Davey Jay Belliss

GitHub: https://github.com/dbelliss * LinkedIn: https://www.linkedin.com/in/dbelliss * Cell: (510) 509-0545 * Email: daveybelliss@gmail.com

SKILLS

Proficient with: C++, C#, HTML/CSS, Python, Linux, Git **Comfortable with:** Matlab, R, Batch, JavaScript, Java, SQL, Bash

PROFESSIONAL EXPERIENCE

Software Engineering Intern

Signal Laboratories, June 2016 – September 2016

- Created and managed a build system using Jenkins to automate the testing of updated code pushed to GitHub to verify that expected values were equal or close to actual values.
- Created and tested accuracy of digital filter classes in C++ using fixed-point data types. Actual results were within .1% of expected results.
- Compared outputs of digital filters in C++ with outputs from Verilog. Ensured values were bit accurate between C++ and Verilog.

PROJECTS

Weather.html

A web page utilizing HTML, CSS, JavaScript which allows users to search for the weather at various locations. Source
code can be found on GitHub. Visible http://dbelliss.github.io/Weather-Webpage/.

FUNIX

• A recreation of the Unix command prompt written in C++ capable of performing basic commands to respond to user input, mimicking a basic file system.

Compression

• An encoder and decoder written in C++ for lossless compression of files using the Huffman encoding algorithm. **Anchor Alarm**

• iOS app developed in Swift for iOS DevCamp. Uses JBL API to play a song and display certain patterns using the LEDs on a JBL Pulse 2 speaker. Source code can be found on GitHub. https://github.com/dbelliss/AnchorAlarm Unity Platformer Game - In Progress.

• A simple 2D platformer game using Unity. Currently a work in progress. Source code found on GitHub. https://github.com/dbelliss/BlobPlatformer

EDUCATION

University of California, Davis

Bachelor of Science in Computer Science, June 2018 Minor in Technology Management

- GPA: 3.655/4.0
- Dean's Honor Roll: Spring 2015, Fall 2015, and Spring 2016
- **Relevant Coursework**
- Database Systems
- Algorithm Design
- Web Programming

- UCD Computer Science Club
- Treasurer of UCD Videogame Development and Arts Club
- Data Structures and Programming in C++
- Software Development and Object Oriented Programming in C++