

#### UNIVERSITÀ DEGLI STUDI DELLA BASILICATA







Corso di Sistemi Informativi A.A. 2018/19 Docente

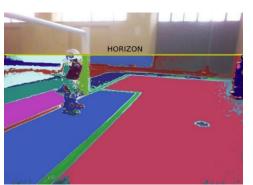
Domenico Daniele Bloisi



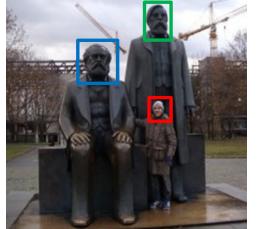
# Filtri

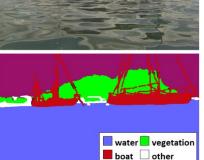


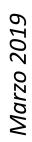






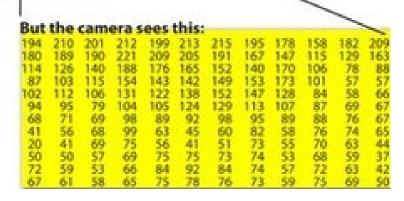






### Immagine Digitale

- Una immagine digitale è una matrice di pixel
- Il termine pixel deriva da picture element
- Il pixel contiene l'informazione relativa alla rappresentazione della realtà che è stata catturata tramite uno scanner, una macchina fotografica o un frame grabber (per i video)



### Immagine come funzione

Possiamo pensare ad una immagine come ad una funzione f da  $\mathbb{R}^2$  a  $\mathbb{R}$ 

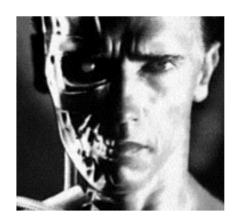
- f(x, y) sarà l'intensità nella posizione (x, y)
- L'immagine sarà definita all'interno di un rettangolo e ogni elemento potrà assumere valori in range predefinito f: [a,b]x[c,d] → [0,1]

### Immagine a colori

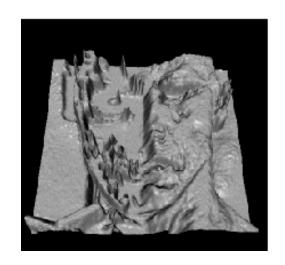
Una immagine a colori potrà essere rappresentata come l'unione tra tre funzioni, una per ogni canale red, green, blue

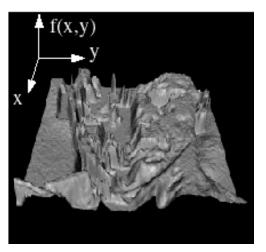
$$f(x,y) = \begin{bmatrix} r(x,y) \\ g(x,y) \\ b(x,y) \end{bmatrix}$$

