S-map and SIRS

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1 S-maps

A family of forecasting methods that shy away from the mechanistic model-based approaches outlined in the previous sections have been developed by Sugihara (references) over the last several decades. As these methods do not include a mechanistic model in their forecasting process, they also do not attempt to perform parameter inference. Instead they attempt to reconstruct the underlying dynamical process as a weighted linear model from a time series.

One such method, the sequential locally weighted global linear maps (S-map), builds a global linear map model and uses it to produce forecasts directly. Despite relying on a linear mapping, the S-map does not assume the time series on which it is operating is the product of linear system dynamics, and in fact was developed to accommodate non-linear dynamics.

The S-map works by first constructing a time series embedding of length E, known as the library and denoted $\{\mathbf{x_i}\}$. Consider a time series of length T denoted $x_1, x_2, ..., x_T$. Each element in the time series with indices in the range E, E+1, ..., T will have a corresponding entry in the library such that a given element x_t will correspond to a library vector of the form $\mathbf{x_i} = (x_t, x_{t-1}, ..., x_{t-E+1})$. Next, given a forecast length E (representing E time steps into the future), each library vector $\mathbf{x_i}$ is assigned a prediction from the time series $y_i = x_{t+L}$, where x_t is the first entry in $\mathbf{x_i}$. Finally, a forecast \hat{y}_t for specified predictor vector $\mathbf{x_t}$ (usually from the library itself), is generated using an exponentially weighted function of the library $\{\mathbf{x_i}\}$, predictions $\{y_i\}$, and predictor vector $\mathbf{x_t}$.

This function is defined as follows:

First construct a matrix A and vector b defined as

$$A(i,j) = w(||\mathbf{x_i} - \mathbf{x_t}||)\mathbf{x_i}(j)$$

$$b(i) = w(||\mathbf{x_i} - \mathbf{x_t}||)y_i$$
(1)

where i ranges over 1 to the length of the library, and j ranges over [0, E]. It should be noted that in the above equations and the ones that follow, $x_t(0) = 1$ to account for the

linear term in the map.

The weighting function w is defined as

$$w(d) = \exp\left(\frac{-\theta d}{\bar{d}}\right),\tag{2}$$

where d is the euclidean distance between the predictor vector and library vectors in Equation (1) and \bar{d} is the average of these distances. We can then see that θ serves as a way to specify the appropriate level of penalization applied to poorly-matching library vectors – if θ is 0 all weights are the same (no penalization), and increasing θ increases the level of penalization.

Now we solve the system Ac = b to obtain the linear weightings used in to generate the forecast according to

$$\hat{y_t} = \sum_{j=0}^{E} c_t(j) \mathbf{x_t}(j). \tag{3}$$

In this way we have produced a forecast value for a single time. This process can be repeated for a sequence of times T + 1, T + 2, ... to project a time series into the future.

2 S-map Algorithm

The above description can be summarized in Algorithm [1].

```
Algorithm 1: S-map
  /* Select a starting point
                                                                                                    */
  Input: Time series x_1, x_2, ..., x_T, embedding dimension E, distance penalization \theta,
             forecast length L, predictor vector \mathbf{x_t}
  /* Construct library \{x_i\}
                                                                                                   */
1 for i = E : T \text{ do}
  \mathbf{x_i} = (x_i, x_{i-1}, ..., x_{i-E-1})
  /* Construct mapping from library vectors to predictions
3 for i = 1 : (T_E + 1) do
      for j = 1 : E do
     6 for i = 1 : (T_E + 1) do
7 b(i) = w(||\mathbf{x_i} - \mathbf{x_t}||)y_i
  /* Use SVD to solve the mapping system, Ac = b
                                                                                                    */
\mathbf{8} \ SVD(Ac=b)
  /* Compute forecast
                                                                                                    */
9 \hat{y_t} = \sum_{j=0}^{E} c_t(j) \mathbf{x_t}(j)
  /* Forecasted value in time series
                                                                                                    */
  Output: Forecast \hat{y}_t
```

3 SIRS Model

In an epidemic or infectious disease context, the S-map algorithm will only really work on time series that appear cyclic. While there is nothing mechanically that prevents it from operating on a time series that do not appear cyclic, S-mapping requires a long time series in order to build a quality library. Without one the forecasting process would produce unreliable data.

With that in mind, the only fair way to compare the efficacy of s-mapping to IF2 or Hamiltonian MCMC is to generate data from a SIRS model with a seasonal component, and have all methods operate on the resulting time series.

The basic skeleton of the SIRS model is similar to the stochastic SIR model described

previously. The deterministic ODE component of the model is as follows.

$$\frac{dS}{dt} = -\Gamma(t)\beta SI + \eta R$$

$$\frac{dI}{dt} = \Gamma(t)\beta SI - \gamma I$$

$$\frac{dR}{dt} = \gamma I - \eta R,$$
(4)

There are two new features here. We have a re-susceptibility rate η through which people become able to be reinfected, and a seasonality factor Γ defined as

$$\Gamma(t) = \exp\left(2\cos\left(\frac{2\pi}{365}t\right) - 2\right). \tag{5}$$

This function oscillates between 1 and e^{-4} (close to 0) and is meant to represent transmission damping during the off-season, for example summer for influenza. Further, it displays flatter troughs and sharper peaks to exaggerate its effect in peak season.

