

$$\begin{array}{r} 2 \\ 1 \\ 5 \\ \hline 2 \\ 10 \end{array}$$

- ☐ `document.write:`  
is additive within a given script  
obliterates previous content when placed on a button.
- ☐ when are scripts loaded:
  - 1) scripts in the `<head></head>` section
  - 2) scripts at the top of the `<body></body>`
  - 3) scripts at the bottom of the `<body></body>`
- ☐ id's provide hooks to talk to any 'identified' element and change its content, properties or style.
- ☐ `onclick=foo()` handler can change css in three lines or less.
- ☐ `setInterval()` is asynchronous as opposed to blocking.
- ☐ TRUISM:  
"You can only change your mind *BEFORE* something happens."  
Example: skydiving
- ☐ one could abstract the verbose:  
`document.getElementById("demo").innerHTML`  
TO  
`feed("demo", something);`
- ☐ Putting stop and start on a single animation button is non-trivial. See examples.