



# Microservices Messaging

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# Agenda

- Introductions
- Evolution of Messaging
- Messaging Patterns
- Microservices
- Microservices Messaging
- Q+A



# Background

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## FELIPE GUTIERREZ

### Development and Consulting

- Spring Framework
- RabbitMQ

### Technical Instructor

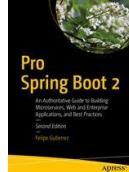
- RabbitMQ
- Core Spring, Spring Boot
- Pivotal Cloud Foundry - PAS

### Platform Architect

- PCF (PAS/PKS)

### Book Author

- Pro Spring Boot 2nd
- Spring Boot Messaging
- Spring Cloud Data Flow



## DAN BUCHKO

### Consulting

- Tibco
- RabbitMQ

### Technical Instructor

- RabbitMQ
- Redis
- Pivotal Cloud Foundry - PAS

### Platform Architect

- Pivotal Cloud Foundry - PAS/PKS
- Spring

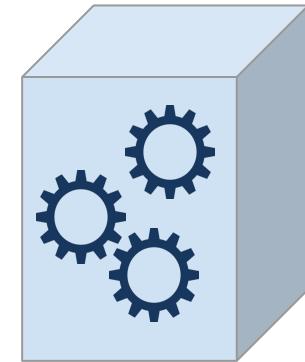
**Microservices Messaging**

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# **Evolution of Messaging**

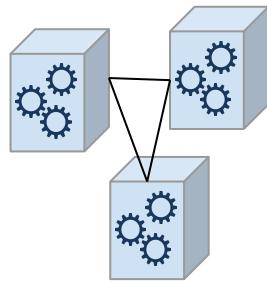
# Initially...

- Applications were self-contained
- All interactions were done within the app itself
- No need for applications to communicate

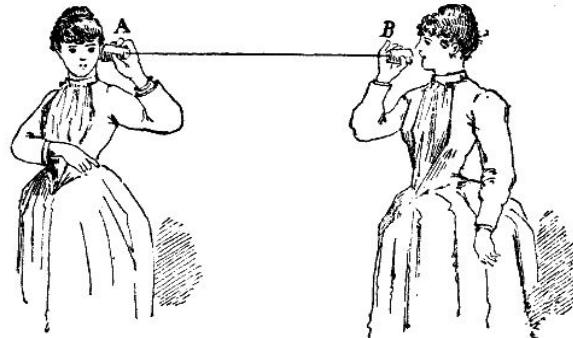


<https://www.geeksforgeeks.org>

# Distributed Systems



- Applications increased in complexity
- Distributing functionality across applications running on separate servers became necessary
- Communication between applications was required
- As a result, various messaging protocols have evolved over time



# Evolution of Messaging

## Sockets

- Point-to-point
- Low level
- Network layer
- Difficult to write
- Need to code higher-level functionality

## TCP/IP

```
// Driver function
int main()
{
    int sockfd, connfd, len;
    struct sockaddr_in servaddr, cli;

    // socket create and verification
    sockfd = socket(AF_INET, SOCK_STREAM, 0);
    if (sockfd == -1) {
        printf("socket creation failed...\n");
        exit(0);
    }
    else
        printf("Socket successfully created..\n");
    bzero(&servaddr, sizeof(servaddr));

    // assign IP, PORT
    servaddr.sin_family = AF_INET;
    servaddr.sin_addr.s_addr = htonl(INADDR_ANY);
    servaddr.sin_port = htons(PORT);

    // Binding newly created socket to given IP and verification
    if ((bind(sockfd, (SA*)&servaddr, sizeof(servaddr))) != 0) {
        printf("socket bind failed...\n");
        exit(0);
    }
```

<https://www.geeksforgeeks.org>

# Evolution of Messaging

## JMS

- Broker-based messaging
- Standardized Java interface
- Vendors implement the interface accordingly
- Widely adopted
- Caveat: Java clients only!



```
1 QueueConnectionFactory qConnectionFactory = ServiceLocatorManager
2         .lookupQueueConnectionFactory(STATIC_CONNECTION_FACTORY_REF_NAME);
3 Queue queue = ServiceLocatorManager
4         .lookupQueue(STATIC_QUEUE_REF_NAME);
5 QueueConnection qConnection = qConnectionFactory
6         .createQueueConnection();
7 QueueSession qSession = qConnection.createQueueSession(false,
8             Session.AUTO_ACKNOWLEDGE);
9 QueueSender sender = qSession.createSender(queue);
10 TextMessage message = qSession.createTextMessage();
11 message.setText("Just a simple message");
12 sender.send(message);
13 sender.close();
14 qSession.close();
15 qConnection.close();
```

# Evolution of Messaging

## AMQP

- Broker based messaging
- Standard defines format over the wire
- Allows for complex message routing
- Multiple client libraries available
- Polyglot language support