As before, β is allowed to walk restricted by a geometric mean, described by

$$\beta_{t+1} = \exp\left(\log(\beta_t) + \eta(\log(\bar{\beta}) - \log(\beta_t)) + \epsilon_t\right). \tag{6}$$

When simulated for the equivalent of 5 years (260 weeks), and adding noise drawn from $\mathcal{N}(0,\sigma)$ we obtain Figure [1].

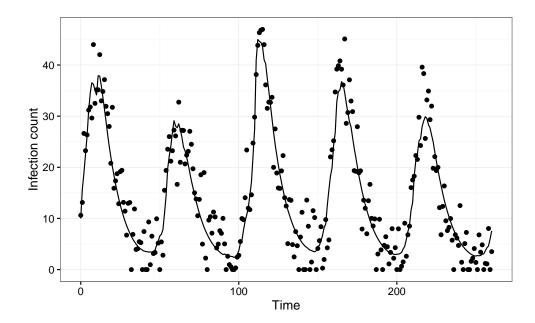


Figure 1: Five cycles generated by the SIRS function. The solid line the the true number of cases, dots show case counts with added observation noise. The Parameter values were $R0=3.0,\,\gamma=0.1,\,\eta=1,\,\sigma=5,$ and 10 initial cases.

We can see how the S-map can reconstruct the next cycle in the time series in Figure [2].

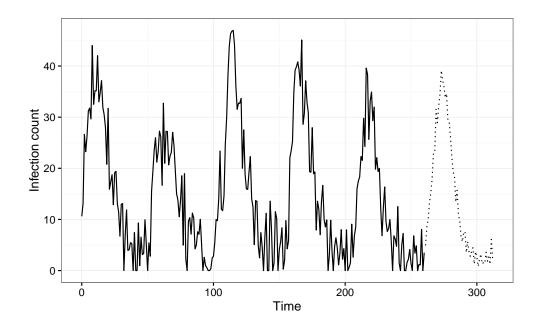


Figure 2: S-map applied to the data from the previous figure. The solid line shows the infection counts with observation noise form the previous plot, and the dotted line is the S-map forecast. Parameters chosen were E=14 and $\theta=3$.

The parameters used in the S-map algorithm to obtain the forecast used in Figure [2] were obtained using a grid search of potential parameters outlined in (Sugihara ref). The script is included in the appendices.

4 SIRS Model Forecasting

Naturally we wish to compare the efficacy of this comparatively simple technique against the more complex and more computationally taxing frameworks we have established to perform forecasting using IF2 and HMCMC.

To do this we generated a series of artificial time series of length 260 meant to represent 5 years of weekly incidence counts and used each method to forecast up to 2 years into the future. Our goal here was to determine how forecast error changed with forecast length.

The results of the simulation are shown in Figure [3].

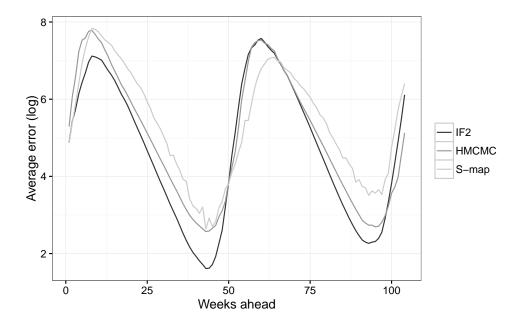


Figure 3: Error as a function of forecast length.

Interestingly, all methods produce roughly the same result, which is to say the spike in each outbreak cycle are difficult to accurately predict. IF2 produces better results than either HMCMC and the S-map for the majority of forecast lengths, with the S-map producing the poorest results with the exception of the second rise in infection rates in which it outperforms the other methods.

While the S-map may not provide the same fidelity or forecast as IF2 or HMCMC, it shines when it comes to running time. Figure [4] shows the running times over 20 simulations.

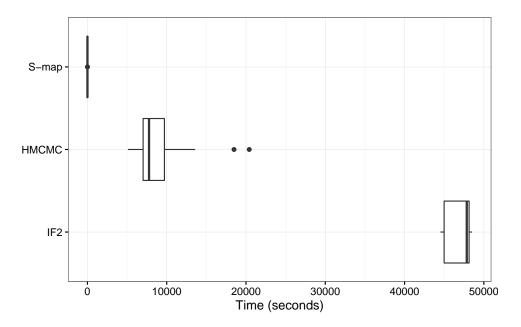


Figure 4: Runtimes for producing SIRS forecasts. The box shows the middle 50th quantile, the bold line is the median, and the dots are outliers.

