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An introduction to particle filters

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Outline

Motivation and ideas

Algorithm

- High-level

- Matlab code

Practical aspects

- Resampling

- Computational complexity

- Software

- Terminology

Advanced topics

- Convergence

- Extensions

References





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State Space Models





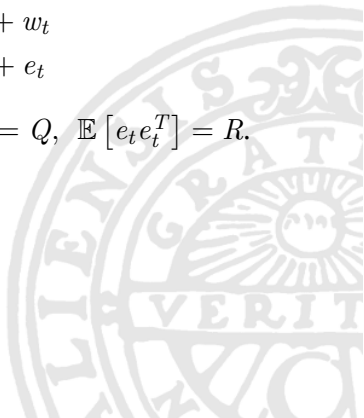
State Space Models

► Linear Gaussian state space model

$$x_{t+1} = Ax_t + Bu_t + w_t$$

$$y_t = Cx_t + Du_t + e_t$$

with w_t and e_t Gaussian and $\mathbb{E}[w_t w_t^T] = Q$, $\mathbb{E}[e_t e_t^T] = R$.





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- ▶ A more general state space model in different notation

$$x_{t+1} \sim f(x_{t+1}|x_t, u_t)$$

$$y_t \sim g(y_t|x_t, u_t)$$



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Filtering - Find $p(x_t|y_{1:t})$





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Linear Gaussian problems:





Filtering - Find $p(x_t | y_{1:t})$

Linear Gaussian problems:

- ▶ Kalman filter!





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Nonlinear problems:





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Nonlinear problems:

- ▶ EKF, UKF, ...
- ▶ Particle filter





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Linear Gaussian problems:

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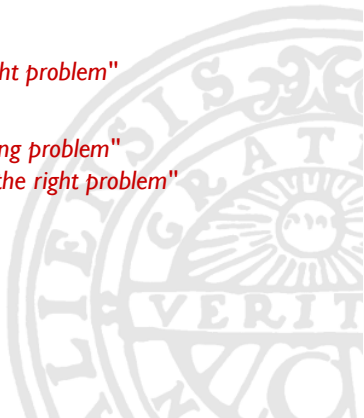
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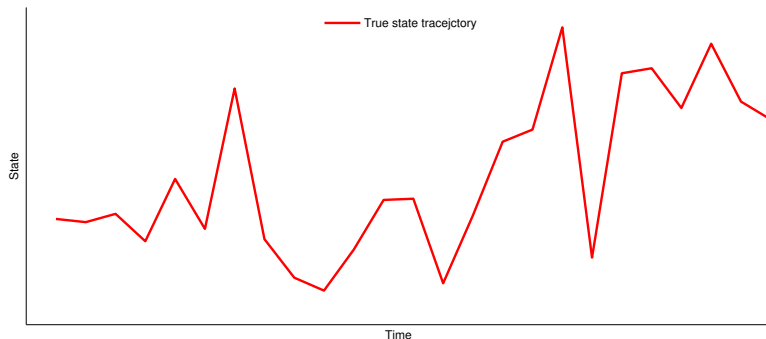
Nonlinear problems:

- ▶ EKF, UKF, ... *"Exact solution to the wrong problem"*
- ▶ Particle filter *"Approximate solution to the right problem"*





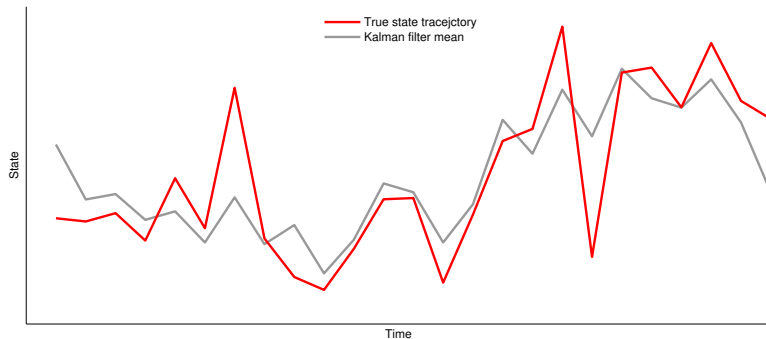
Idea



A linear system - Find $p(x_t|y_{1:t})$ (true x_t shown)!