# Esempio

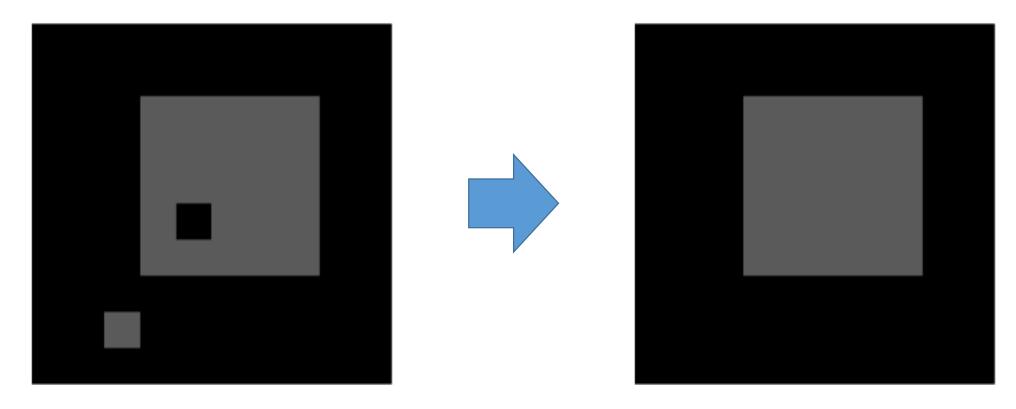




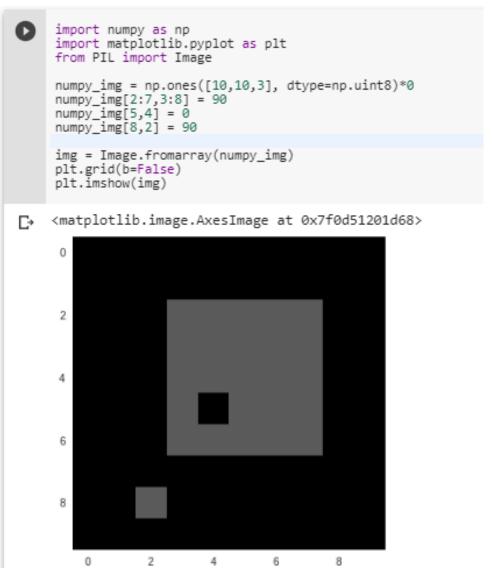




Vogliamo limitare il rumore presente nell'immagine sotto a sinistra per trasformarla in quella a destra



### Mean filter: creiamo l'immagine

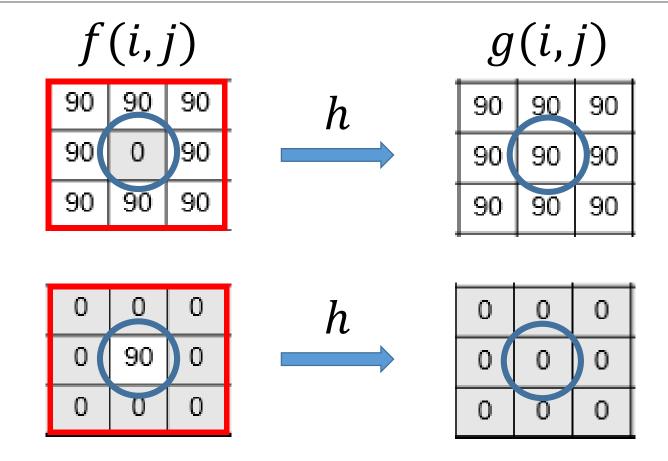


0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0
0	0	0	90	90	90	90	90	0	0
0	0	0	90	90	90	90	90	0	0
0	0	0	90	90	90	90	90	0	0
0	0	0	90	0	90	90	90	0	0
0	0	0	90	90	90	90	90	0	0
0	0	0	0	0	0	0	0	0	0
0	0	90	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0

Possiamo utilizzare una trasformazione h dell'immagine che modifichi i valori di intensità dei pixel in modo da renderli simili ai valori dei loro "vicini"

0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0
0	0	0	90	90	90	90	90	0	0
0	0	0	90	90	90	90	90	0	0
0	0	0	90	90	90	90	90	0	0
0	0	0	90	0	90	90	90	0	0
0	0	0	90	90	90	90	90	0	0
0	0	0	0	0	0	0	0	0	0
0	0	90	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0

### Mean filtering



Il pixel f(i,j) verrà modificato attraverso una trasformazione locale h che coinvolgerà un intorno di f(i,j) per produrre il nuovo valore g(i,j)

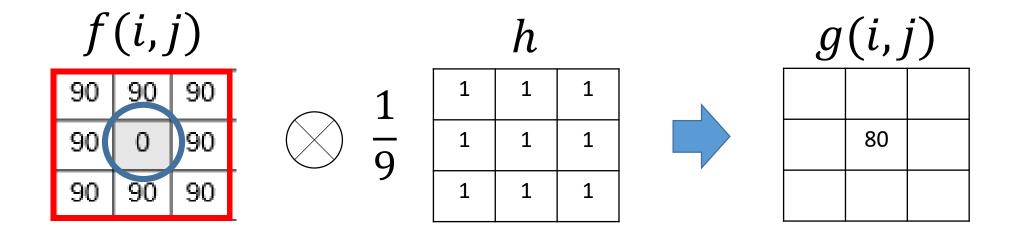
# Linear filtering

L'operazione di trasformare i valori del pixel *p* utilizzando una combinazione lineare pesata dei valori dei pixel in un intorno piccolo di *p* prende il nome di linear filtering

