model

The initial population values for $(A_1, A_2, A_3)^T$ are $(100, 80, 100)^T$. The MLMC algorithm was implemented with an M-value of 5 and a tolerance of 10^{-2} , requiring 1000 single coarse trajectories at level l_0 , and 4, 4 coupled trajectories at levels $l_0/l_1, l_1/L$ respectively. The SSA was employed to simulate 10,000 trajectories, with average population values taken at 100 steps over the integration interval. The integration was performed over the time interval [0, 20].

The numerical results are in Figure 5.7:

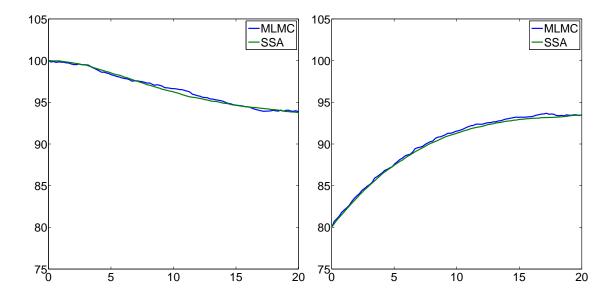


Figure 5.7: Evolution of the estimated average populations for species in the cyclical reaction system computed using MLMC compared to that for the average population values taken from 10,000 trajectories generated with the SSA. The results are for the species A_1 (left), A_2 (right). The vertical axis shows population amounts, while the horizontal axis shows simulation time. Integration was taken over [0, 20].

We remark that the MLMC plots again show an excellent agreement with the results obtained for the 10,000 SSA trajectories. In addition the method took about 2.59 seconds to complete, while the 10,000 SSA trajectories took about 25.85 seconds. This represents a 9.98 times speedup. The precise errors from the final population values are in Table 5.6.

Species	Absolute error	Relative error
$\overline{A_1}$	9.86×10^{-2}	1.05×10^{-3}
A_2	4.89×10^{-2}	5.23×10^{-4}
A_3	1.48×10^{-1}	1.59×10^{-3}

Table 5.6: Errors for the estimated species populations in the cyclical reaction system model using MLMC compared to 10,000 SSA trajectories

5.3.3 Potassium Channel

The Potassium Channel model [12] consists of five species subject to 5 reversible reactions (which are split into 10 simple reactions). Three species represent separate closed states, one species is an open state, and the last is an inactivation state.

The relevant model data is included in Table 5.7:

	Reactions	Propensities	Reaction rates
R_1	$C_1 \stackrel{c_1}{\to} C_2$	$a_1(\mathbf{x}) = c_1 S C_1$	$c_1 = 0.1$
R_2	$C_2 \stackrel{c_2}{\to} C_1$	$a_2(\mathbf{x}) = c_2 C_2$	$c_2 = 0.1$
R_3	$C_2 \stackrel{c_3}{\to} C_3$	$a_3(\mathbf{x}) = c_3 C_2$	$c_3 = 0.1$
R_4	$C_3 \stackrel{c_4}{\to} C_2$	$a_4(\mathbf{x}) = c_4 C_3$	$c_4 = 0.1$
R_5	$C_3 \stackrel{c_5}{\to} O$	$a_5(\mathbf{x}) = c_5 C_3$	$c_5 = 0.1$
R_6	$O \stackrel{c_6}{\to} C_3$	$a_6(\mathbf{x}) = c_6 O$	$c_6 = 0.1$
R_7	$O \stackrel{c_7}{ o} I$	$a_7(\mathbf{x}) = c_7 C_2$	$c_7 = 0.1$
R_8	$I \stackrel{c_8}{\to} O$	$a_8(\mathbf{x}) = c_8 C_3$	$c_8 = 0.1$
R_9	$I \stackrel{c_9}{\to} C_3$	$a_9(\mathbf{x}) = c_9 C_3$	$c_9 = 0.1$
R_{10}	$C_3 \stackrel{c_{10}}{\rightarrow} I$	$a_{10}(\mathbf{x}) = c_{10}O$	$c_{10} = 0.1$

Table 5.7: Potassium Channel model

The initial population values for the species $(C_1, C_2, C_3, O, I)^T$ are $(100, 50, 100, 50, 100)^T$. The MLMC technique was implemented with an M-value of 5 and a tolerance of 10^{-2} , requiring 1000 single coarse trajectories at level l_0 , and 4, 4 coupled trajectories at levels $l_0/l_1, l_1/L$ respectively. SSA was applied to generate 10,000 trajectories, with average population values taken at 100 steps over the integration. The system was integrated over the time interval [0, 10].

The results of our simulation using MARS are shown in Figure 5.8.

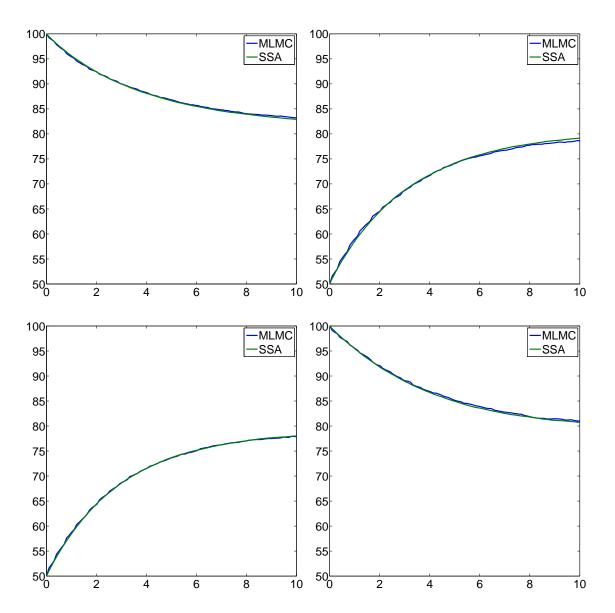


Figure 5.8: The evolution of estimated average populations for species in Potassium Channel model computed using MLMC compared to average population values taken from 10,000 SSA trajectories. The results are shown for species C_1 (top left), C_2 (top right), O (bottom left), and I (bottom right). The vertical axis shows population amounts, while the horizontal axis shows simulation time. Integration was taken over [0, 10]

As with the previous models, the numerical results for the Potassium Channel model obtained with the MLMC method and with 10,000 SSA trajectories show a very good agreement. Moreover, the method MLMC strategy took about 2.92 seconds to complete, while the 10,000 SSA trajectories took about 42.65 seconds. This represents a 14.61 times speedup. The precise errors for the final population value are given in the Table 5.8:

Species	Absolute error	Relative error
C_1	3.20×10^{-1}	3.58×10^{-3}
C_2	5.51×10^{-1}	6.96×10^{-3}
C_3	1.13×10^{-1}	1.42×10^{-3}
O	1.74×10^{-1}	2.23×10^{-3}
I	2.93×10^{-1}	3.63×10^{-3}

Table 5.8: Errors for the estimated species populations in the Potassium Channel model using MLMC compared to 10,000 SSA trajectories

Chapter 6

Conclusion

We have now analyzed the reasons for the development and implementation of stochastic methods for simulating systems of biochemical reactions. Understanding these systems is crucial to the study of organism functionality and behaviour, and so methods that allow fast simulation and predictive capabilities are valuable to the field of Systems Biology, and by extension Biology as a whole. We have introduced the various traditional approaches for modelling biochemical systems, such as the Reaction Rate Equation, as well as the development of the Chemical Master Equation and in turn the Stochastic Simulation Algorithm, tau-leaping adaptations of Stochastic Simulation Algorithm, and the Chemical Langevin Equation. Further, we discussed the concept and implementation of the Multilevel Monte Carlo Tau-leaping method, showing that it approximates the solution to the Chemical Master Equation almost as accuratly as the gold standard of 10,000 SSA trajectories, but with much reduced computational complexity.

Finally, we presented our software implementation making use of all these methods with a fair amount of capability, one which would allow anyone with an SBML file to obtain and plot data from systems of biochemical reactions with little knowledge of the mathematical techniques being used. This software is also scalable and parallalizable across either multiple CPUs or CPU cores, or a GPU, allowing for greatly reduced simulation times.

A priority area with regards to future enhancements to the software would be to implement parallelization on a GPU using Nvidia's CUDA GPU programming language. The current GPU implementation, working purely in MATLAB, has its limitations, namely in terms of flexibility. It does not allow the recording of systems states throughout the

simulation, nor currently provide an easy way to draw samples variable from a Poisson random variable. Additionally, many parameters must be hard-coded into the various function calls required, an obvious problem in dynamic software. Implementation using CUDA would solve nearly all of these problems with fewer or no workarounds, and given that it is a lower-level language, may also provide speed increases.

Implementation of adaptive tau-leaping procedures would also be a very useful addition. Adaptive tau-leaping uses a variable step size that can sidestep some of the problems explicit constant step tau-leaping procedures suffer from, primarily some populations being driven negative. In addition, adaptive strategies would be important when dealing with stiff systems, as an adaptive step-size would lend itself particularly well to simulating systems containing multiple time scales.

Moving forward, the modelling of systems of biochemical reaction will continue to be crucial to modern scientific progress. The importance of having the ability to predict and understand the behaviour of such systems cannot be overstated, and so it will likely be an area of relevance for some time to come.

