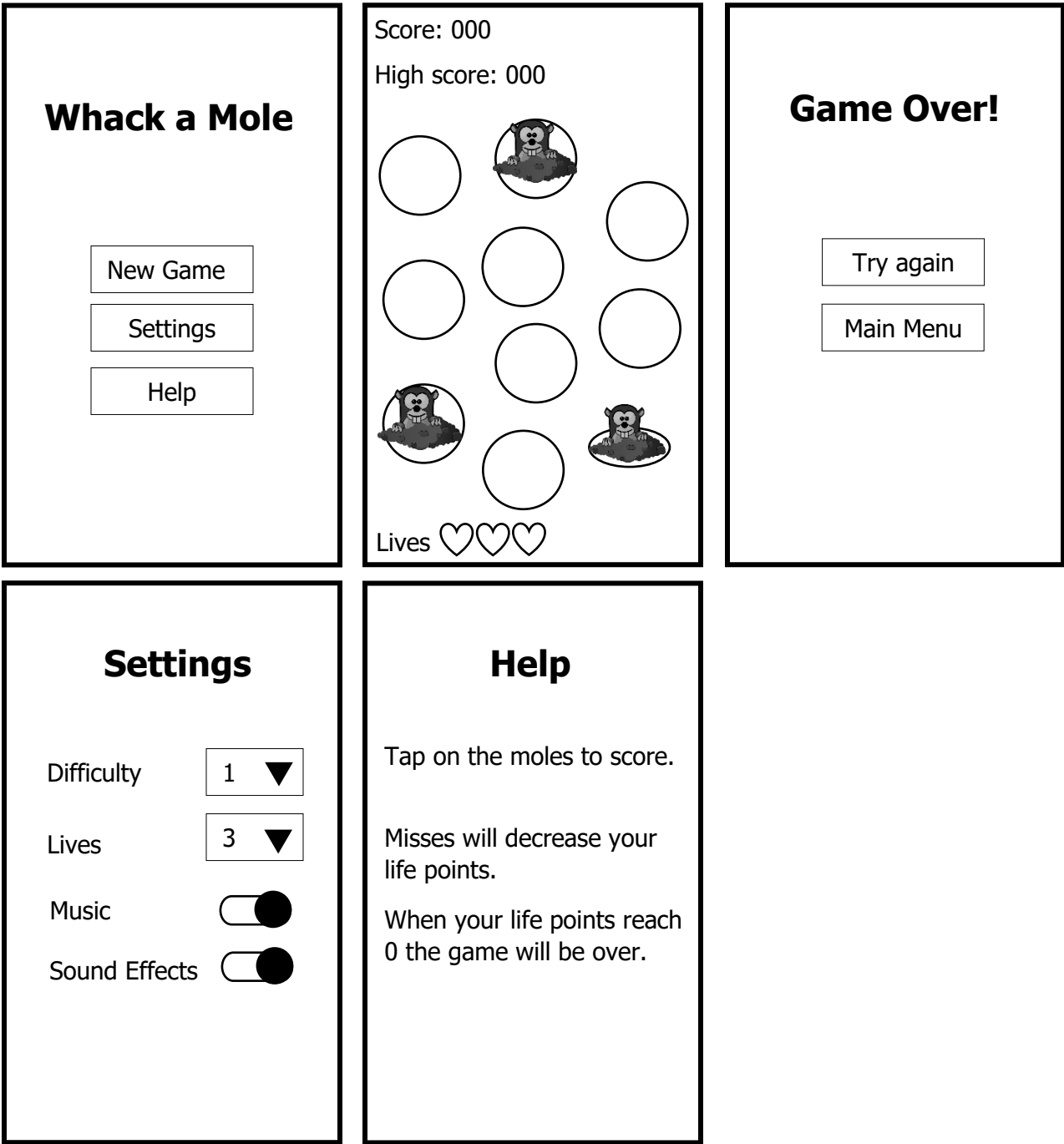


Eler, Daniel
Masongsong, Ivan

Whack a Mole