It is clear from the above figure that the S-map running times are minute compared to the other methods, but to emphasize the degree: The average running time for the S-map is about 1.49×10^{-1} seconds, for IF2 it is about 4.70×10^4 , and for HMCMC it is about 9.20×10^3 . This is a speed-up of over 316,000x compared to IF2 and over 61,800x compared to HMCMC.

Appendices

A SIRS R Function Code

R code to simulate the outlines SIRS function.

```
StocSIRS \leftarrow function(y, pars, T, steps) {
      out \leftarrow matrix(NA, nrow = (T+1), ncol = 4)
 4
      R0 \leftarrow pars[['R0']]
      r \leftarrow pars[['r']]
      N \leftarrow pars[['N']]
      eta ← pars[['eta']]
      berr ← pars[['berr']]
         re ← pars[['re']]
      S \leftarrow y[['S']]
      I \leftarrow y[['I']]
      R \leftarrow y[['R']]
      B0 \leftarrow R0 * r / N
      B \leftarrow B0
18
      out[1,] \leftarrow c(S,I,R,B)
20
      h \leftarrow 1 / steps
      for ( i in 1:(T*steps) ) {
24
25
               \#Bfac \leftarrow 1/2 - \cos((2*pi/365)*i)/2
               Bfac \leftarrow \exp(2*\cos((2*pi/365)*i) - 2)
27
         B \leftarrow \exp(\log(B) + eta*(\log(B0) - \log(B)) + rnorm(1, 0, berr))
         BSI \leftarrow Bfac*B*S*I
         rI \leftarrow r {*} I
               reR \leftarrow re*R
         dS \leftarrow -BSI + reR
         \texttt{dI} \leftarrow \texttt{BSI} - \texttt{rI}
         dR \leftarrow rI - reR
         S \leftarrow S + h*dS #newInf
         I \leftarrow I + h*dI
                            #newInf - h*dR
         R \leftarrow R + h*dR
                            #h*dR
         if (i %% steps == 0)
42
            out[i/steps+1,] \leftarrow c(S,I,R,B)
```

```
45
    }
     colnames(out) ← c("S","I","R","B")
     return(out)
50 }
52 ### suggested parameters
54 # T
         ← 200
55 # i_infec \leftarrow 10
56 # steps \leftarrow 7
57 # N ← 500
58 # sigma \leftarrow 5
59 #
60 # pars \leftarrow c(R0 = 3.0, # new infected people per infected person
            r = 0.1, # recovery rate
           N = 500,  # population size
eta = 0.5,  # geometric random walk
62 #
63 #
           berr = 0.5, # Beta geometric walk noise
64 #
65 #
                re = 1) # resuceptibility rate
```

B SMAP Code

This code implements an SMAP function on a user-provided time series.

```
library(pracma)
  smap ← function(data, E, theta, stepsAhead) {
      # construct library
      tseries ← as.vector(data)
      liblen \leftarrow length(tseries) - E + 1 - stepsAhead
              ← matrix(NA, liblen, E)
      for (i in 1:E) {
           lib[,i] \leftarrow tseries[(E-i+1):(liblen+E-i)]
      }
      # predict from the last index
      tslen ← length(tseries)
      predictee \leftarrow rev(t(as.matrix(tseries[(tslen-E+1):tslen])))
      predictions ← numeric(stepsAhead)
      #allPredictees ← matrix(NA, stepsAhead, E)
21
      # for each prediction index (number of steps ahead)
      for(i in 1:stepsAhead) {
24
          # set up weight calculation
```

```
predmat ← repmat(predictee, liblen, 1)
            distances \( \text{sqrt( rowSums( abs(lib - predmat)^2 ) )}
27
            meanDist ← mean(distances)
            # calculate weights
            weights \leftarrow exp( \text{ - (theta * distances) / meanDist )}
            # construct A, B
            preds ← tseries[(E+i):(liblen+E+i-1)]
            A \leftarrow cbind(rep(1.0, liblen), lib) * repmat(as.matrix(weights), 1,
            B ← as.matrix(preds * weights)
            # solve system for C
            Asvd \leftarrow svd(A)
            C \leftarrow Asvd$v %*% diag(1/Asvd$d) %*% t(Asvd$u) %*% B
            # get prediction
            predsum \leftarrow sum(C * c(1, predictee))
            # save
            predictions[i] \leftarrow predsum
            # next predictee
            #predictee ← c( predsum, predictee[-E] )
            \#allPredictees[i,] \leftarrow predictee
       }
       return(predictions)
  }
```

