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(*-----
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  %%NAME%% release %%VERSION%%
  -----*)

let str = Printf.sprintf

let err_conv_default msg = str "could not convert default value (%s)" msg

let err_objd_dup_mem k n =
  str "object description %s: duplicate description for member %s" k n

let err_objd_dup_anon k =
  str "object description %s: duplicate description for anonymous members" k

let err_objd_used k =
  str "object description %s: description already in use" k

let err_some_combinator =
  str "Jsont.some misuse: cannot be used to encode None"

let err_oid = str "object not described by description"
let err_mem_oid n = str "object not described by description of member %s" n
let err_anon_oid = str "object not described by description of anonymous member"
let err_anon_mem n = str "no anonymous member named %s" n

(* Universal values, see http://mlton.org/UniversalType *)

type univ = exn
let univ_create (type s) () =
  let module M = struct exception E of s end in
  (fun x -> M.E x), (function M.E x -> x | _ -> assert false)

(* Value codecs *)

type ('a, 'b) value_decoder = 'a -> [ `Ok of 'b | `Error of string ]
type ('b, 'a) value_encoder = 'b -> 'a
type ('a, 'b) value_codec = ('a, 'b) value_decoder * ('b, 'a) value_encoder

(* Value locations *)

type loc = (int * int) * (int * int)
type 'a def = loc * 'a

let invalid_loc = (-1, 0), (-1, 0)
let is_invalid_loc l = l = invalid_loc
let invalid_def v = invalid_loc, v

let loc_merge (s, _) (_, e) = (s, e)

(* JSON values *)

type nat_string = string
type soup = Jsonm.lexeme def list

module Id = struct
  (* uids for object description and object members. *)
  type t = int
  let nil = -1
  let create = let count = ref nil in fun () -> incr count; !count

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let compare : int -> int -> int = Pervasives.compare
end

module Mset = Set.Make (Id)
module Mmap = Map.Make (Id)
module Smap = Map.Make (String)

type obj =
  { obj_oid : int;
    obj_mems : univ Mmap.t;
    obj_anons : univ Smap.t; }
  (* The type for JSON object values. *)
  (* object description id. *)
  (* maps member ids to values. *)
  (* maps anonymous member names to values. *)

let obj_empty oid =
  { obj_oid = oid; obj_mems = Mmap.empty; obj_anons = Smap.empty }

(* JSON codecs and value description types *)

type error =
  [ `Json_decoder of Jsont_codec.error
  | `Type of string * string
  | `Value_decoder of string
  | `Member of string * string * [ `Dup | `Miss | `Unknown ] ]

let error_to_string = function
| `Json_decoder e -> (Format.asprintf "%a" Jsont_codec.pp_error e)
| `Value_decoder e -> e
| `Type (fnd, exp) -> str "value has type %s but expected type %s" fnd exp
| `Member (o, m, e) ->
  str "member %s of object kind %s %s" m o begin match e with
  | `Dup -> "appears more than once"
  | `Miss -> "is missing"
  | `Unknown -> "is unknown"
end

type 'a decode = [ `Await | `Ok of 'a def | `Error of error def ]
and 'a decoder =
  { dec_loc : bool;
    dec_dups : [ `Skip | `Error ];
    dec_unknown : [ `Skip | `Error ];
    dec : Jsont_codec.decoder;
    mutable dec_lex : [ `End | `Lexeme of Jsont_codec.lexeme ];
    mutable dec_lex_loc : loc option;
    mutable dec_next :
      'a decoder ->
      [ `End | `Lexeme of Jsont_codec.lexeme | `Await | `Error of Jsont_codec.error ];
    mutable dec_ctx : obj list;
    mutable dec_delayed : soup list;
    mutable dec_k : 'a decoder -> 'a decode; }
  (* [true] if locations should be computed. *)
  (* behaviour on dup members. *)
  (* behaviour on unknown members. *)
  (* Jsont_codec.decoder. *)
  (* last decode. *)
  (* if None is in Jsont_codec.decoded_range. *)
  (* next decode. *)

