Source Code transformations

For all global built-in objects, functions, and libraries:
- create a surrogate object
- map global variables by adding prefix `AG`
- exception for `instanceof`
- Enclose all non-number property names in `backticks`
- Replace `a[b]` with `ACgetItem(a,b)` *
- Replace `a.b` with `ACgetItem(a,"b")` *

```
var f = function f (x) {
    console.log(x);
    return {
        foo : 'bar',
        '10' : 20
    };
};
```

```
var f = function f (x) {
    ACgetItem(AGconsole,"log")(x);
    return {
        '`foo`' : 'bar',
        '10' : 20
    };
};
```

Runtime Transformations
- `ACgetItem(a,"b")` returns `a["`b`"]`
- if `(! isNaN(y))`, then
  `ACgetItem(x,y)` returns `x[y]`
- `ACgetItem(a,"length")` returns `a.length`, ...