C SMAP Parameter Optimization Code

This code determines the optimal parameter values to be used by the S-map algorithm.

```
library(deSolve)
library(ggplot2)
library(RColorBrewer)
library(pracma)
set.seed(1010)
```

```
8 ## external files
10 stoc_sirs_file ← paste(getwd(), "../sir-functions", "StocSIRS.r", sep = "/
                 ← paste(getwd(), "smap.r", sep = "/")
11 smap_file
12 source(stoc_sirs_file)
13 source(smap_file)
17 ## parameters
18 ##
19 T
         \leftarrow 6*52
20 Tlim \leftarrow T - 52
21 | i_i = 10
22 | \text{steps} \leftarrow 7
23 N
         ← 500
24 \mid \text{sigma} \leftarrow 5
26 true_pars \leftarrow c( R0 = 3.0, # new infected people per infected person
                   r = 0.1, # recovery rate
27
                          # population size
              N = 500,
              eta = 0.5, # geometric random walk
              berr = 0.5, # Beta geometric walk noise
                   re = 1) # resuceptibility rate
33 true_init_cond \leftarrow c(S = N - i_infec,
                          I = i_infec,
                          R = 0)
37 ## trial parameter values to check.options
38 ##
39 Elist \leftarrow 1:20
40 thetalist \leftarrow 10*exp(-(seq(0,9.5,0.5)))
41 \mid \text{nTrials} \leftarrow 100
43 ssemat \leftarrow matrix(NA, 20, 20)
45 for (i in 1:length(Elist)) {
     for (j in 1:length(thetalist)) {
       ssemean \leftarrow 0
       for (k in 1:nTrials) {
          E \leftarrow Elist[i]
          theta ← thetalist[j]
         ## get true trajectory
          sdeout ← StocSIRS(true_init_cond, true_pars, T, steps)
58
          ## perturb to get data
         ##
```

```
61
           infec_counts_raw \( \text{sdeout[1:(Tlim+1),'I']} + rnorm(Tlim+1,0,sigma)
                           ← ifelse(infec_counts_raw < 0, 0, infec_counts_raw)</pre>
           infec_counts
           predictions ← smap(infec_counts, E, theta, 52)
           err \leftarrow sdeout[(Tlim+2):dim(sdeout)[1],'I'] - predictions
           sse ← sum(err^2)
           ssemean \leftarrow ssemean + (sse / nTrials)
        }
        \texttt{ssemat[i,j]} \leftarrow \texttt{ssemean}
     }
77 }
79 quartz()
80 image(-ssemat)
81 quartz()
82 filled.contour(-ssemat)
83
84 #print(ssemat)
85 \mid \# \text{cms} \leftarrow \text{colMeans(ssemat)}
86 \mid \# \text{rms} \leftarrow \text{rowMeans}(\text{ssemat})
87
88 \#Emin \leftarrow Elist[which.min(rms)]
89 |#thetamin \leftarrow thetalist[which.min(cms)]
90 #print(Emin)
91 #print(thetamin)
93 mininds \leftarrow which(ssemat==min(ssemat),arr.ind=TRUE)
95 Emin ← Elist[mininds[,'row']]
96 thetamin ← thetalist[mininds[,'col']]
98 print(Emin)
99 print(thetamin)
```

D RStan SIRS Code

This code implements a periodic SIRS model in Rstan.

```
data {
      int
              <lower=1>
                           Τ;
                                    // total integration steps
4
      real
                           y[T];
                                    // observed number of cases
      int
              <lower=1>
                                    // population size
                           N;
                                    // step size
      real
                           h;
```

```
}
10 parameters {
       real <lower=0, upper=10>
                                           R0;
                                                     // R0
       real <lower=0, upper=10>
                                            r;
                                                     // recovery rate
       real <lower=0, upper=10>
                                            re;
                                                     // resusceptibility rate
       real <lower=0, upper=20>
                                            sigma; // observation error
       real <lower=0, upper=30>
                                                      // initial infected
                                            Iinit;
       real <lower=0, upper=1>
                                                     // geometric walk attraction
                                            eta;
           strength
18
       real <lower=0, upper=1>
                                            berr; // beta walk noise
       real <lower=-1.5, upper=1.5>
                                            Bnoise[T]; // Beta vector
21 }
23 //transformed parameters {
24 //
        real B0 \leftarrow R0 * r / N;
25 //}
27 model {
       real S[T];
       real I[T];
       real R[T];
       real B[T];
       real B0;
       real pi;
       real Bfac;
       pi \leftarrow 3.1415926535;
       B0 \leftarrow R0 * r / N;
       B[1] \leftarrow B0;
       S[1] \leftarrow N - Iinit;
       I[1] \leftarrow Iinit;
       R[1] \leftarrow 0.0;
       for (t in 2:T) {
            Bnoise[t] ~ normal(0,berr);
            Bfac \leftarrow \exp(2*\cos((2*pi/365)*t) - 2);
            B[t] \leftarrow \exp(\log(B0) + \text{eta} * (\log(B[t-1]) - \log(B0)) + \text{Bnoise}[t])
            S[t] \leftarrow S[t-1] + h*( - Bfac*B[t]*S[t-1]*I[t-1] + re*R[t-1] );
            I[t] \leftarrow I[t-1] + h*(Bfac*B[t]*S[t-1]*I[t-1] - I[t-1]*r);
           R[t] \leftarrow R[t-1] + h*(I[t-1]*r - re*R[t-1]);
           if (y[t] > 0) {
```