and encode = [ `Partial | `Ok ]
and encoder =
  { enc : Jsont_codec.encoder;
    mutable enc_ctx : obj list;
    mutable enc_k : encoder -> encode }
  (* Jsont_codec.encoder. *)
  (* currently encoded object stack. *)
  (* encoder continuation. *)

and 'a descr =
  { default : 'a;
    decode :
      'b. 'a descr -> ('a def -> 'b decoder -> 'b decode) ->
      'b decoder -> 'b decode;
    encode :
      'a descr -> 'a -> (encoder -> encode) -> encoder -> encode; }
  (* JSON value description. *)
  (* default value. *)
  (* value decoder. *)
  (* value encoder. *)

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type 'a mem =                                     (* JSON member description. *)
{ mem_oid : int;                                   (* object description id. *)
  mem_id : int;                                    (* member id. *)
  mem_name : string;                               (* member name. *)
  mem_to_univ : 'a def -> univ;                    (* converts value to universal value. *)
  mem_of_univ : univ -> 'a def;                    (* converts value from universal value. *)
  mem_dep : mem_exists option;                    (* member dependency (if any). *)
  mem_opt :                                        (* optional behaviour. *)
    [ `Yes | `Yes_rem of ('a -> 'a -> bool) | `No ];
  mem_descr : 'a descr; }                        (* member value description. *)

and mem_exists = Me : 'a mem -> mem_exists        (* hides mem's parameter. *)

type 'a anon =                                     (* Unknown JSON member description. *)
{ anon_oid : int;                                  (* object description id. *)
  anon_to_univ : 'a def -> univ;                  (* converts value to universal value. *)
  anon_of_univ : univ -> 'a def;                  (* converts value from universal value. *)
  anon_default : (string * 'a) list;              (* default anon members. *)
  anon_descr : 'a descr; }                        (* value description. *)

type anon_exists = Ae : 'a anon -> anon_exists

type objd =                                       (* JSON object description. *)
{ objd_id : int;                                   (* object description id. *)
  objd_kind : string;                             (* a name for the object description. *)
  mutable objd_used : bool;                       (* [true] when description was used. *)
  mutable objd_mem_list :                         (* object member description. *)
    (string * mem_exists) list;
  mutable objd_mems :                             (* object member description as a map. *)
    mem_exists Smap.t;
  mutable objd_anon : anon_exists option; }(* unknown member description. *)

(* Decode *)

let loc d = match d.dec_lex_loc with
| None -> Jsonm.decoded_range d.dec
| Some loc -> loc

let ret v k d = d.dec_k <- k; v
let err loc err k d = ret (`Error (loc, err)) k d

let err_end k d = k d (* some error will already have been reported. *)
let err_value_decoder loc msg k d = err loc (`Value_decoder msg) k d
let err_json_decoder loc e k d = err loc (`Json_decoder e) k d
let err_mem_dup loc okind n k d = err loc (`Member (okind, n, `Dup)) k d
let err_mem_miss loc okind n k d = err loc (`Member (okind, n, `Miss)) k d
let err_mem_unknown loc okind n k d = err loc (`Member (okind, n, `Unknown)) k d
let err_type loc fnd exp k d =
  let fnd = match fnd with
  | `Null _ -> "null"
  | `Bool _ -> "bool"
  | `Float _ -> "float"
  | `String _ -> "string"
  | `As | `Ae -> "array"
  | `Os | `Oe -> "object"
  | `Name _ -> "member"
  in
  err loc (`Type (fnd, exp)) k d

let rec dec_next k d = match d.dec_delayed with
| [] :: _ -> d.dec_lex <- `End; k d

