Code:

bird.py

```python
from abc import ABC, abstractmethod

class Bird(ABC):
    @abstractmethod
    def make_sound(self) -> None:
        pass
```

sparrow.py

```python
from bird import Bird

class Sparrow(Bird):
    def make_sound(self) -> None:
        print("Chirp Chirp")
```

parrot.py

```python
from bird import Bird

class Parrot(Bird):
    def make_sound(self) -> None:
        print("Tweet Tweet")
```

birdCage.py

```python
from typing import List
from bird import Bird

class BirdCage:
    def make_bird_sounds(self, birds: List[Bird]) -> None:
        for bird in birds:
            bird.make_sound()
```
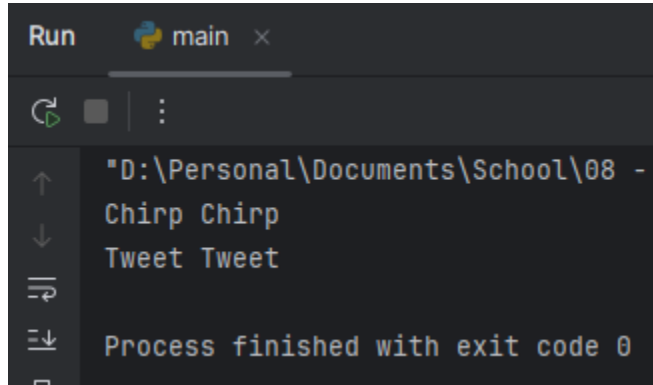
main.py

```python
from sparrow import Sparrow
from parrot import Parrot
from birdCage import BirdCage

if __name__ == "__main__":
```

```python
    sparrow = Sparrow()
    parrot = Parrot()

    cage = BirdCage()
    cage.make_bird_sounds([sparrow, parrot])
```

Output:

```
Run      main  ✕

"D:\Personal\Documents\School\08 -
Chirp Chirp
Tweet Tweet

Process finished with exit code 0
```