

EQUIPMENT

| ITEM | LOCATION | WT | ITEM | LOCATION | WT | ITEM | LOCATION | WT |
|--------------|----------|----|------|----------|----|------|----------|----------------------|
| | | | | | | | | |
| | | | | | | | | |
| | | | | | | | | |
| | | | | | | | | |
| | | | | | | | | |
| | | | | | | | | |
| | | | | | | | | |
| | | | | | | | | |
| CURRENT LOAD | | | | | | | | TOTAL WEIGHT CARRIED |

MOVEMENT/LIFTING

| MOVEMENT | RATE | MOVEMENT | RATE |
|---------------|----------------|-------------|---------|
| WALK (= BASE) | | HOUR WALK | |
| HUSTLE | | HOUR HUSTLE | |
| RUN (x3) | | DAY WALK | |
| RUN (x4) | | SPECIAL | |
| LOAD | WEIGHT CARRIED | MAX DEX | CHK PEN |
| LIGHT | | NORMAL | NORMAL |
| MEDIUM | | +3 | -3 |
| HEAVY | | +1 | -6 |
| | | | X4 |
| | | | X3 |

EXPERIENCE

| | |
|--------------------------------|-----------------------------------|
| TOTAL EXPERIENCE | |
| XPS NEEDED FOR NEXT LEVEL | |
| <input type="text"/> | <input type="text"/> |
| LIFT OVER HEAD = MAX LOAD | LIFT OFF GROUND = 2 X MAX LOAD |
| <input type="text"/> | <input type="text"/> |
| PUSH OR DRAG = 5 X MAX LOAD | <input type="text"/> |

MONEY & GEMS

| |
|--------|
| CP — |
| SP — |
| GP — |
| PP — |
| GEMS — |

CLASS & RACIAL ABILITIES

LANGUAGES

FEATS

| SPELL SAVE DC | LEVEL | SPELLS PER DAY | BONUS SPELLS | # SPELLS KNOWN |
|------------------|-------|-------------------|-----------------|-------------------|
| | 0 | | 0 | |
| | 1ST | | | |
| | 2ND | | | |
| | 3RD | | | |
| | 4TH | | | |
| | 5TH | | | |
| | 6TH | | | |
| | 7TH | | | |
| | 8TH | | | |
| | 9TH | | | |

SPELL SAVE DC MOD

SPELLS

MAGIC ITEMS

HENCHMEN/ANIMAL COMPANIONS

NOTES

NOTES

NOTES

NOTES

CHARACTER DESCRIPTION

| | | |
|----------------|------------|------------|
| CHARACTER NAME | AGE | SEX |
| DESCRIPTION | BIRTH DATE | SIZE |
| | HEIGHT | WEIGHT |
| | HAIR | EYES |
| | SKIN | HANDEDNESS |

PERSONALITY

CHARACTER SKETCH

QUOTE(S)

CONTACTS/FRIENDS

ENEMIES

BACKGROUND & NOTES

DATE CREATED _____

DM/CAMPAGN _____