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| ((loc, l) :: soup) :: soups ->
  d.dec_delayed <- soup :: soups;
  d.dec_lex <- `Lexeme l;
  d.dec_lex_loc <- Some loc;
  k d
| [] ->
  d.dec_lex_loc <- None;
  match d.dec_next d with
  | `Lexeme _ as l -> d.dec_lex <- l; k d
  | `Await -> ret `Await (dec_next k) d
  | `End -> d.dec_lex <- `End; k d
  | `Error e -> err_json_decoder (loc d) e (dec_next k) d

let k_default descr k loc = k (loc, descr.default)
let k_default_range descr k start loc = k (loc_merge start loc, descr.default)

let skip_value k d =
  let start = loc d in
  let rec skip_struct last count k d =
    if count <= 0 then k (loc_merge start last) d else
    match d.dec_lex with
    | `Lexeme (`As | `Os) -> dec_next (skip_struct (loc d) (count + 1) k) d
    | `Lexeme (`Ae | `Oe) -> dec_next (skip_struct (loc d) (count - 1) k) d
    | `Lexeme _ -> dec_next (skip_struct (loc d) count k) d
    | `End -> err_end (k (loc_merge start (loc d))) d
  in
  match d.dec_lex with
  | `End | `Lexeme (`Null | `Bool _ | `Float _ | `String _ | `Ae | `Oe) ->
    dec_next (skip_struct (loc d) 0 k) d
  | `Lexeme (`Os | `As | `Name _) ->
    dec_next (skip_struct (loc d) 1 k) d

let rec finish v d = match d.dec_lex with
| `End -> d.dec_k <- (fun _ -> `Ok v); `Ok v
| `Lexeme l -> dec_next (finish v) d (* an error must have been reported. *)

let decoder ?(loc = false) ?(dups = `Skip) ?(unknown = `Skip) dec descr =
  let dec_k = dec_next (descr.decode descr (fun v -> dec_next (finish v))) in
  let dec_next d = Jsonm.decode d.dec in
  { dec_loc = loc; dec_dups = dups; dec_unknown = unknown;
    dec; dec_lex = (`Lexeme `Oe) (* dummy *); dec_lex_loc = None; dec_next;
    dec_delayed = []; dec_ctx = []; dec_k; }

let decode d = d.dec_k d
let decoder_decoder d = d.dec

(* Encode *)

let rec enc_next l k e = match Jsonm.encode e.enc l with
| `Ok -> k e
| `Partial -> e.enc_k <- (enc_next `Await k); `Partial

let encoder enc descr v =
  { enc; enc_ctx = [];
    enc_k = descr.encode descr v (enc_next `End (fun _ -> `Ok)) }

let encode e = e.enc_k e
let encoder_encoder e = e.enc

(* JSON value description combinators *)

let default d = d.default

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let with_default v d = { d with default = v }

let decode_err typ descr k d = match d.dec_lex with
| `Lexeme l -> err_type (loc d) l typ (skip_value (k_default descr k)) d
| `End -> err_end (k_default descr k (loc d)) d

let bool =
  let decode descr k d = match d.dec_lex with
  | `Lexeme (`Bool b) -> dec_next (k (loc d, b)) d
  | _ -> decode_err "bool" descr k d
  in
  let encode descr b k e = enc_next (`Lexeme (`Bool b)) k e in
  { default = false; decode; encode }

let float =
  let decode descr k d = match d.dec_lex with
  | `Lexeme (`Float f) -> dec_next (k (loc d, f)) d
  | _ -> decode_err "float" descr k d
  in
  let encode descr f k e = enc_next (`Lexeme (`Float f)) k e in
  { default = 0.0; decode; encode }

let int =
  let decode descr k d = match d.dec_lex with
  | `Lexeme (`Float f) -> dec_next (k (loc d, int_of_float f)) d
  | _ -> decode_err "int" descr k d
  in
  let encode descr i k e = enc_next (`Lexeme (`Float (float_of_int i))) k e in
  { default = 0; decode; encode }

let int_strict =
  let decode descr k d = match d.dec_lex with
  | `Lexeme (`Float f as l) ->
    if f -. (floor f) <> 0.
    then err_type (loc d) l "int" (skip_value (k_default descr k)) d
    else dec_next (k (loc d, int_of_float f)) d
  | _ -> decode_err "int" descr k d
  in
  let encode descr i k e = enc_next (`Lexeme (`Float (float_of_int i))) k e in
  { default = 0; decode; encode }

