

AM 114 (Fall 2025)

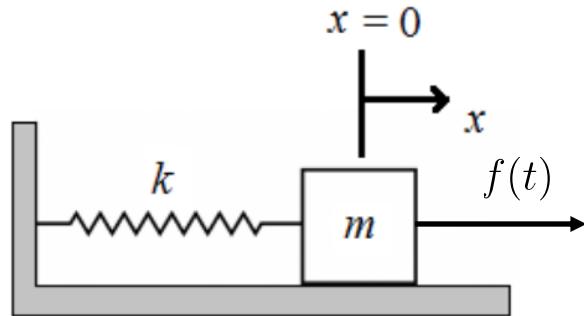
# **Introduction to Dynamical Systems**

Qi Gong, Professor

Department of Applied Mathematics  
Baskin School of Engineering  
University of California, Santa Cruz

# Examples of Dynamical Systems

A simple spring-mass system:

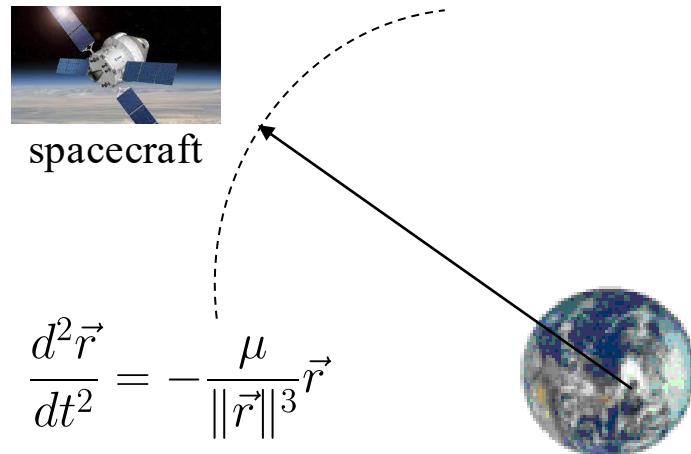


$x(t)$ : position,  $k_s$ : spring constant,  $k_f$ : friction coefficient,  $f(t)$ : external force

$$F = ma \implies mx'' = f(t) - k_fx' - k_sx \implies mx'' + k_fx' + k_sx = f(t)$$

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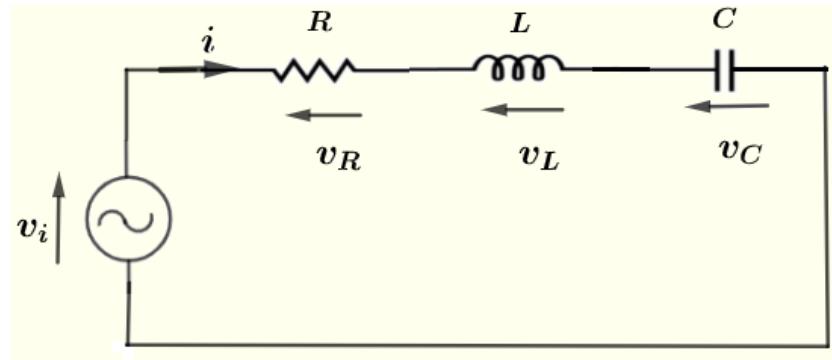
Newton's law of gravitation