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Appendix A

Source Code

Please note the source code can be downloaded in its entirety, including with the required libraries, from https://github.com/dbarrows/mars, though it may not yet be available for download at the time of publication. It should be noted that the source code download also contains the SBMLToolbox and libSBML, libraries and tools required to interact with SBML files. The source code included in this appendix does *not* include these files, it contains only the original work of the author, which is limited to components that build on top of these additional libraries and tools.

```
1 % Generates a file 'calculatePropensities.m' that will contain a function able to calculate ∠
the necessary propensities for that system.
 2 function GeneratePropensityCalculatorFile(SBMLModel, VHolder)
 4 % determine number of reactions and species present in the model
 5 numReactions = length(SBMLModel.reaction);
 6 numSpecies = length(SBMLModel.species);
 7
 8 [cNames, cValues] = GetParameters(SBMLModel);
10 % matricies to hold propensity values
11 A = zeros(numReactions,1);
12
13 V = VHolder.V;
14 vNumOfReactant = VHolder.vNumOfReactant;
15 vReactant = VHolder.vReactant;
16 vDimerMap = VHolder.vDimerMap;
17
18 fid = fopen('calculatePropensities.m','w');
19 fprintf(fid, 'function A = calculatePropensities(X)\n\n');
20
21 for i = 1:numReactions
22
23
       % set initially to that reaction's parameter
24
       format long;
25
       fprintf(fid, 'A(%d) = (%d)', i, cValues(i));
26
       % multiply current value by each ractant's value if applicable, and account foroldsymbol{arepsilon}
27
dimerisation reactions
       for k = 1:(vNumOfReactant(i));
28
29
30
           curSpeciesIndex = vReactant(i,k);
31
32
           fprintf(fid,'*X(%d)', curSpeciesIndex);
33
           % determine is reactant is part of a dimerisation reaction using dimerisation map,arksim
34
then alter propensity accordingly
35
           dimer_number = vDimerMap(curSpeciesIndex, i);
36
           if dimer_number > 1
37
               count = 1;
38
               while (count < dimer number)</pre>
                   fprintf(fid, '*(X(%d)-%d)', curSpeciesIndex, count);
39
40
                   count = count + 1;
41
               end
42
43
               fprintf(fid,'/%d', factorial(dimer_number) );
44
           end
45
       end
46
47
       fprintf(fid, ';\n', i, cValues(i) );
48 end
49
50 fprintf(fid,'\nend',numReactions);
51
52 fclose(fid);
53
54 end
```

```
1 function totalsIndecies = GenerateSpecifiedTotalsCalculatorFile(SBMLModel)
 3 numReactions = length(SBMLModel.reaction);
 4 numSpecies = length(SBMLModel.species);
 6 [speNames, speValues] = GetSpecies(SBMLModel);
 8 totalsIndecies = zeros(numSpecies,1);
10 fid = fopen('calculateSpecifiedTotals.m','w');
11 fprintf(fid, 'function X = calculateSpecifiedTotals(X)\n\n');
12
13 count = 0;
14 for i = 1:length(SBMLModel.rule)
15
       curRule = SBMLModel.rule(i);
16
17
       for j = 1:length( speNames )
           if strcmp( speNames(j), curRule.variable )
18
19
20
               totalsIndecies(count+1) = j;
21
               count = count + 1;
22
               fprintf(fid, 'X(%d) = 0', j);
23
24
               % token string array
25
               ruleToks = strsplit( curRule.formula , '+');
26
27
               for l = 1:length( ruleToks )
                   for m = 1:length(speNames)
28
29
                        if strcmp( speNames(m), ruleToks(l) )
30
                            fprintf(fid, ' + X(%d)', m);
                       end
31
32
                   end
33
               end
34
35
               fprintf(fid, ';\n', m);
36
37
               break;
38
           end
       end
39
40 end
41
42 fprintf(fid, '\nend', numReactions);
43
44 fclose(fid);
45
46 totalsIndecies = totalsIndecies(1:count);
47
48 end
```

```
1 function speConstIndecies = GetConstantSpeciesIndecies(SBMLModel)
3 numSpecies = length(SBMLModel.species);
5 speConstIndecies = zeros(numSpecies,1);
6
7 count = 0;
8 for i = 1:numSpecies
9
      if SBMLModel.species(i).constant
10
           speConstIndecies(count + 1) = i;
           count = count + 1;
11
12
      end
13 end
14
15 speConstIndecies = speConstIndecies(1:count,1);
16
17 end
```

```
1 function [cNames, cValues] = GetParameters(SBMLModel)
 3 numReactions = length(SBMLModel.reaction);
 5 % get all parameter names, values
 6 [allCNames, allCValues] = GetAllParameters(SBMLModel);
 8 % create matricies to hold parameter names, values
 9 cValues = zeros(numReactions,1);
10 cNames = cell(numReactions,1);
12 % get parameters for each individual reaction as they may not be in order
13 for i = 1:numReactions
14
15
       % attempt to get parameters from local rection context
16
       [cNamesTemp,cValuesTemp] = GetParameterFromReaction(SBMLModel.reaction(i));
17
       % if parameter values are NOT embedded in each local reaction context (return values willarksim
18
be NULL)
19
       if ( length(cNamesTemp) == 0 ) && ( length(cValuesTemp) == 0 )
20
21
           % declare parameter found flag, get string from reaction formula field, tokenize it byoldsymbol{arepsilon}
operator
22
           done = 0;
23
           kinLawString = SBMLModel.reaction(i).kineticLaw.formula;
24
           kinLawStringToks = strsplit( kinLawString ,'*');
25
           % searches for each token in the list of all parameters in the model, assigns those ∠
26
values to the correct reaction if found
           for j = 1:length(kinLawStringToks)
27
               curTok = kinLawStringToks(j);
28
29
               for k = 1:length(allCNames);
30
                    if strcmp( allCNames{k} , curTok )
31
                        cNames{i} = allCNames{k};
32
                        cValues(i) = allCValues(k);
33
                        done = 1;
34
                        break;
35
                   end
36
                   if done == 1
37
38
                        break;
39
                   end
40
               end
41
42
               if done == 1
43
                   break;
44
               end
45
46
       % if parameters were embedded in the local reaction contexts, assign them
47
           cNames(i) = cNamesTemp;
48
49
           cValues(i) = cValuesTemp;
       end
50
51 end
52
53 end
```

```
1 function GraphHist(Y, speciesToGraph, speNames, split_flag, filename, method_name)
 3
 4 num_bins = length(Y)^(1/3);
 6 specific_species_flag = 0;
 7 speIndLength = length(speciesToGraph);
 9 if speIndLength == 0
10
       end_point = min ( size(Y) );
11 else
12
       end_point = speIndLength;
13
       specific_species_flag = 1;
14 end
15
16 if ~split_flag
17
       figure
18
       hold all
19 end
20
21 for i = 1:end_point
22
23
       if specific_species_flag
24
           current_species = speciesToGraph(i);
25
       else
26
           current_species = i;
27
       end
28
29
30
       min_val = min( Y(:,current_species) );
       max_val = max( Y(:,current_species) );
31
32
33
       % determine optimal number of bins (educated guess)
34
       space = max_val - min_val + 1;
       if space > num_bins
35
36
           bins = linspace(min_val, max_val, num_bins);
37
           h = hist( Y(:,current_species) , num_bins );
38
       else
           bins = linspace(min_val, max_val, space);
39
40
           h = hist( Y(:,current_species) , space );
41
       end
42
43
       if split_flag
44
           figure
45
       end
46
47
       plot( bins, h/length(Y) , 'o-' );
48
49
       if split_flag
50
           legend( speNames(current_species) );
           xlabel('Number of Species','FontSize',12, 'FontName', 'Helvetica');
51
           ylabel('Frequency', 'FontSize', 12, 'FontName', 'Helvetica');
52
           title('Histogram of number of species at end of simulation','FontSize',16,'FontName', ∠
53
'Helvetica');
54
       end
55 end
56
57 if ~split_flag
```

```
58
       hold off
59
60
       if specific_species_flag
61
           legend( speNames(speciesToGraph) );
62
       else
63
           legend( speNames )
64
       end
65
       xlabel('Number of Species','FontSize',12, 'FontName', 'Helvetica');
66
       ylabel('Frequency', 'FontSize', 12, 'FontName', 'Helvetica');
67
68
       title_string = ['Histogram of number of species at end of simulation from model source '''

L
69
filename ''' using ' method_name];
       title(title_string, 'Fontsize', 16,'FontName', 'Helvetica');
71 end
72
73 end
```

```
1 function GraphResults(Y, time, speciesToGraph, speNames, split_flag, filename, method_name)
 3 specific_species_flag = 0;
 4 speIndLength = length(speciesToGraph);
 6 if speIndLength == 0
 7
       dims = size(Y);
 8
       end point = dims(1);
 9 else
10
       end_point = speIndLength;
11
       specific_species_flag = 1;
12 end
13
14 if ~split_flag
15
       figure
16
       hold all
17 end
18
19 for i = 1:end_point
20
21
       if specific_species_flag
22
           current_species = speciesToGraph(i);
23
       else
24
           current_species = i;
25
       end
26
27
       if split_flag
28
           figure
29
       end
30
       plot( time , Y(current_species,:) );
31
32
33
       if split_flag
34
           legend( speNames(current_species) );
           xlabel('Time', 'FontSize', 12, 'FontName', 'Helvetica');
35
           ylabel('Number of Species', 'FontSize', 12, 'FontName', 'Helvetica');
36
           title('Species vs time using SSA', 'FontSize', 16, 'FontName', 'Helvetica');
37
38
       end
39 end
40
41 if ~split flag
       hold off
42
43
44
       if specific_species_flag
45
           legend( speNames(speciesToGraph) );
       else
46
47
           legend( speNames )
48
       end
49
       xlabel('Time', 'FontSize', 12, 'FontName', 'Helvetica');
50
       ylabel('Number of Species', 'FontSize', 12, 'FontName', 'Helvetica');
51
52
       title_string = ['Species vs time from model source ''' filename ''' using ' method_name];
53
       title(title_string, 'FontSize', 16, 'FontName', 'Helvetica');
54
55 end
56
57 end
```

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```
1 function varargout = MARS(filename, varargin)
  3 % Options:
  4 %
  5 % 'Hist'
                - generate a histogram of the results of 10,000 trajecories
  6 % 'Verbose' - enable diagnostic outputs
  7 % 'Time'
               - max time to run the simulation for
  8 % 'Record' - step size between recording simulation state information
  9 % 'Tau'
                use tau-leaping
 10 % 'CLE'
                - use Chemical Langevin Equation
 11 % 'RRE'
                - use raction rate equations
 12 % 'GPU'
                - use the system's CUDA-supported GPU for multiple trajectory generation
 13 % 'MLMC'
                - generate histogram using Multi-level Monte-Carlo simulation (experimental)
 14 % 'Error'
                - error to use for MLMC method
 15 % 'Steps'
               - number of data points to generate over the integration interval for all non-GPU
parallel methods
 16 % 'Graph'

    plot a graph of the results

 17
 18 % default values for user-provided arguments
 19 hist_flag
                    = 0;
 20 verbose_flag
                    = 0;
 21 tau flag
                    = 0;
 22 cle_flag
                    = 0;
 23 rre flag
                    = 0;
 24 stiff_flag
                    = 0;
 25 split_flag
                    = 0;
 26 keep_flag
                    = 0;
 27 record flag
                    = 0;
 28 gpu flag
                    = 0:
 29 graph_flag
                    = 0;
 30 mlmc_flag
                    = 0;
 31 m_flag
                    = 0;
 32 err_flag
                    = 0;
 33 steps_flag
                    = 0;
 34 tfinal
                    = 50;
 35 recordStep
                    = 20;
 36 numSteps
                    = 100;
 37 err
 38 speciesToGraph = [];
 39
 40 i = 1;
 41 while (1+i) <= nargin
 42
        switch varargin{i}
 43
            case 'Hist'
 44
                hist_flag = 1;
 45
            case 'Verbose'
 46
 47
                verbose_flag = 1;
 48
 49
            case 'Time'
 50
                if (i+2) > nargin
 51
                    disp( sprintf('\nSimulation time argument missing.\n') );
 52
                    return;
 53
                else
                    i = i + 1;
 54
 55
                    time_arg = varargin{i};
 56
                    if ~isnumeric(time arg)
 57
                        disp( sprintf('\nSimulation time argument must be a number.\n') );
```

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```
58
                         return;
 59
                     else
 60
                         tfinal = time_arg;
 61
                     end
 62
                end
 63
 64
            case 'Record' % get record step argument, check for validity (integer)
 65
                if (i+2) > nargin
 66
                     disp( sprintf('\nRecord step size argument missing.\n') );
 67
 68
                else
 69
                     i = i + 1;
 70
                     record_arg = varargin{i};
 71
                     if ~isnumeric(record_arg) || mod(record_arg,1) ~= 0
 72
                         disp( sprintf('\nRecord step size argument must be an integer.\n') );
 73
                         return;
 74
                     else
 75
                         recordStep = record_arg;
 76
                         record_flag = 1;
 77
                     end
 78
                end
 79
 80
            case 'Tau' % use tau-leaping, get value to use for tau
 81
                if (i+2) > nargin
 82
                    tau = 0;
 83
                else
 84
                     next_arg = varargin{i+1};
 85
                     if isnumeric(next arg)
 86
                         tau = next_arg;
 87
                         i = i + 1;
 88
                     else
 89
                         tau = 0;
 90
                     end
 91
                end
 92
                tau_flag = 1;
 93
 94
            case 'CLE' % use Langevin leaping algorithm, get value to use for tau
 95
                if (i+2) > nargin
 96
                     tau = 0;
 97
                else
 98
                     next arg = varargin{i+1};
 99
                     if isnumeric(next arg)
100
                         tau = next_arg;
101
                         i = i + 1;
102
                     else
103
                         tau = 0;
104
                     end
105
                end
106
                cle_flag = 1;
107
108
            case 'MLMC' % use MLMC method, get value to use for M, defaults to 100 steps
109
                if (i+2) > nargin
110
                    M = 0;
111
                else
112
                     m arg = varargin{i+1};
113
                     if isnumeric(m_arg) && mod(m_arg,1) ~= 0
114
                         disp( sprintf('\nMLMC M-value argument must be an integer.\n') );
115
                         return;
```