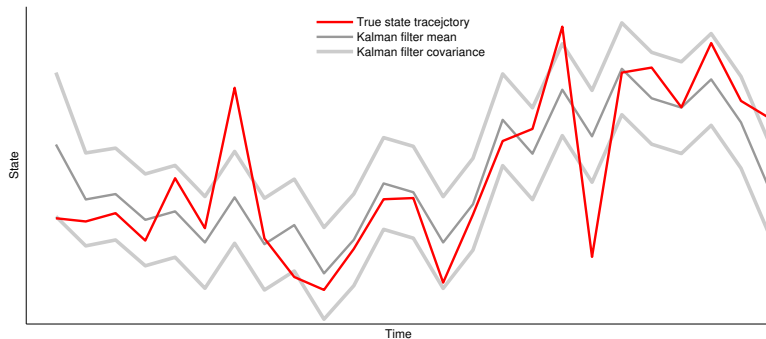
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Kalman filter mean



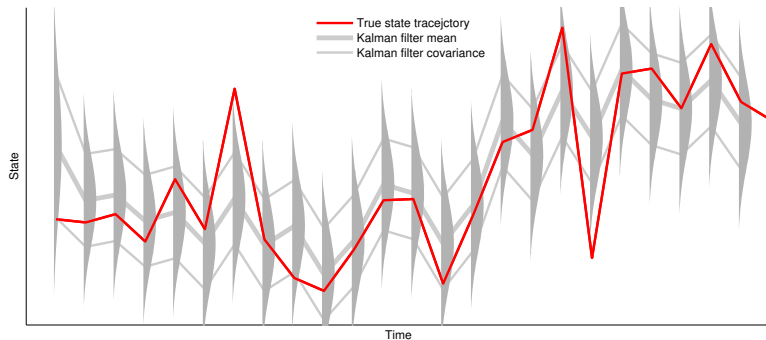
Idea



Kalman filter mean and covariance



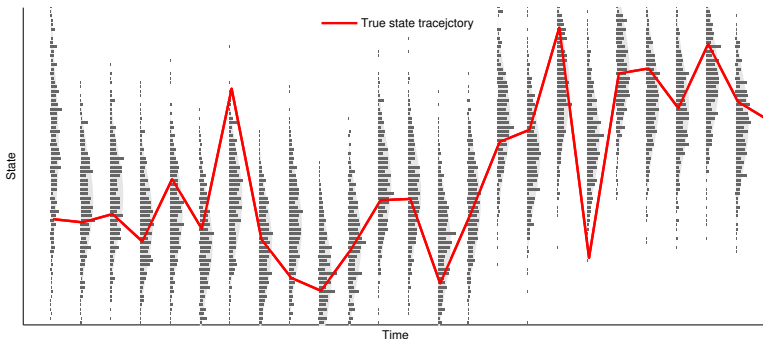
Idea



Kalman filter mean and covariance defines a Gaussian distribution at each t



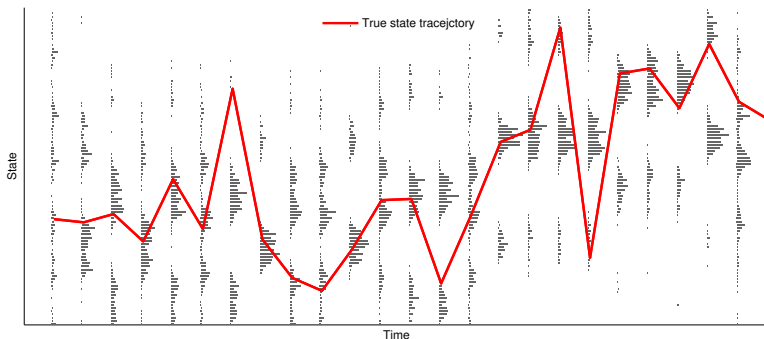
Idea



A numerical approximation can be used to describe the distribution - Particle Filter