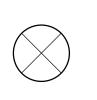
$$g(i,j) = \sum_{k,l} f(i+k,j+l)h(k,l)$$

- h(k,l) prende il nome di kernel o maschera (mask)
- Questa trasformazione è detta correlazione e può essere denotata con  $g=f\otimes h$

#### Mean kernel



0	)0	0
0	90	0
0	0	0



1	1	1	1
9	1	1	1
<i>)</i>	1	1	1



10	

#### Convoluzione

Una variante della formula di correlazione è la seguente

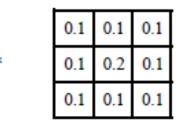
$$g(i,j) = \sum_{k,l} f(i-k,j-l)h(k,l) = \sum_{k,l} f(k,l)h(i-k,j-l),$$

dove il segno degli offset in f è stato invertito.

Questa operazione prende il nome di convoluzione ed è indicata come g = f \* h

# Convoluzione: esempio

45	60	98	127	132	133	137	133
46	65	98	123	126	128	131	133
47	65	96	115	119	123	135	137
47	63	91	107	113	122	138	134
50	59	80	97	110	123	133	134
49	53	68	83	97	113	128	133
50	50	58	70	84	102	116	126
50	50	52	58	69	86	101	120

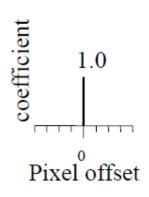


69	95	116	125	129	132
68	92	110	120	126	132
66	86	104	114	124	132
62	78	94	108	120	129
57	69	83	98	112	124
53	60	71	85	100	114

#### Convoluzione



original



$$\delta$$



Filtered (no change)

$$f = f \otimes \delta$$

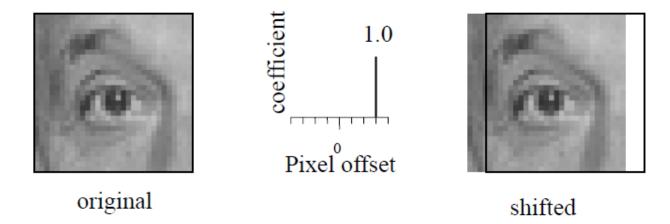
#### Convoluzione

La convoluzione è commutativa e associativa

Inoltre,

$$(((a*b)*c)*d) = a*(b*c*d)$$

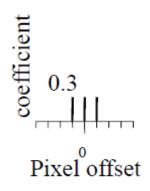
#### Shift



# Blurring



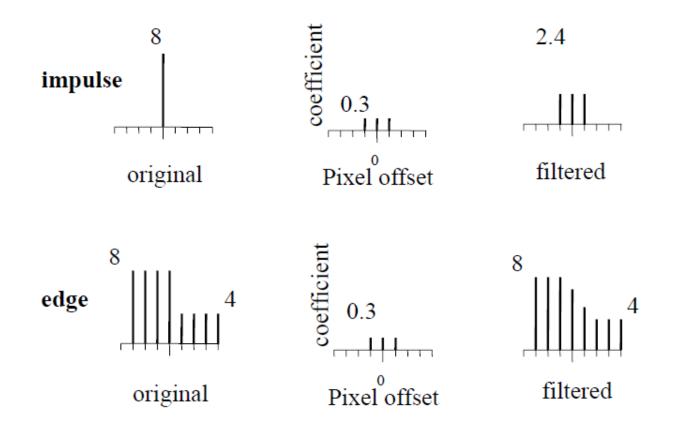
original





Blurred (filter applied in both dimensions).