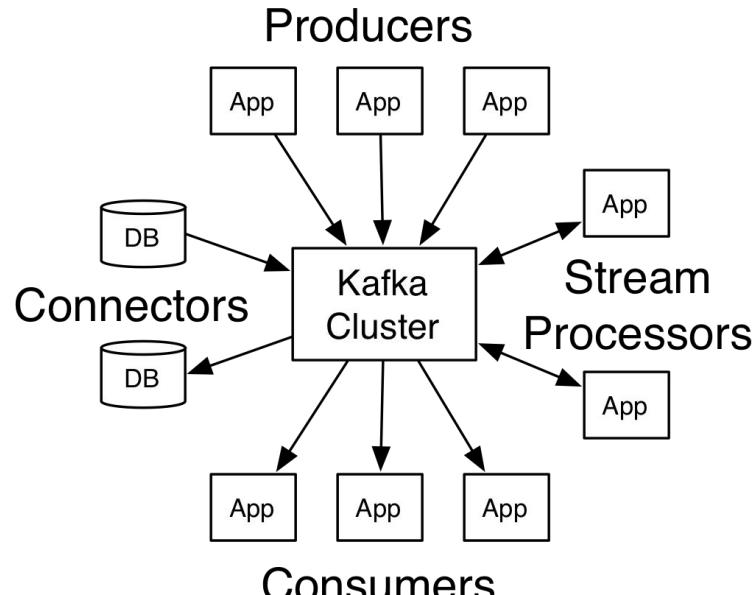


```
1 ConnectionFactory factory = new ConnectionFactory();
2 factory.setHost("localhost");
3 try (Connection connection = factory.newConnection());
4     Channel channel = connection.createChannel() {
5         channel.queueDeclare(TASK_QUEUE_NAME, true, false, false, null);
6         String message = String.join(" ", argv);
7         channel.basicPublish("", TASK_QUEUE_NAME,
8             MessageProperties.PERSISTENT_TEXT_PLAIN,
9             message.getBytes("UTF-8"));
10        System.out.println(" [x] Sent '" + message + "'");
11    }
```

# Evolution of Messaging

## Kafka

- Broker-based messaging
- From LinkedIn
- Streaming use case support
- Replay functionality
- Persistent message streams



<https://kafka.apache.org>

## More Players...



solace.

