

Conference Seminar

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GPR-400 Advanced Real-Time Rendering
Instructor: Daniel S. Buckstein
Conference Seminar

Summary:

The conference seminar is used to present your research and ideas at academic and/or industry conferences. This presentation is paired with the research paper and could be the very thing you bring to conferences like SIGGRAPH or GDC.

Submission:

Please submit the following:

- Your final presentation as a PDF or a link to the slides.
- Links to any additional materials.

Requirements:

Design requirements: These count towards the organizational part of the project:

- Slide deck and relevant materials.

Content requirements: These count towards the implementation part of the project:

- The seminar adequately walks viewers through the research process and takeaways of the project.
- Do not simply read the paper; find a way to summarize and visualize the details.

Presentation requirements: These count towards the demonstration part of the project:

- Be professional, as if you're presenting to industry and/or academia.
- The actual presentation/seminar is well-presented and formatted appropriately.

Points 10

Submitting a text entry box, a website url, or a file upload

File Types pdf

Due	For	Available from	Until
-	Everyone	-	-

GraphicsAnimation-Interview-Range

Criteria	Ratings			Pts
IMPLEMENTATION: Architecture & Design	2 to >1.0 pts Full points Strong evidence of knowledge about architecture and code design; discussion of architecture is largely both knowledgeable and thorough.	1 to >0.0 pts Half points Mild evidence of knowledge about architecture and code design; discussion of architecture is largely either knowledgeable or thorough.	0 pts Zero points Weak evidence of knowledge about architecture and code design; discussion of architecture is largely neither knowledgeable nor thorough.	2 pts
IMPLEMENTATION: Content & Material	2 to >1.0 pts Full points Strong evidence of knowledge about course- and discipline-specific material; discussion of discipline-relevant content is largely both knowledgeable and thorough.	1 to >0.0 pts Half points Mild evidence of knowledge about course- and discipline-specific material; discussion of discipline-relevant content is largely either knowledgeable or thorough.	0 pts Zero points Weak evidence of knowledge about course- and discipline-specific material; discussion of discipline-relevant content is largely neither knowledgeable nor thorough.	2 pts
DEMONSTRATION: Presentation & Walkthrough	2 to >1.0 pts Full points Strong evidence of confidence and professionalism in interview; general interview style is largely both confident and professional.	1 to >0.0 pts Half points Mild evidence of confidence and professionalism in interview; general interview style is largely either confident or professional.	0 pts Zero points Weak evidence of confidence and professionalism in interview; general interview style is largely neither confident nor professional.	2 pts
DEMONSTRATION: Product & Output	2 to >1.0 pts Full points Strong evidence of interview preparedness and technical demo to show off in interview; general interview content is largely both prepared and sequenced.	1 to >0.0 pts Half points Mild evidence of interview preparedness and technical demo to show off in interview; general interview materials are largely either prepared or sequenced.	0 pts Zero points Weak evidence of interview preparedness and technical demo to show off in interview; general interview materials are largely neither prepared nor sequenced.	2 pts

Criteria	Ratings			Pts
ORGANIZATION: Documentation & Management	2 to >1.0 pts Full points Strong evidence of materials, structure and flow in interview; general interview materials are largely both present and prepared.	1 to >0.0 pts Half points Mild evidence of materials, structure and flow in interview; general interview materials are largely either present or prepared.	0 pts Zero points Weak evidence of materials, structure and flow in interview; general interview materials are largely neither present nor prepared.	2 pts
Total Points: 10				