

Looting System for Multi-Group Raids

1. *The Group Leader (or a designated looter) of the group that makes the kill, will loot the corpse, with auto-split off (except for No Drop Items), and report the loot and platinum to the Loot Captain, when downtime permits.*
2. *The Loot Captain will keep an accurate account of loot and platinum, to be distributed at the end of the raid. Loot will be random on a need over greed basis, and platinum distributed equally to all who attend.*
3. *No Drop Epic and/or Quest items will be random with preference to the Guildmates present (or their approved alternate character present) according to merit.*
4. *One item (as predetermined by the Guild Leader or Raid Leader) may be held for the guild.*