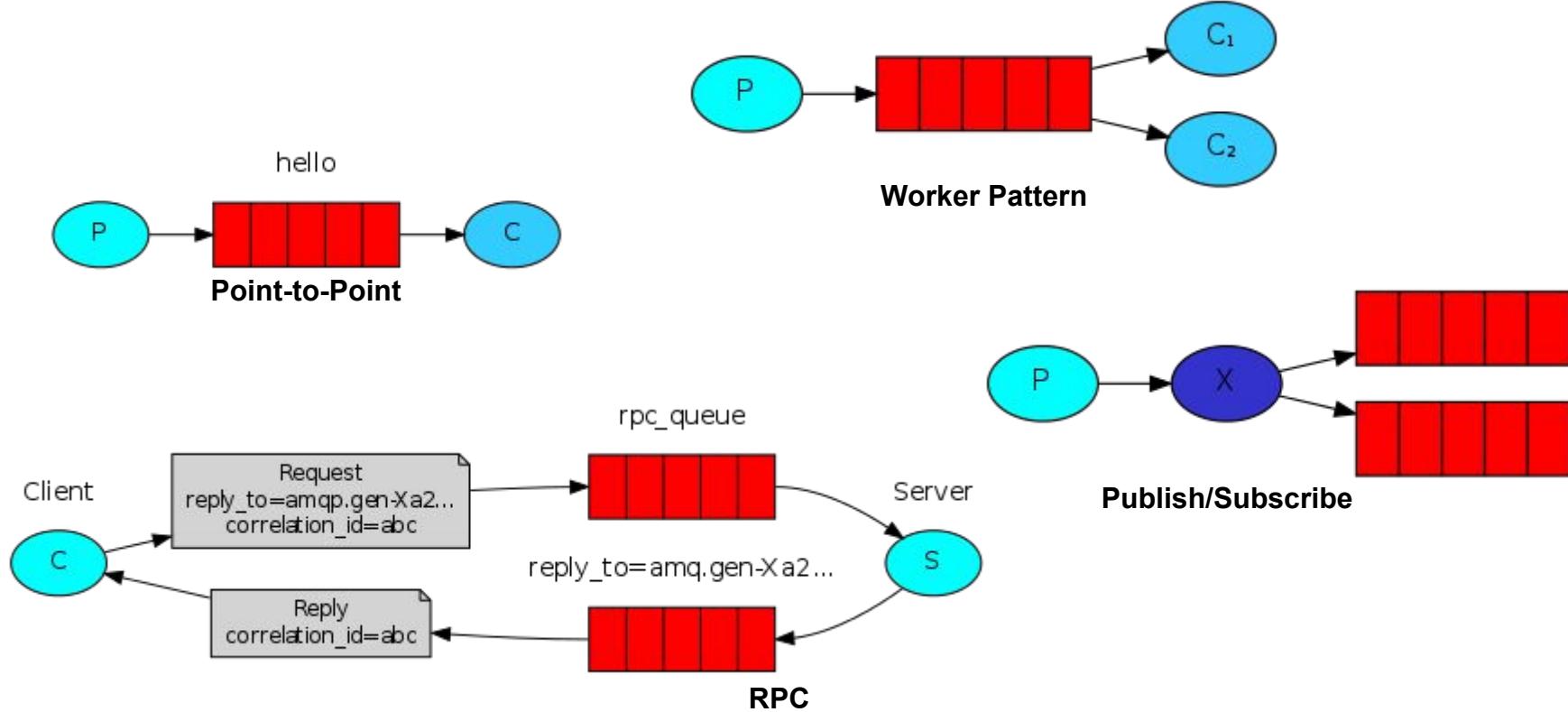


Microservices Messaging

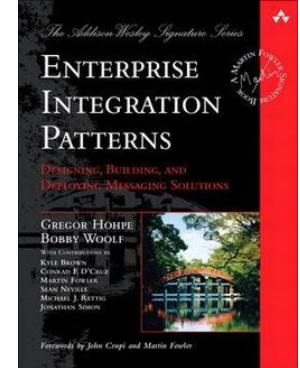
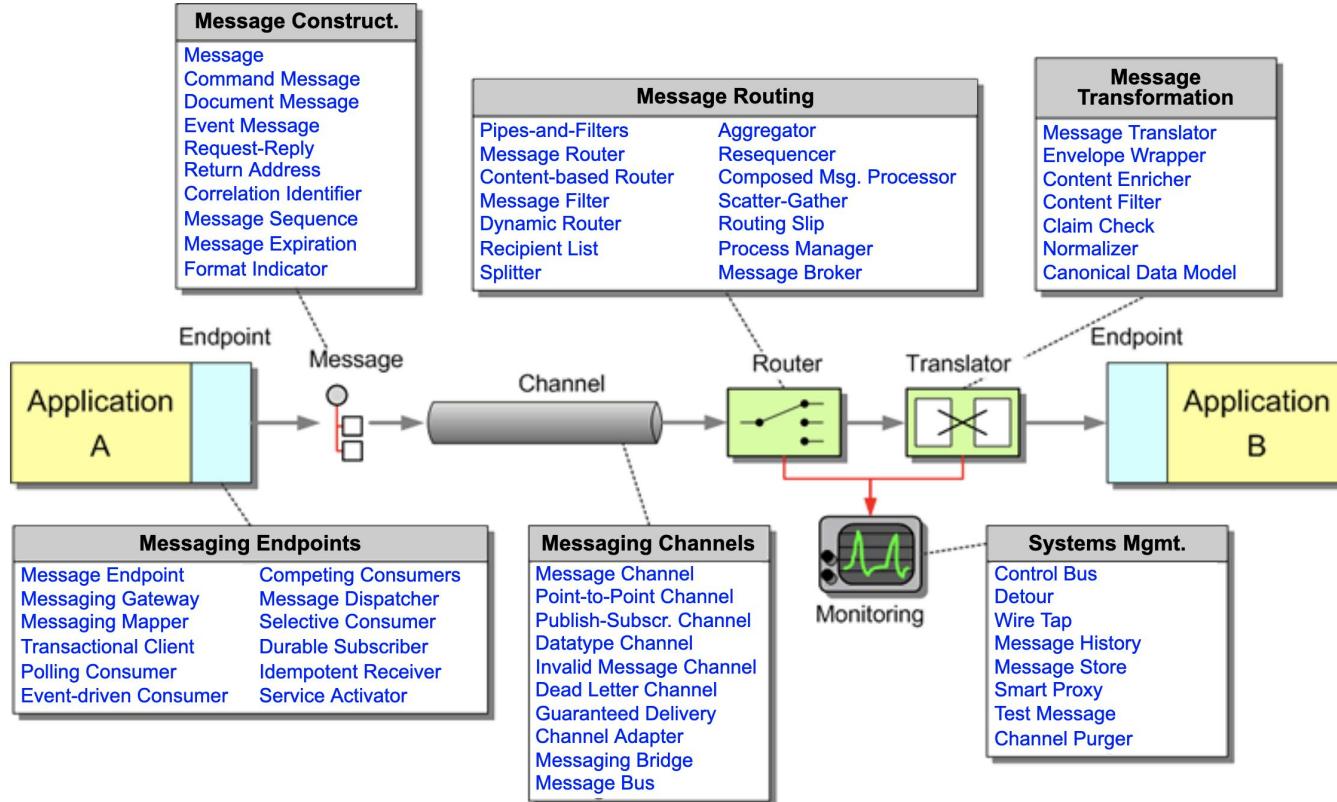
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# Messaging Patterns

