

The logo for the Dungeons & Dragons Character Record Sheet. It features the words "DUNGEONS" and "DRAGONS" in a stylized, gothic font, separated by an ampersand. A sword is positioned horizontally behind the text, with its hilt on the left and its blade pointing to the right. The entire logo is set against a background of a large, faint, circular emblem that resembles a dragon's head or a similar mythical creature.

## SKILLS

MAX RANKS = LVL+3( $/2$ )

ALCHEMY

ANIMAL EMPATHY

APPRAISE ■

BALANCE ■

BLUFF ■

CLIMB ■

CONCENTRATION ■

CRAFT ■ ( \_\_\_\_\_ )

DECIPHER SCRIPT

DIPLOMACY ■

DISABLE DEVICE

DISGUISE ■

ESCAPE ARTIST ■

FORGERY ■

GATHER INFORMATION ■

CROSS CLASS	KEY ABILITY	MODIFIERS			
		TOTAL	ABILITY	RANKS	MISC
<input type="checkbox"/>	INT				
<input type="checkbox"/>	CHA				
<input type="checkbox"/>	INT				
<input type="checkbox"/>	DEX*				
<input type="checkbox"/>	CHA				
<input type="checkbox"/>	STR*				
<input type="checkbox"/>	CON				
<input type="checkbox"/>	INT				
<input type="checkbox"/>	INT				
<input type="checkbox"/>	CHA				
<input type="checkbox"/>	INT				
<input type="checkbox"/>	CHA				
<input type="checkbox"/>	DEX*				
<input type="checkbox"/>	INT				
<input type="checkbox"/>	CHA				

	TOTAL	BASE	MODIFIERS			
			ABILITY	SIZE	MISC	TEMP
INITIATIVE (DEX)						
MELEE (STR)						
RANGED (DEX)						

HANDLE ANIMAL	<input type="checkbox"/>	CHA				
HEAL ■	<input type="checkbox"/>	WIS				
HIDE ■	<input type="checkbox"/>	DEX*				
INNUENDO	<input type="checkbox"/>	WIS				
INTIMIDATE ■	<input type="checkbox"/>	CHA				
INTUIT DIRECTION	<input type="checkbox"/>	WIS				
JUMP ■	<input type="checkbox"/>	STR*				
KNOWLEDGE (_____)	<input type="checkbox"/>	INT				
KNOWLEDGE (_____)	<input type="checkbox"/>	INT				
KNOWLEDGE (_____)	<input type="checkbox"/>	INT				
KNOWLEDGE (_____)	<input type="checkbox"/>	INT				
LISTEN ■	<input type="checkbox"/>	WIS				
MOVE SILENTLY ■	<input type="checkbox"/>	DEX*				
OPEN LOCK	<input type="checkbox"/>	DEX				
PERFORM ■ (_____)	<input type="checkbox"/>	CHA				
(_____)						
(_____)						

[illegible]

PICK POCKET	<input type="checkbox"/>	DEX*
PROFESSION (_____)	<input type="checkbox"/>	WIS
READ LIPS	<input type="checkbox"/>	INT
RIDE ■	<input type="checkbox"/>	DEX
SCRY ■	<input type="checkbox"/>	INT
SEARCH ■	<input type="checkbox"/>	INT
SENSE MOTIVE ■	<input type="checkbox"/>	WIS
SPELLCRAFT	<input type="checkbox"/>	INT
SPOT ■	<input type="checkbox"/>	WIS
SWIM ■	<input type="checkbox"/>	STR†
TUMBLE	<input type="checkbox"/>	DEX*
USE MAGIC DEVICE	<input type="checkbox"/>	CHA
USE ROPE ■	<input type="checkbox"/>	DEX
WILDERNESS LORE ■	<input type="checkbox"/>	WIS
_____	<input type="checkbox"/>	_____
_____	<input type="checkbox"/>	_____
_____	<input type="checkbox"/>	_____
_____	<input type="checkbox"/>	_____
_____	<input type="checkbox"/>	_____

■ CAN BE USED WITH 0 RANKS — \* ARMOR CHECK PENALTY APPLIES — † -1 PER 5 LBS. OF GEAR

EQUIPMENT

ITEM	LOCATION	WT	ITEM	LOCATION	WT	ITEM	LOCATION	WT
CURRENT LOAD						TOTAL WEIGHT CARRIED		

MOVEMENT/LIFTING

MOVEMENT		RATE	MOVEMENT		RATE
WALK (= BASE)			HOUR WALK		
HUSTLE			HOUR HUSTLE		
RUN (x3)			DAY WALK		
RUN (x4)			SPECIAL		
LOAD	WEIGHT CARRIED		MAX DEX	CHK PEN	RUN
LIGHT			NORMAL	NORMAL	NORMAL
MEDIUM			+3	-3	x4
HEAVY			+1	-6	x3

EXPERIENCE

TOTAL EXPERIENCE

XPS NEEDED FOR NEXT LEVEL

LIFT OVER HEAD  
= MAX LOAD

LIFT OFF GROUND  
= 2 X MAX LOAD

PUSH OR DRAG  
= 5 X MAX LOAD

MONEY & GEMS

CP —

SP —

GP —

PP —

GEMS —

CLASS & RACIAL ABILITIES

LANGUAGES

FEATS

[illegible][illegible][illegible][illegible]

# CHARACTER DESCRIPTION

CHARACTER NAME	AGE	SEX
DESCRIPTION	BIRTH DATE	SIZE
	HEIGHT	WEIGHT
	HAIR	EYES
	SKIN	HANDEDNESS

PERSONALITY

CHARACTER SKETCH

QUOTE(S)

CONTACTS/FRIENDS

ENEMIES

## BACKGROUND & NOTES