### Blur examples



# How to read an image from url

```
from PIL import Image
import matplotlib.pyplot as plt
import urllib.request
url = "https://dbloisi.github.io/corsi/images/nao-v6-spqr.jpg"
img = Image.open(urllib.request.urlopen(url))
plt.grid(b=False)
plt.imshow(img)
<matplotlib.image.AxesImage at 0x7fd4f5933048>
  200
 1000
 1200
```

# Gaussian blurring

```
import matplotlib.pyplot as plt
     import urllib.request
     from PIL import Image
     from PIL import ImageFilter
     url = "https://dbloisi.github.io/corsi/images/nao-v6-spqr.jpg"
    img = Image.open(urllib.request.urlopen(url))
     blur_img = img.filter(ImageFilter.GaussianBlur(5))
     plt.grid(b=False)
     plt.imshow(blur_img)
<matplotlib.image.AxesImage at 0x7f0d50882828>
      200
```

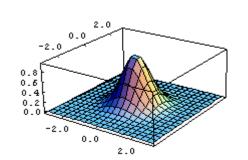
### Gaussian blurring

Un kernel Gaussian darà meno peso ai pixel distanti dal centro della finestra

0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0
0	0	0	90	90	90	90	90	0	0
0	0	0	90	90	90	90	90	0	0
0	0	0	90	90	90	90	90	0	0
0	0	0	90	0	90	90	90	0	0
0	0	0	90	90	90	90	90	0	0
0	0	0	0	0	0	0	0	0	0
0	0	90	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0

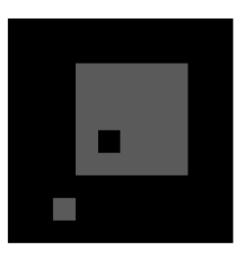
Questo kernel è una approssimazione della funzione Gaussiana:  $h(u,v)=\frac{1}{2\pi\sigma^2}e^{-\frac{u}{2}}$ 

1	1	2	1
<u> </u>	2	4	2
16	1	2	1

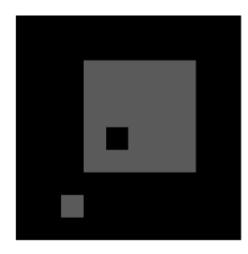


```
import matplotlib.pyplot as plt
     import urllib.request
    from PIL import Image
    from PIL import ImageFilter
    url = "https://dbloisi.github.io/corsi/images/nao-v6-spqr.jpg"
    img = Image.open(urllib.request.urlopen(url))
    blur_img = img.filter(ImageFilter.MedianFilter(7))
    plt.grid(b=False)
    plt.imshow(blur img)
<matplotlib.image.AxesImage at 0x7f0d4efd2240>
      200
      1000
```

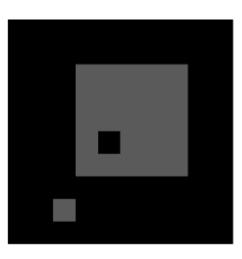
```
import numpy as np
    import matplotlib.pyplot as plt
    from PIL import Image
    numpy_img = np.ones([10,10,3], dtype=np.uint8)*0
    numpy_img[2:7,3:8] = 90
    numpy_img[5,4] = 0
    numpy_img[8,2] = 90
    img = Image.fromarray(numpy_img)
    blur_img = img.filter(ImageFilter.MedianFilter(3))
    plt.grid(b=False)
    plt.imshow(blur_img)
<matplotlib.image.AxesImage at 0x7f0d4eebaa20>
```



```
import numpy as np
    import matplotlib.pyplot as plt
    from PIL import Image
    numpy_img = np.ones([10,10,3], dtype=np.uint8)*0
    numpy_img[2:7,3:8] = 90
    numpy_img[5,4] = 0
    numpy_img[8,2] = 90
    img = Image.fromarray(numpy_img)
    blur_img = img.filter(ImageFilter.MedianFilter(5))
    plt.grid(b=False)
    plt.imshow(blur_img)
<matplotlib.image.AxesImage at 0x7f0d4eeedbe0>
```



```
import numpy as np
    import matplotlib.pyplot as plt
    from PIL import Image
    numpy_img = np.ones([10,10,3], dtype=np.uint8)*0
    numpy_img[2:7,3:8] = 90
    numpy_img[5,4] = 0
    numpy_img[8,2] = 90
    img = Image.fromarray(numpy_img)
    blur_img = img.filter(ImageFilter.MedianFilter(7))
    plt.grid(b=False)
    plt.imshow(blur_img)
<matplotlib.image.AxesImage at 0x7f0d4ef9dd68>
```



