

PC3

1 0 -1 -2 -3

-1.5
-1.0
-0.5
0.0
0.5
1.0
1.5

PC2

1.5 1.0 0.5 0.0 -0.5 -1.0 -1.5

PC1

-6
-4
-2
0
2
4