

Skills

C#

Java

Python

Unity

Linux

Interests

Compter Graphics and Realtime Rendering

Videogame Development

Programming

Cooking

Languages

Bulgarian

native language

German

fluent

Englisch

fluent

Georgi Dimov

Media Informatics Student (B.Sc.)

- @ georgi.dimov96@gmail.com & https://dbox0.github.io/

Experience

University of Trier

September 2021- May 2023

Student Assistant at the Center for

Information, Media and

Communication Technology

Chameleon GmbH

April 2023 - May 2024

Working Student Unity C# Game Developer

https://chameleon-training.de/

Education

Peter-Wust-Gymnasium Wittlich

2014-2018

German Abitur

Hochschule Trier/ Trier University September 2018 - August 2023 of Applied Sciences Computer Science (B. Sc.)

oi Applied Sciences

Computer Science (B. Sc.,

September 2023 - today

Media Informatics (B. Sc.)

Hochschule Bremen / City University of Applied Sciences

Projects

Eis Planet Schlange

April 2022

GameDevWeek 2022 Entry

https://solocov.itch.io/eis-planet-schlange

Creating a video game in 7 days by working in a small team

Treppenfall Simulator 2022

September 2022

GameDevWeek 2022 Entry

https://dbox7.itch.io/treppenfall-simulator-2022

Creating a video game in 7 days by working in a small team

PvPinball March 2023

GameDevWeek 2023 Entry

https://supertobi1.itch.io/pvpinball

Creating a video game in 7 days by working in a small team Exhibited at Gamescom 2023