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```
116
                     elseif isnumeric(m_arg) && mod(m_arg,1) == 0
117
                         M = m arg;
                         i = i + 1;
118
119
                         m_flag = 1;
120
                     else
121
                         M = 0;
                     end
122
123
                end
124
                mlmc flag = 1;
125
126
            case 'Steps' % get specific numer of steps to generate for parallel methods not on a∠
GPU
127
                if (i+2) > nargin
                     disp( sprintf('\nNumber of steps size argument missing.\n') );
128
129
                     return;
130
                else
131
                     step_arg = varargin{i+1};
132
                     if isnumeric(step_arg) && mod(step_arg,1) ~= 0
133
                         disp( sprintf('\nNumber of steps argument must be an integer.\n') );
134
135
                     elseif isnumeric(step_arg) && mod(step_arg,1) == 0
136
                         numSteps = step_arg;
137
                         i = i + 1;
138
                     else
139
                         disp( sprintf('\nNumber of steps size argument missing or invalid.\n') );
140
                         return:
141
                     end
142
                end
143
144
            case 'Error' % get error to use for MLMC method, overrides default
145
                if (i+2) > nargin
146
                     disp( sprintf('\nError argument missing.\n') );
147
                     return;
                else
148
149
                     i = i + 1;
150
                     err_arg = varargin{i};
151
                     if ~isnumeric(err_arg)
                         disp( sprintf('\nError argument missing.\n') );
152
                         return;
153
154
                     elseif isnumeric(err_arg) && err_arg < 0</pre>
155
                         disp( sprintf('\nError must be a positive number.\n') );
156
                     else
157
                         err = err_arg;
158
                     end
159
                end
160
161
            case 'Graph' % whether or not to grapht the results, and if so for which species∠
(default is all)
162
                if (i+2) > nargin
163
                     speciesToGraph = [];
164
                else
165
                     next_arg = varargin{i+1};
166
                     if isvector(next_arg) && isnumeric(next_arg)
167
                         speciesToGraph = next_arg;
168
                         i = i + 1;
169
                     else
170
                         speciesToGraph = [];
171
                     end
```

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```
172
                end
173
                graph_flag = 1;
174
175
            case 'RRE'
176
                rre_flag = 1;
177
            case 'Stiff'
178
179
                stiff_flag = 1;
180
            case 'Split'
181
182
                split_flag = 1;
183
            case 'Keep'
184
185
                keep_flag = 1;
186
187
            case 'GPU'
188
                gpu_flag = 1;
189
190
            otherwise
191
                disp( sprintf('\nInvalid option detected at argument %d.\n',i) );
192
193
        end
194
        i = i + 1;
195 end
196 if (tau_flag + cle_flag + rre_flag + mlmc_flag + gpu_flag) > 1
197
        disp( sprintf('\nInvalid options: multiple methods selected. You may only pick one of ∠
CLE, Tau-Leaping, RRE, MLMC, or GPU\n') );
198
        return
199 end
200
201 \text{ if tfinal} == 0
202
        disp( sprintf('\nInvalid final time argument\n') );
203
        return
204 end
205
206 if recordStep == 0
207
        disp( sprintf('\nInvalid record step size argument\n') );
208
209 end
210
211 if numSteps == 0
        disp( sprintf('\nInvalid number of steps argument\n') );
212
213
        return
214 end
215
216 if m_flag && M < 2
217
        disp( sprintf('\nMLMC M-value must be an integer greater than 1\n') );
218
        return
219 end
220
221 addpath(genpath('./toolbox/SBMLToolbox'));
222
223 platform_str = computer;
224
225 % get type of platform so proper libraries can be added to path, currently only PC, Mac⊌
supported
226 switch platform_str
227
        case 'MACI64'
```

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```
228
            addpath(genpath('./toolbox/libSBML/mac'));
229
        case 'PCWIN'
            addpath(genpath('./toolbox/libSBML/win32'));
230
231
        case 'PCWIN64'
            addpath(genpath('./toolbox/libSBML/win64'));
232
233
        case 'GLNXA64'
234
            addpath(genpath('./toolbox/libSBML/linux'));
235
        otherwise
236
            disp('Platform not supported');
237
            return;
238 end
239
240 % create files to be filled, then close all
241 file_list = {'calculatePropensities.m';...
                'calculateSpecifiedTotals.m';...
243
                'RRE_functions.m';...
244
                'fireGpuTrajectories.m'};
245
246 num_files = length(file_list);
247 for i = 1:num_files
248
        cur_file = file_list{i};
249
        fid = fopen(cur_file,'w');
250
        fclose(fid);
251 end
252
253 % get system (model) inforamtion from SBML file
254 SysInf = SSA_setup(filename, verbose_flag);
255 numSpecies
                      = SysInf.numSpecies;
256 numReactions
                      = SysInf.numReactions;
257 speNames
                      = SysInf.speNames;
258 speValues
                      = SysInf.speValues;
259 cNames
                      = SysInf.cNames;
260 cValues
                      = SysInf.cValues;
261 speConstIndecies = SysInf.speConstIndecies;
262 totalsIndecies
                      = SysInf.totalsIndecies;
263 VHolder
                      = SysInf.VHolder;
264
265 % check for bad species-to-graph entries
266 if graph_flag && ~mlmc_flag
        numSpeToGraph = length(speciesToGraph);
267
268
        if numSpeToGraph ~= 0
269
            for i = 1:numSpeToGraph
270
271
                curIndex = speciesToGraph(i);
272
                if curIndex > numSpecies || curIndex < 1</pre>
273
                    disp( sprintf(['Error: invalid species index provided, exceeds number of ✓
species in system or is less than 1.'...
274
                                   ' Graph will not be displayed.\n']) );
275
                    graph_flag = 0;
276
                end
277
                for j = 1:(i-1)
278
279
                    checkIndex = speciesToGraph(j);
280
                    if checkIndex == curIndex
                        disp( sprintf('Error: invalid species index provided, duplicate index.

Graph will not be displayed.\n') );
282
                        graph_flag = 0;
283
                    end
```

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```
284
                end
285
286
            end
287
        end
288 end
289
290 method_name = '';
291 rehash
292
293 if gpu_flag
294
        Y = SSA_gpu(filename, SysInf, tfinal, verbose_flag);
295
        method_name = 'SSA on GPU';
296
297 elseif mlmc flag
298
        %open parallel pool based on installed toolbox version
299
        version_less_flag = verLessThan('distcomp', '6.3');
300
        if version_less_flag
301
            matlabpool open;
302
        else
303
            parpool;
304
        end
305
306
        [Mean, Step] = MLMCGen(SysInf, tfinal, numSteps, verbose_flag, split_flag, ∠
speciesToGraph, graph_flag, M, err);
307
        Y = Mean;
308
        varargout{3} = Step;
309
        time = linspace(0,tfinal,numSteps);
310
        varargout{2} = time;
        method_name = 'MLMC';
311
312
        % close parallel pool
313
314
        if version_less_flag
315
            matlabpool close;
316
        else
317
            delete(gcp);
        end
318
319
320 elseif hist_flag
321
        %open parallel pool based on installed toolbox version
        version_less_flag = verLessThan('distcomp', '6.3');
322
323
        if version less flag
324
            matlabpool open;
325
        else
326
            parpool;
327
        end
328
329
        % use indicated method to generate trajectories accross multiple CPUs or CPU cores
330
        if tau flag
            [Y,Mean,Std] = SSAGen_parfor_tauleap(SysInf, tfinal, recordStep, verbose_flag, tau, ∠
331
speciesToGraph, numSteps, graph_flag, 0);
            method_name = 'SSA with tau-leaping on parallel CPUs';
332
333
        elseif cle_flag
            [Y,Mean,Std] = SSAGen_parfor_cle(SysInf, tfinal, recordStep, verbose_flag, tau, ∠
334
speciesToGraph, numSteps, graph_flag);
335
            method name = 'CLE on parallel CPUs';
336
        elseif rre flag
337
            disp( sprintf('\n''Hist'' is not a valid option to use with the Reaction Rate⊭
Equation method\n') );
```

