



FABLECONF' 18 AND REMMIDEMMI F# FRIDAY 26 OCT. 2018

09:15	KEYNOTE // // //	USER-FRIENDLY APPS START WITH DEV-FRIENDLY TOOLS
MAXIME MANGEL		
10:30	TALK // // //	DATA VISUALIZATION WITH FABLE
EVELINA GABASOVA		
11:30	TALK // // //	REACT PERFORMANCE IN A FABLE WORLD
JULIEN RONCAGLIA		
14:00	TALK // // //	BECOMING A FULL STACK DEVELOPER: A QUEST INTO THE UNKNOWN
GIEN VERSCHATSE		
15:00	TALK // // //	SCALING ELMISH APPLICATIONS
ZAID AJAJ		
16:15	TALK // // //	BUILD A GAME WITH FABLE IN 45 MINUTES
TOMASZ HEIMOWSKI		
17:15	KEYNOTE // // //	FUTURE OF WEB DEVELOPMENT WITH F#
KRZYSZTOF CIEŚLAK		