E IF2 SIRS Code

This code implements a periodic SIRS model using IF2 in C++.

```
Author: Dexter Barrows
      Github: dbarrows.github.io
       */
6 #include <stdio.h>
7 #include <math.h>
8 #include <sys/time.h>
9 #include <time.h>
10 #include <stdlib.h>
11 #include <string>
12 #include <cmath>
13 #include <cstdlib>
14 #include <fstream>
16 //#include "rand.h"
17 //#include "timer.h"
18
19 #define Treal
                                    // time to simulate over
                       100
20 #define R0true
                       3.0
                                    // infectiousness
21 #define rtrue
                       0.1
                                    // recovery rate
22 #define retrue
                       0.05
                                    // resusceptibility rate
                                    // population size
23 #define Nreal
                       500.0
24 #define etatrue
                       0.5
                                    // real drift attraction strength
25 #define berrtrue
                       0.5
                                    // real beta drift noise
26 #define merr
                       5.0
                                    // expected measurement error
27 #define I0
                                    // Initial infected individuals
                       5.0
29 #define PSC
                       0.5
                                    // scale factor for more sensitive
      parameters
31 #include <Rcpp.h>
32 using namespace Rcpp;
```

```
struct State {
       double S;
       double I;
       double R;
38 };
40 struct Particle {
       double R0;
       double r;
       double re:
       double sigma;
       double eta;
       double berr;
       double B;
       double S;
       double I:
       double R;
       double Sinit;
       double Iinit;
       double Rinit;
54 };
  struct ParticleInfo {
       double R0mean;
                            double R0sd;
       double rmean;
                            double rsd;
                            double resd;
       double remean;
       double sigmamean;
                            double sigmasd;
       double etamean;
                            double etasd:
       double berrmean;
                            double berrsd;
                            double Sinitsd;
       double Sinitmean;
64
       double Iinitmean;
                            double Iinitsd;
       double Rinitmean;
                            double Rinitsd;
66|};
  int timeval_subtract (double *result, struct timeval *x, struct timeval *y)
70 int check_double(double x, double y);
71 \mid void exp_euler_SIRS(double h, double t0, double tn, int N, Particle *
      particle);
72 void copyParticle(Particle * dst, Particle * src);
73 void perturbParticles(Particle * particles, int N, int NP, int passnum,
      double coolrate);
74 void particleDiagnostics(ParticleInfo \star partInfo, Particle \star particles, int
       NP);
75 void getStateMeans(State * state, Particle* particles, int NP);
76 NumericMatrix if2(NumericVector * data, int T, int N);
77 double randu();
78 double randn();
80 // [[Rcpp::export]]
81 | Rcpp::List if2_sirs(NumericVector data, int T, int N, int NP, int nPasses,
      double coolrate) {
```

```
82
       int npar = 9;
84
85
       NumericMatrix paramdata(NP, npar);
86
       NumericMatrix means(nPasses, npar);
87
       NumericMatrix sds(nPasses, npar);
       NumericMatrix statemeans(T, 3);
89
       NumericMatrix statedata(NP, 4);
90
       srand(time(NULL)); // Seed PRNG with system time
       double w[NP];
                             // particle weights
       96
       Particle particles_old[NP]; // intermediate particle states for
          resampling
       printf("Initializing particle states\n");
100
       // initialize particle parameter states (seeding)
       for (int n = 0; n < NP; n++) {
           double R0can, rcan, recan, sigmacan, Iinitcan, etacan, berrcan;
           do {
106
               R0can = R0true + R0true*randn();
           } while (R0can < 0);
           particles[n].R0 = R0can;
           do {
               rcan = rtrue + rtrue*randn();
           } while (rcan < 0);</pre>
           particles[n].r = rcan;
           do {
               recan = retrue + retrue*randn();
           } while (recan < 0);</pre>
118
           particles[n].re = recan;
           particles[n].B = (double) R0can * rcan / N;
           do {
               sigmacan = merr + merr*randn();
           } while (sigmacan < 0);</pre>
           particles[n].sigma = sigmacan;
           do {
               etacan = etatrue + PSC*etatrue*randn();
           } while (etacan < 0 || etacan > 1);
           particles[n].eta = etacan;
           do {
               berrcan = berrtrue + PSC*berrtrue*randn();
           } while (berrcan < 0);</pre>
```

```
particles[n].berr = berrcan;
           do {
               Iinitcan = I0 + I0*randn();
           } while (Iinitcan < 0 || N < Iinitcan);</pre>
           particles[n].Sinit = N - Iinitcan;