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```
338
        else
339
            [Y,Mean,Std] = SSAGen parfor(SysInf, tfinal, recordStep, verbose flag, ∠
speciesToGraph, numSteps, graph_flag);
            method_name = 'SSA on parallel CPUs';
340
341
        end
342
343
        varargout{2} = Mean;
344
        varargout{3} = Std;
345
346
        % close parallel pool
347
        if version_less_flag
348
            matlabpool close;
349
        else
350
            delete(gcp);
351
        end
352
353 else
        % generate single trajectory based on indicated method
354
355
        if tau_flag
356
            [time, Y] = SSAGen_tauleap(SysInf, tfinal, recordStep, verbose_flag, tau);
357
            method_name = 'SSA with tau-leaping';
358
        elseif cle flag
359
            [time, Y] = SSAGen_cle(SysInf, tfinal, recordStep, verbose_flag, tau);
360
            method name = 'CLE';
361
        elseif rre flag
362
            if record_flag
                disp(sprintf('\nWarning: ''Record'' argument will be ignored - not valid with 
363
Reaction Rate Equation method\n'));
364
            [time, Y] = RREGen(SysInf, tfinal, verbose_flag, stiff_flag);
365
366
            method name = 'RRE';
367
        else
368
            [time, Y] = SSAGen(SysInf, tfinal, recordStep, verbose_flag);
369
            method_name = 'SSA';
370
        end
371
372
        varargout{2} = time;
373 end
374
375 varargout\{1\} = Y;
376
377 arg_type = class(filename);
378 switch arg_type
379
        case 'struct'
380
            filename = filename.name;
381 end
382
383 % graph end of simulation histogram is using a parallel method and graph flag has been set
384 if graph_flag
385
        if gpu_flag || hist_flag
            GraphHist(Y, speciesToGraph, speNames, split_flag, filename, method_name);
386
387
        else
            GraphPlot(Y, time, speciesToGraph, speNames, split_flag, filename, method_name);
388
389
        end
390 end
391
392 % keep temporary files if indicated
393 if ~keep flag
```

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```
1 function [Y, Step] = MLMCGen(SysInf, tfinal, numSteps, verbose_flag, split_flag, 
speciesToGraph, graph_flag, M, err)
                      = SysInf.numSpecies;
 3 numSpecies
                      = SysInf.numReactions;
 4 numReactions
 5 speNames
                      = SysInf.speNames;
 6 speValues
                      = SysInf.speValues;
 7 cNames
                      = SysInf.cNames;
 8 cValues
                      = SysInf.cValues;
 9 speConstIndecies = SysInf.speConstIndecies;
 10 totalsIndecies
                      = SysInf.totalsIndecies;
11 VHolder
                      = SysInf.VHolder;
12
13 % initial values
14 X = speValues;
15 numSteps = numSteps - 1;
16
17 if err == 0
18
       err = 1/100;
19 end
20
21 % extract V from VHolder and display
22 V = VHolder.V;
23
24 if verbose flag
25
        disp( sprintf('Stoichiometric Matrix:\n') ); disp(V);
26 end
27
28 % matricies to hold propensity values, number of species present after each step, and the ∠
length of each step
29 A = zeros(numReactions,1);
30
31 % parameters
32 N = max(X);
33
34 % default M
35 \text{ if } M == 0
 36
       M = 3;
37 end
38
39 alp = zeros(numSpecies,1);
40 for i = 1:numSpecies
41
        val = X(i);
 42
        if val == 0
 43
            alp(i) = 0;
 44
        else
 45
            alp(i) = log(val)/log(N);
 46
        end
47 end
48
49 bet = zeros(numReactions,1);
 50 for i = 1:numReactions
51
        val = cValues(i);
52
        if val ~= 0
53
            bet(i) = log(val)/log(N);
 54
        end
55 end
 56
```

```
57 V_pos = -V;
 58 V_{pos}(V_{pos} < 0) = 0;
 60 % get gamma value from largest of candidates
 61 \text{ gam} = -Inf;
 62 for i = 1:numSpecies
 63
        for k = 1:numReactions
 64
            if V(i,k) \sim 0
 65
                 gam_can = bet(k) + dot(V_pos(:,k),alp) - alp(i);
 66
                 if gam_can > gam
 67
                     gam = gam_can;
 68
                 end
 69
            end
 70
        end
 71 end
72
 73 % get rho value from largest of candidates
 74 \text{ rho} = Inf;
 75 for k = 1:numReactions
 76
        for i = 1:numSpecies
 77
            if V(i,k) ~= 0
 78
                 rho_can = alp(i);
 79
                 if rho_can < rho</pre>
                     rho = rho_can;
 80
 81
                 end
 82
            end
        end
 83
 84 end
 85
 86 L = ceil(abs(log(err)));
 88 % should have three levels
 89 if L <= 2
 90
        l_0 = 0;
 91 else
 92
        l_0 = L - 2;
 93 end
 94
 95 num_levels = L - l_0 + 1;
 97 % get required number of coarsest trajectories
 98 n 0 = 4 * ceil( (N^-rho * N^-gam * err^-2) / 4 );
 99
100 % get level step sizes and required number of trajectories
101 h_l = zeros(num_levels, 1);
102 n_l = zeros(num_levels, 1);
103 for i = 1:num_levels
104
        l = l 0 + i - 1;
        h_l(i) = tfinal/(M^l);
105
        n_l(i) = ceil( N^-rho * N^gam * (L - l_0) * h_l(i) * err^-2 );
106
107 end
108
109 % make each n_l divisible by 4
110 for i = 1:num_levels
        val = n l(i);
112
        while mod(val, 4) \sim = 0
113
            val = val+1;
114
        end
```

```
115
        n_l(i) = val;
116 end
117
118 % print information if required
119 if verbose_flag
        fprintf('N:\t%d\n', N);
120
        fprintf('Gamma:\t%d\n', gam);
121
122
        fprintf('Rho:\t%d\n', rho);
123
        fprintf('M:\t%d\n', M);
124
        fprintf('Error:\t%d\n', err);
        fprintf('Granularities:\n\n');
125
126
            disp(h l);
        fprintf('Number of trajectories at each level:\n\n');
127
128
            disp(n 0);
129
            disp(n_l(2:num_levels));
130 end
131
132 num_trajectories = sum(n_l);
133
134 interval = tfinal/(numSteps+1);
135
136 % level 0
137 [~, Mean_coarse, ~] = SSAGen_parfor_tauleap(SysInf, tfinal, 0, 0, h_l(1), speciesToGraph, ∠
numSteps+1, 0, n_0);
138
139 Y = Mean_coarse;
140 time = linspace(0,tfinal,numSteps+1);
                          ----- % start MLMC
142 % ---
143
144 for i = 2:num_levels
145
146
        num_runs = n_l(i);
147
        Y_sub = zeros( num_runs , numSpecies, numSteps+1);
148
149
150
        parfor k = 1:num_runs
151
            % setup that level trajectory
152
153
            hl
                    = h_l(i);
154
            hl 1
                    = M*hl;
            ι
                        = 10 + i - 1;
155
                        = X;
156
            zl
            zl_1
                        = X;
157
                        = zeros(numSpecies, numSteps+1);
158
            Ζl
159
            Zl_1
                        = zeros(numSpecies, numSteps+1);
160
            Zl(:,1)
                        = X;
161
            Zl_1(:,1)
                        = X;
162
            t
                        = 0;
                        = 2;
163
            n
164
            while n <= (numSteps+1)</pre>
165
166
167
                lam_bot = calculatePropensities(zl_1)';
168
                A = zeros(numReactions, 3);
169
170
                for j = 1:M
171
```

```
172
                     lam_top = calculatePropensities(zl)';
173
174
                    % (a)
175
                    A(:,1) = min(lam_top, lam_bot);
176
                    A(:,2) = lam_{top} - A(:,1);
177
                    A(:,3) = lam_bot - A(:,1);
178
179
                    % (b)
180
                    Lam = poissrnd(A*hl);
181
                    % (c)
182
                    delta_top = Lam(:,1) + Lam(:,2);
183
184
                    delta_bot = Lam(:,1) + Lam(:,3);
                    zl = zl + V*delta_top;
185
186
                    zl_1 = zl_1 + V*delta_bot;
187
188
                    zl(speConstIndecies) = speValues(speConstIndecies);
                     zl_1(speConstIndecies) = speValues(speConstIndecies);
189
190
                    zl = calculateSpecifiedTotals(zl);
191
                    zl_1 = calculateSpecifiedTotals(zl_1);
192
193
                end
194
195
                t = t + hl 1;
196
197
                % record
198
                if t > ((n-1)*interval)
199
                    Zl(:,n) = zl;
200
                    Zl_1(:,n) = zl_1;
201
                    n = n + 1;
202
                end
203
            end
204
205
            data = Zl - Zl_1;
206
            Y_{sub}(k,:,:) = data;
207
208
        end
209
210
        Mean_level = zeros(numSpecies, numSteps+1);
211
212
        for i = 1:numSpecies
213
            for j = 1:(numSteps+1)
214
                Mean(i,j) = mean(Y_sub(:,i,j));
215
            end
216
        end
217
218
        Y = Y + Mean_level;
219
220 end
221
222 Step = h_l(length(h_l));
223
224 end
```

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```
1 function [time, Y] = RREGen(SysInf, tfinal, verbose_flag, stiff_flag)
  3 numSpecies
                      = SysInf.numSpecies;
  4 numReactions
                      = SysInf.numReactions;
  5 speNames
                      = SysInf.speNames;
                      = SysInf.speValues;
  6 speValues
                      = SysInf.cNames;
  7 cNames
  8 cValues
                      = SysInf.cValues;
  9 speConstIndecies = SysInf.speConstIndecies;
 10 totalsIndecies
                      = SysInf.totalsIndecies;
 11 VHolder
                      = SysInf.VHolder;
 12
 13 if verbose_flag
        disp( sprintf('\nNumber of species types:\n') ); disp(numSpecies);
 15
        disp( sprintf('\nNumber of reactions:\n') ); disp(numReactions);
 16 end
 17
 18 if verbose_flag
        disp( sprintf('\nParameter names:\n') ); disp(cNames);
 19
 20
        disp( sprintf('\nParameter values:\n') ); disp(cValues);
 21 end
 23 if verbose_flag
        disp( sprintf('\nSpecies'' names:\n') ); disp(speNames);
 24
        disp( sprintf('\nSpecies'' initial amounts:\n') ); disp(speValues);
 25
 26 end
 27
 28 % holder strings for RHS of RREs
 29 for i = 1:numReactions
        A\{i\} = '';
 30
 31 end
 32 A = A';
 33
 34 V = VHolder.V;
 35 vNumOfReactant = VHolder.vNumOfReactant;
 36 vReactant = VHolder.vReactant;
 37 vDimerMap = VHolder.vDimerMap;
 39 if verbose_flag
        disp( sprintf('Stoichiometric Matrix:\n') ); disp(V);
 40
 41 end
 42
 43 for i = 1:numReactions
 44
 45
        % set initially to that reaction's parameter
        format long;
 46
 47
        A{i} = strcat( A{i} , num2str( cValues(i) ) );
 48
        % multiply current value by each reactant's value if applicable, and account foroldsymbol{arepsilon}
 49
dimerisation reactions
        for k = 1:(vNumOfReactant(i));
 50
 51
 52
            curSpeciesIndex = vReactant(i,k);
 53
 54
            A{i} = strcat( A{i} , sprintf('*X(%d)',curSpeciesIndex) );
 55
            % determine if reactant is part of a dimerisation reaction using dimerisation map, \checkmark
then alter propensity accordingly
```

```
57
            dimer_number = vDimerMap(curSpeciesIndex, i);
 58
            if dimer number > 1
 59
                for j = 1:(dimer_number-1)
                    A\{i\} = strcat(A\{i\}, sprintf('*(X(%d)-%d)', curSpeciesIndex, j));
 60
 61
                end
 62
 63
                A{i} = strcat( A{i} , sprintf('/%d', factorial(dimer_number) ) );
 64
            end
 65
        end
 66 end
 67
 68 fid = fopen('RRE functions.m','w');
 69 fprintf(fid, 'function dXdt = RRE_functions(t,X)');
 70
 71 fprintf(fid, '\n\ndXdt = zeros(%d,1);\n\n', numSpecies);
 72
 73 for i = 1:numSpecies
 74
 75
        fprintf(fid, 'dXdt(%d) = 0',i);
 76
 77
        if ~ismember(i,speConstIndecies)
 78
            for j = 1:numReactions
 79
                if V(i,j) ~= 0
                    fprintf(fid, ' + %d*%s', V(i,j), A{j});
 80
 81
                end
 82
            end
 83
        end
 84
 85
        fprintf(fid,';\n');
 86
 87 end
 88
 89 fprintf(fid, '\nend');
 90 fclose(fid);
 92 %tspan = linspace(0,tfinal,tfinal);
 93 tspan = [0 tfinal];
 95 disp( sprintf('======Starting Solver=======') )
 96
 97 if stiff flag
        [time,y] = ode15s(@RRE functions,tspan,speValues);
 98
99 else
        [time,y] = ode45(@RRE_functions,tspan,speValues);
100
101 end
102
103 Y = y';
104
105 if length(totalsIndecies) ~= 0
        for i = 1:length(time)
106
107
            Y(:,i) = calculateSpecifiedTotals(Y(:,i));
108
        end
109 end
110
111 if verbose flag
        disp(sprintf('\nSpecies'' final amounts:\n'));
112
113
        Amount = Y(:, length(Y));
        dataTable = table(Amount, 'RowNames', speNames);
114
```