let string =
  let decode descr k d = match d.dec_lex with
  | `Lexeme (`String s) -> dec_next (k (loc d, s)) d
  | _ -> decode_err "string" descr k d
  in
  let encode descr s k e = enc_next (`Lexeme (`String s)) k e in
  { default = ""; decode; encode }

let nat_string = string

let nullable base =
  let decode descr k d = match d.dec_lex with
  | `Lexeme `Null -> dec_next (k (loc d, None)) d
  | `Lexeme _ -> base.decode base (fun (loc, v) -> k (loc, Some v)) d
  | `End -> err_end (k_default descr k (loc d)) d
  in
  let encode descr v k e = match v with
  | None -> enc_next (`Lexeme `Null) k e
  | Some v -> base.encode base v k e
  in
  { default = Some base.default; decode; encode }

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let codec ?default (vdec, venc) base =
  let default = match default with
  | Some v -> v
  | None ->
    match vdec base.default with
    | `Ok d -> d | `Error msg -> invalid_arg (err_conv_default msg)
  in
  let decode descr k d =
    let vdec k (loc, v) d = match vdec v with
    | `Error msg -> err_value_decoder loc msg (k_default descr k loc) d
    | `Ok v -> k (loc, v) d
    in
    base.decode base (vdec k) d
  in
  let encode descr v k e = base.encode base (venc v) k e in
  { default; decode; encode }

let type_match ~default decd encd =
  let decode descr k d = match d.dec_lex with
  | `Lexeme l ->
    let use typ = match decd typ with
    | `Ok vd -> vd.decode vd k d
    | `Error msg ->
      err_value_decoder (loc d) msg (skip_value (k_default descr k)) d
    in
    begin match l with
    | `Null -> use `Null | `Bool _ -> use `Bool | `Float _ -> use `Float
    | `String _ -> use `String
    | `As | `Ae (* array dec. will error *) -> use `Array
    | `Os | `Oe (* object dec will error *) | `Name _ -> use `Object
    end
  | `End -> err_end (k_default descr k (loc d)) d
  in
  let encode descr v k e = let descr = encd v in descr.encode descr v k e in
  { default; decode; encode }

let decode_soup descr k d =
  let start = loc d in
  let rec slurp last acc count k d =
    if count <= 0 then k (loc_merge start last, (List.rev acc)) d else
    let last = loc d in
    match d.dec_lex with
    | `Lexeme (`As | `Os as l) ->
      dec_next (slurp last ((last, l) :: acc) (count + 1) k) d
    | `Lexeme (`Ae | `Oe as l) ->
      dec_next (slurp last ((last, l) :: acc) (count - 1) k) d
    | `Lexeme l ->
      dec_next (slurp last ((last, l) :: acc) count k) d
    | `End ->
      err_end (k_default descr k (loc_merge start (loc d))) d
  in
  match d.dec_lex with
  | `Lexeme (`Null | `Bool _ | `Float _ | `String _ as l) ->
    dec_next (slurp start [start, l] 0 k) d
  | `Lexeme (`Os | `As) ->
    dec_next (slurp start [] 1 k) d
  | `Lexeme _ ->
    skip_value (k_default descr k) d (* error already reported. *)
  | `End ->
    err_end (k_default descr k start) d

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let encode_soup descr soup k e =
  let rec vomit soup k e = match soup with
  | (_, l) :: acc -> enc_next (`Lexeme l) (vomit acc k) e
  | [] -> k e
  in
  vomit soup k e

let soup =
  let decode = decode_soup in
  let encode = encode_soup in
  { default = [(invalid_def `Null)]; decode; encode }

let some base =
  let decode descr k d = base.decode base (fun (loc, v) -> k (loc, Some v)) d in
  let encode descr v k e = match v with
  | None -> invalid_arg err_some_combinator
  | Some v -> base.encode base v k e
  in
  { default = None; decode; encode }

