10 present

☐ JavaScript mathematical operators
+, -, *, /, %, ++, --, -()
add, subtract, multiply, divide, mod, increment, decrement, negate

☐ <, >, <=, >=, ==, !=, ===, !==
lt, gt, lte, gte, equal, not equal, equal in value & type, not that

☐ =, +=, -=, *=, /=, %=, **=
gets, add by, sub by, mul by, div by, mod by, raise by

☐ &&, ||, !
logical and, or, not

☐ &, |, ~, ^, <<, >>, >>>
bitwise and, or, not, xor,
zero-fill left shift, signed right shift, zero-fill right shift

☐ typeof, instanceof
typeof: returns the type of a variable
instanceof: returns true if object is an instance of an object type