```
115          disp(dataTable);
116 end
117
118 end
```

```
1 function [Y, X, time, run_time] = SingleTrajectory(V, X, speConstIndecies, numSpecies, ✓
speValues, tfinal, recordStep, verbose_flag)
 3 % set max muber of data points for each chunk of the recorded values matrix
 4 numMaxDataPoints = 10000;
 6 Y = zeros(numSpecies, numMaxDataPoints);
 7 time = zeros(1, numMaxDataPoints);
9 % assign initial values recorded values
10 Y(:, 1) = X;
11 time(1) = 0;
12
13 % initial values
14 t = 0;
15 count = 1;
16
17 speConstIndeciesLength = length(speConstIndecies);
18
19 if verbose_flag
20
       disp( sprintf('\n==========================\n') );
21 end
22
23 tic
24
25 while t < tfinal
26
27
       % calculate value of each propensity at that step
28
29
       A = calculatePropensities(X);
30
31
32
       asum = sum(A);
33
34
       % break out of simulation if all species are consumed
35
       if asum == 0
36
           if verbose_flag
               disp(sprintf('\n=======REACTION HALTED - ALL SPECIES COMSUMED=======\n'));
37
               disp(sprintf('Final time was %f', t) );
38
39
           end
40
           Y(:, ceil(count/recordStep) + 1) = X;
41
42
           time( ceil(count/recordStep) + 1 ) = t;
43
44
           break
45
       end
46
       j = min( find( rand < cumsum(A/asum) ) );</pre>
47
48
       tau = log(1/rand)/asum;
49
       X = X + V(:,j);
50
51
52
53
       X = calculateSpecifiedTotals(X);
54
55
       for i = 1:speConstIndeciesLength
56
57
           X(speConstIndecies(i)) = speValues(speConstIndecies(i));
```

```
58
       end
59
60
       t = t + tau;
61
       if mod(count, recordStep) == 0
62
63
           Y(:, (count/recordStep) + 1) = X;
64
           time(count/recordStep + 1) = t;
65
       end
66
67
       count = count + 1;
68 end
69
70 run_time = toc;
72 Y = Y(: ,1:(floor(count/recordStep)));
73 time = time( 1:(floor(count/recordStep)) );
74
75 if verbose_flag
       disp( sprintf('\n%d steps taken\n', count ) );
76
77
       disp( sprintf('%d steps recorded\n', floor(count/recordStep) ) );
78 end
79
80 end
```

```
1 function [Y, X, time, run_time] = SingleTrajectory_cle(V, X, speConstIndecies, numSpecies, ✓
speValues, tfinal, recordStep, verbose_flag, tau)
 3 % set max muber of data points for each chunk of the recorded values matrix
 4 numMaxDataPoints = 10000;
 6 Y = zeros(numSpecies, numMaxDataPoints);
 7 time = zeros(1, numMaxDataPoints);
9 % assign initial values recorded values
10 Y(:, 1) = X;
11 time(1) = 0;
12
13 % initial values
14 t = 0;
15 count = 1;
16
17 speConstIndeciesLength = length(speConstIndecies);
18
19 if verbose_flag
20
       disp( sprintf('\n==========\n') );
21 end
22
23 tic
24
25 while t < tfinal
26
27
       % calculate value of each propensity at that step
28
29
      A = calculatePropensities(X);
30
31
32
      % break out of simulation if all species are consumed
33
       if cumsum(A) == 0
34
           if verbose flag
               disp(sprintf('\n=======REACTION HALTED - ALL SPECIES COMSUMED=======\n'));
35
               disp(sprintf('Final time was %f', t) );
36
37
38
           Y(:, floor(count/recordStep) + 1) = X;
39
           time( floor(count/recordStep) + 1) = t;
40
41
42
           break
43
       end
44
45
      % get sampling of random variables and sub into CLE formula
46
       d = tau*A + sqrt(abs(tau*A)) * rand;
47
48
      % update values
49
      X = X + V * d';
50
51
      X = calculateSpecifiedTotals(X);
52
53
54
55
       for i = 1:speConstIndeciesLength
56
           X(speConstIndecies(i)) = speValues(speConstIndecies(i));
57
       end
```

```
58
59
       t = t + tau;
60
61
       if mod(count, recordStep) == 0
           Y(:, (count/recordStep) + 1) = X;
62
63
           time(count/recordStep + 1) = t;
64
65
66
       count = count + 1;
67 end
68
69 run_time = toc;
70
71 Y = Y(: ,1:(floor(count/recordStep)));
72 time = time( 1:(floor(count/recordStep)) );
73
74 if verbose_flag
       disp( sprintf('\n%d steps taken\n', count-1 ) );
75
       disp( sprintf('%d steps recorded\n', floor(count/recordStep)-1 ) );
76
77 end
78
79 end
```

```
1 function [Y, X, time, run_time] = SingleTrajectory_tauleap(V, X, speConstIndecies, numSpecies, ∠
speValues, tfinal, recordStep, verbose_flag, tau)
 3 % set max muber of data points for each chunk of the recorded values matrix
 4 numMaxDataPoints = 10000;
 6 Y = zeros(numSpecies, numMaxDataPoints);
 7 time = zeros(1, numMaxDataPoints);
9 % assign initial values recorded values
10 Y(:, 1) = X;
11 time(1) = 0;
12
13 % initial values
14 t = 0;
15 count = 1;
16
17 speConstIndeciesLength = length(speConstIndecies);
18
19 if verbose_flag
20
       disp( sprintf('\n===========\n') );
21 end
22
23 tic
24
25 while t < tfinal
26
27
       % calculate value of each propensity at that step
28
29
       A = calculatePropensities(X);
30
31
32
      % break out of simulation if all species are consumed
33
       if cumsum(A) == 0
34
           if verbose flag
               disp(sprintf('\n=======REACTION HALTED - ALL SPECIES COMSUMED=======\n'));
35
               disp(sprintf('Final time was %f', t) );
36
37
           end
38
39
           Y(:, floor(count/recordStep) + 1) = X;
           time( floor(count/recordStep) + 1) = t;
40
41
42
           break
43
       end
44
45
       % get sampling of poisson random variables
46
       pois_rand_vars = poissrnd(A*tau);
47
48
      % update values
49
      X = X + V * pois_rand_vars';
50
51
      X = calculateSpecifiedTotals(X);
52
53
54
55
       for i = 1:speConstIndeciesLength
56
           X(speConstIndecies(i)) = speValues(speConstIndecies(i));
57
       end
```

```
58
59
       t = t + tau;
60
61
       if mod(count, recordStep) == 0
           Y(:, (count/recordStep) + 1) = X;
62
63
           time(count/recordStep + 1) = t;
64
65
66
       count = count + 1;
67 end
68
69 run_time = toc;
70
71 Y = Y(: ,1:(floor(count/recordStep)));
72 time = time( 1:(floor(count/recordStep)) );
73
74 if verbose_flag
       disp( sprintf('\n%d steps taken\n', count-1 ) );
75
76
       disp( sprintf('%d steps recorded\n', floor(count/recordStep)-1 ) );
77 end
78
79 end
```

```
1 function Y = SSA_gpu(filename, SysInf, tfinal, verbose_flag)
 3 numSpecies
                     = SysInf.numSpecies;
 4 numReactions
                     = SysInf.numReactions;
 5 speNames
                     = SysInf.speNames;
                     = SysInf.speValues;
 6 speValues
 7 cNames
                     = SysInf.cNames;
 8 cValues
                     = SysInf.cValues;
 9 speConstIndecies = SysInf.speConstIndecies;
10 totalsIndecies
                     = SysInf.totalsIndecies;
11 VHolder
                     = SysInf.VHolder;
12 gpu = gpuDevice();
13
14 if verbose_flag
       disp( sprintf('GPU Device detected:\n') );
15
16
       disp(gpu);
17 end
18
19 V = VHolder.V;
20 vNumOfReactant = VHolder.vNumOfReactant;
21 vReactant = VHolder.vReactant;
22 vDimerMap = VHolder.vDimerMap;
23
24 fid = fopen('fireGpuTrajectories.m','w');
25 fprintf(fid, 'function Y = fireGpuTrajectories(VHolder, verbose_flag)\n\n');
26
27 fprintf(fid, 'V = VHolder.V;\n\n');
29 for i = 1:numSpecies
       fprintf(fid, 'x%d = %d;\n', i, speValues(i));
30
31 end
32
33 fprintf(fid, '\ntfinal = %d;\n\n', tfinal);
35 fprintf(fid, '\tfunction [input');
36 for i = 1:numSpecies
37
       fprintf(fid, ', x%d', i);
38 end
39 fprintf(fid, ']');
41 fprintf(fid, ' = fire single gpu trajectory(input');
42 for i = 1:numSpecies
43
       fprintf(fid, ', x%d', i);
44 end
45 fprintf(fid, ')\n\n');
46
47 format long
48
49 for i = 1:numReactions
50
       fprintf(fid, '\t\tc%d = %e;\n', i, cValues(i));
51 end
52
53 fprintf(fid, '\n\t\tt = 0;\n');
54
55 fprintf(fid, '\n\t\twhile t < tfinal\n\n');
57 for i = 1:numReactions
58
```

```
59
        % set initially to that reaction's parameter
 60
        format long;
        fprintf(fid, '\t\ta%d = (%e)', i, cValues(i) );
 61
 62
        st multiply current value by each ractant's value if applicable, and account foroldsymbol{arepsilon}
 63
dimerisation reactions
        for k = 1:(vNumOfReactant(i));
 64
 65
 66
            curSpeciesIndex = vReactant(i,k);
 67
            fprintf(fid,'*x%d', curSpeciesIndex);
 68
 69
            % determine is reactant is part of a dimerisation reaction using dimerisation map, \nu
 70
then alter propensity accordingly
71
            dimer number = vDimerMap(curSpeciesIndex, i);
 72
            if dimer_number > 1
 73
                count = 1;
 74
                while (count < dimer_number)</pre>
 75
                    fprintf(fid,'*(x%d-%d)', curSpeciesIndex, count);
 76
                    count = count + 1;
 77
                end
 78
 79
                fprintf(fid,'/%d', factorial(dimer_number) );
 80
            end
 81
        end
 82
 83
        fprintf(fid, ';\n', i, cValues(i) );
 84 end
 85
 86 fprintf(fid, '\n\t\t\tasum =');
 87 for i = 1:numReactions
 88
        fprintf(fid, ' + a%d', i);
 89 end
 90 fprintf(fid, ';\n\n');
 92 fprintf(fid, '\t\tif asum == 0\n\t\t\treturn\n\t\tend\n\n');
 93
 94 for i = 1:numReactions
 95
        fprintf(fid, '\t\ta_tot_%d = (', i);
 96
        for j = 1:i
 97
            fprintf(fid,'+a%d', j);
 98
 99
        fprintf(fid, ')/asum;\n');
100 end
101
102 fprintf(fid, '\n\t\tj = 1;\n\n');
103 fprintf(fid, '\t\trand_num = rand;\n\n');
105 fprintf(fid, '\t\tif a_tot_1 > rand_num\n');
106 fprintf(fid, '\t\t\t| = 1;\n');
107
108 for i = 2:numReactions
        fprintf(fid, '\t\telseif a_tot_%d > rand_num\n', i);
109
        fprintf(fid, '\t\t\tj = %d;\n', i);
110
111 end
112
113 fprintf(fid, '\t\tend\n\n');
114
```

