

Lazy vs. non lazy

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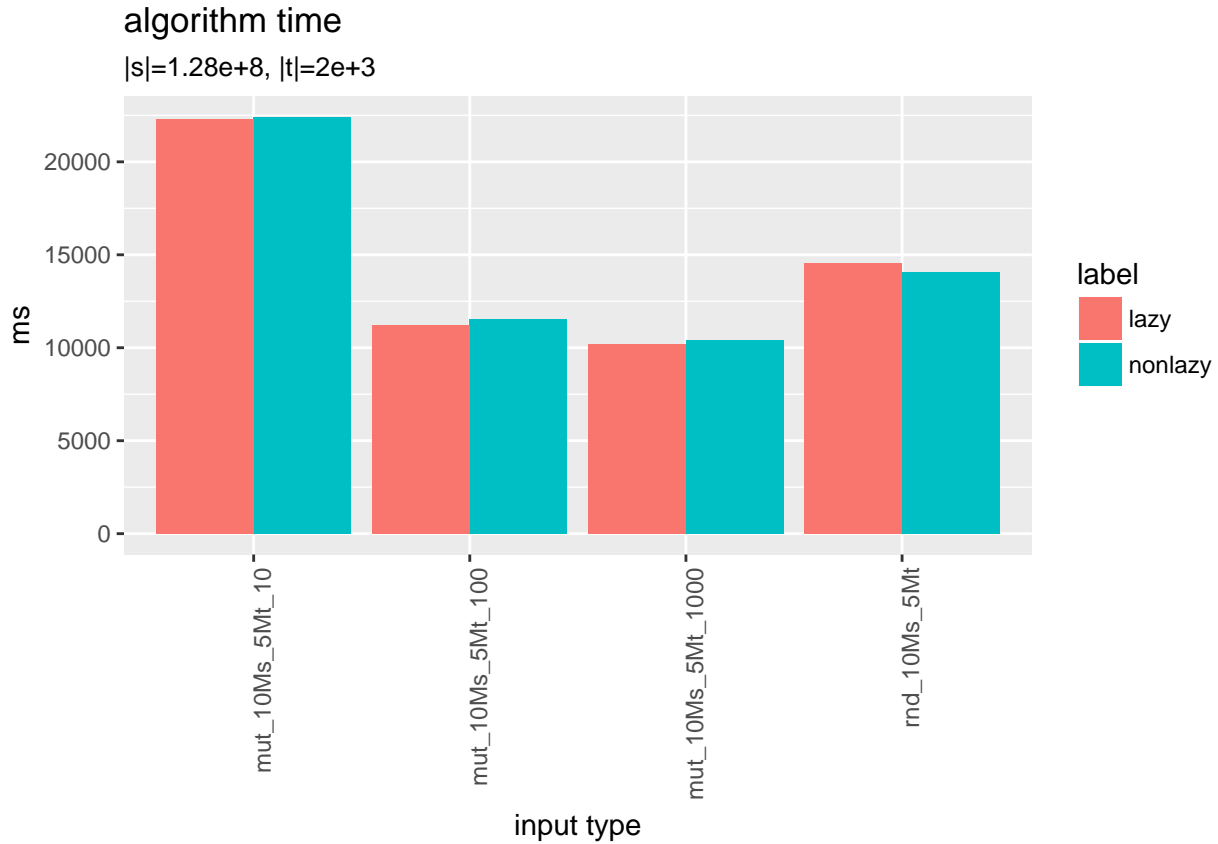
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1 Lazy vs non-lazy