Idea

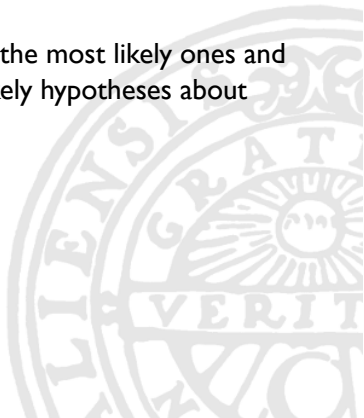


The Particle Filter can easily handle, e.g., non-gaussian multimodal hypotheses



Idea

Generate a lot of hypotheses about x_t , keep the most likely ones and propagate them further to x_{t+1} . Keep the likely hypotheses about x_{t+1} , propagate them again to x_{t+2} , etc.





Algorithm

- 0 Initialize $x_1^i \sim p(x_1)$ and
 $w_i = \frac{1}{N}$ for $i = 1, \dots, N$
- for** $t = 1$ to T
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end

N Number of particles,

x_t^i Particles,

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0 $x(:,1) = \text{random}(i_dist, N, 1);$
 $w(:,1) = \text{ones}(N, 1)/N;$

for $t = 1:T$

1 $w(:,t) =$
 $\text{pdf}(m_dist, y(t) - g(x(:,t)));$
 $w(:,t) =$
 $w(:,t) / \text{sum}(w(:,t));$

