

9/14/2020 Week 4.

Objection to ER:
unrealistic deg seq!

$G(n, p)$

What if we fix degrees?
(but make it otherwise random?) $G(n, \bar{k})$

Where $\bar{k} = \{k_i\}_{i=1}^n$ degrees.

[How much of some observed pattern
is driven by (or could be explained by)
the degrees alone?]

p_{ij} = Prob that $i \rightarrow j$.

(ER: $p_{ij} = p \neq k_i, k_j$)

Let p_{ij} depends on k_i, k_j

↑
target.
goal.

From i's perspective:

$\frac{k_j}{2m}$ prob that one edge from i goes to j
that match to j
total # slots

$$p_{ij} = k_i \left(\frac{k_j}{2m} \right) = \frac{k_i k_j}{\sum k_i}$$

Chung-Lu

$$P_{ij} = \frac{k_i k_j}{2m}$$

$$\forall i > j \quad A_{ij} = A_{ji} = \begin{cases} 1 & \text{w.p. } P_{ij} \\ 0 & \text{else.} \end{cases}$$

- simple graph: no self loops
no multi-edges.
- Requires $\Theta(n^2)$ rand. $\left[\binom{n}{2}\right]$ calls

Generalize:

- Directed Chung Lu? $G(n, k^{in}, k^{out})$

$$P_{ij} = \frac{k_i^{out} k_j^{in}}{m}, \quad \forall i, j \quad (\text{both orders})$$

Problem:

$$P_{ij} \leq 1$$

$$\Rightarrow \frac{k_i k_j}{2m} \leq 1$$

$$\Rightarrow \frac{k^{max}}{2m} \leq 1$$

$$k^{max} \leq \sqrt{2m}$$

$$k^{max} \ll n$$

Fix

$$P_{ij} = \min \left\{ 1, \frac{k_i k_j}{2m} \right\}$$

New Problem: Hubs are too small!

Consistency?

$$\underline{E[k_i]} = E\left[\sum_j A_{ij}\right]$$

$$= \sum_j E[A_{ij}]$$

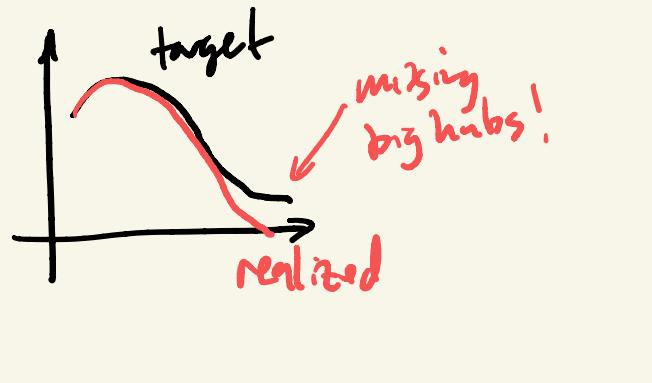
$$A_{ij} = \begin{cases} 1 & \text{w.p. } p_{ij} \\ 0 & \text{else} \end{cases} \quad \begin{array}{l} \text{if } l_{\text{sub}} \\ \text{in} \\ \min\{p_{ij}, 1\} \end{array}$$

Bern(p_{ij})

$$= \sum_j p_{ij} .$$

$$= \sum_j \frac{k_i k_j}{2m} .$$

$$= \frac{k_i}{2m} \sum_j k_j = \frac{k_i}{2m} 2m = k_i$$

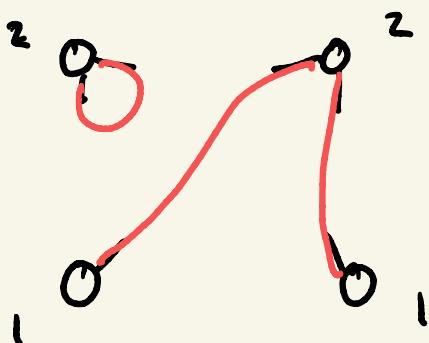


- Chung Lu gets degrees right only in expectation.

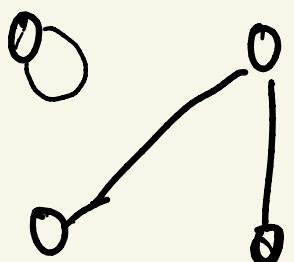
Configuration Model.