```
115 fprintf(fid, '\t\ttau = log(1/rand)/asum;\n\n');
117 for i = 1:numSpecies
        if ~ismember(i,speConstIndecies)
118
            fprintf(fid, '\t\t\x%d = x%d + V(%d,j);\n', i, i, i);
119
120
        end
121 end
122
123 fprintf(fid, '\n');
124 SBMLModel = TranslateSBML(filename);
125 count = 0;
126 for i = 1:length(SBMLModel.rule)
        curRule = SBMLModel.rule(i);
127
128
129
        for j = 1:length( speNames )
130
            if strcmp( speNames(j), curRule.variable )
131
132
                totalsIndecies(count+1) = j;
133
                count = count + 1;
134
                fprintf(fid, '\t\tx%d =', j);
135
136
                % token string array
137
                ruleToks = strsplit( curRule.formula , '+');
138
139
                for l = 1:length( ruleToks )
140
                    for m = 1:length(speNames)
141
                        if strcmp( speNames(m), ruleToks(l) )
142
                             fprintf(fid, ' + x%d', m);
143
                        end
                    end
144
145
                end
146
147
                fprintf(fid, ';\n', m);
148
149
                break;
150
            end
        end
151
152 end
153
154 fprintf(fid, '\n\t\t\t = t + tau;\n\n');
156 fprintf(fid, '\t\tend\n\n');
157 fprintf(fid, '\tend');
158
159 fprintf(fid, '\n\nnum_trajectories = 10000;\n');
160
161 fprintf(fid, 'trial_nums = linspace(1,num_trajectories, num_trajectories)'';\n' );
162 fprintf(fid, 'inputs = gpuArray(trial_nums);\n' );
164 fprintf(fid, '\n[g_trial');
165 for i = 1:numSpecies
        fprintf(fid, ', g_x%d', i);
166
167 end
168 fprintf(fid, '] = arrayfun(@fire_single_gpu_trajectory, inputs');
169 for i = 1:numSpecies
170
        fprintf(fid, ', x%d', i);
171 end
172 fprintf(fid, ');\n\n');
```

```
173
174 fprintf(fid, 'trials = gather(g_trial);\n');
176 fprintf(fid, 'Y = [');
177 for i = 1:numSpecies
178
        fprintf(fid, ' gather(g_x%d)', i);
179 end
180 fprintf(fid, '];\n\n');
182 fprintf(fid, '\nend');
183
184 fclose(fid);
186 Y = fireGpuTrajectories(VHolder, verbose_flag);
187 wait(gpu);
189 Mean = zeros(numSpecies, 1);
190 Std_dev = zeros(numSpecies, 1);
191 for i = 1:numSpecies
        data = Y(:, i);
192
193
        Mean(i) = mean( data );
        Std_dev(i) = std( data );
194
195 end
196
197 if verbose_flag
        dataTableMean = table(Mean, 'RowNames', speNames);
198
199
        disp(dataTableMean);
200
        dataTableStddev = table(Std_dev, 'RowNames', speNames);
201
        disp(dataTableStddev);
202 end
203
204 end
```

```
1 function SysInf = SSA_setup(filename, verbose_flag)
 3 if verbose_flag
 4
       disp(' ');
 5
  end
 6
 7 arg_type = class(filename);
 8
 9 switch arg_type
       case 'char'
10
11
           SBMLModel = TranslateSBML(filename);
12
       case 'struct
13
           SBMLModel = filename;
14 end
15
16
17 % determine number of reactions and species present in the model
18 numReactions = length(SBMLModel.reaction);
19 numSpecies = length(SBMLModel.species);
20
21 if verbose_flag
22
       disp( sprintf('\nNumber of species types:\n') ); disp(numSpecies);
       disp( sprintf('\nNumber of reactions:\n') ); disp(numReactions);
23
24 end
25
26 [cNames, cValues] = GetParameters(SBMLModel);
27
28 if verbose flag
       [cNames_us, cValues_us] = GetAllParameters(SBMLModel);
29
30
       cNames_us = cNames_us';
31
       cValues_us = cValues_us';
32
33
       disp(sprintf('\nParameter Values:\n'))
34
       Value = cValues_us;
35
       dataTable = table(Value, 'RowNames', cNames_us);
36
       disp(dataTable);
37 end
38
39 % get species names and values, set X to initial values
40 [speNames, speValues] = GetSpecies(SBMLModel);
41 speNames = speNames';
42 speValues = speValues';
43
44 if verbose_flag
45
       disp(sprintf('\nSpecies'' initial amounts:\n'))
46
       Amount = speValues;
47
       dataTable = table(Amount, 'RowNames', speNames);
48
       disp(dataTable);
49 end
50
51 % matricies to hold propensity values, number of species present after each step, and thearkappa
length of each step
52 A = zeros(numReactions,1);
53
54 VHolder = StoichiometricMatricesHolder(SBMLModel);
55
56 % will generate 'calculatePropensities.m' file
57 GeneratePropensityCalculatorFile(SBMLModel, VHolder);
```

```
58
59 % will generate 'calculateSpecifiedTotals.m' file
60 totalsIndecies = GenerateSpecifiedTotalsCalculatorFile(SBMLModel);
61
62 % determine if any species have a boundary condition and get their indecies
63 speConstIndecies = GetConstantSpeciesIndecies(SBMLModel);
64
65 SysInf = SystemInformationHolder;
66
67 SysInf.numSpecies
                           = numSpecies;
68 SysInf.numReactions
                            = numReactions;
69 SysInf.speNames
                            = speNames;
70 SysInf.speValues
                           = speValues;
71 SysInf.cNames
                           = cNames;
72 SysInf.cValues
                           = cValues;
73 SysInf.speConstIndecies = speConstIndecies;
74 SysInf.totalsIndecies = totalsIndecies;
75 SysInf.VHolder
                            = VHolder;
76
77 end
```

D:\mars\SSAGen.m

```
1 function [time, Y] = SSAGen(SysInf, tfinal, recordStep, verbose_flag, split_flag)
                     = SysInf.numSpecies;
 3 numSpecies
 4 numReactions
                    = SysInf.numReactions;
 5 speNames
                     = SysInf.speNames;
                     = SysInf.speValues;
 6 speValues
7 cNames
                     = SysInf.cNames;
8 cValues
                     = SysInf.cValues;
9 speConstIndecies = SysInf.speConstIndecies;
10 totalsIndecies
                  = SysInf.totalsIndecies;
11 VHolder
                     = SysInf.VHolder;
12
13 % initial values
14 X = speValues;
16 % extract V from VHolder and display
17 V = VHolder.V;
18
19 if verbose_flag
20
       disp( sprintf('Stoichiometric Matrix:\n') ); disp(V);
21 end
23 % matricies to hold propensity values, number of species present after each step, and the⊾
length of each step
24 A = zeros(numReactions,1);
25
26 % Actually do SSA ---- %
27 [Y, X, time, run_time] = SingleTrajectory(V, X, speConstIndecies, numSpecies, speValues, ⊬
tfinal, recordStep, verbose_flag);
28 % -
29
30 if verbose_flag
31
       disp(sprintf('\nSpecies'' final amounts:\n'));
32
       Amount = X;
33
       dataTable = table(Amount, 'RowNames', speNames);
34
       disp(dataTable);
35 end
36
37 if verbose_flag
       disp(' ');
38
39 end
40
41 end
```

```
1 function [time, Y] = SSAGen(SysInf, tfinal, recordStep, verbose_flag, tau)
 3 numSpecies
                     = SysInf.numSpecies;
 4 numReactions
                     = SysInf.numReactions;
 5 speNames
                     = SysInf.speNames;
 6 speValues
                     = SysInf.speValues;
 7 cNames
                     = SysInf.cNames;
 8 cValues
                     = SysInf.cValues;
 9 speConstIndecies = SysInf.speConstIndecies;
                     = SysInf.totalsIndecies;
10 totalsIndecies
11 VHolder
                     = SysInf.VHolder;
12
13 % initial values
14 X = speValues;
16 % extract V from VHolder and display
17 V = VHolder.V;
18 if verbose_flag
19
       disp( sprintf('Stoichiometric Matrix:\n') ); disp(V);
20 end
21
22 % attempt to pick tau if not specified - *extremely* crude estimate
23 if tau == 0
24
       % Single SSA trajectory to help determine good tau
25
       [Y, X, time, run_time] = SingleTrajectory(V, X, speConstIndecies, numSpecies, speValues, ∠
tfinal, recordStep, verbose_flag);
       tau = ( time(length(time)) / ( length(time)*recordStep ) ) * 3;
26
27 end
28
29 if verbose_flag
       disp( sprintf('Chosen value for tau:\n') ); disp(tau);
30
31 end
32
33 X = speValues;
34
35 tic
36 [Y, X, time, run_time] = SingleTrajectory_cle(V, X, speConstIndecies, numSpecies, speValues, ∠
tfinal, recordStep, verbose_flag, tau);
37 time_with_leap = toc;
38
39 if verbose flag
       disp(sprintf('\nSpecies'' final amounts:\n'));
40
41
       Amount = X;
42
       dataTable = table(Amount, 'RowNames', speNames);
43
       disp(dataTable);
44 end
45
46 if verbose_flag
       disp(' ');
47
48 end
49
50 end
```

```
1 function varargout = SSAGen_parfor(SysInf, tfinal, recordStep, verbose_flag, speciesToGraph, ∠
numSteps, graph_flag)
 2
                      = SysInf.numSpecies;
 3 numSpecies
 4 numReactions
                      = SysInf.numReactions;
                      = SysInf.speNames;
 5 speNames
                     = SysInf.speValues;
 6 speValues
                      = SysInf.cNames;
 7 cNames
                     = SysInf.cValues;
 8 cValues
 9 speConstIndecies = SysInf.speConstIndecies;
                     = SysInf.totalsIndecies;
10 totalsIndecies
11 VHolder
                      = SysInf.VHolder;
12
13 if verbose_flag
14
        disp(' ');
15 end
16
17 % set max muber of data points for each chunk of the recorded values matrix
18 numMaxDataPoints = 10008;
19
20 % set X to initial values
21 X = speValues;
22
23 % matrix to hold propensity values, number of constant species
24 speConstIndeciesLength = length(speConstIndecies);
25 A = zeros(numReactions,1);
26
27 % extract V from VHolder and display
28 V = VHolder.V;
29 if verbose_flag
        disp( sprintf('\nStoichiometric Matrix:\n') ); disp(V);
30
31 end
32
33 num_cores = feature('numCores');
35 if verbose_flag
       disp( sprintf('\nDetected %d CPU cores\n', num_cores) );
36
37 end
38
39 %Y = zeros(numMaxDataPoints, numSpecies);
40 Y = zeros(numSpecies, numSteps, numMaxDataPoints);
41 %time = zeros(1, numMaxDataPoints);
42
43 % begin SSA algorithm
44
45 if verbose_flag
        disp( sprintf('\n========= STARTING SSA FOR HISTOGRAM ========== ' ) );
46
47
        disp( sprintf( 'Remember - this part takes a while. Please be patient.\n') );
48 end
49
50 \text{ halt_flag} = 0;
51 time = linspace(0,tfinal,numSteps);
52 interval = tfinal/numSteps;
53
54 parfor l = 1:numMaxDataPoints
55
56
       % initial values
57
       t = 0;
```