# Messaging Patterns



# Integration Patterns



# Integration Patterns

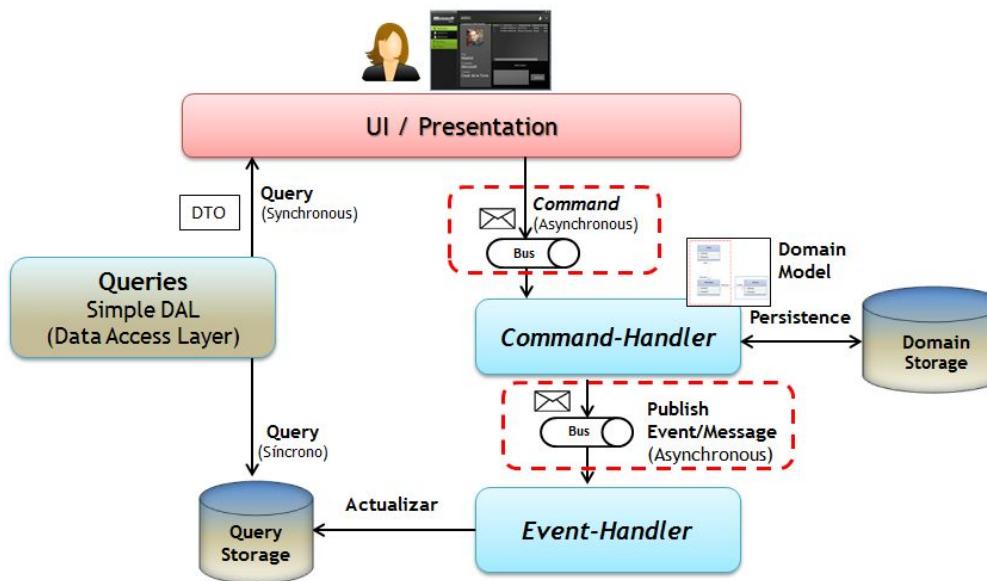
## Enterprise Service Bus (ESB)

- Integration pattern
- Underlying messaging layer (typically JMS)
- Service orchestration
- Routing
- Clustering



# Event Source Patterns

## CQRS – Basic patterns



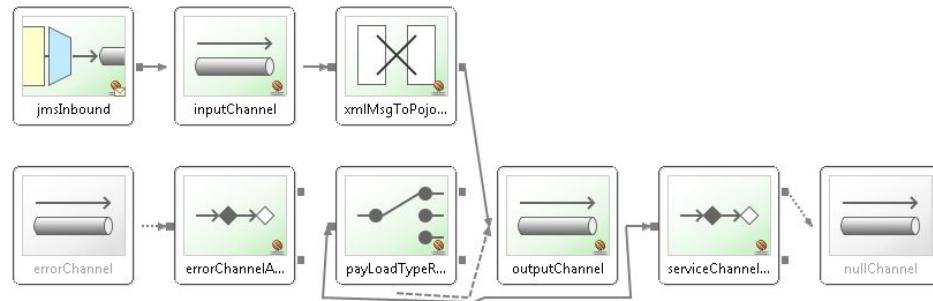
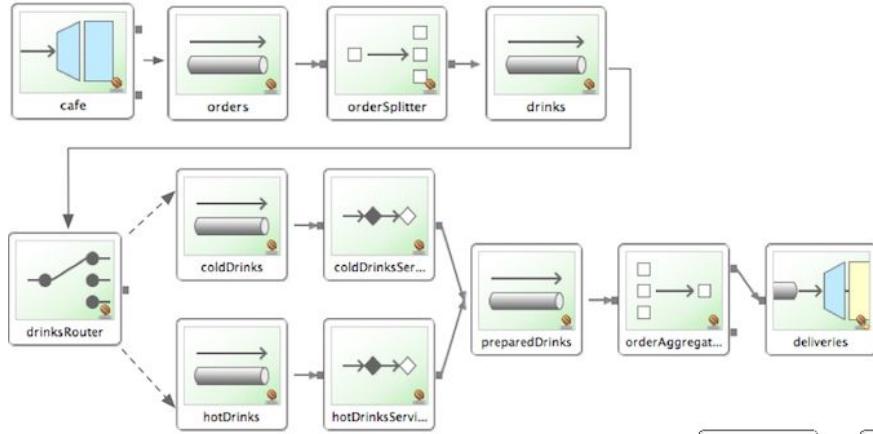
Command Query Responsibility Segregation

<https://blogs.msdn.microsoft.com>

# Integration Frameworks



# Implementation

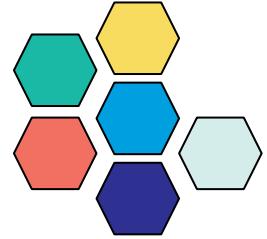


**Microservices Messaging**

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# **Microservices**

# Microservices



## Typical Approach

- Synchronous messaging over HTTP
- Must know service endpoints, or use a registry for service discovery
- Scaling and load balancing require platform support, or additional libraries - eg. client-side load balancing (also requires service registry)
- Fault tolerance (apply Circuit Breaker patterns)

**Microservices Messaging**

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# **Microservices Messaging**

# Microservices Messaging

## How can we do Microservices Messaging?

- Async ? Sync?
- What protocol or broker should I use? AMQP? STOMP? MQTT?
- What about serialization? Support for Schema versions?
- What about persistence, scalability, HA?
- What about service discovery, fault tolerance?

