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Store word/phrase - same way as hangman game

player1, player2, player3 (have users input plaer names at beggining)

Random player selected to start round 1

when i%3=1 then player1 turn

when i%3=2 then player2 turn

i%3=0 then player3 turn

Random player + 1 starts round 2

player1\_bank, player2\_bank, player3\_bank = 0

when each players turn, score will be added (or subtracted from this total)

Each round - similar to hangman just with the different players and adding scores

Ask for word or letter

If letter, buying a vowel? only ask if score>250

Yes - -250 from score, can only guess a-e-i-o-u

No/not enough - can't guess a-e-i-o-u