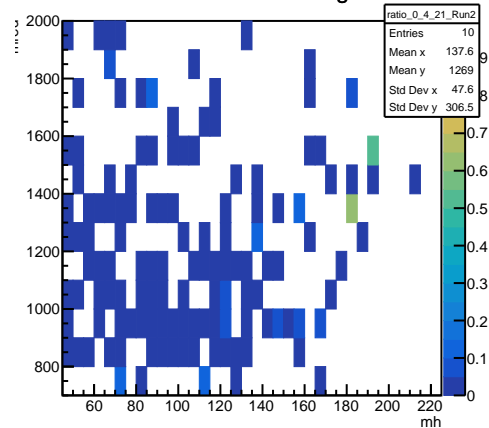
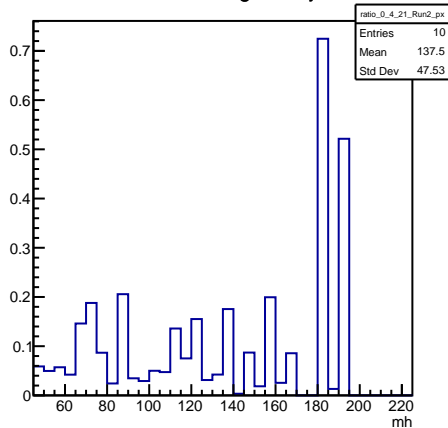


2+1 No Smoothing



2+1 No Smoothing X Projection



2+1 No Smoothing Y Projection