           particles[n].Iinit = Iinitcan;
           particles[n].Rinit = 0.0;
       }
       // START PASSES THROUGH DATA
       printf("Starting filter\n");
       printf("----\n");
       printf("Pass\n");
       for (int pass = 0; pass < nPasses; pass++) {</pre>
           printf("...%d / %d\n", pass, nPasses);
           // reset particle system evolution states
           for (int n = 0; n < NP; n++) {
               particles[n].S = particles[n].Sinit;
               particles[n].I = particles[n].Iinit;
               particles[n].R = particles[n].Rinit;
               particles[n].B = (double) particles[n].R0 * particles[n].r / N;
           }
           if (pass == (nPasses-1)) {
               State sMeans;
               getStateMeans(&sMeans, particles, NP);
               statemeans(0,0) = sMeans.S;
               statemeans(0,1) = sMeans.I;
               statemeans(0,2) = sMeans.R;
           }
           for (int t = 1; t < T; t++) {
               // generate individual predictions and weight
               for (int n = 0; n < NP; n++) {
                   exp_euler_SIRS(1.0/7.0, (double) t-1, (double) t, N, &
                       particles[n]);
181
                   double merr_par = particles[n].sigma;
                   double y_diff = data[t] - particles[n].I;
                   w[n] = 1.0/(merr_par*sqrt(2.0*M_PI)) * exp( - y_diff*y_diff
                        / (2.0*merr_par*merr_par) );
```

```
}
                // cumulative sum
                for (int n = 1; n < NP; n++) {
190
                    w[n] += w[n-1];
                }
                // save particle states to resample from
                for (int n = 0; n < NP; n++){
196
                    copyParticle(&particles_old[n], &particles[n]);
                }
                // resampling
                for (int n = 0; n < NP; n++) {
202
                    double w_r = randu() * w[NP-1];
                    int i = 0;
204
                    while (w_r > w[i]) {
                        i++;
206
                    }
                    // i is now the index to copy state from
                    copyParticle(&particles[n], &particles_old[i]);
211
                }
                // between-iteration perturbations, not after last time step
                if (t < (T-1))
                    perturbParticles(particles, N, NP, pass, coolrate);
216
217
                if (pass == (nPasses-1)) {
218
                    State sMeans;
219
                    getStateMeans(&sMeans, particles, NP);
                    statemeans(t,0) = sMeans.S;
                    statemeans(t,1) = sMeans.I;
                    statemeans(t,2) = sMeans.R;
                }
            }
            ParticleInfo pInfo;
            particleDiagnostics(&pInfo, particles, NP);
           means(pass, 0) = pInfo.R0mean;
            means(pass, 1) = pInfo.rmean;
            means(pass, 2) = pInfo.remean;
233
           means(pass, 3) = pInfo.sigmamean;
234
           means(pass, 4) = pInfo.etamean;
            means(pass, 5) = pInfo.berrmean;
236
           means(pass, 6) = pInfo.Sinitmean;
           means(pass, 7) = pInfo.Iinitmean;
238
           means(pass, 8) = pInfo.Rinitmean;
240
           sds(pass, 0) = pInfo.R0sd;
```

```
sds(pass, 1) = pInfo.rsd;
           sds(pass, 2) = pInfo.resd;
243
           sds(pass, 3) = pInfo.sigmasd;
           sds(pass, 4) = pInfo.etasd;
           sds(pass, 5) = pInfo.berrsd;
           sds(pass, 6) = pInfo.Sinitsd;
           sds(pass, 7) = pInfo.Iinitsd;
248
           sds(pass, 8) = pInfo.Rinitsd;
           // between-pass perturbations, not after last pass
           if (pass < (nPasses + 1))
               perturbParticles(particles, N, NP, pass, coolrate);
253
254
       }
256
       ParticleInfo pInfo;
       particleDiagnostics(&pInfo, particles, NP);
258
       printf("Parameter results (mean | sd)\n");
       printf("----\n");
                         %f %f\n", pInfo.R0mean, pInfo.R0sd);
       printf("R0
                         %f %f\n", pInfo.rmean, pInfo.rsd);
       printf("r
                         %f %f\n", pInfo.remean, pInfo.resd);
       printf("re
       printf("sigma
                         %f %f\n", pInfo.sigmamean, pInfo.sigmasd);
       printf("eta
                         %f %f\n", pInfo.etamean, pInfo.etasd);
                       %f %f\n", pInfo.berrmean, pInfo.berrsd);
       printf("berr
       printf("S_init %f %f\n", pInfo.Sinitmean, pInfo.Sinitsd);
       printf("I_init
                         %f %f\n", pInfo.Iinitmean, pInfo.Iinitsd);
                         %f %f\n", pInfo.Rinitmean, pInfo.Rinitsd);
       printf("R_init
270
       printf("\n");
272
273
275
       // Get particle results to pass back to {\sf R}
       for (int n = 0; n < NP; n++) {
           paramdata(n, 0) = particles[n].R0;
           paramdata(n, 1) = particles[n].r;
           paramdata(n, 2) = particles[n].re;
           paramdata(n, 3) = particles[n].sigma;
           paramdata(n, 4) = particles[n].eta;