(* JSON array descriptions *)

let decode_array elt descr k d =
  let start = loc d in
  let rec loop acc k d = match d.dec_lex with
  | `Lexeme `Ae -> dec_next (k (loc_merge start (loc d), List.rev acc)) d
  | `End -> err_end (k_default descr k (loc_merge start (loc d))) d
  | _ -> elt.decode elt (fun (_, v) -> loop (v :: acc) k) d
  in
  match d.dec_lex with
  | `Lexeme `As -> dec_next (loop [] k) d
  | _ -> decode_err "array" descr k d

let encode_array elt descr vs k e =
  let rec loop vs k e = match vs with
  | v :: vs -> elt.encode elt v (loop vs k) e
  | [] -> k e
  in
  enc_next (`Lexeme `As) (loop vs (enc_next (`Lexeme `Ae) k)) e

let array elt =
  let decode descr k d = decode_array elt descr k d in
  let encode descr k e = encode_array elt descr k e in
  { default = []; decode; encode }

let array_array elt =
  let c = (fun v -> `Ok (Array.of_list v)), (fun v -> Array.to_list v) in
  codec c (array elt)

(* JSON object descriptions *)

let objd ?kind () =
  let objd_id = Id.create () in
  let objd_kind = match kind with None -> str "o%d" objd_id | Some k -> k in
  let objd_used = false in
  let objd_mem_list = [] in
  let objd_mems = Smap.empty in
  let objd_anon = None in
  { objd_id; objd_kind; objd_used; objd_mem_list; objd_mems; objd_anon; }

let check_add objd name =
  if objd.objd_used then invalid_arg (err_objd_used objd.objd_kind) else

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if Smap.mem name objd.objd_mems
then invalid_arg (err_objd_dup_mem objd.objd_kind name) else
()

let _mem ?(eq = ( = )) ?(opt = `No) mem_dep objd mem_name mem_descr =
  check_add objd mem_name;
  let mem_oid = objd.objd_id in
  let mem_id = Id.create () in
  let mem_to_univ, mem_of_univ = univ_create () in
  let mem_opt = match opt with `No | `Yes as v -> v | `Yes_rem -> `Yes_rem eq in
  let mem = { mem_oid; mem_id; mem_name; mem_to_univ; mem_of_univ;
             mem_dep; mem_opt; mem_descr }

  in
  let meme = Me mem in
  objd.objd_mem_list <- (mem_name, meme) :: objd.objd_mem_list;
  objd.objd_mems <- Smap.add mem_name meme objd.objd_mems;
  mem

let mem ?eq ?opt objd mem_name descr = _mem ?eq ?opt None objd mem_name descr

let mem_match ?eq ?opt objd mmatch name select =
  if objd.objd_id <> mmatch.mem_oid
  then invalid_arg (err_mem_oid mmatch.mem_name) else
  let descr =
    let default = (select mmatch.mem_descr.default).default in
    let decode descr k d =
      let ctx = match d.dec_ctx with [] -> assert false | ctx :: _ -> ctx in
      let v = snd (mmatch.mem_of_univ (Mmap.find mmatch.mem_id ctx.obj_mems)) in
      let descr = select v in
      descr.decode descr k d
    in
    let encode descr memv k e =
      let ctx = match e.enc_ctx with [] -> assert false | ctx :: _ -> ctx in
      let v =
        try snd (mmatch.mem_of_univ (Mmap.find mmatch.mem_id ctx.obj_mems))
        with Not_found -> assert false
      in
      let descr = select v in
      descr.encode descr memv k e
    in
    { default; decode; encode }
  in
  _mem ?eq ?opt (Some (Me mmatch)) objd name descr

let anon ?default objd anon_descr =
  if objd.objd_used then invalid_arg (err_objd_used objd.objd_kind) else
  if objd.objd_anon <> None then invalid_arg (err_objd_dup_anon objd.objd_kind)
  else
  let anon_oid = objd.objd_id in
  let anon_to_univ, anon_of_univ = univ_create () in
  let anon_default = match default with None -> [] | Some v -> v in
  let a = { anon_oid; anon_to_univ; anon_of_univ; anon_default; anon_descr } in
  (objd.objd_anon <- Some (Ae a); a)

let objd_default objd =
  let obj_mems =
    let add_mem _ (Me m) acc =
      let v = m.mem_to_univ (invalid_def m.mem_descr.default) in
      Mmap.add m.mem_id v acc
    in
    Smap.fold add_mem objd.objd_mems Mmap.empty
  in