"Stub matching"

$$\tilde{k} = \{1, 2, 2, 1\}$$



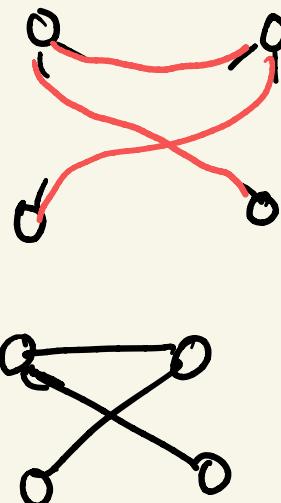
choose a pair, wire up!



obviously even

Config Model:

$$2m = \sum_i k_i = \text{even.}$$



$$k = \{1, 3, 2, 2\}$$

1 2 3 4

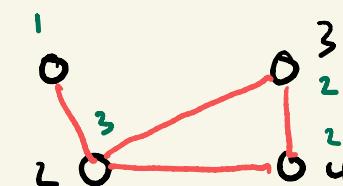


$$1 \ 2 \ 2 \ 2 \ 3 \ 3 \ 4 \ 4 = \bar{g}$$

each node is in the list k : times.

e.g. shuffle. \rightarrow

$$4 \ 2 \ 3 \ 2 \ 1 \ 2 \ 4 \ 3$$

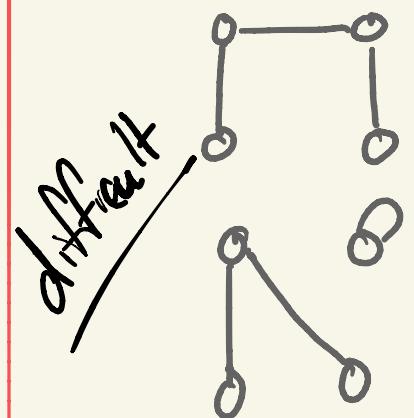


Problems!
Next time:

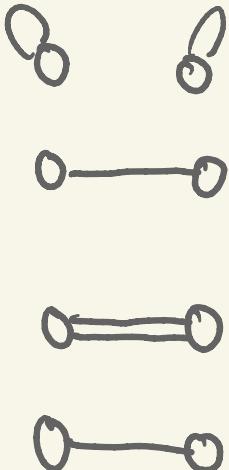
Problems:

$$k = \{1, 2, 2, 1\}$$

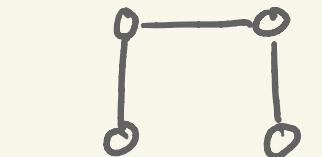
Graph Isomorphism



$$\frac{1}{4}$$

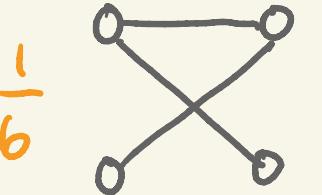


Vertex Labeled

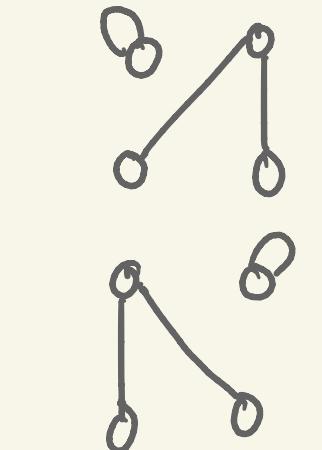


Adj. Mtx.