Planetary motion

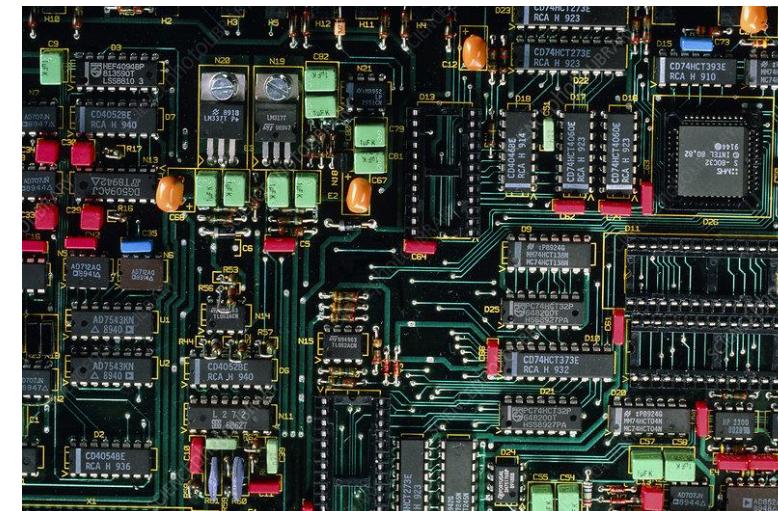
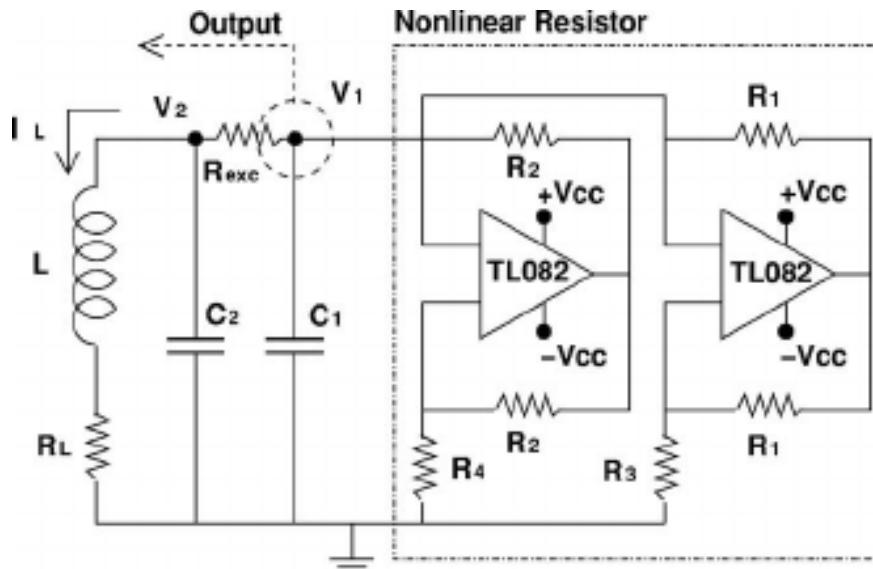
# Examples of Dynamical Systems

A RLC circuit:



- $V_R = iR$ ,  $V_c = \frac{Q}{C}$ ,  $V_L = L\frac{di}{dt}$ , and  $i = \frac{dQ}{dt}$

$$L\frac{di}{dt} + Ri + \frac{Q}{C} = v_i(t) \implies Li'' + Ri' + \frac{1}{C}i = v'_i(t)$$



# Examples of Dynamical Systems

The **SIR model** is a classical mathematical model used to study how infectious diseases spread in a population. The population is divided into three compartments:

- $S(t)$ : **Susceptible** individuals who have not yet been infected but can catch the disease.
- $I(t)$ : **Infected** individuals who are currently infected and can spread the disease.
- $R(t)$ : **Recovered (or Removed)** individuals who were infected and have either recovered (and gained immunity) or died (removed from the population).

$$\begin{aligned}\frac{dS(t)}{dt} &= -\beta S(t)I(t) \\ \frac{dI(t)}{dt} &= \beta S(t)I(t) - \gamma I(t) \\ \frac{dR(t)}{dt} &= \gamma I(t)\end{aligned}$$

