EE258 - PROJECT II (Updated)

FALL 2017

DEADLINE FOR INITIAL RESULTS: DEC 5th

DEADLINE FOR REPORT/CODE SUBMISSION on CANVAS: DEC 16th

PLEASE SIGN-UP FOR THE PROJECT ASAP (Deadline .Nov 21) EACH COMPETITION PROJECT HAS A CAPACITY OF 10 students (~5 groups if each group has two students)

Here are possible options for project-II:

PROJECT II 1. Dog Breed Identification (Kaggle)

PROJECT II 2. Spooky Author Identification (Kaggle)

PROJECT II 3. Tensorflow Speech Recognition Challenge (Kaggle)

PROJECT II 4. Housing Prices: Advanced Regression Techniques (Kaggle)

PROJECT II 5. Titanic: Machine Learning from Disaster (Kaggle)

PROJECT II 6. Statoil/C-Core Iceberg Classifier Challenge (Kaggle)

PROJECT II 7. Cdiscount's Image Classification Challenge (Kaggle)

PROJECT II 8. Replicate the results of a paper in applications of deeplearning (needs to be approved by the instructor by Nov 21st – Provide the paper and data source)

Below are more details:

A. KAGGLE COMPETITIONS (available at https://www.kaggle.com->Competitions):

- 1. Enter the competition with a team name provided by the instructor.
- 2. Teams should have at most 2 students
- 3. Implement a deep learning algorithm (MLP, CNN, RNN, etc) to solve the problem given in the selected competition
- 4. Work on improving your deep learning model using techniques such as regularization, dropout, normalization etc.
- 5. Prepare 5 minute presentation of your initial results to be presented on Dec 5th during lecture.
- 6. Prepare a report explaining
 - Methodology
 - Data
 - Simulations
 - Results
 - Your kaggle performance
- 7. Submit your code and report on Canvas by Dec 16th. Each student should prepare their own report even if they work in a team.
- 8. Performance of your Kaggle submissions will be part of your grade

B. REPLICATE THE RESULTS OF A PAPER:

- 1. The paper and data should be approved by the advisor deadline Nov 21st
- 2. Prepare 5 minute presentation of your initial results to be presented on Dec 5^{th} during lecture.
- 3. Prepare a report explaining
 - Methodology
 - Data
 - Simulations
 - Results
- 4. Submit your code and report on Canvas by Dec 16th. Each student should prepare their own report even if they work in a team.