#### **Custom filters**

```
import matplotlib.pyplot as plt
    import urllib.request
    from PIL import Image
    from PIL import ImageFilter
    url = "https://dbloisi.github.io/corsi/images/nao-v6-spqr.jpg"
    img = Image.open(urllib.request.urlopen(url))
    img = img.convert("L")
    new_img = img.filter(ImageFilter.Kernel((3,3),[1,0,-1,5,0,-5,1,0,1]))
    plt.grid(b=False)
    plt.imshow(new img)
<matplotlib.image.AxesImage at 0x7f0d4ee8d5c0>
      200
```

#### Gradiente

La derivata di una immagine è definita come la variazione nei valori di intensità dei pixel nell'immagine. Il tasso di variazione può essere calcolato come:

$$\lim_{h\to 0}\frac{f(x+h)-f(x)}{h}$$

che diventa la differenza finita nel caso di immagini digitali

$$\frac{\partial f}{\partial x}[x,y] \approx F[x+1,y] - F[x,y]$$

#### Gradiente

$$\nabla f = \left[ \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y} \right]$$

It points in the direction of most rapid change in intensity

$$\nabla f = \left[\frac{\partial f}{\partial x}, 0\right]$$

$$\nabla f = \left[0, \frac{\partial f}{\partial y}\right]$$

$$\nabla f = \left[\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}\right]$$

#### Gradiente

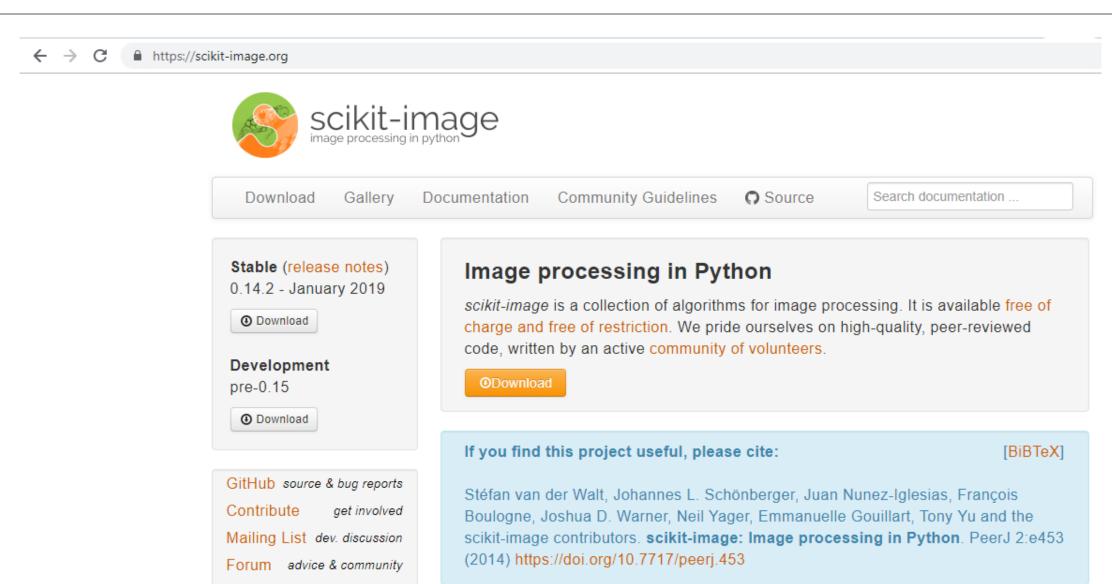
The gradient direction is given by:

$$\theta = \tan^{-1}\left(\frac{\partial f}{\partial y} / \frac{\partial f}{\partial x}\right)$$