Should I learn or hire somebody that knows all these:  
AMQP, MQTT, JMS, STOMP, SQS, KINESIS, PUBSUB, ...  
technologies?



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# Microservices Messaging

Is there any Solution yet?



Spring Cloud Stream

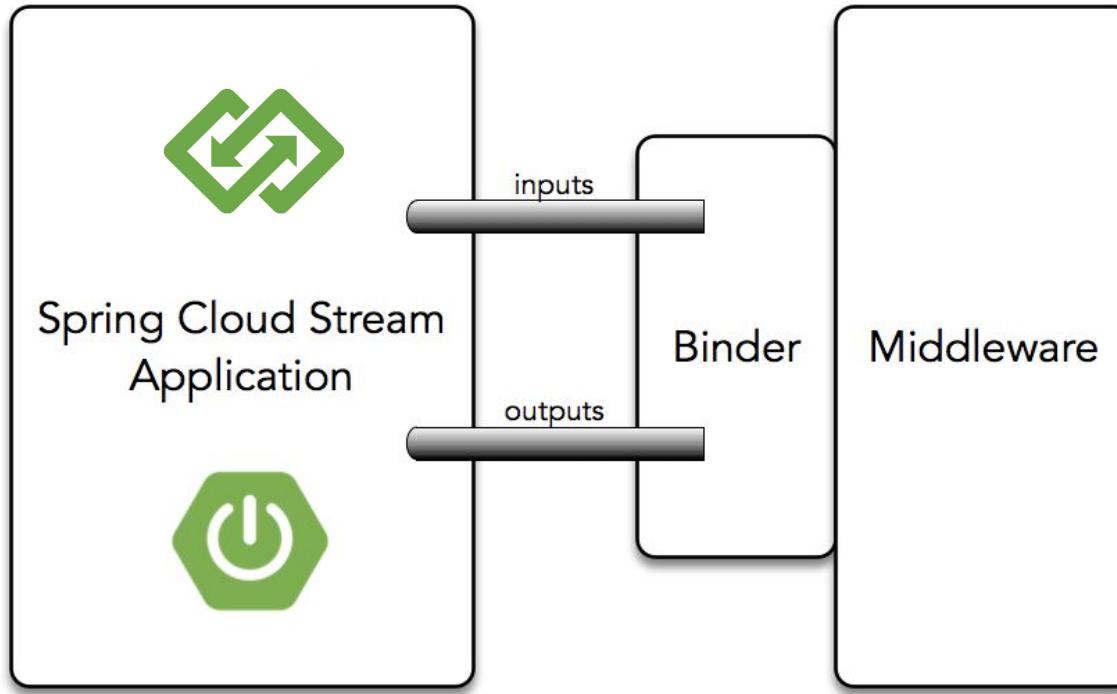
# Spring Cloud Stream



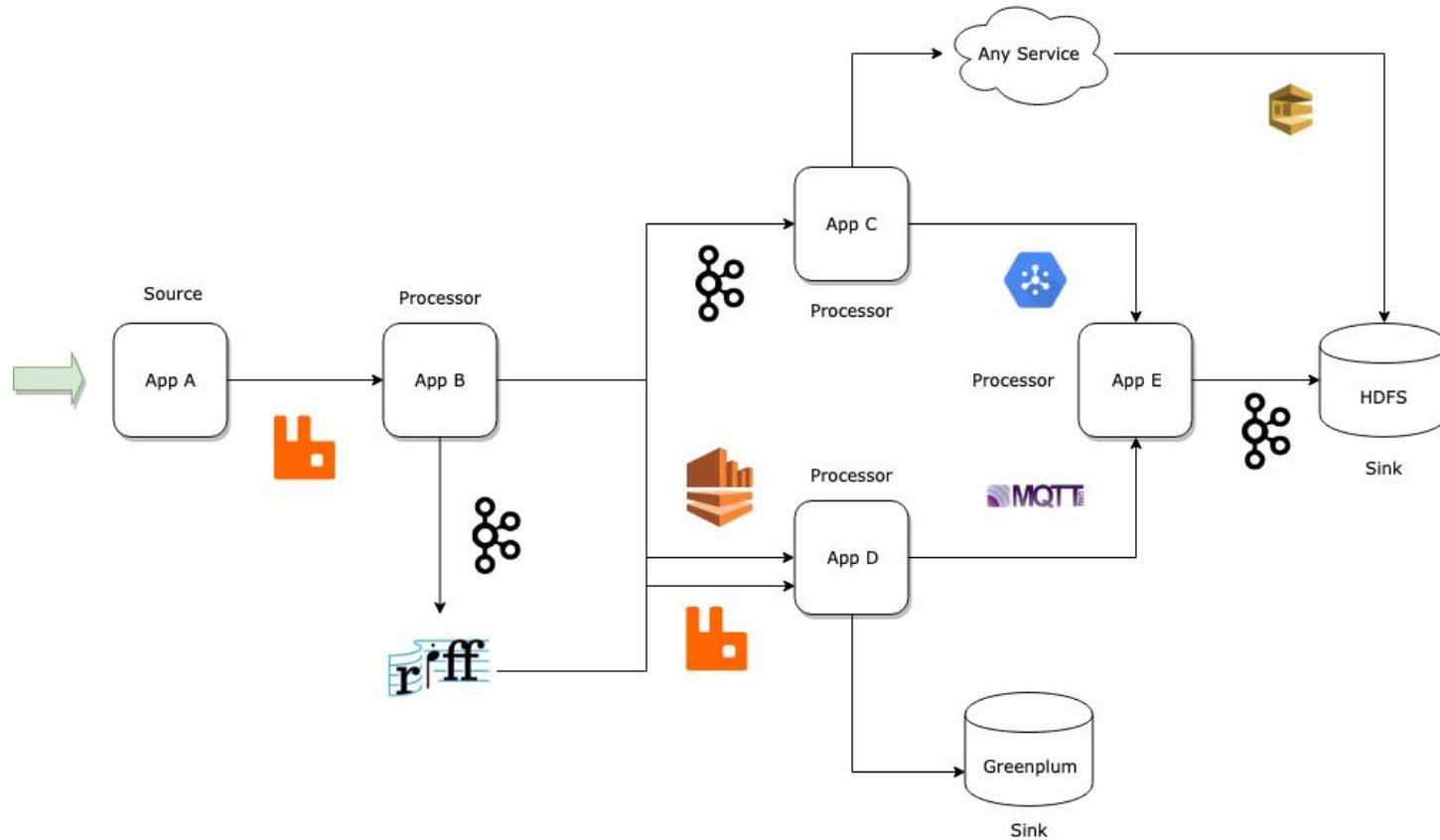
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# Spring Cloud Stream



# Spring Cloud Stream Example Topology

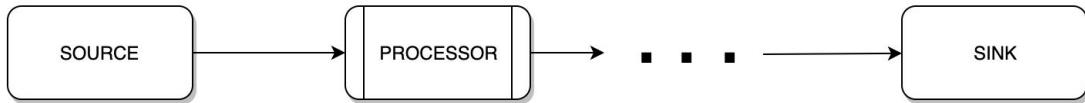