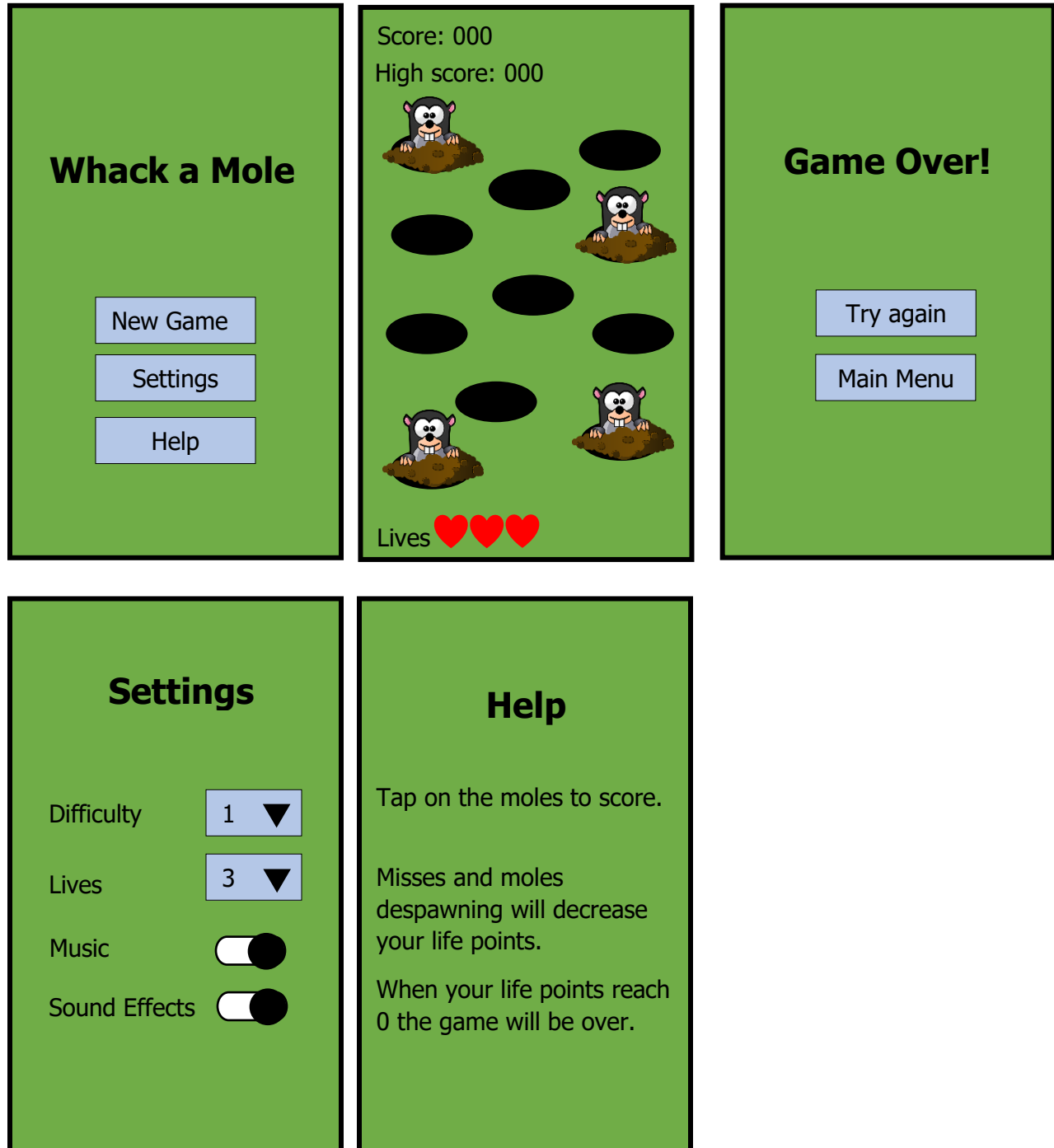
Wireframe

The Game should look like this.