2 Resample $x(:,t)$

3 $x(:,t+1) = f(x(:,t), u(t))$
 $+ \text{random}(t_dist, N, 1);$

end



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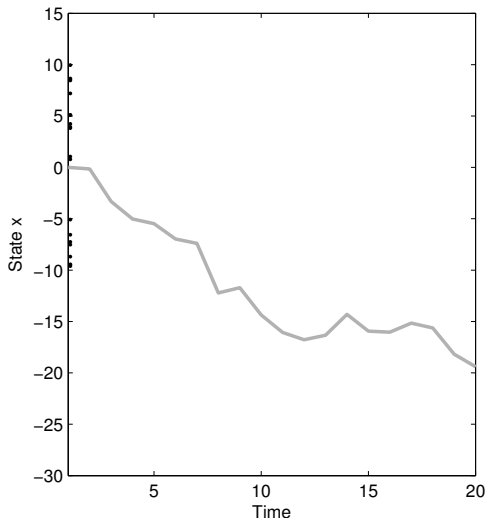
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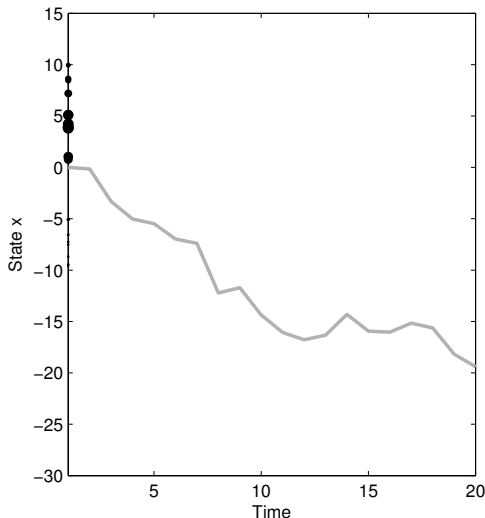
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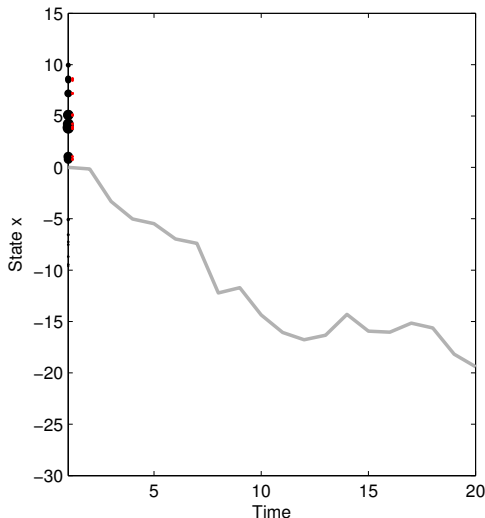
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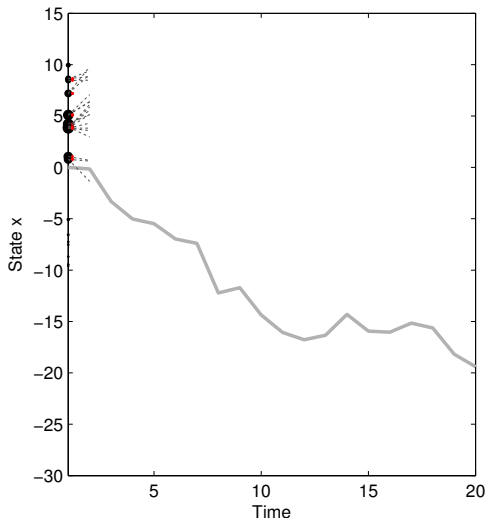
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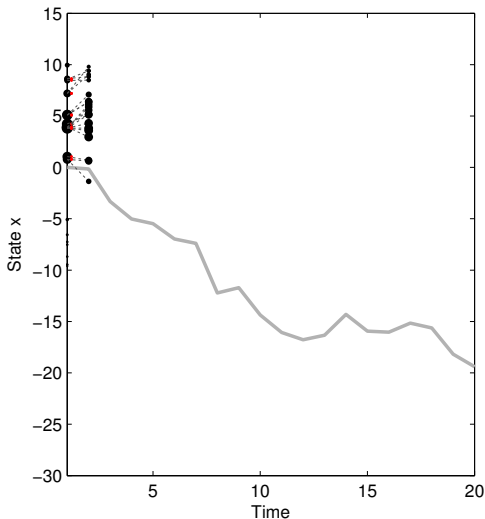
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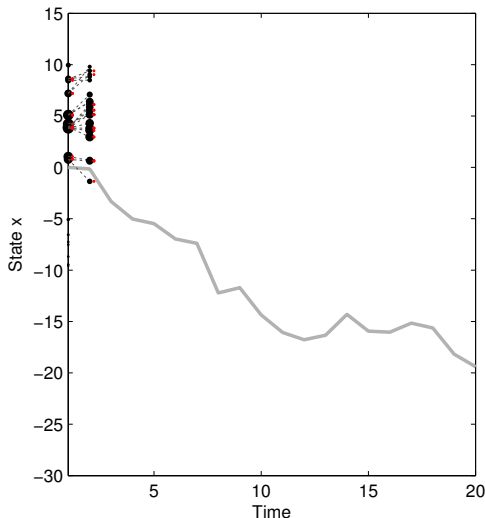