           paramdata(n, 5) = particles[n].berr;
           paramdata(n, 6) = particles[n].Sinit;
           paramdata(n, 7) = particles[n].Iinit;
           paramdata(n, 8) = particles[n].Rinit;
       }
290
       for (int n = 0; n < NP; n++) {
292
           statedata(n, 0) = particles[n].S;
           statedata(n, 1) = particles[n].I;
```

```
statedata(n, 2) = particles[n].R;
296
           statedata(n, 3) = particles[n].B;
297
       }
       return Rcpp::List::create(
                                    Rcpp::Named("paramdata") = paramdata,
                                    Rcpp::Named("means") = means,
                                    Rcpp::Named("statemeans") = statemeans,
                                    Rcpp::Named("statedata") = statedata,
                                    Rcpp::Named("sds") = sds);
308 }
       Use the Explicit Euler integration scheme to integrate SIR model
       forward in time
       double h
                  - time step size
       double t0 - start time
       double tn - stop time
       double * y - current system state; a three-component vector
           representing [S I R], susceptible-infected-recovered
318 void exp_euler_SIRS(double h, double t0, double tn, int N, Particle *
       particle) {
       int num_steps = floor( (tn-t0) / h );
       double S = particle->S;
       double I = particle->I;
       double R = particle->R;
       double R0
                   = particle->R0;
       double r
                   = particle->r;
       double re
                   = particle->re;
       double B0
                   = R0 * r / N;
       double eta = particle->eta;
       double berr = particle->berr;
       double B = particle->B;
       for(int i = 0; i < num\_steps; i++) {
           //double Bfac = 0.5 - 0.95*cos((2.0*M_PI/365)*(t0*num_steps+i))
           double Bfac = exp(2*cos((2*M_PI/365)*(t0*num_steps+i)) - 2);
           B = \exp(\log(B) + eta*(\log(B0) - \log(B)) + berr*randn());
           double BSI = Bfac*B*S*I:
           double rI = r*I;
           double reR = re*R;
```

```
// get derivatives
           double dS = - BSI + reR;
           double dI = BSI - rI;
           double dR = rI - reR;
           // step forward by h
           S += h*dS;
           I += h*dI;
           R += h*dR;
       }
       particle->S = S;
358
       particle ->I = I;
       particle -> R = R;
       particle->B = B;
362 }
      Particle pertubation function to be run between iterations and passes
365 /*
       */
368 void perturbParticles(Particle * particles, int N, int NP, int passnum,
       double coolrate) {
       //double coolcoef = exp( - (double) passnum / coolrate );
       double coolcoef = pow(coolrate, passnum);
       double spreadR0
                           = coolcoef * R0true / 10.0;
       double spreadr
                           = coolcoef * rtrue / 10.0;
       double spreadre
                          = coolcoef * retrue / 10.0;
       double spreadsigma = coolcoef * merr / 10.0;
378
       double spreadIinit = coolcoef * I0 / 10.0;
       double spreadeta = coolcoef * etatrue / 10.0;
       double spreadberr
                           = coolcoef * berrtrue / 10.0;
       double R0can, rcan, recan, sigmacan, Iinitcan, etacan, berrcan;
       for (int n = 0; n < NP; n++) {
           do {
               R0can = particles[n].R0 + spreadR0*randn();
           } while (R0can < 0);
           particles[n].R0 = R0can;
               rcan = particles[n].r + spreadr*randn();
           } while (rcan < 0);</pre>
           particles[n].r = rcan;
           do {
```

```
recan = particles[n].re + spreadre*randn();
            } while (recan < 0);</pre>
400
            particles[n].re = recan;
            do {
                sigmacan = particles[n].sigma + spreadsigma*randn();
            } while (sigmacan < 0);</pre>
            particles[n].sigma = sigmacan;
            do {
                etacan = particles[n].eta + PSC*spreadeta*randn();
            } while (etacan < 0 || etacan > 1);
            particles[n].eta = etacan;
            do {
                berrcan = particles[n].berr + PSC*spreadberr*randn();
            } while (berrcan < 0);</pre>
            particles[n].berr = berrcan;
            do {
418
                Iinitcan = particles[n].Iinit + spreadIinit*randn();
            } while (Iinitcan < 0 || Iinitcan > 500);
            particles[n].Iinit = Iinitcan;
            particles[n].Sinit = N - Iinitcan;
       }
425 }
428 /*
       Convinience function for particle resampling process
431 void copyParticle(Particle * dst, Particle * src) {
       dst->R0
                    = src -> R0;
       dst->r
                    = src -> r;
       dst->re
                    = src->re;
       dst->sigma = src->sigma;
       dst->eta
                    = src->eta;
       dst->berr
                    = src->berr;
       dst->B
                    = src -> B;
       dst->S
                    = src -> S;
                    = src->I;
       dst->I
       dst->R
                    = src -> R;
