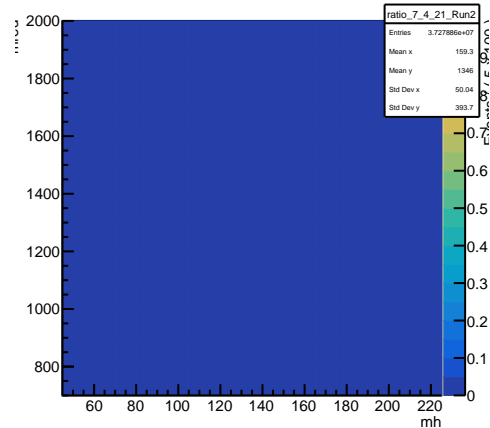
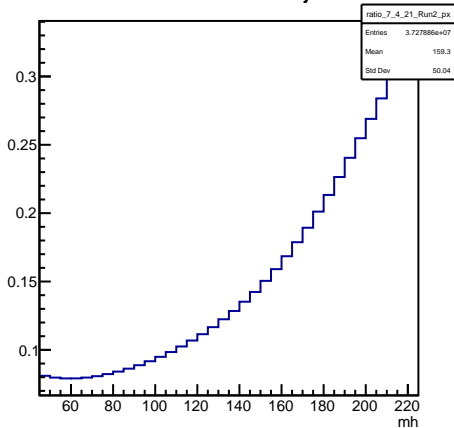


2+1 Smoothed



2+1 Smoothed X Projection



2+1 Smoothed Y Projection