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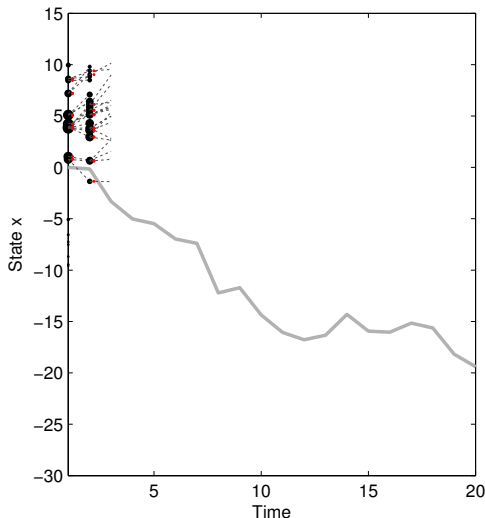
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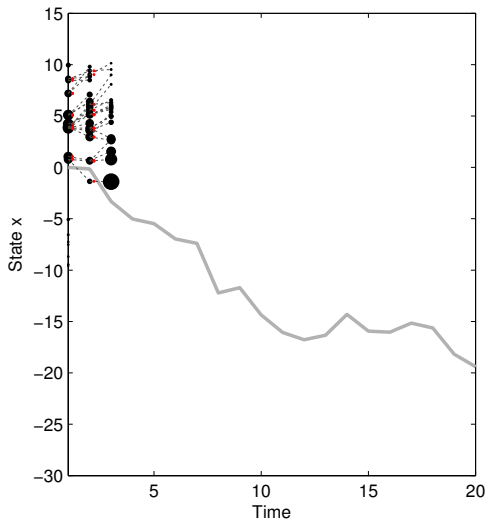
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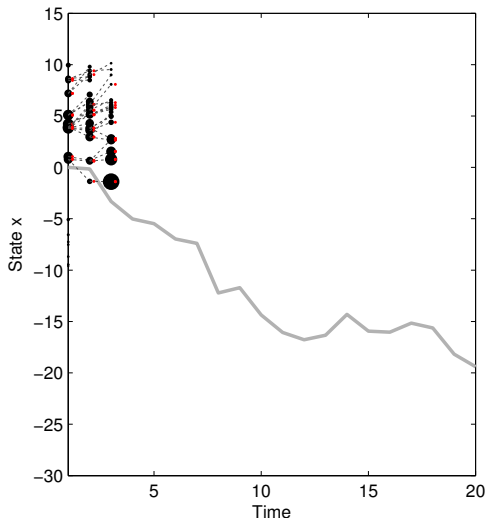
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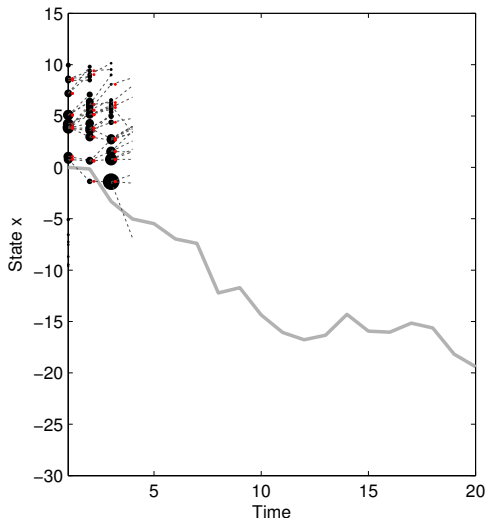
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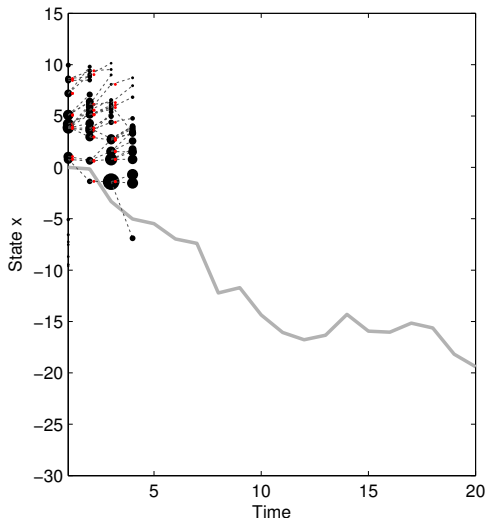
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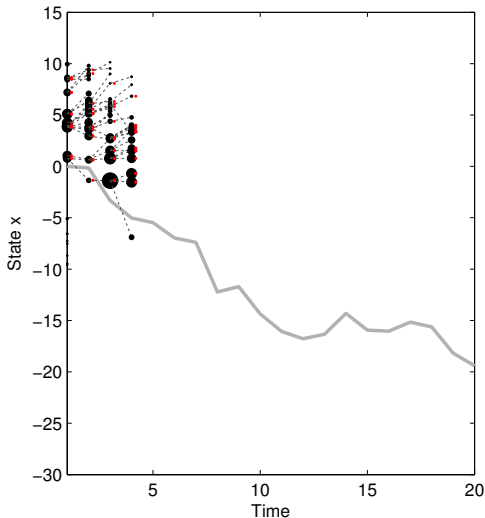