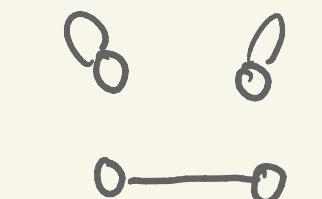
$$\frac{1}{4}$$



simple

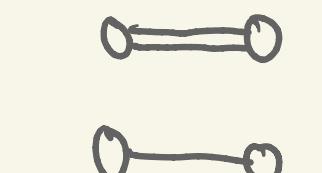


$$\frac{1}{2}$$



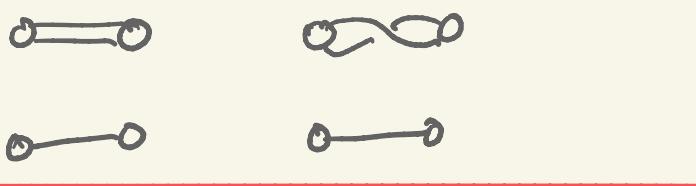
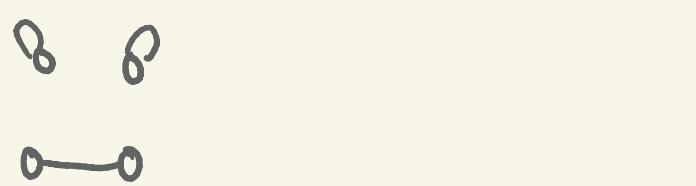
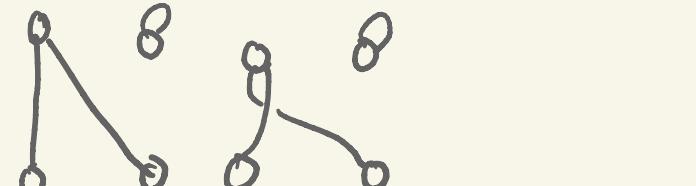
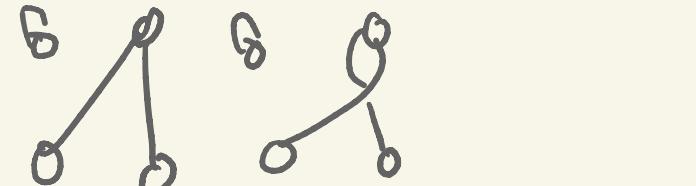
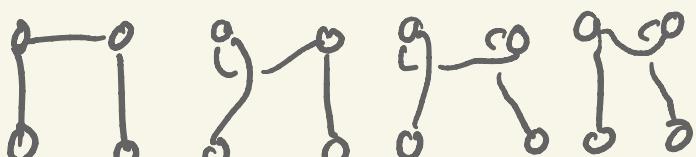
selfloops

$$\frac{1}{2}$$



multiedges

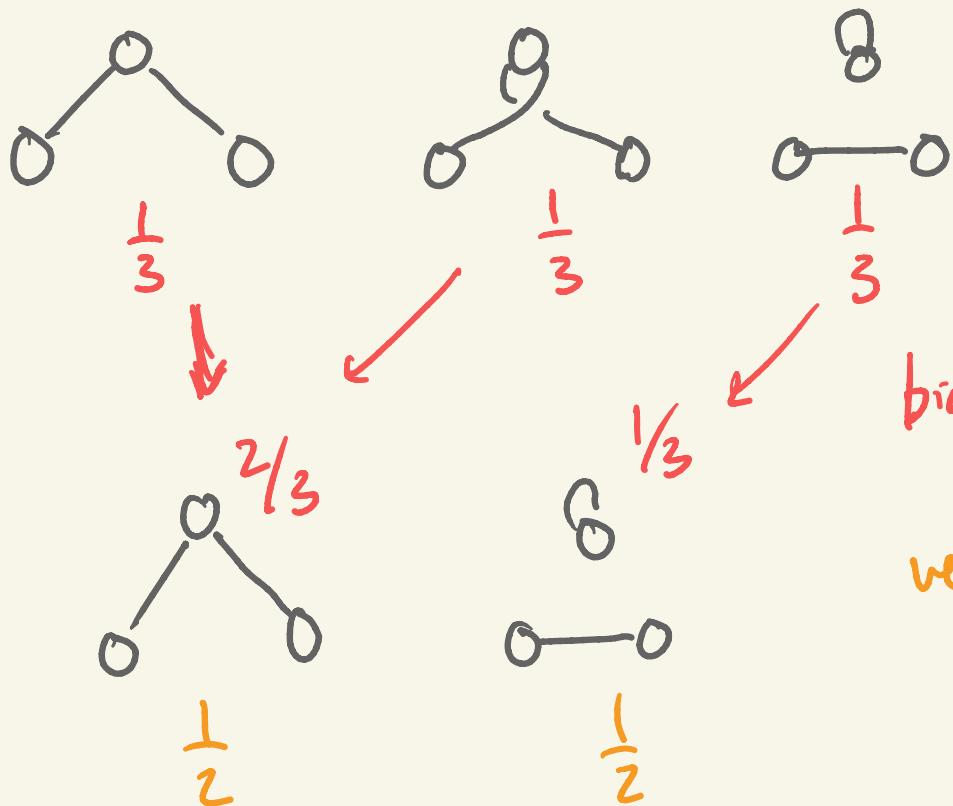
Stub Labeled



Which Space do I
drawn from when I stub match?

$$k = \{1, 2, 1\}$$

{ Stub - labeled
Loopy
Multigraph



Stub-labeled
(stub-matching)

biased!
vertex labeled

sampled
by stub matching

• Vertex-labeled
multigraphs.

• Stub-labeled simple
graphs.

• Stub-labeled loopy
multigraphs.

- Rejection sampling.
↳ inefficient
- Can we count configurations?

for a simple graph w/ deg. seq. \vec{k} ,
how many stub-labeled configurations
correspond to each vertex-labeled graph?

depends only on degs.

$$q_{\text{simple}}(G) = \prod_{i=1}^n k_i!$$

$1 \cdot 2! \cdot 2! \cdot 1 \approx 4$

Let w_{ij} be the integer # of edges between i, j . For a single self-loop, let $w_{ii} = 1$.