# Spring Cloud Stream

## Spring Cloud Stream App Starters



Spring Cloud Stream Application Starters are [Spring Boot](#) based [Spring Integration](#) applications that provide integration with external systems. Spring Cloud Stream Applications can be used with [Spring Cloud Data Flow](#) to create, deploy, and orchestrate message-driven microservice applications.

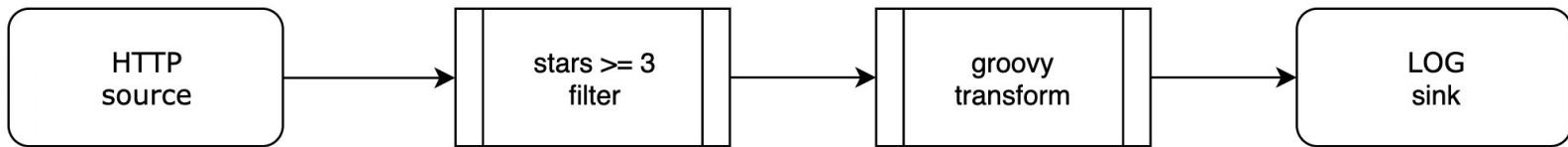
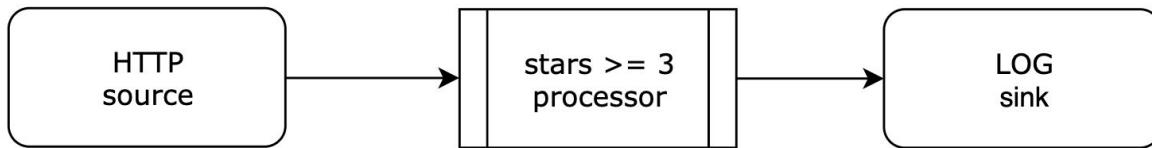
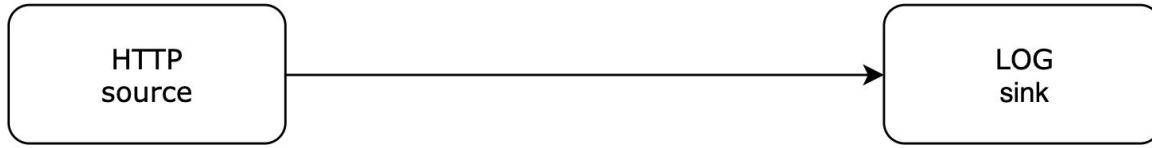