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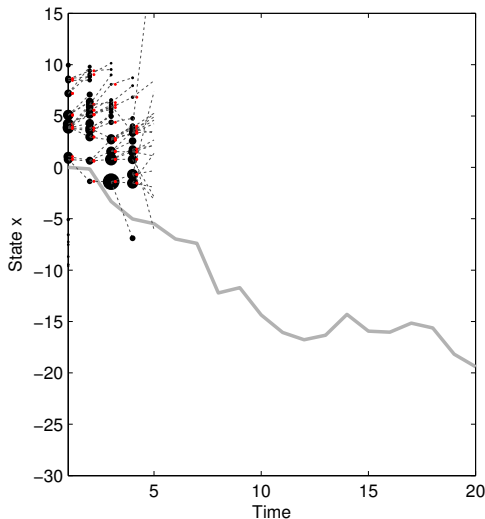
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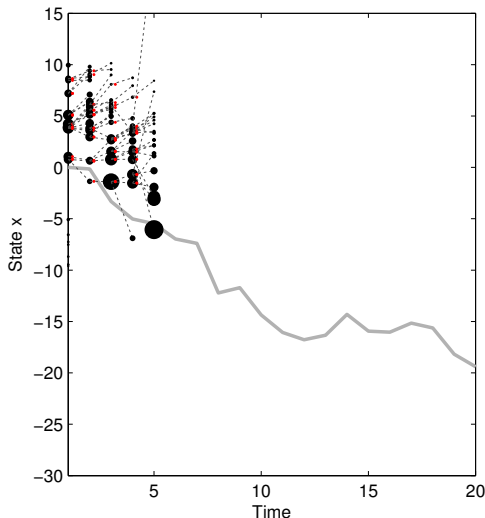
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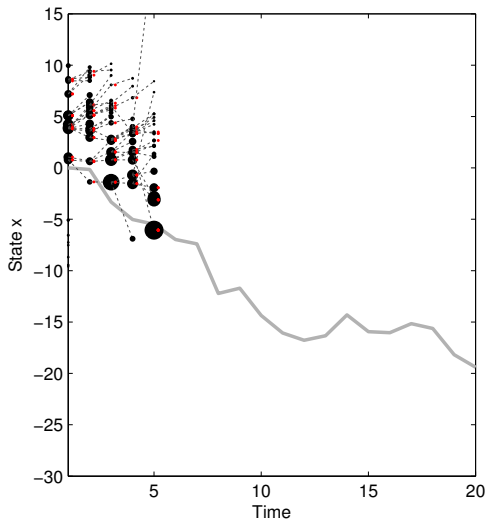
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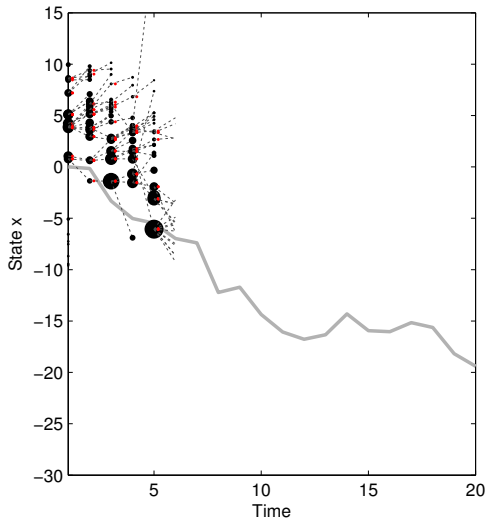
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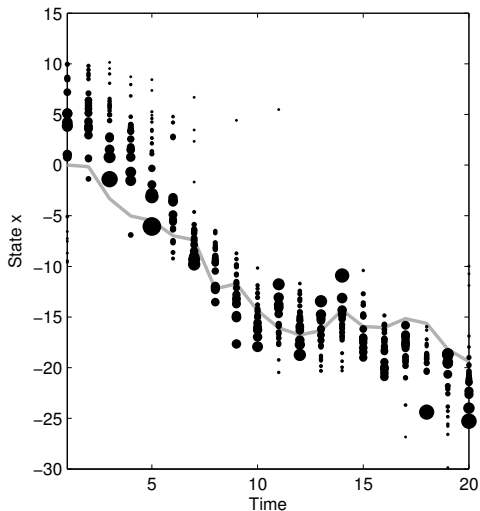
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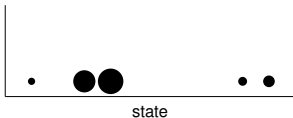
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Resampling