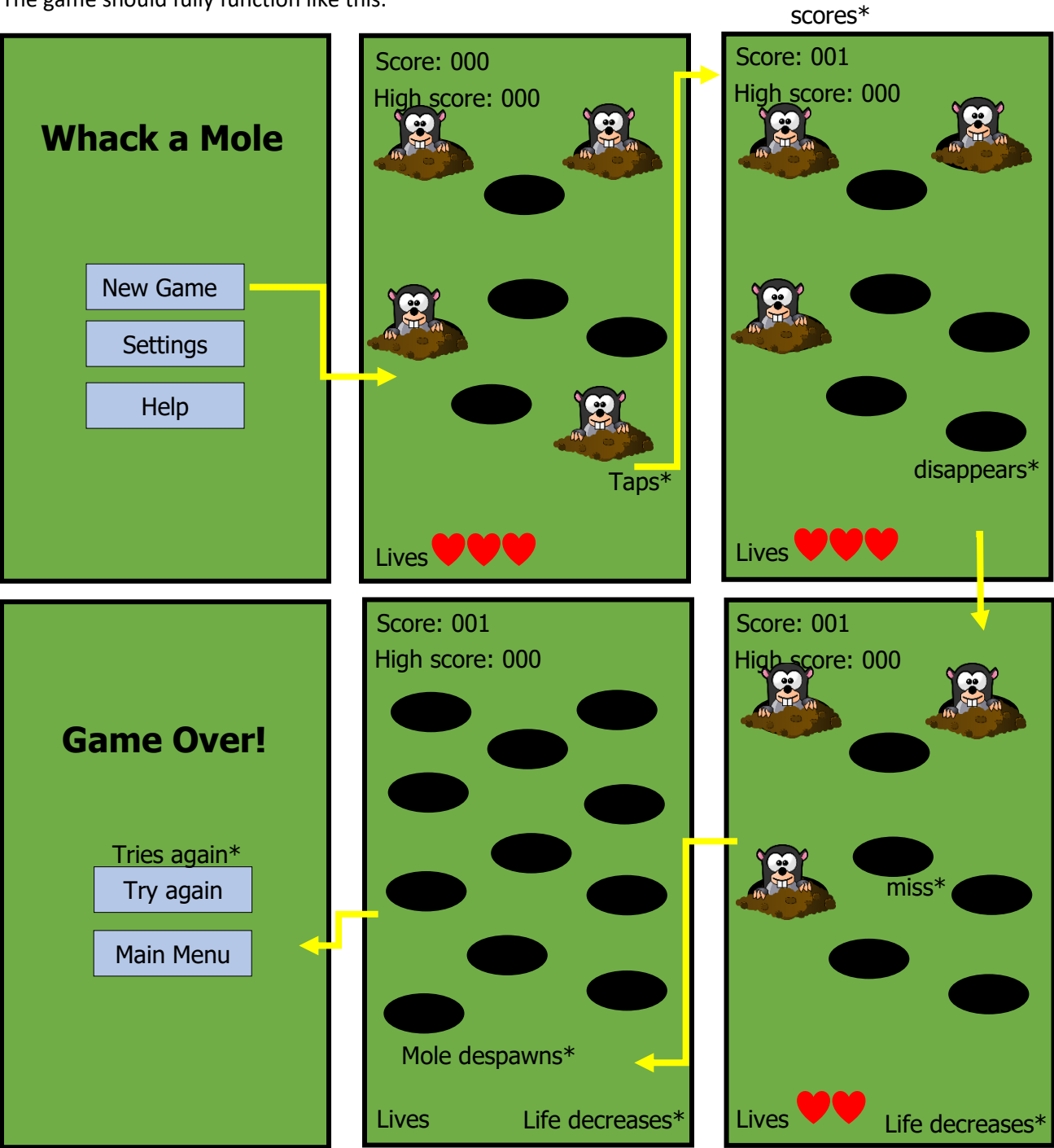
Mockup

Added Color.