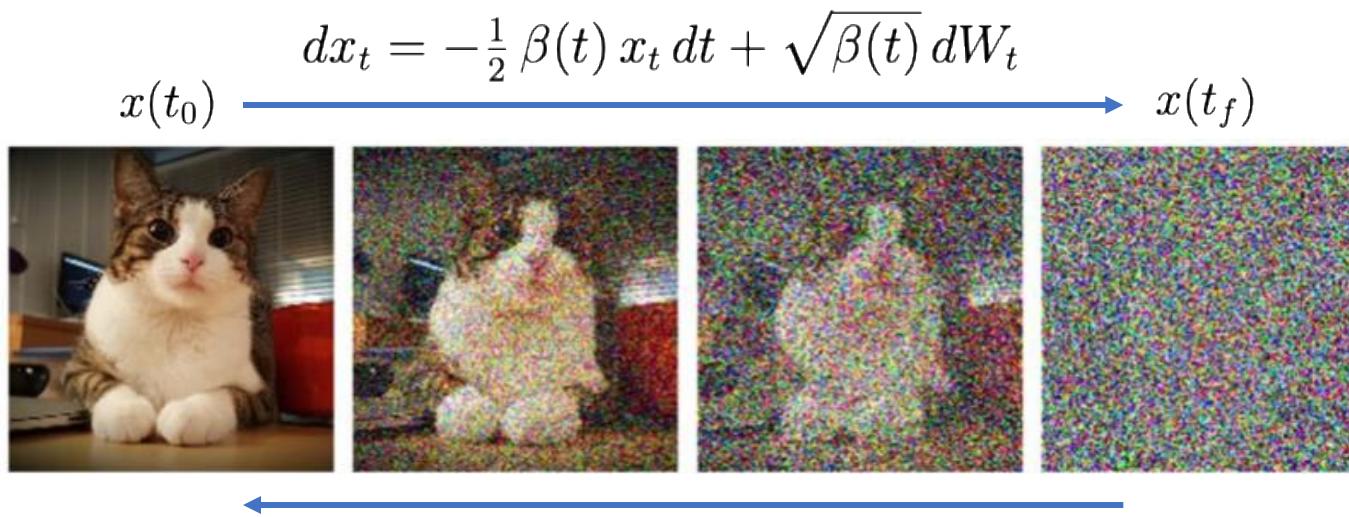
$0 \leq \beta \leq 1$ : the rate of infection

$0 \leq \gamma \leq 1$ : the rate of recovery

# Examples of Dynamical Systems — Machine Learning

## Generative Machine Learning with Diffusion Models

- Forward process: gradually adds noise to clean data to noise via a **stochastic differential equation** (SDE), e.g.,



- $x(t)$ : data at time step  $t$ .
- $W_t$ : Wiener process injecting noise.
- $\beta(t)$ : Noise schedule.
- $\nabla_{x_t} \log p_t(x_t)$ : the score function modeled by a neural network. It guides the reverse dynamics so that  $x(t)$  moves toward higher probability regions.
- Source: [NVIDIA Developer](#)

- Reverse process: generate realistic samples from pure noise by gradually removing noise using another SDE/ODE integrated backward in time.

# Some Terminologies

- Ordinary Differential Equations (ODEs) and Partial Differential Equations (PDEs)
  - ODEs: unknown is a function of a single independent variable. Only ordinary derivatives are involved in the differential equation.
  - PDEs: unknown is a function of several independent variables. Partial derivatives are involved in the differential equation.

$$\frac{\partial^2 u(x, t)}{\partial t^2} = c \frac{\partial^2 u(x, t)}{\partial x^2} \quad (\text{one-dimensional wave equation})$$

- This course focuses only on ODEs.

# Some Terminologies

- **Continuous dynamics and discrete dynamics**

- Continuous dynamical systems are governed by differential equations

$$\frac{dx(t)}{dt} = f(x(t), t)$$

- Discrete dynamical systems are governed by difference equations

$$x_{k+1} = f(x_k, k), \quad x_k \in R^n$$

- A continuous dynamical system can be approximated by a discrete dynamical system.

