# Events

This Document will outline event ID numbers along with what the event entails

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| **Event ID** | **Event Name** | **Event Description** |
| 001 | Unlock Door | Unlocks the door to the house (Front Door) |
| 002 | Check Hallway | The Player has Checked the hallway |
| 003 | Check Livingroom | The Player has checked the living room |
| 004 | Check Dining room | The Player has checked the Dining room |
| 005 | Check Kitchen | The Player has checked the Kitchen |
| 006 | Check downstairs bathroom | The Player has checked the downstairs bathroom |
| 007 | Check upstairs hall | The Player has checked the upstairs hall |
| 008 | Check master bedroom | The Player has checked the master bedroom |
| 009 | Check guest bedroom | The Player has checked the guest bedroom |
| 010 | Check upstairs bathroom | The Player has checked the upstairs bathroom |
| 011 | Check Every room | The Player has checked every room in the house (change kitchen to lead to the forest, kill power to the house, start raining, start causing odd sounds, make kitchen knife interactable) |