Q: no switch possible.
 \Rightarrow each S.L. reduces perms by a factor of 2.

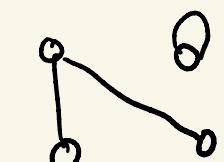
Q: add'l factor lost.

$$\prod_{i=1}^n w_{ii}! 2^{w_{ii}}$$

lost

$$q_{\text{bloopy}} = \frac{q_{\text{simple}}}{\prod_{i=1}^n w_{ii}! 2^{w_{ii}}}$$

There are exactly $q_{\text{simple}}(G)$ "stub-isomorphic" graphs in the stub-labeled space.



$$q_{\text{multi}} = \frac{q_{\text{Simple}}}{\prod_{i < j} w_{ij}!}$$

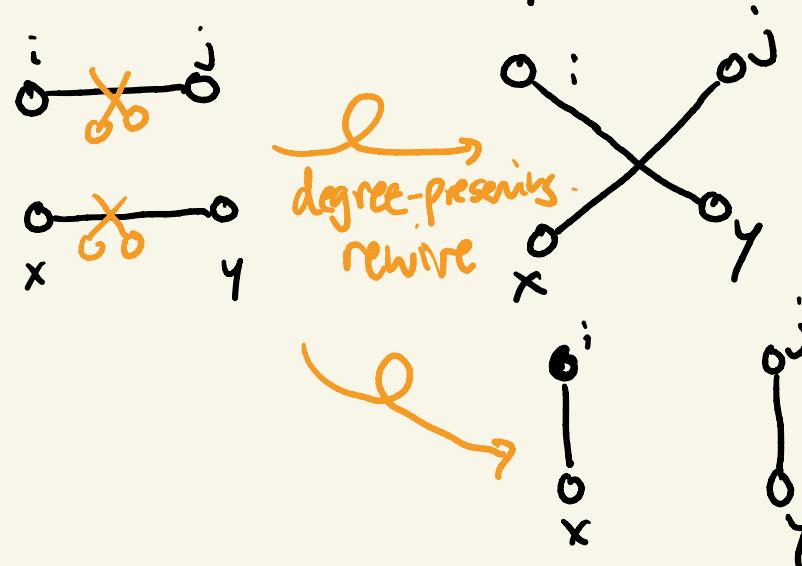
depends
only on deg
seq.

$$q_{\text{multi loopy}} = \frac{q_{\text{Simple}}}{\prod_{i < j} w_{ij}! \prod_i w_{ii}! 2^{w_{ii}}}$$

depend on the
actual config.
(# SL, multiedges)

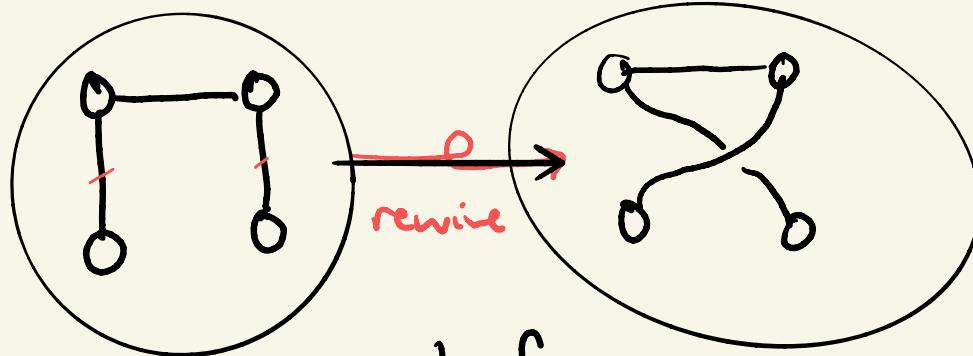
Rejection Sampling, }
 Down-sampling } slow
 pain.

Double edge swap.



One graph $\xrightarrow{\text{rewire}}$ another graph

- ① choose a pair of distinct edge, u.a.r.
- ② rewire
- ③ repeat ①, ②



graph of
graphs.

xzibit meme.

node: configuration

: Markov Chain
state

edge: a double edge swap : transition

takes me from one

graph to another

adj. mat x:

: transition
matrix.

Markov Chain Monte Carlo ?