```
58
        n = 2;
 59
        X = speValues;
        A = zeros(numReactions,1);
 60
        Y_sub = zeros(numSpecies, numSteps);
 61
 62
        Y_{sub}(:,1) = X;
 63
 64
        while n <= numSteps</pre>
 65
 66
            next step = (n-1)*interval;
 67
 68
            % calculate value of each propensity at that step
 69
 70
            A = calculatePropensities(X);
 71
 72
 73
            asum = sum(A);
 74
 75
            % break out of simulation if all species are consumed
 76
            if asum == 0
 77
                halt_flag = 1;
 78
                break
 79
            end
 80
 81
            j = find( rand < cumsum(A/asum) , 1 );</pre>
 82
            tau = log(1/rand)/asum;
 83
            X = X + V(:,j);
 84
 85
 86
 87
            X = calculateSpecifiedTotals(X);
 88
 89
 90
            for i = 1:speConstIndeciesLength
 91
                X(speConstIndecies(i)) = speValues(speConstIndecies(i));
 92
            end
 93
 94
            t = t + tau;
 95
            if t > next_step
 96
 97
                Y_sub(:,n) = X';
 98
                n = n + 1;
 99
            end
100
101
        end
102
103
        Y(:,:,l) = Y_sub;
104
105 end
106
107 if halt_flag && verbose_flag
        disp(sprintf('\n=======REACTION HALTED - ALL SPECIES COMSUMED=======\n'));
108
109 end
110
111 if verbose_flag
112
        disp(' ');
113 end
114
115 Y_last = zeros(numMaxDataPoints, numSpecies);
```

```
116
117 % get means, standard deviations, last slice data
            = zeros(numSpecies, numSteps);
            = zeros(numSpecies, numSteps);
119 Std
120 for i = 1:numSpecies
121
        for j = 1:numSteps
122
            data = Y(i,j,:);
123
            if j == numSteps
124
                Y_{last(:,i)} = data;
125
            end
126
            Mean(i,j) = mean(data);
127
            Std(i,j) = std(data);
128
        end
129 end
131 specific_species_flag = 0;
132
133 if ~isempty(speciesToGraph)
        stop_point = length(speciesToGraph);
134
135
        specific_species_flag = 1;
136 else
137
        stop_point = numSpecies;
138 end
139
140 warning('off','MATLAB:legend:IgnoringExtraEntries');
141
142 if graph_flag
143
        for i = 1:stop point
144
            if specific_species_flag
                 index = speciesToGraph(i);
145
146
            else
147
                index = i;
148
            end
149
150
            data = zeros(numSteps, numMaxDataPoints);
151
            data(1:numSteps,1:numMaxDataPoints) = Y(index,:,:);
152
            data = data';
153
154
            figure;
155
156
            % graph boxplot for each slice
157
            subplot(2,1,1);
            boxplot( data , time, 'plotstyle', 'compact');
158
            legend( findobj(gca, 'Tag', 'Box'), speNames(index) );
159
            xlabel('Time','FontSize',12, 'FontName', 'Helvetica');
160
            ylabel('Number of Species','FontSize',12,'FontName', 'Helvetica');
161
162
            title('Box and whisker plot of species vs time at given intervals','FontSize',🗸
16, 'FontName', 'Helvetica');
163
            % graph means +- standard deviations for each slice
164
165
            subplot(2,1,2);
166
            hold all
            plot( time, Mean(index,:), 'b-o');
167
168
            plot( time, Mean(index,:) - Std(index,:), 'c');
169
            plot( time, Mean(index,:) + Std(index,:), 'c');
            legend( findobj(gca, 'Tag', 'Box'), speNames(index) );
170
            xlabel('Time', 'FontSize', 12, 'FontName', 'Helvetica');
171
            ylabel('Number of Species', 'FontSize', 12, 'FontName', 'Helvetica');
172
```

```
title('Box and whisker plot of species vs time at given intervals','FontSize', ∠
173
16, 'FontName', 'Helvetica');
174
        end
175 end
176
177 Mean_last = Mean(:,numSteps);
178 Std_dev_last = Std(:,numSteps);
179
180 varargout{1} = Y_last;
181 varargout{2} = Mean;
182 varargout{3} = Std;
183
184 if verbose_flag
        dataTableMean = table(Mean_last, 'RowNames', speNames);
185
        disp(dataTableMean);
        dataTableStddev = table(Std_dev_last, 'RowNames', speNames);
187
188
        disp(dataTableStddev);
189 end
190
191 end
```

```
1 function varargout = SSAGen_parfor_cle(SysInf, tfinal, recordStep, verbose_flag, tau, ∠
speciesToGraph, numSteps, graph flag)
                      = SysInf.numSpecies;
 3 numSpecies
                      = SysInf.numReactions;
 4 numReactions
 5 speNames
                      = SysInf.speNames;
 6 speValues
                      = SysInf.speValues;
                      = SysInf.cNames;
 7 cNames
 8 cValues
                      = SysInf.cValues;
 9 speConstIndecies = SysInf.speConstIndecies;
                      = SysInf.totalsIndecies;
10 totalsIndecies
11 VHolder
                      = SysInf.VHolder;
12
13 if verbose_flag
14
        disp(' ');
15 end
16
17 % set max muber of data points for each chunk of the recorded values matrix
18 numMaxDataPoints = 10008;
19
20 % set X to initial values
21 X = speValues;
22
23 % matrix to hold propensity values, number of constant species
24 speConstIndeciesLength = length(speConstIndecies);
25 A = zeros(numReactions,1);
26
27 % extract V from VHolder and display
28 V = VHolder.V;
29 if verbose_flag
        disp( sprintf('\nStoichiometric Matrix:\n') ); disp(V);
30
31 end
32
33 if tau == 0
       % Single SSA trajectory to help determine good tau
        [Y, X, time, run_time] = SingleTrajectory(V, X, speConstIndecies, numSpecies, speValues, ∠
tfinal, recordStep, verbose_flag);
        tau = ( time(length(time)) / ( length(time)*recordStep ) ) * 3;
36
37 end
38
39 num cores = feature('numCores');
41 if verbose_flag
        disp( sprintf('\nDetected %d CPU cores\n', num_cores) );
42
43 end
44
45 %Y = zeros(numMaxDataPoints, numSpecies);
46 Y = zeros(numSpecies, numSteps, numMaxDataPoints);
47 %time = zeros(1, numMaxDataPoints);
48
49 % begin SSA with tau-leaping algorithm
50
51 if verbose_flag
        disp( sprintf('\n========= STARTING parallel SSA with tau-leaping ==============
52
);
53
        disp( sprintf( 'Remember - this part takes a while. Please be patient.\n') );
54 end
55
```

```
56 halt_flag = 0;
 57 time = linspace(0,tfinal,numSteps);
 58 interval = tfinal/numSteps;
 60 parfor l = 1:numMaxDataPoints
 61
 62
        % initial values
 63
        t = 0;
 64
        n = 2;
        X = speValues;
 65
        A = zeros(numReactions,1);
 66
 67
        Y_sub = zeros(numSpecies, numSteps);
        Y_{sub}(:,1) = X;
 68
 69
 70
        while n <= numSteps</pre>
 71
 72
            next_step = (n-1)*interval;
 73
 74
 75
            % calculate value of each propensity at that step
 76
            A = calculatePropensities(X);
 77
 78
 79
            asum = sum(A);
 80
 81
            % break out of simulation if all species are consumed
 82
            if asum == 0
 83
                halt_flag = 1;
 84
                break
 85
            end
 86
 87
            % get sampling of random variables and sub into CLE formula
 88
            d = tau*A + sqrt( abs(tau*A) ) * randn;
 89
 90
            % update values
            X = X + V * d';
 91
 92
 93
 94
            X = calculateSpecifiedTotals(X);
 95
 96
 97
            for i = 1:speConstIndeciesLength
 98
                X(speConstIndecies(i)) = speValues(speConstIndecies(i));
 99
            end
100
101
            t = t + tau;
102
103
            if t > next step
                Y_sub(:,n) = X';
104
105
                n = n + 1;
106
            end
107
108
        end
109
110
        Y(:,:,l) = Y_sub;
111
112 end
113
```

```
114 if halt_flag && verbose_flag
        disp(sprintf('\n=======REACTION HALTED - ALL SPECIES COMSUMED=======\n'));
116 end
117
118 if verbose_flag
        disp(' ');
119
120 end
121
122 Y last = zeros(numMaxDataPoints, numSpecies);
124 % get means, standard deviations, last slice data
           = zeros(numSpecies, numSteps);
126 Std
            = zeros(numSpecies, numSteps);
127 for i = 1:numSpecies
        for j = 1:numSteps
128
            data = Y(i,j,:);
129
130
            if j == numSteps
131
                Y_{last(:,i)} = data;
132
            end
133
            Mean(i,j) = mean(data);
134
            Std(i,j) = std(data);
135
        end
136 end
137
138 specific_species_flag = 0;
139
140 if ~isempty(speciesToGraph)
141
        stop point = length(speciesToGraph);
142
        specific_species_flag = 1;
143 else
144
        stop_point = numSpecies;
145 end
146
147 warning('off','MATLAB:legend:IgnoringExtraEntries');
148
149 if graph_flag
150
        for i = 1:stop_point
151
            if specific_species_flag
                index = speciesToGraph(i);
152
153
            else
154
                index = i;
            end
155
156
            data = zeros(numSteps, numMaxDataPoints);
157
158
            data(1:numSteps,1:numMaxDataPoints) = Y(index,:,:);
159
            data = data';
160
161
            figure;
162
            % graph boxplot for each slice
163
            subplot(2,1,1);
164
            boxplot( data , time, 'plotstyle', 'compact');
165
            legend( findobj(gca,'Tag','Box'),speNames(index) );
166
            xlabel('Time','FontSize',12, 'FontName', 'Helvetica');
167
            ylabel('Number of Species', 'FontSize', 12, 'FontName', 'Helvetica');
168
            title('Box and whisker plot of species vs time at given intervals','FontSize', ∠
169
16, 'FontName', 'Helvetica');
170
```

```
171
            % graph means +- standard deviations for each slice
172
            subplot(2,1,2);
173
            hold all
174
            plot( time, Mean(index,:), 'b-o');
            plot( time, Mean(index,:) - Std(index,:), 'c');
175
            plot( time, Mean(index,:) + Std(index,:), 'c');
176
            legend( findobj(gca, 'Tag', 'Box'), speNames(index) );
177
            xlabel('Time', 'FontSize', 12, 'FontName', 'Helvetica');
178
            ylabel('Number of Species', 'FontSize', 12, 'FontName', 'Helvetica');
179
            title('Box and whisker plot of species vs time at given intervals','FontSize', ∠
180
16, 'FontName', 'Helvetica');
181
        end
182 end
183
184 Mean last = Mean(:,numSteps);
185 Std_dev_last = Std(:,numSteps);
186
187 varargout{1} = Y_last;
188 varargout{2} = Mean;
189 varargout{3} = Std;
190
191 if verbose_flag
        dataTableMean = table(Mean_last, 'RowNames', speNames);
192
193
        disp(dataTableMean);
194
        dataTableStddev = table(Std_dev_last, 'RowNames', speNames);
195
        disp(dataTableStddev);
196 end
197
198 end
```