The *edge strength* is given by the gradient magnitude

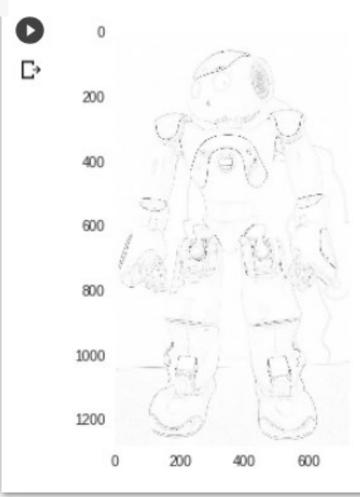
$$\|\nabla f\| = \sqrt{\left(\frac{\partial f}{\partial x}\right)^2 + \left(\frac{\partial f}{\partial y}\right)^2}$$

# Skimage (scikit-image)



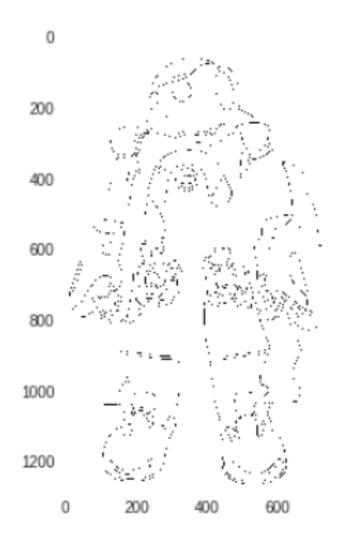
### Sobel edge detection

```
import matplotlib.pyplot as plt
import urllib.request
from PIL import Image
from skimage import io
from skimage import filters
from skimage import color
url = "https://dbloisi.github.io/corsi/images/nao-v6-spqr.jpg"
img = io.imread(urllib.request.urlopen(url))
img = color.rgb2gray(img)
edge = filters.sobel(img)
plt.grid(b=False)
plt.imshow(edge)
```



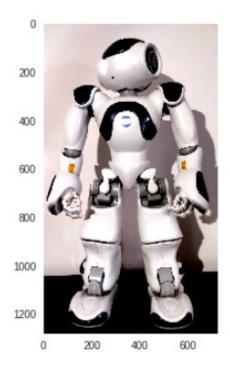
### Canny edge detection

```
import matplotlib.pyplot as plt
import urllib.request
from PIL import Image
from skimage import io
from skimage import feature
from skimage import color
url = "https://dbloisi.github.io/corsi/images/nao-v6-spqr.jpg"
img = io.imread(urllib.request.urlopen(url))
img = color.rgb2gray(img)
edge = feature.canny(img,3)
plt.grid(b=False)
plt.imshow(edge)
```



### Image enhancement

```
import matplotlib.pyplot as plt
import urllib.request
from PIL import Image
from PIL import ImageEnhance
url = "https://dbloisi.github.io/corsi/images/nao-v6-spqr.jpg"
img = Image.open(urllib.request.urlopen(url))
enhancer = ImageEnhance.Contrast(img)
new img = enhancer.enhance(2)
                                                 200
plt.grid(b=False)
plt.imshow(new img)
```



#### Esercizio

Applicare i filtri di Sobel e Canny sull'immagine <a href="https://dbloisi.github.io/corsi/images/nao-v6-spqr.jpg">https://dbloisi.github.io/corsi/images/nao-v6-spqr.jpg</a> modificata tramite il contrast enhancement

#### Esercizio

Provare a modificare l'immagine <a href="https://dbloisi.github.io/corsi/images/nao-v6-spqr.jpg">https://dbloisi.github.io/corsi/images/nao-v6-spqr.jpg</a> tramite cambio della **brightness** 

<a href="https://pillow.readthedocs.io/en/stable/reference/ImageEnhance.html">https://pillow.readthedocs.io/en/stable/reference/ImageEnhance.html</a>
#PIL.ImageEnhance.PIL.ImageEnhance.Brightness



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### Filtri

Marzo 2019