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let obj_anons = match objd.objd_anon with
| None -> Smap.empty
| Some (Ae a) ->
    let add_anon acc (k, v) =
        let v = a.anon_to_univ (invalid_def v) in
        Smap.add k v acc
    in
    List.fold_left add_anon Smap.empty a.anon_default
in
{ obj_oid = objd.objd_id; obj_mems; obj_anons; }

let rec decode_miss_mems objd miss o k d = match miss with
| [] -> k o d
| (n, Me m) :: miss ->
    let v = m.mem_to_univ (invalid_def m.mem_descr.default) in
    let o = { o with obj_mems = Mmap.add m.mem_id v o.obj_mems } in
    match m.mem_opt with
    | `Yes | `Yes_rem _ -> decode_miss_mems objd miss o k d
    | `No ->
        err_mem_miss (loc d) objd.objd_kind n (decode_miss_mems objd miss o k) d

let decode_anon_mem objd miss o n loc k d = match objd.objd_anon with
| None ->
    begin match d.dec_unknown with
    | `Skip -> skip_value (fun _ -> k miss o) d
    | `Error ->
        err_mem_unknown loc objd.objd_kind n (skip_value (fun _ -> k miss o)) d
    end
| Some (Ae a) ->
    let add v d =
        let v = a.anon_to_univ v in
        k miss { o with obj_anons = Smap.add n v o.obj_anons } d
    in
    a.anon_descr.decode a.anon_descr add d

let rec decode_mem objd miss o n loc k d =
    match try Some (Smap.find n objd.objd_mems) with Not_found -> None with
    | None -> decode_anon_mem objd miss o n loc k d
    | Some (Me m) ->
        if Mmap.mem m.mem_id o.obj_mems && d.dec_dups = `Error then
            (* Second one takes over, report error and try again *)
            let o = { o with obj_mems = Mmap.remove m.mem_id o.obj_mems } in
            err_mem_dup loc objd.objd_kind n (decode_mem objd miss o n loc k) d
        else
            let add ~pop v d =
                let v = m.mem_to_univ v in
                let miss = Smap.remove n miss in
                if pop then d.dec_ctx <- List.tl d.dec_ctx;
                k miss { o with obj_mems = Mmap.add m.mem_id v o.obj_mems } d
            in
            match m.mem_dep with
            | None ->
                m.mem_descr.decode m.mem_descr (add ~pop:false) d
            | Some (Me dep) ->
                if Mmap.mem dep.mem_id o.obj_mems
                then begin
                    d.dec_ctx <- o :: d.dec_ctx;
                    m.mem_descr.decode m.mem_descr (add ~pop:true) d
                end
                else m.mem_descr.decode m.mem_descr (add ~pop:false) d

let decode_obj objd descr k d =

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let start = loc d in
let rec loop k miss todo delayed o d = match d.dec_lex with
| `Lexeme `0e ->
    decode_miss_mems objd (Smap.bindings miss) o
    (fun o -> dec_next (k (loc_merge start (loc d), o))) d
| `Lexeme (`Name n) ->
    dec_next (decode_mem objd miss o n (loc d) (loop k)) d
| `Lexeme `l ->
    err_type (loc d) l "member or object end"
    (skip_value (k_default_range descr k start)) d
| `End ->
    err_end (k_default descr k (loc_merge start (loc d))) d
in
match d.dec_lex with
| `Lexeme `0s -> dec_next (loop k objd.objd_mems (obj_empty objd.objd_id)) d
| _ -> decode_err "object" descr k d