Wander around and sample

Next: When / How / Why will
this be uniform over

{ stub } \times { simple
vertex }
{ loopy
multi:
(loopy multi) }

HW Question

2b: feel free to

take $n \rightarrow \infty$

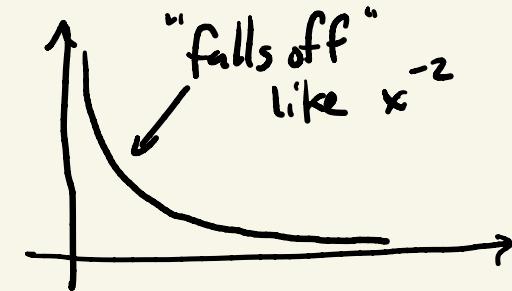
2c: same.

$$\frac{1}{2} x \left(x+10 \right) \frac{x^\alpha}{x-1} \xrightarrow{\text{"grows like", "goes as",}} \frac{1}{2} x^\alpha$$

$$\lim_{\substack{x \rightarrow \infty \\ \text{---}}} \text{key } x, x+10, x-1$$

$$\lim_{x \rightarrow \infty} \cancel{17x^{-2}}$$

don't care



$$\lim_{x \rightarrow \infty} 17x^{-2} + \pi x^{-3}$$

↑ ↑
which falls off faster?

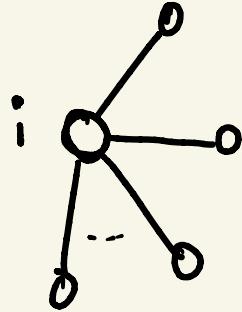
$$\frac{1}{x^2} \text{ vs } \frac{1}{x^3}$$

$$\frac{1}{(1000)^2} \text{ vs } \frac{1}{(1000)^3}$$

small v.v.v.small

$$\lim_{x \rightarrow \infty} 17x^{-2} + \pi x^{-3} \xrightarrow[\text{as } x \rightarrow \infty]{\text{"falls off like", "as", }} x^{-2}$$

$$\langle C_m \rangle = \frac{\exp \# \text{ of pairs of nbrs of } i \text{ that are, themselves, connected.}}{\exp \# \text{ of pairs of nbrs of } i}$$



What is the prob that
two nodes are connected?

has k_i nbrs.

→ has $\binom{k_i}{2}$ pairs of neighbors.

k_i choose 2

of ways to take
 k_i things and form
pairs.

$$= \frac{\binom{a}{b}}{a!} = \frac{a!}{b!(a-b)!}$$

$$\Rightarrow \binom{k_i}{2} = \frac{k_i!}{2!(k_i-2)!}$$

$$= \frac{k_i(k_i-1)(k_i-2)!}{2!(\cancel{k_i-2})!}$$

$$\binom{k_i}{2} = \frac{k_i(k_i-1)}{2}$$

Goal MCMC:

Establish that if I do a Double Edge Swap to "wander the space of $\mathcal{G}(n, k)$ " that I have equal prob of sampling each graph in that space.

\Rightarrow uniform distrib.

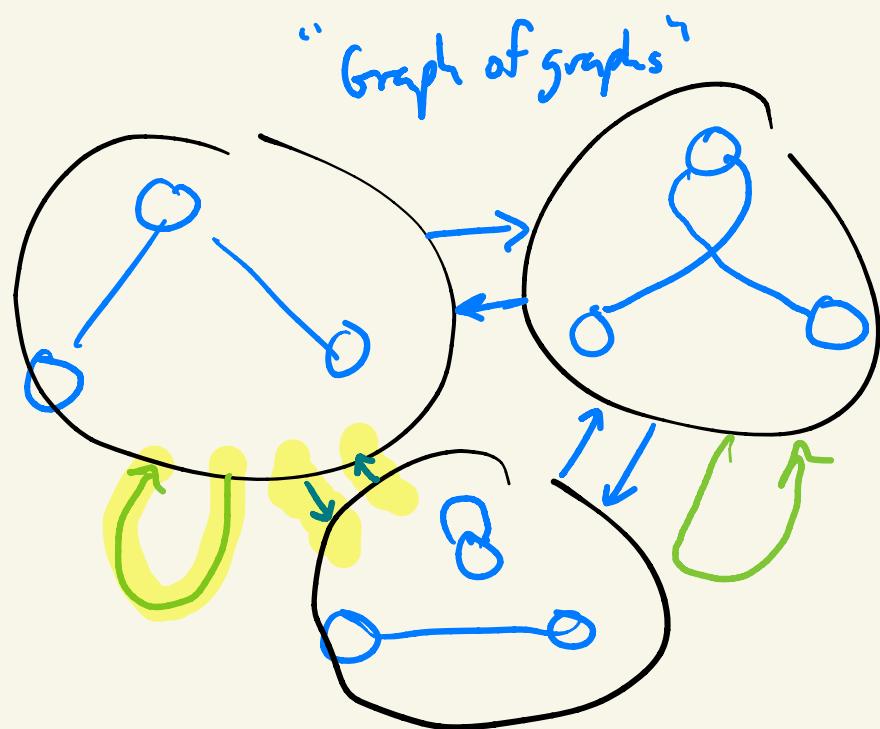
Markov Chains!