```
1 function varargout = SSAGen_parfor_tauleap(SysInf, tfinal, recordStep, verbose_flag, tau, ✓
speciesToGraph, numSteps, graph flag, num traj)
                     = SysInf.numSpecies;
 3 numSpecies
                     = SysInf.numReactions;
 4 numReactions
 5 speNames
                     = SysInf.speNames;
 6 speValues
                     = SysInf.speValues;
                     = SysInf.cNames;
 7 cNames
 8 cValues
                     = SysInf.cValues;
 9 speConstIndecies = SysInf.speConstIndecies;
                     = SysInf.totalsIndecies;
10 totalsIndecies
11 VHolder
                     = SysInf.VHolder;
12
13 if verbose_flag
14
       disp(' ');
15 end
16
17 % set max muber of data points for each chunk of the recorded values matrix
18 if num_traj == 0
19
       numMaxDataPoints = 10008;
20 else
21
       numMaxDataPoints = num_traj;
22
23 % set X to initial values
24 X = speValues;
25
26 % matrix to hold propensity values, number of constant species
27 speConstIndeciesLength = length(speConstIndecies);
28 A = zeros(numReactions,1);
29
30 % extract V from VHolder and display
31 V = VHolder.V;
32 if verbose_flag
33
       disp( sprintf('\nStoichiometric Matrix:\n') ); disp(V);
34 end
35
36 if tau == 0
       % Single SSA trajectory to help determine good tau
       [Y, X, time, run_time] = SingleTrajectory(V, X, speConstIndecies, numSpecies, speValues, ∠
tfinal, recordStep, verbose_flag);
       tau = ( time(length(time)) / ( length(time)*recordStep ) ) * 3;
39
40 end
41
42 num_cores = feature('numCores');
43
44 if verbose_flag
45
       disp( sprintf('\nDetected %d CPU cores\n', num_cores) );
46 end
47
48 %Y = zeros(numMaxDataPoints, numSpecies);
49 Y = zeros(numSpecies, numSteps, numMaxDataPoints);
50 %time = zeros(1, numMaxDataPoints);
51
52 % begin SSA with tau-leaping algorithm
53
54 if verbose flag
55
       );
```

```
56
        disp( sprintf( 'Remember - this part takes a while. Please be patient.\n') );
 57 end
 58
 59 halt_flag = 0;
 60 time = linspace(0,tfinal,numSteps);
 61 interval = tfinal/numSteps;
 62
 63 parfor l = 1:numMaxDataPoints
        % initial values
 65
        t = 0;
 66
        n = 2;
 67
        X = speValues;
 68
        A = zeros(numReactions,1);
 69
        Y sub = zeros(numSpecies, numSteps);
 70
 71
        Y_{sub}(:,1) = X;
 72
 73
        while n <= numSteps</pre>
 74
 75
            next_step = (n-1)*interval;
 76
 77
            % calculate value of each propensity at that step
 78
 79
            A = calculatePropensities(X);
 80
 81
 82
            asum = sum(A);
 83
 84
            % break out of simulation if all species are consumed
 85
            if asum == 0
                halt_flag = 1;
 86
 87
                break
 88
            end
 89
            % get sampling of poisson random variables
 90
            pois_rand_vars = poissrnd(A*tau);
 91
 92
 93
            % update values
 94
            X = X + V * pois_rand_vars';
 95
 96
 97
            X = calculateSpecifiedTotals(X);
 98
            %_--
 99
100
            for i = 1:speConstIndeciesLength
                X(speConstIndecies(i)) = speValues(speConstIndecies(i));
101
102
            end
103
            t = t + tau;
104
105
            if t > next_step
106
107
                Y_sub(:,n) = X';
108
                n = n + 1;
109
            end
110
111
        end
112
113
        Y(:,:,l) = Y_sub;
```

```
114
115 end
116
117 if halt_flag && verbose_flag
118
        disp(sprintf('\n=======REACTION HALTED - ALL SPECIES COMSUMED=======\n'));
119 end
120
121 if verbose flag
        disp(' ');
122
123 end
124
125 Y_last = zeros(numMaxDataPoints, numSpecies);
126
127 % get means, standard deviations, last slice data
            = zeros(numSpecies, numSteps);
129 Std
            = zeros(numSpecies, numSteps);
130 for i = 1:numSpecies
131
        for j = 1:numSteps
132
            data = Y(i,j,:);
133
            if j == numSteps
134
                Y_{last(:,i)} = data;
135
136
            Mean(i,j) = mean(data);
137
            Std(i,j) = std(data);
138
        end
139 end
140
141 specific_species_flag = 0;
143 if ~isempty(speciesToGraph)
        stop_point = length(speciesToGraph);
144
145
        specific_species_flag = 1;
146 else
147
        stop_point = numSpecies;
148 end
149
150 warning('off','MATLAB:legend:IgnoringExtraEntries');
151
152 if graph_flag
153
        for i = 1:stop_point
154
            if specific species flag
                index = speciesToGraph(i);
155
156
            else
157
                index = i;
158
            end
159
160
            data = zeros(numSteps, numMaxDataPoints);
161
            data(1:numSteps,1:numMaxDataPoints) = Y(index,:,:);
162
            data = data';
163
164
            figure;
165
            % graph boxplot for each slice
166
167
            subplot(2,1,1);
            boxplot( data , time, 'plotstyle', 'compact');
168
            legend( findobj(gca, 'Tag', 'Box'), speNames(index) );
169
            xlabel('Time', 'FontSize', 12, 'FontName', 'Helvetica');
170
            ylabel('Number of Species','FontSize',12,'FontName', 'Helvetica');
171
```

```
title('Box and whisker plot of species vs time at given intervals','FontSize', ∠
172
16, 'FontName', 'Helvetica');
173
174
            % graph means +- standard deviations for each slice
175
            subplot(2,1,2);
176
            hold all
            plot( time, Mean(index,:), 'b-o');
177
            plot( time, Mean(index,:) - Std(index,:), 'c');
178
            plot( time, Mean(index,:) + Std(index,:), 'c');
179
            legend( findobj(gca, 'Tag', 'Box'), speNames(index) );
180
            xlabel('Time', 'FontSize', 12, 'FontName', 'Helvetica');
181
            ylabel('Number of Species','FontSize',12,'FontName', 'Helvetica');
182
            title('Box and whisker plot of species vs time at given intervals', 'FontSize', '
183
16, 'FontName', 'Helvetica');
184
        end
185 end
186
187 Mean_last = Mean(:,numSteps);
188 Std_dev_last = Std(:,numSteps);
189
190 varargout{1} = Y_last;
191 varargout{2} = Mean;
192 varargout{3} = Std;
193
194 if verbose_flag
        dataTableMean = table(Mean_last, 'RowNames', speNames);
195
196
        disp(dataTableMean);
        dataTableStddev = table(Std dev last, 'RowNames', speNames);
197
        disp(dataTableStddev);
198
199 end
200
201 end
```

```
1 function [time, Y] = SSAGen(SysInf, tfinal, recordStep, verbose_flag, tau)
 3 numSpecies
                     = SysInf.numSpecies;
 4 numReactions
                     = SysInf.numReactions;
 5 speNames
                     = SysInf.speNames;
 6 speValues
                     = SysInf.speValues;
7 cNames
                     = SysInf.cNames;
8 cValues
                     = SysInf.cValues;
9 speConstIndecies = SysInf.speConstIndecies;
                     = SysInf.totalsIndecies;
10 totalsIndecies
11 VHolder
                     = SysInf.VHolder;
12
13 % initial values
14 X = speValues;
16 % extract V from VHolder and display
17 V = VHolder.V;
18 if verbose_flag
19
       disp( sprintf('Stoichiometric Matrix:\n') ); disp(V);
20 end
21
22 % attempt to pick tau if not specified - *extremely* crude estimate
23 if tau == 0
24
       % Single SSA trajectory to help determine good tau
25
       [Y, X, time, run_time] = SingleTrajectory(V, X, speConstIndecies, numSpecies, speValues, ∠
tfinal, recordStep, verbose_flag);
       tau = ( time(length(time)) / ( length(time)*recordStep ) ) * 3;
26
27 end
28
29 disp( sprintf('Chosen value for tau:\n') ); disp(tau);
30
31 X = speValues;
32
33 tic
34 [Y, X, time, run_time] = SingleTrajectory_tauleap(V, X, speConstIndecies, numSpecies, ⊬
speValues, tfinal, recordStep, verbose_flag, tau);
35 time_with_leap = toc;
36
37 if verbose_flag
       disp(sprintf('\nSpecies'' final amounts:\n'));
38
39
       dataTable = table(Amount, 'RowNames', speNames);
40
41
       disp(dataTable);
42 end
43
44 if verbose_flag
45
       disp(' ');
46 end
47
48 end
```

```
1 classdef StoichiometricMatricesHolder
 2
 3
       properties
 4
           ۷;
 5
           vNumOfReactant;
 6
           vReactant;
 7
           vDimerMap;
 8
       end
 9
       methods
10
11
12
           function object = StoichiometricMatricesHolder(SBMLModel)
13
14
                numReactions = length(SBMLModel.reaction);
                numSpecies = length(SBMLModel.species);
15
16
17
                % get the stoichiometric matrix representing the species changes for each reaction{m arepsilon}
from the model
                V = zeros(numSpecies, numReactions);
18
19
20
                % matricies to hold the number of reactants in each reaction, the reactants'arksim
indecies, and the dimer map
21
                vNumOfReactant = zeros(numReactions,1);
22
                vReactant = zeros(numReactions, numSpecies);
23
                vDimerMap = zeros(numSpecies, numReactions);
24
25
               maxCount = 0;
26
27
                for j = 1:numReactions
28
29
                    count = 0;
30
                    for i = 1:numSpecies
31
32
                        role = DetermineSpeciesRoleInReaction(SBMLModel.species(i), SBMLModel.

∠
reaction(j));
                        if length(role) > 1
33
34
                            V(i,j) = role(1) - role(2);
35
36
                            if role(2) > 0
37
38
                                 vReactant( j , (count+1) ) = i;
39
                                 count = count + 1;
40
                            end
41
42
                            if role(2) >= 2
43
                                 vDimerMap(i,j) = role(2);
44
                            end
45
                        else
46
                            V(i,j) = 0;
47
                        end
                    end
48
49
50
                    vNumOfReactant(j) = count;
51
52
                    if count > maxCount
53
                        maxCount = count;
54
                    end
55
```

```
56
               end
57
58
               object.V = V;
59
               object.vNumOfReactant = vNumOfReactant;
60
61
               % truncate reactant index matrix to discard unnecessary elements
62
               object.vReactant = vReactant( : , 1:(maxCount) );
63
               % make dimer reactant matrix sparse to discard unnecessary elements
64
               object.vDimerMap = vDimerMap;
65
66
67
           end
68
69
       end
70
71 end
```

```
1 classdef SystemInformationHolder
3
       properties
4
           numSpecies;
5
6
7
           numReactions;
           speNames;
           speValues;
8
           cNames;
9
           cValues;
10
           speConstIndecies;
           totalsIndecies;
11
           VHolder;
12
13
       end
14
15 end
```