## Classification using perceptron

Provided part of the code. Reading images, extracting color and shape information. Preparing data for training.

```
A1=imread('apple 04.jpg');
A2=imread('apple_05.jpg');
A3=imread('apple_06.jpg');
A4=imread('apple_07.jpg');
A5=imread('apple_11.jpg');
A6=imread('apple_12.jpg');
A7=imread('apple_13.jpg');
A8=imread('apple_17.jpg');
A9=imread('apple_19.jpg');
P1=imread('pear_01.jpg');
P2=imread('pear_02.jpg');
P3=imread('pear_03.jpg');
P4=imread('pear_09.jpg');
hsv value A1=spalva color(A1); %color
metric_A1=apvalumas_roundness(A1); %roundness
hsv value A2=spalva color(A2); %color
metric A2=apvalumas roundness(A2); %roundness
hsv_value_A3=spalva_color(A3); %color
metric A3=apvalumas roundness(A3); %roundness
hsv value A4=spalva color(A4); %color
metric_A4=apvalumas_roundness(A4); %roundness
hsv_value_A5=spalva_color(A5); %color
metric A5=apvalumas roundness(A5); %roundness
hsv_value_A6=spalva_color(A6); %color
metric A6=apvalumas roundness(A6); %roundness
hsv value A7=spalva color(A7); %color
metric_A7=apvalumas_roundness(A7); %roundness
hsv_value_A8=spalva_color(A8); %color
metric A8=apvalumas roundness(A8); %roundness
hsv value A9=spalva color(A9); %color
metric A9=apvalumas roundness(A9); %roundness
hsv value P1=spalva color(P1); %color
metric P1=apvalumas roundness(P1); %roundness
hsv_value_P2=spalva_color(P2); %color
```

```
metric_P2=apvalumas_roundness(P2); %roundness
hsv_value_P3=spalva_color(P3); %color
metric_P3=apvalumas_roundness(P3); %roundness
hsv_value_P4=spalva_color(P4); %color
metric_P4=apvalumas_roundness(P4); %roundness

x1=[hsv_value_A1 hsv_value_A2 hsv_value_A3 hsv_value_P1 hsv_value_P2];
x2=[metric_A1 metric_A2 metric_A3 metric_P1 metric_P2];
x1_full=[x1 hsv_value_A4 hsv_value_A5 hsv_value_A6 hsv_value_A7 hsv_value_A8 hsv_value_A9 hsv_value_F1 hsv_value_A9 metric_P3 metric_P4];
x2_full=[x2 metric_A4 metric_A5 metric_A6 metric_A7 metric_A8 metric_A9 metric_P3 metric_P4];
P=[x1;x2];
P_full=[x1_full; x2_full];
T=[1 1 1 0 0];
T_full=[T 1 1 1 1 1 1 0 0];
```

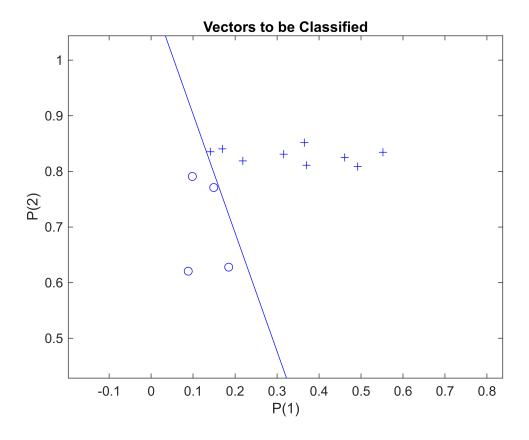
## Learning algorithm

```
w1 = randn(1);
w2 = randn(1);
b = randn(1);
learning_rate = 0.5;
current_example = 1;
while true % executes while the total error is not 0
    v = P(1,current_example) * w1 + P(2,current_example) * w2 + b;
    if v > 0
        y = 1;
    else
        y = 0;
    end
    e_curr = T(current_example) - y;
    w1 = w1 + learning_rate * e_curr * P(1, current_example);
    w2 = w2 + learning_rate * e_curr * P(2, current_example);
    b = b + learning_rate * e_curr;
    v_{arr} = ((x1 * w1) + (x2 * w2) + b);
    y_arr = zeros(size(v_arr));
    y_arr(v_arr > 0) = 1;
    y_{arr}(v_{arr} <= 0) = 0;
    e_{arr} = T - y_{arr};
    % calculate the total error for these 5 inputs
    e = abs(e_arr(1)) + abs(e_arr(2)) + abs(e_arr(3)) + abs(e_arr(4)) + abs(e_arr(5));
    if e == 0
        break
```

```
end
current_example = current_example + 1;
if current_example > 5
    current_example = 1;
end
end
```

Plotting of generated classification line against input and targets of all available images.

```
plotpv(P_full,T_full)
plotpc([w1 w2], b)
```



## **Classification using Gaussian Naive Bayes method**

Using same training dataset

```
hsv_apple=[hsv_value_A1 hsv_value_A2 hsv_value_A3 hsv_value_A4];
hsv_pear=[hsv_value_P1 hsv_value_P2];
metric_apple=[metric_A1 metric_A2 metric_A3 metric_A4];
metric_pear=[metric_P1 metric_P2];
```

Calculating mean and standard deviation of all parameters for apples and pears. It will be used to calculate likelihood of input parameter

Prior probability - is a probability of apple/pear in training dataset

```
hsv_apple_stat = [mean(hsv_apple) std(hsv_apple)];
metric_apple_stat = [mean(metric_apple) std(metric_apple)];
hsv_pear_stat = [mean(hsv_pear) std(hsv_pear)];
metric_pear_stat = [mean(metric_pear) std(metric_pear)];
prior_prob_apple = size(hsv_apple) / (size(hsv_apple) + size(hsv_pear));
prior_prob_pear = size(hsv_pear) / (size(hsv_apple) + size(hsv_pear));
```

Now "scores" for input parameters describing apple or pear are calculated

"score" = log(prior probability of given event) \* likelihood of x1 \* likelihood of x2)

then received "scores" are compared and greater one is more probable.

Logarithm is used to avoid very small numbers

```
ans = 1×13 logical array
1 1 1 1 1 1 1 1 1 1 1 1 1 1
```