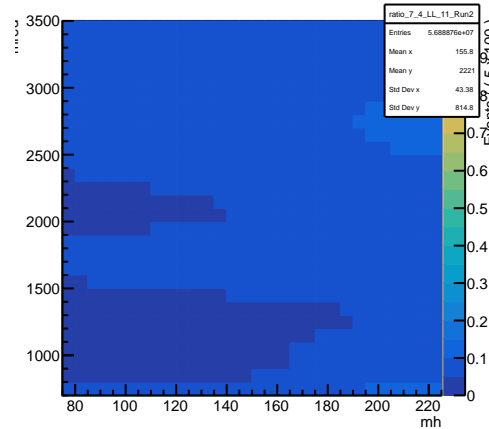
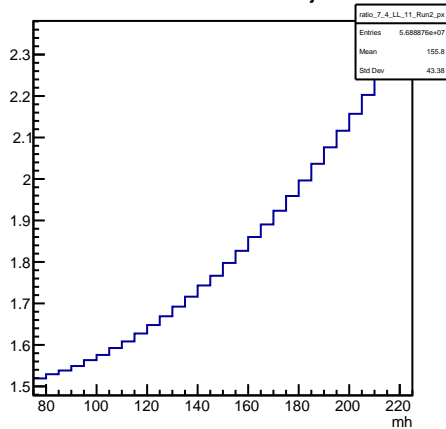


1+1 LL Smoothed



1+1 LL Smoothed X Projection



1+1 LL Smoothed Y Projection