Goal: stationary distrib. is unif.

① transition matrix is doubly stochastic

② irreducible

③ aperiodic



Graph of Graphs

Fosdick CSU.
Mogard Stanford
Nishimura ASU

= ① GoG is degree-regular. ✓

= ② single component

= ③ GCD cycle length = 1

- ① If sample loopy multigraphs (stub labeled) • stub matching
 • MCMC D.E.S.
- ② If sample loopy multigraph (stub labeled)
 possibly possibly

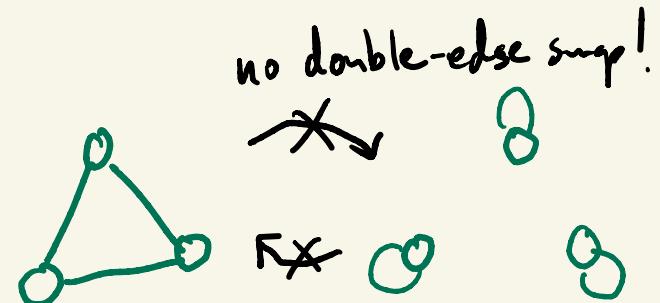
IF in a proposed Double Edge Swap

The resulting graph would have
 a forbidden property (loop, or multiedge)

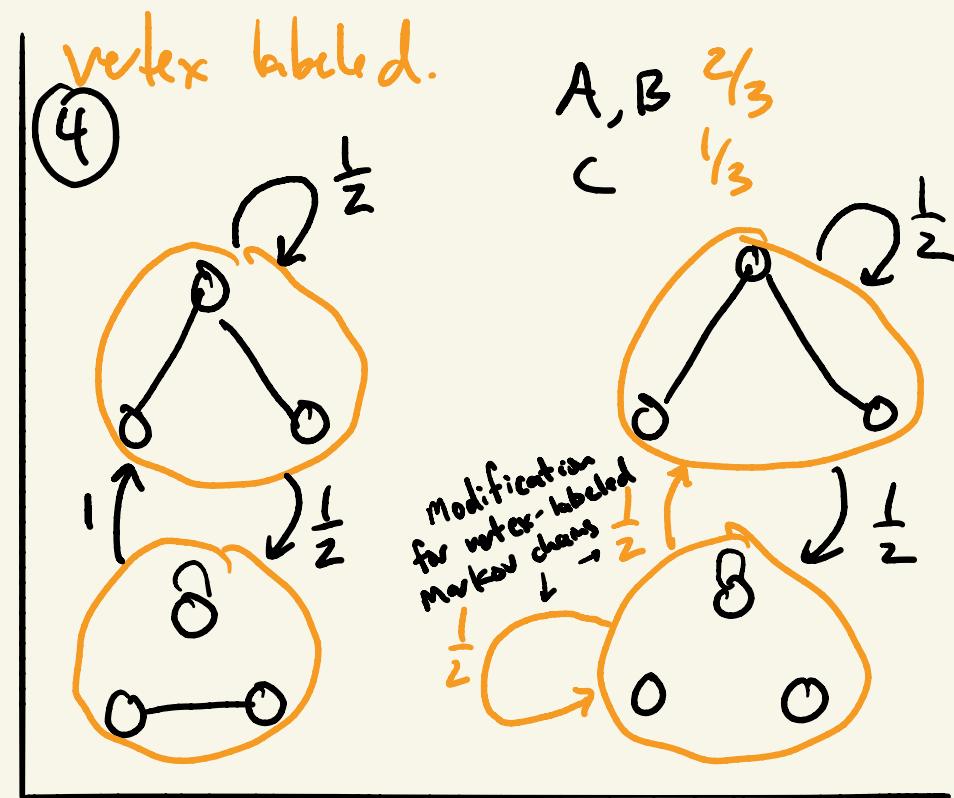
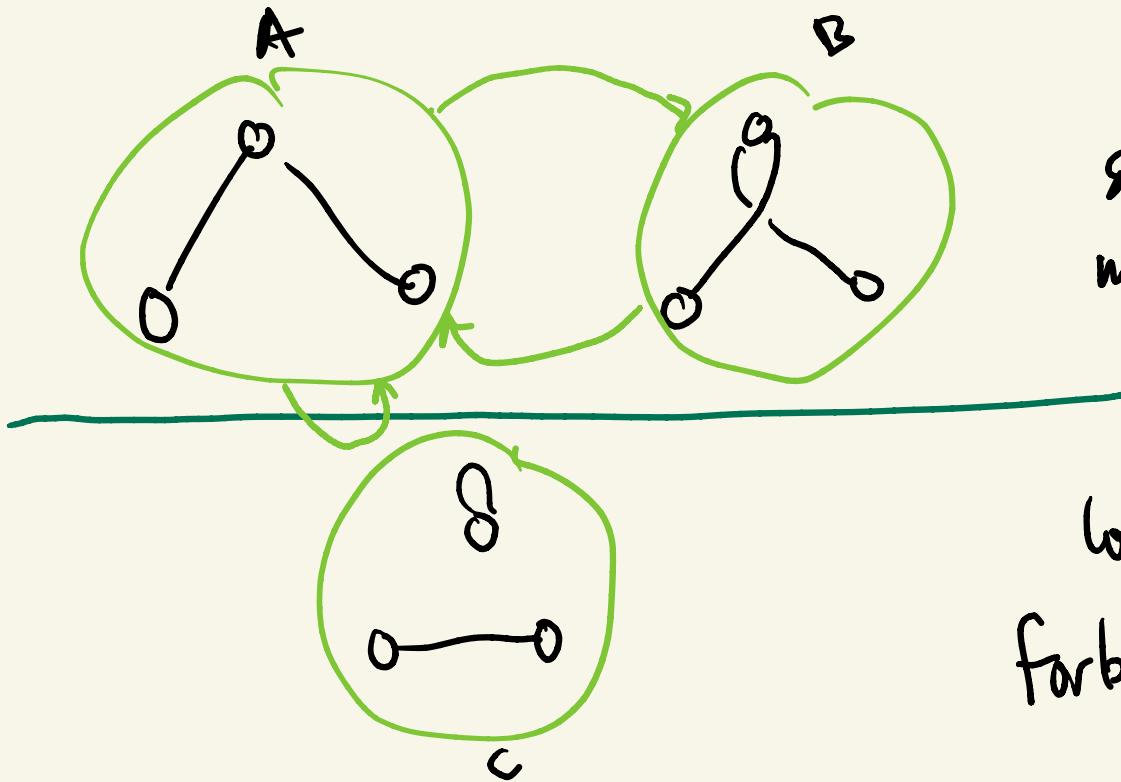
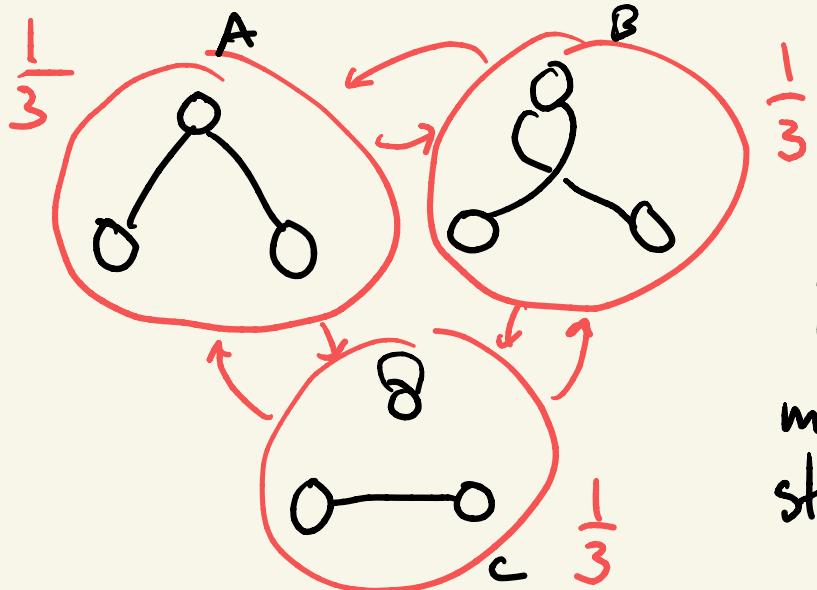
THEN: resample the current state in
 our graph of graphs. (see prev page in green)

- ③ One exception: loopy non-multi graphs.

Counterexample. $\tilde{k} : \{2, 2, 2\}$



Solution: triple edge swap! Nishimura followed up on this.



must resample.