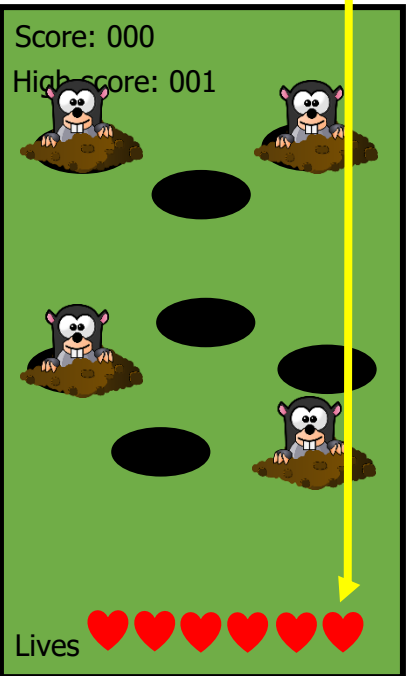
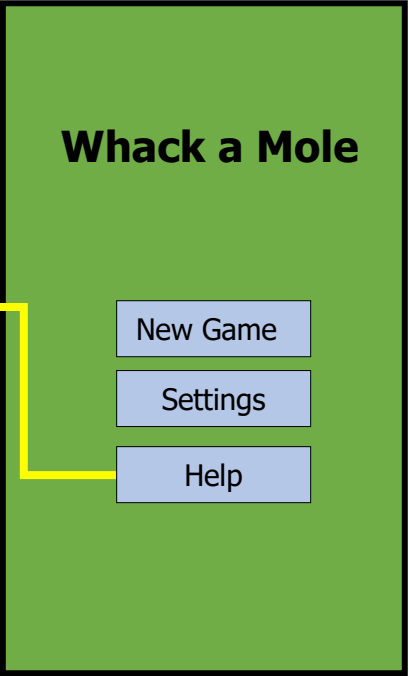
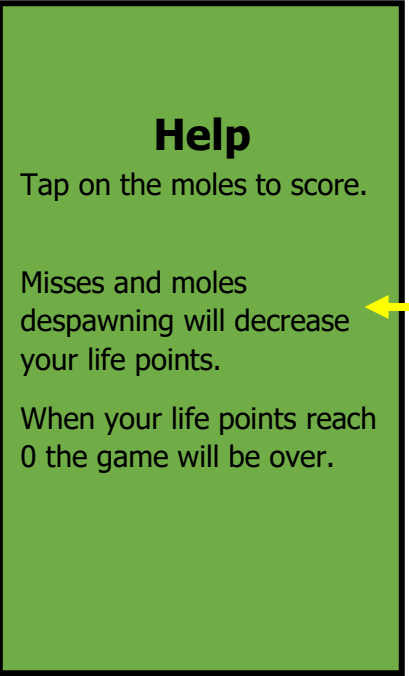
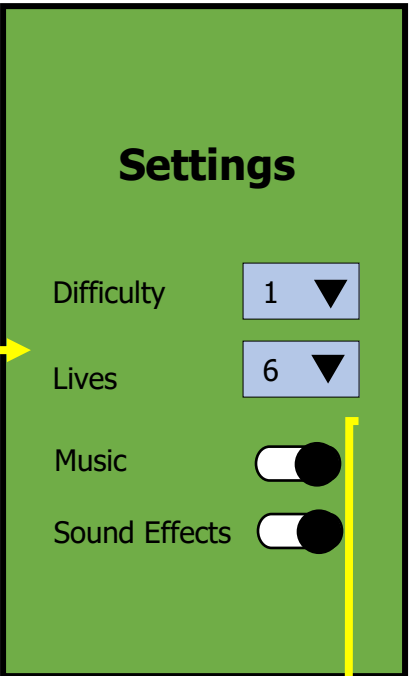
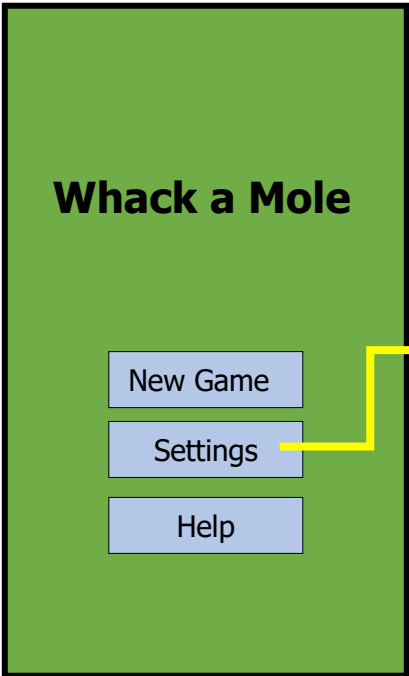
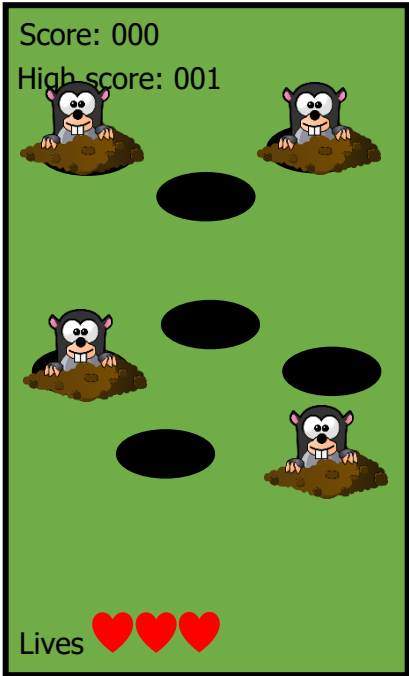


Prototype

The game should fully function like this.



High score saves*



“Whack a Mole” is an android game that should simulate the real whack a mole game in real life. It should test the players’ accuracy and reaction time, and hopefully improving it by tapping on the moles popping out on the screen as the player plays the game. The game is made to be played by people of all ages, giving them entertainment while giving them nostalgia of the past.