Source	Processor	Sink
file	aggregator	aggregate-counter
ftp	bridge	cassandra
gemfire	filter	counter
gemfire-cq	groovy-filter	field-value-counter
http	groovy-transform	file
jdbc	header-enricher	ftp
jms	httpClient	gemfire
load-generator	pmml	gpfdist
loggregator	python-http	hdfs
mail	python-jython	hdfs-dataset
mongodb	scriptable-transform	jdbc
mqtt	splitter	log
rabbit	taskLaunchRequest-transform	mongodb
s3	tcp-client	mqtt
sftp	tensorflow	pgcopy
syslog	transform	rabbit
tcp	twitter-sentiment	redis-pubsub
tcp-client	grpc	router
time		s3
trigger		sftp
triggerTask		task-launcher-cloudfoundry
twitterStream		task-launcher-local
		task-launcher-dataflow
		task-launcher-yarn
		tcp
		throughput
		websocket



Demo

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# Custom Spring Cloud Stream Apps

- It is possible to create custom Spring Cloud Stream Apps

## Application Model

- `@EnableBinding`
- Define a `Source`, `Processor` or `Sink`
- Define Input and Output Channels
- `@StreamListener` / `@SendTo` / Spring Integration DSL
- Use a Transport Layer (RabbitMQ / Kafka / ...)
- **NO MORE MESSAGING API TO LEARN !!**

# Custom Spring Cloud Stream App Example

```
@EnableBinding(Source.class)
public static class JmsSource {

    @Bean
    public IntegrationFlow jmsListenerFlow(JmsTemplate jmsTemplate){
        return IntegrationFlows.from(Jms.inboundAdapter(jmsTemplate).destination("ITEM"),
            c -> c.poller(Pollers.fixedRate( period: 100)))
            .channel(Source.OUTPUT)
            .get();
    }

}

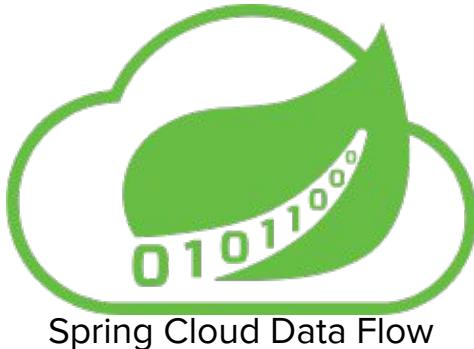
@EnableBinding(Sink.class)
public static class LogSink {

    @StreamListener(Sink.INPUT)
    public void log(Item item){
        System.out.println(String.format("CLOUD STREAM: " + item));
    }
}
```

# Microservices Challenges

**Now, I have 30+ microservices ...**

- Is there an easy way to deploy them?
- Is there any tool to orchestrate them?
- Is there any way to monitor them?
- What about scalability, HA, ...?



# Spring Cloud Data Flow

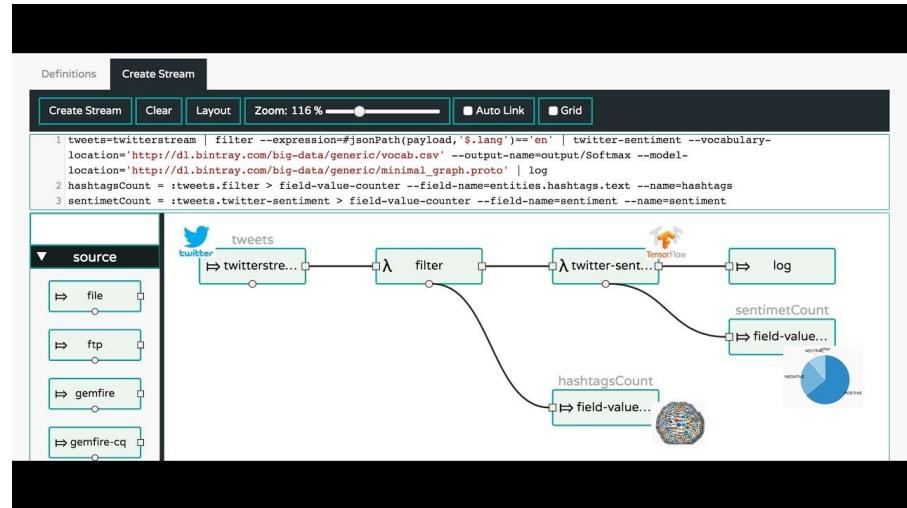
- Data integration and real-time data processing pipelines.
- Reusable Stream and Task Creation
- Stream Pipeline DSL (Unix like)
- Dashboard / Shell / Rest API