let rec encode_anons anond anons k e = match anons with
| [] -> k e
| (aname, avalue) :: anons ->
    match anond with
    | None -> assert false
    | Some (Ae a) ->
        let _, v = a.anon_of_univ avalue in
        enc_next (`Lexeme (`Name aname))
        (a.anon_descr.encode a.anon_descr v (encode_anons anond anons k)) e

let rec encode_mems memds mems k e = match memds with
| [] -> k e
| (n, Me m) :: memds ->
    let v = try Mmap.find m.mem_id mems with Not_found -> assert false in
    let _, v = m.mem_of_univ v in
    match m.mem_opt with
    | `Yes_rem eq when eq v m.mem_descr.default ->
        encode_mems memds mems k e
    | _ ->
        enc_next (`Lexeme (`Name n))
        (m.mem_descr.encode m.mem_descr v (encode_mems memds mems k)) e

let encode_obj objd descr o k e =
    if o.obj_oid <> objd.objd_id then invalid_arg err_oid else
    let pop k e = e.enc_ctx <- List.rev objd.objd_mem_list; k e in
    e.enc_ctx <- o :: e.enc_ctx;
    enc_next (`Lexeme `0s)
    (encode_mems objd.objd_mem_list o.obj_mems
     (encode_anons objd.objd_anon (Smap.bindings o.obj_anons)
      (enc_next (`Lexeme `0e) (pop k)))) e

let obj objd =
    objd.objd_used <- true;
    objd.objd_mem_list <- List.rev objd.objd_mem_list; (* dependency order. *)
    let decode descr k d = decode_obj objd descr k d in
    let encode descr k e = encode_obj objd descr k e in
    { default = objd_default objd; decode; encode; }

(* JSON object values *)

let check_mem_oid o m =
    if o.obj_oid <> m.mem_oid then invalid_arg (err_mem_oid m.mem_name) else ()

let get_def m o =
    check_mem_oid o m; m.mem_of_univ (Mmap.find m.mem_id o.obj_mems)

```

```

let get m o = snd (get_def m o)
let set m o v =
  check_mem_oid o m;
  let obj_mems = Mmap.add m.mem_id (m.mem_to_univ (invalid_def v)) o.obj_mems in
  { o with obj_mems }

let check_anon_oid o a =
  if o.obj_oid <> a.anon_oid then invalid_arg err_anon_oid else ()

let anon_names a o =
  check_anon_oid o a; Smap.fold (fun k _ acc -> k :: acc) o.obj_anons []

let find_anon_def a name o =
  check_anon_oid o a;
  try Some (a.anon_of_univ (Smap.find name o.obj_anons)) with
  | Not_found -> None

let find_anon a name o =
  check_anon_oid o a;
  try Some (snd (a.anon_of_univ (Smap.find name o.obj_anons))) with
  | Not_found -> None

let get_anon a name o = match find_anon a name o with
| None -> invalid_arg (err_anon_mem name) | Some v -> v

let get_anon_def a name o = match find_anon_def a name o with
| None -> invalid_arg (err_anon_mem name) | Some v -> v

let add_anon a name o v =
  check_anon_oid o a;
  let obj_anons = Smap.add name (a.anon_to_univ (invalid_def v)) o.obj_anons in
  { o with obj_anons }

let rem_anon a name o =
  check_anon_oid o a;
  let obj_anons = Smap.remove name o.obj_anons in
  { o with obj_anons }

(* JSON object value creation *)

type memv =
  | M : 'a mem * 'a -> memv
  | A : 'a anon * string * 'a -> memv

let memv m v = M (m, v)
let anonv a n v = A (a, n, v)

let new_obj d mems =
  let o = d.default in
  let obj_mems, obj_anons =
    let add (mems, anons) = function
      | M (m, v) ->
        check_mem_oid o m;
        (Mmap.add m.mem_id (m.mem_to_univ (invalid_def v)) mems, anons)
      | A (a, n, v) ->
        check_anon_oid o a;
        (mems, Smap.add n (a.anon_to_univ (invalid_def v)) anons)
    in
    List.fold_left add (o.obj_mems, o.obj_anons) mems
  in
  { o with obj_mems; obj_anons }

```

```

(*-----
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