\downarrow

$A \ B \ A \ A$

\curvearrowright

tried to leave.
nope!

loopy!
forbidden!

E.R.

($G(n,p)$)

(expectation)

E.R.

($G(n,m)$)

(exact)

Chung - Lu.
(expectation)

expectation

Config. Model.
(exact)

Stub
matching

exactly.

density

\bar{k}

"canonical"

"microcanonical"

Physicists.

Stub
matching

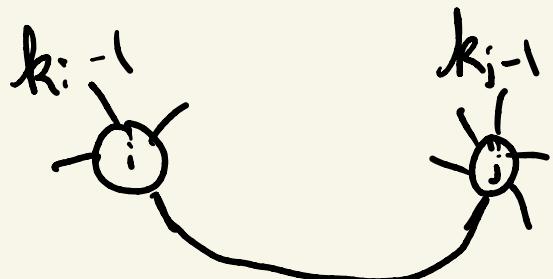
$$P_{ij} = \frac{k_i k_j}{2m} \quad (4) \text{ see notes.}$$

① How many multi edges?

Under stub matching,
How many multi-edges?

$$\Pr(\text{1st edge } i \leftrightarrow j) = \frac{k_i k_j}{2m}$$

$$\Pr(\text{2nd edge } i \leftrightarrow j) = \frac{(k_i - 1)(k_j - 1)}{2m}$$



$\sum k_i k_j \frac{(k_i - 1)(k_j - 1)}{2m}$

distinct
(i, j)

adjustment
for self loops?

$$= \frac{1}{2} \frac{1}{(2m)^2} \sum_{i,j} k_i(k_i - 1) k_j(k_j - 1)$$

$$= \frac{1}{2} \frac{1}{(2m)^2} \left(\sum_i k_i(k_i - 1) \right) \left(\sum_j k_j(k_j - 1) \right)$$

$$2m = \langle k \rangle n$$

$$= \frac{1}{2} \frac{1}{\langle k \rangle^2 n^2} \left(\sum_i k_i^2 - k_i \right) \left(\sum_j k_j^2 - k_j \right)$$

$$= \frac{1}{2} \frac{1}{\langle k \rangle^2} \left(\frac{1}{n} \sum_i k_i^2 - \frac{1}{n} \sum_i k_i \right)^2$$

\uparrow \uparrow
 $\langle k^2 \rangle$ $\langle k \rangle$

$$= \frac{1}{2} \left[\frac{(\langle k^2 \rangle - \langle k \rangle)^2}{\langle k \rangle^2} \right]$$

does not depend on n !!!
 \Rightarrow density of multi-edges $\rightarrow 0$ as $n \rightarrow \infty$

How many self loops
by stub matching?

in expectation:

$$\frac{\langle k^2 \rangle - \langle k \rangle}{2 \langle k \rangle}$$

density of self loops also goes to zero as n increases!

$$(p_{ii} = \frac{k_i(k_i-1)}{4m})$$

How many common neighbors?

$$i, j \quad k_i, k_j$$

If l is a nbr of i, j .

$$\Rightarrow (i, l) \text{ and } (j, l) \in E$$

$$\begin{aligned} n_{ij} &= \sum_l \left(\frac{k_i k_e}{2m} \right) \left(\frac{k_j (k_e - 1)}{2m} \right) \\ &= \frac{k_i k_j}{2m} \sum_e \frac{k_e (k_e - 1)}{\langle k \rangle n} \\ &= p_{ij} \frac{\langle k^2 \rangle - \langle k \rangle}{\langle k \rangle} \end{aligned}$$

more nbrs
if you are
also connected.

K
no dependence
on n .

Giant Component?

E.R.

$$c > 1$$

Config Model?

$$\langle k^2 \rangle - 2\langle k \rangle > 0$$



For certain distributions
with sufficiently heavy tails, $\langle k^2 \rangle \rightarrow \infty$ \Rightarrow Always a giant component.

$\langle k^2 \rangle$ vs $\langle k \rangle^2$?

Office hours.

$$\bar{k} = 1, 2, 3$$

$$\frac{1}{n} (1^2 + 2^2 + 3^2) \quad \left(\frac{1}{n} (1+2+3) \right)^2$$

$$\frac{1}{n} \sum_i k_i^2 \quad \text{vs} \quad \left(\frac{1}{n} \sum_i k_i \right)^2 \rightarrow \left(\frac{1}{n} \sum_i + \right)^2 = (+)^2 = +^2$$

Let $k_i = +$ $\frac{1}{n} \sum_i +^2 = +^2$

Degree Regular $\Leftrightarrow \langle k^2 \rangle = \langle k \rangle^2$