CLOUD FOUNDRY



kubernetes

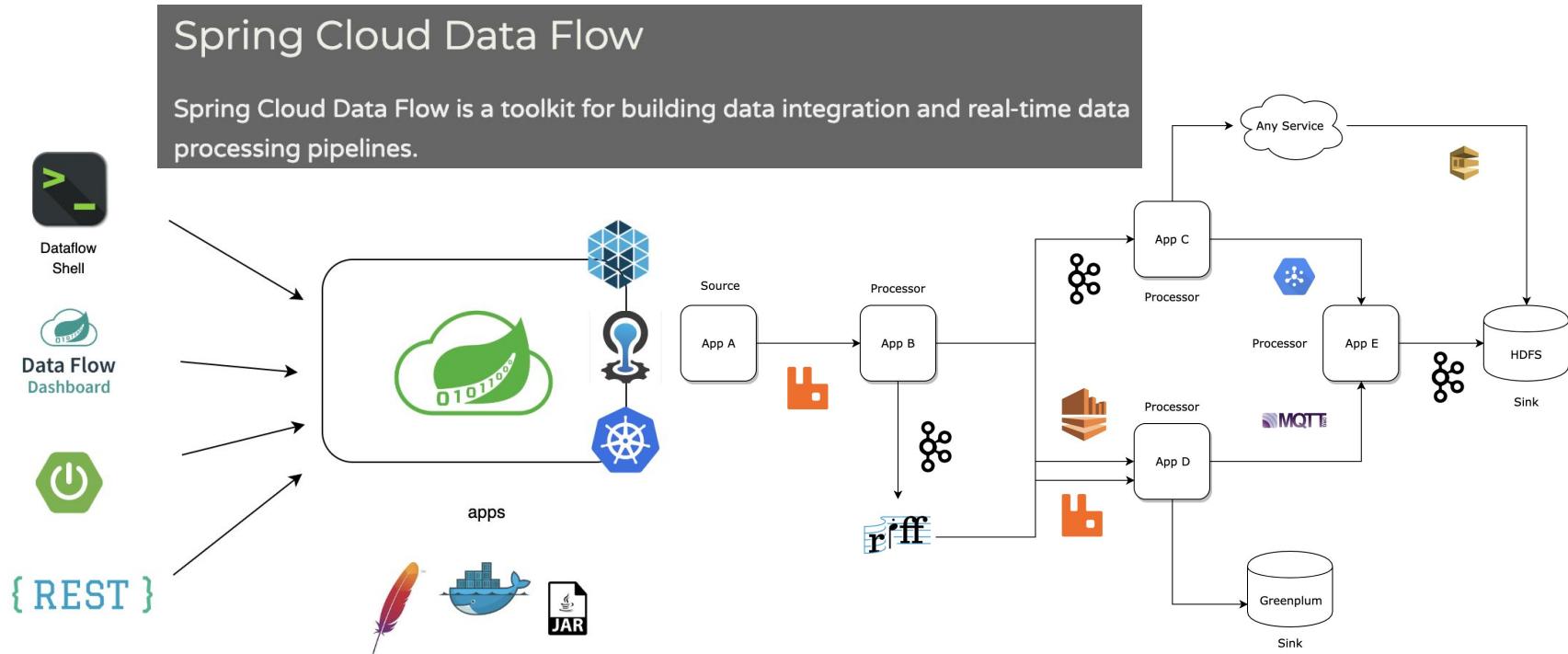




Demo

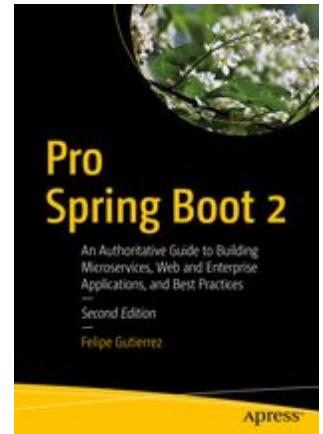
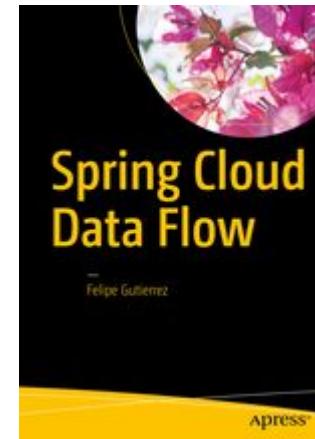
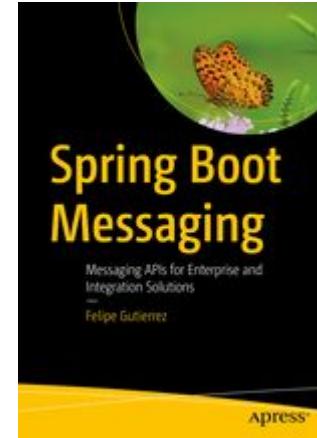
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# Microservices Messaging



# A Little GIFT...

- Source Code:
  - <https://github.com/felipeg48/devnexus2019-talk>
- Apress Publishing
  - <https://apress.com>
  - CODE: **SpringBoot2**





Q & A

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