1.1 Run time



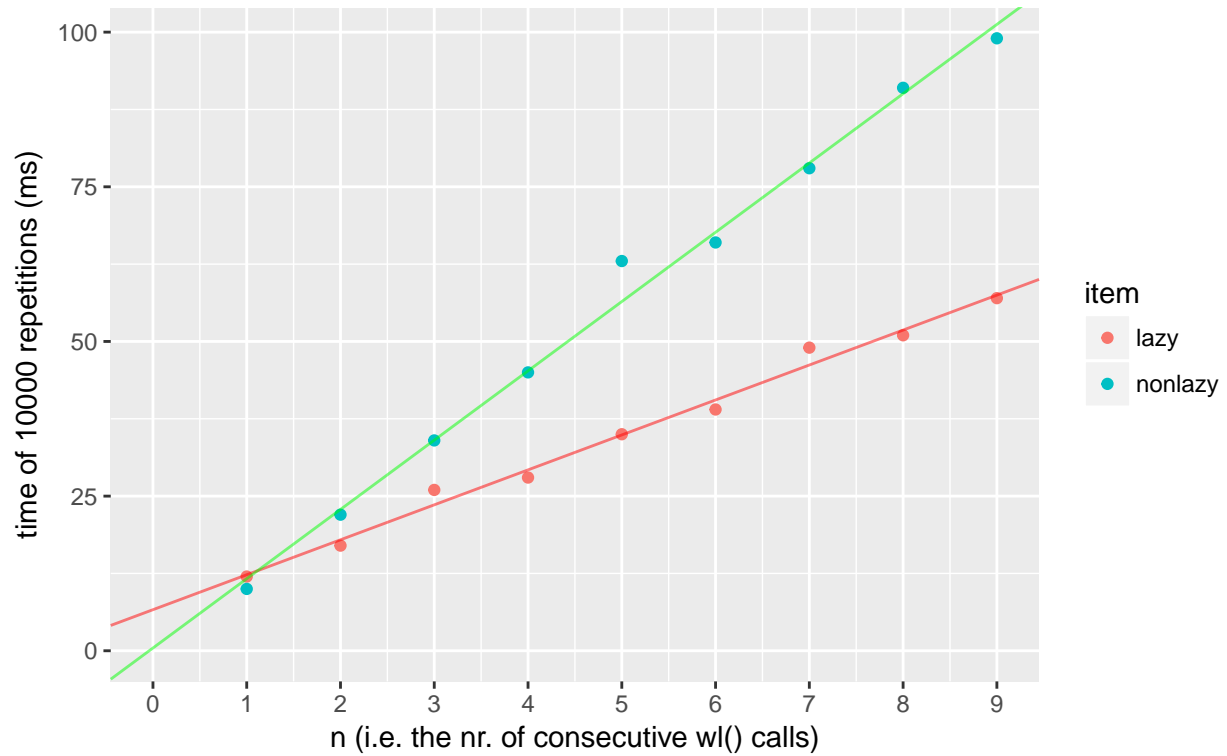
1.2 Sandbox timing

Measure the time of 10k repetitions of

- (1) n consecutive `lazy_wl()` calls followed by a `lazy_wl_followup()` and
- (2) n consecutive `wl()` calls

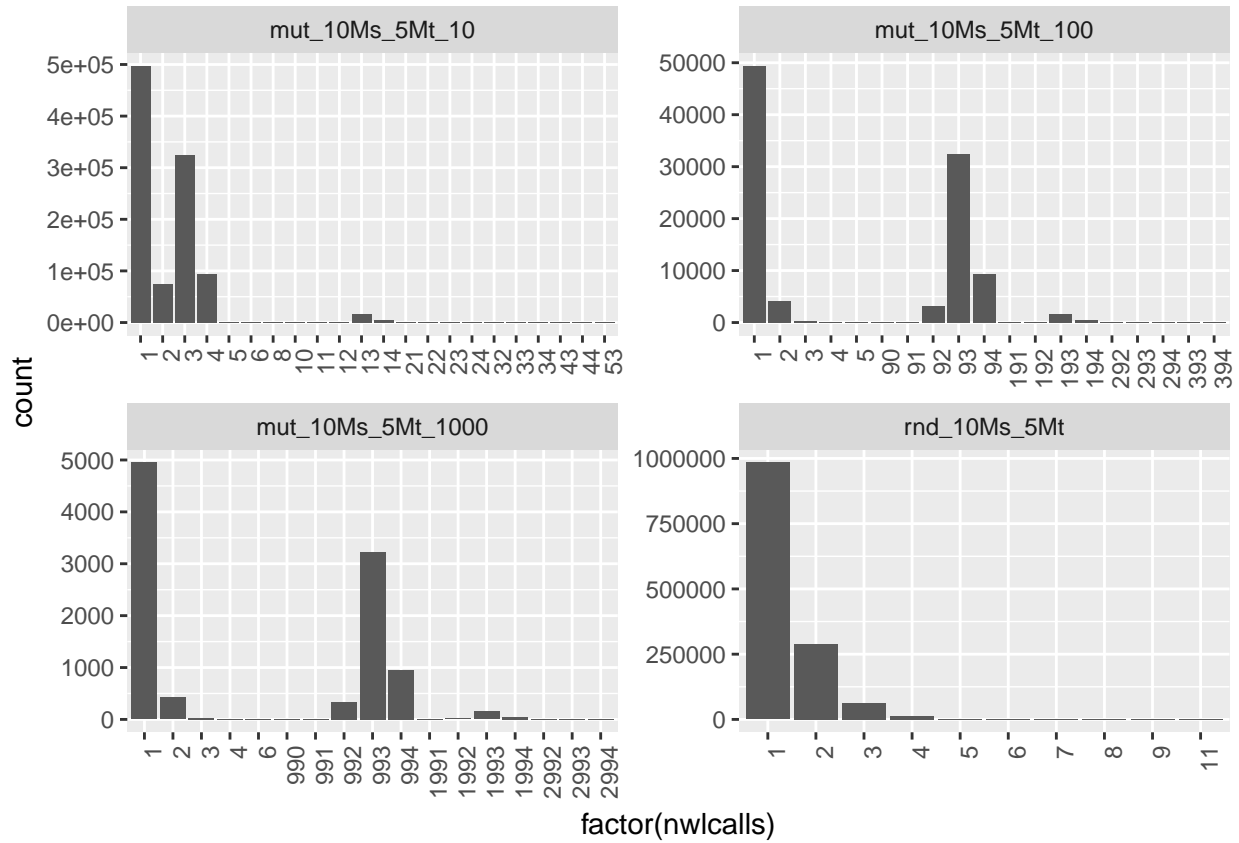
runtime of lazy_wl() vs. wl() calls on input size 100000000

lazy: $6.64 + 5.6500 \cdot n$; nonlazy: $0.44 + 11.2000 \cdot n$



1.3 Input properties

For various types (“mut_XMs_YMt_Z” means s and t are random identical strings of length X , and Y million respectively with mutations inserted every Z characters. “rnd_XMs_YMt” means s and t are random strings of length X , and Y million respectively) of inputs run the MS algorithm and count the number of consecutive `lazy_wl()` calls.



Using the linear fits above, this is the expected total time the `wl()` or `lazy_wl()` calls should take (in ms).

```
## # A tibble: 4 × 5
##       b_path    lazy_t nonlazy_t abs_diff_ms rel_diff_ms
##       <chr>    <dbl>    <dbl>    <dbl>    <dbl>
## 1 mut_10Ms_5Mt_10 1986.532 2646.988   -660.4558 -24.951223
## 2 mut_10Ms_5Mt_100 2740.874 5304.468  -2563.5940 -48.328952
## 3 mut_10Ms_5Mt_1000 2816.587 5570.411  -2753.8233 -49.436630
## 4 rnd_10Ms_5Mt 1926.194 2098.330   -172.1368  -8.203512
```

expected runtime of the ms array (CST construction excluded) in seconds.