Resampling

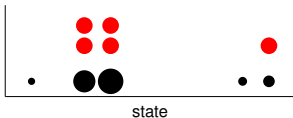
- Represent the information contained in the N black dots (of different sizes) ...





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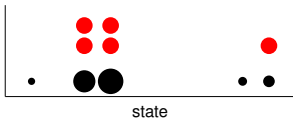
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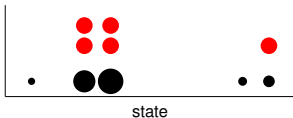


- Can be seen as sampling from a categorical distribution



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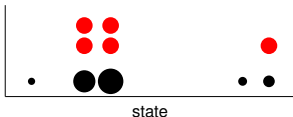


- Can be seen as sampling from a categorical distribution
- To avoid particle depletion ("a lot of 0-weights particles")



Resampling

- ▶ Represent the information contained in the N black dots (of different sizes) ... with the N red dots (of equal sizes)



- ▶ Can be seen as sampling from a categorical distribution
- ▶ To avoid particle depletion ("a lot of 0-weights particles")
- ▶ Some Matlab code:

```
v = rand(N,1); wc = cumsum(w(:,t)); [ ,ind1] = sort([v;wc]);  
ind=find(ind1<=N)-(0:N-1)'; x(:,t)=x(ind,t);  
w(:,t)=ones(N,1)./N;
```



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Resampling cont'd





Resampling cont'd

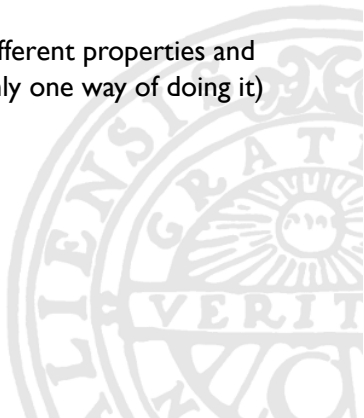
- ▶ Crucial step in the development in the 90's for making particle filters useful in practice





Resampling cont'd

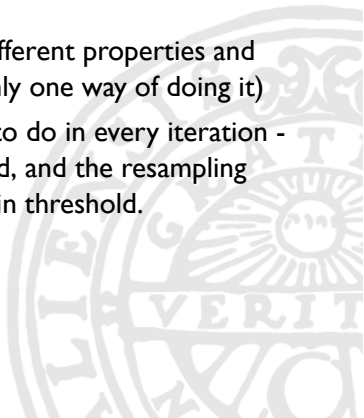
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- ▶ It is sometimes preferred to use the logarithms of the weights for numerical reasons.



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Computational complexity





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In theory $\mathcal{O}(NTn_x^2)$ (n_x is the number of states)





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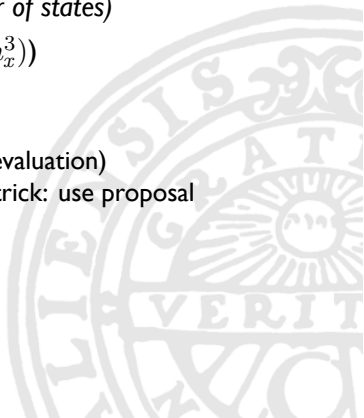
Computational complexity

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(Kalman filter is approx. of order $\mathcal{O}(Tn_x^3)$)

Possible bottlenecks:

- ▶ Resampling step
- ▶ Likelihood evaluation (for the weight evaluation)
- ▶ Sampling from f for the propagation (trick: use proposal distributions!)



Software





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A few relevant existing packages:

- ▶ Python: pyParticleEst
- ▶ Matlab: PFTtoolbox, PFLib
- ▶ C++: Particle++

Disclaimer: I have not used any of these packages myself





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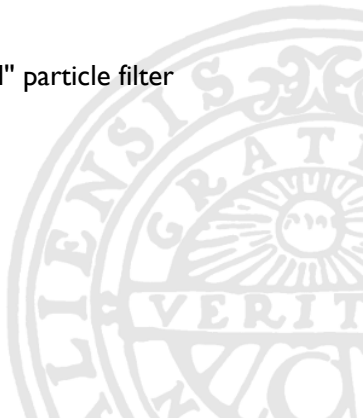
Terminology