       dst->Sinit = src->Sinit;
       dst->Iinit = src->Iinit;
445
       dst->Rinit = src->Rinit;
447 }
449 void particleDiagnostics(ParticleInfo * partInfo, Particle * particles, int
        NP) {
```

```
double
        R0mean
                     = 0.0,
        rmean
                     = 0.0,
                     = 0.0,
        remean
                     = 0.0,
        sigmamean
                     = 0.0,
        etamean
        berrmean
                     = 0.0.
        Sinitmean
                     = 0.0,
        Iinitmean
                     = 0.0,
        Rinitmean
                     = 0.0;
// means
for (int n = 0; n < NP; n++) {
    R0mean
                 += particles[n].R0;
    rmean
                 += particles[n].r;
                 += particles[n].re;
    remean
    etamean
                 += particles[n].eta,
    berrmean
                 += particles[n].berr,
                 += particles[n].sigma;
    sigmamean
    Sinitmean
                 += particles[n].Sinit;
                 += particles[n]. Iinit;
    Iinitmean
    Rinitmean
                 += particles[n].Rinit;
}
R0mean
             /= NP;
rmean
             /= NP;
             /= NP;
remean
sigmamean
             /= NP;
etamean
             /= NP;
berrmean
             /= NP;
             /= NP;
Sinitmean
Iinitmean
            /= NP:
Rinitmean
            /= NP;
// standard deviations
double
        R0sd
                 = 0.0.
        rsd
                 = 0.0,
        resd
                 = 0.0,
        sigmasd = 0.0,
        etasd
                 = 0.0,
        berrsd = 0.0,
        Sinitsd = 0.0,
        Iinitsd = 0.0,
        Rinitsd = 0.0;
for (int n = 0; n < NP; n++) {
    R0sd
            += ( particles[n].R0 - R0mean ) * ( particles[n].R0 -
        R0mean );
    rsd
            += ( particles[n].r - rmean ) * ( particles[n].r - rmean );
            += ( particles[n].re - rmean ) * ( particles[n].re - rmean
    resd
```

```
);
            sigmasd += ( particles[n].sigma - sigmamean ) * ( particles[n].
               sigma - sigmamean );
                    += ( particles[n].eta - etamean ) * ( particles[n].eta -
               etamean );
                   += ( particles[n].berr - berrmean ) * ( particles[n].berr -
            berrsd
                berrmean );
            Sinitsd += ( particles[n].Sinit - Sinitmean ) * ( particles[n].
               Sinit - Sinitmean );
            Iinitsd += ( particles[n].Iinit - Iinitmean ) * ( particles[n].
               Iinit - Iinitmean );
            Rinitsd += ( particles[n].Rinit - Rinitmean ) * ( particles[n].
               Rinit - Rinitmean );
       }
       R0sd
                    /= NP:
       rsd
                    /= NP;
       resd
                    /= NP;
       sigmasd
                    /= NP;
       etasd
                    /= NP;
       berrsd
                    /= NP;
       Sinitsd
                    /= NP;
       Iinitsd
                    /= NP;
       Rinitsd
                    /= NP;
       partInfo->R0mean
                            = R0mean;
       partInfo->R0sd
                            = R0sd;
                            = rmean;
       partInfo->rmean
       partInfo->rsd
                            = rsd;
       partInfo->remean
                            = remean;
       partInfo->resd
                            = resd;
       partInfo->sigmamean = sigmamean;
       partInfo->sigmasd
                            = sigmasd;
       partInfo->etamean
                            = etamean;
       partInfo->etasd
                            = etasd;
       partInfo->berrmean
                            = berrmean;
       partInfo->berrsd
                            = berrsd;
       partInfo->Sinitmean = Sinitmean;
       partInfo->Sinitsd
                            = Sinitsd;
       partInfo->Iinitmean = Iinitmean;
       partInfo->Iinitsd
                            = Iinitsd;
       partInfo->Rinitmean = Rinitmean;
       partInfo->Rinitsd
                            = Rinitsd;
542 }
   double randu() {
       return (double) rand() / (double) RAND_MAX;
548 }
550 void getStateMeans(State * state, Particle* particles, int NP) {
```

```
551
       double Smean = 0, Imean = 0, Rmean = 0;
       for (int n = 0; n < NP; n++) {
           Smean += particles[n].S;
           Imean += particles[n].I;
           Rmean += particles[n].R;
       }
       state->S = (double) Smean / NP;
       state->I = (double) Imean / NP;
       state -> R = (double) Rmean / NP;
564 }
567 /* Return a normally distributed random number with mean 0 and standard
       deviation 1
       Uses the polar form of the Box-Muller transformation
       From http://www.design.caltech.edu/erik/Misc/Gaussian.html
       */
571 double randn() {
       double x1, x2, w, y1;
       do {
           x1 = 2.0 * randu() - 1.0;
           x2 = 2.0 * randu() - 1.0;
           w = x1 * x1 + x2 * x2;
       } while ( w >= 1.0 );
       w = sqrt((-2.0 * log(w)) / w);
       y1 = x1 * w;
       return y1;
586 }
```