Terminology

Bootstrap particle filter \approx "Standard" particle filter

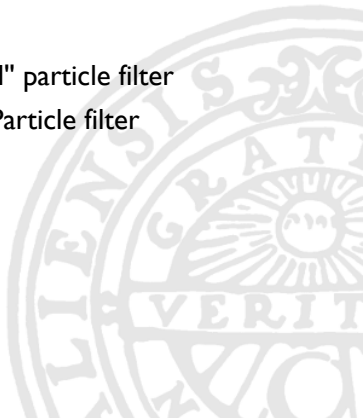




Terminology

Bootstrap particle filter \approx "Standard" particle filter

Sequential Monte Carlo (SMC) \approx Particle filter





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Convergence





Convergence

The particle filter is "exact for $N = \infty$ "

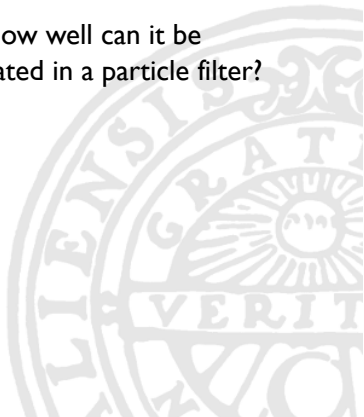




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Consider a function $g(x_t)$ of interest. How well can it be approximated as $\hat{g}(x_t)$ when x_t is estimated in a particle filter?



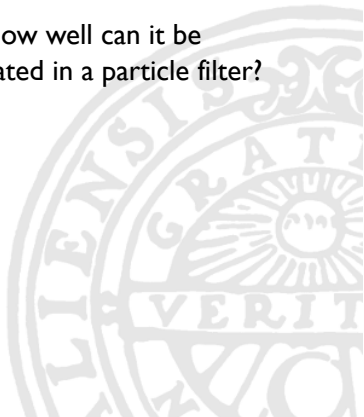


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If the system "forgets exponentially fast" (e.g. linear systems), and some additional weak assumptions, $p_t = p < \infty$, i.e.,

$$\mathbb{E} [\hat{g}(x_t) - \mathbb{E} [g(x_t)]]^2 \leq \frac{C}{N}$$



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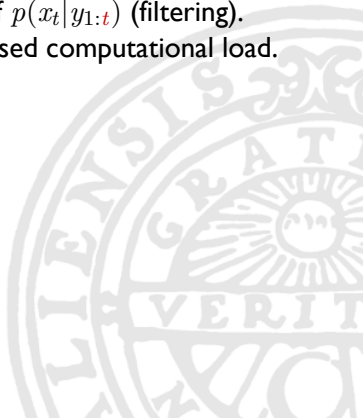
Extensions





Extensions

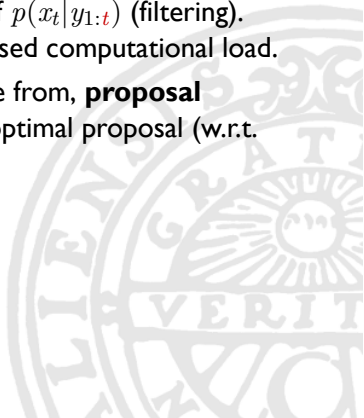
- Smoothing: Finding $p(x_t|y_{1:T})$ (marginal smoothing) or $p(x_{1:t}|y_{1:T})$ (joint smoothing) instead of $p(x_t|y_{1:t})$ (filtering). Offline ($y_{1:T}$ has to be available). Increased computational load.





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- ▶ Rao-Blackwellization for mixed linear/nonlinear models.
- ▶ System identification: PMCMC, SMC².



References

- ▶ Gustafsson, F. (2010). **Particle filter theory and practice with positioning applications.** *Aerospace and Electronic Systems Magazine, IEEE*, 25(7), 53-82.
- ▶ Schön, T.B., & Lindsten, F. **Learning of dynamical systems - Particle Filters and Markov chain methods.** *Draft available.*
- ▶ Doucet, A., & Johansen, A. M. (2009). **A tutorial on particle filtering and smoothing: Fifteen years later.** *Handbook of Nonlinear Filtering*, 12, 656-704.

Homework: Implement your own Particle Filter for any (simple) problem of your choice!