For example, let  $t_{k+1} = t_k + \Delta t$ , and  $x_k \approx x(t_k)$ . Then,  $\frac{dx(t)}{dt} = f(x(t))$  can be approximated by

$$x_{k+1} = x_k + \Delta t f(x_k) \quad (\text{Euler discretization})$$

# Examples of Discrete Dynamics — Deep Neural Networks

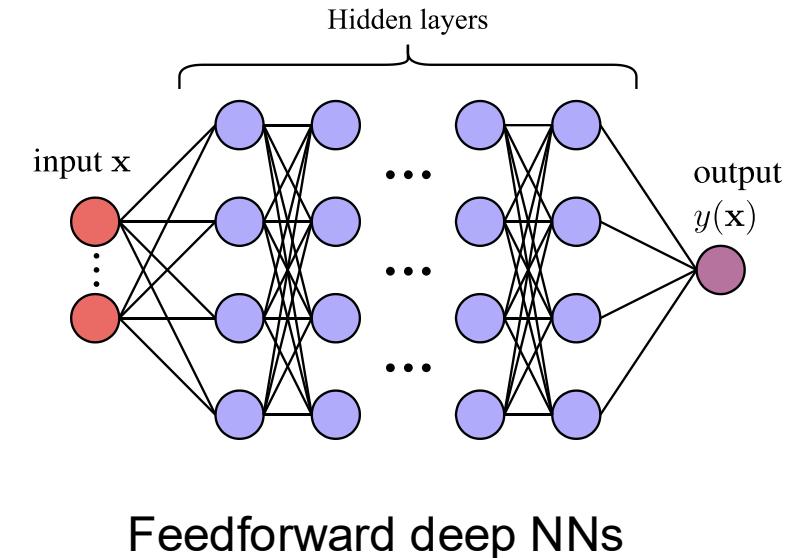
Many deep neural networks such as feedforward and residual networks can be mathematically represented as an iterative map

$$h_{k+1} = h_k + f(h_k, \theta_k)$$

where  $(h_k, h_{k+1})$  are the input and output of a hidden layer,  $f$  is the activation function, and  $\theta_k$  are neural network parameters (weights, bias).

Discrete dynamics,  $h_{k+1} = h_k + f(h_k, \theta_k)$ , can be viewed as a Euler discretization of some

continuous differential equation:  $\frac{dh(t)}{dt} = \bar{f}(h(t), \theta(t))$



Feedforward deep NNs

Such relation has been explored to develop more efficient machine learning algorithms, for example, Neural ODEs (Chen et al., NeurIPS 2018). Here is a nice [introduction](#) to this topic: <https://www.youtube.com/watch?v=AD3K8j12EIE>

## Examples of Discrete Dynamics — Gradient Descent ML Algorithm

Gradient descent algorithm is widely used in machine learning. It's an efficient algorithm to find a minimum of a cost function (loss function). The algorithm finds an optimal solution by an iterative process:

$$x_{k+1} = x_k - \alpha \nabla J(x_k)$$

where  $J$  is the cost function (loss function) to be minimized,  $x_k$  is the current approximate solution, and  $\alpha$  is a (small) constant called learning rate.

This discrete dynamics can be rewritten as  $\frac{x_{k+1} - x_k}{\alpha} = -\nabla J(x_k)$ .

As the learning rate  $\alpha$  reducing to 0, the gradient descent algorithm converges to

$$\frac{dx(t)}{dt} = -\nabla J(x(t)) \quad \leftarrow \quad (\text{differential equation called gradient dynamical system})$$

A very active current research area in ML is to analyze and design better gradient descent type of ML algorithms from dynamical system (differential equations) point of view.

# Some Terminologies

- System of 1<sup>st</sup> order ODEs and higher order ODEs.

- General form of system of 1<sup>st</sup> order ODEs.

$$\begin{cases} \frac{dx_1(t)}{dt} = f_1(x_1(t), x_2(t), \dots, x_n(t), t) \\ \frac{dx_2(t)}{dt} = f_2(x_1(t), x_2(t), \dots, x_n(t), t) \\ \vdots \\ \frac{dx_n(t)}{dt} = f_n(x_1(t), x_2(t), \dots, x_n(t), t) \end{cases} \iff \text{A compact form of system of 1<sup>st</sup> ODEs:}$$

$$\frac{dx(t)}{dt} = f(x(t), t) \quad x(t) \in R^n \quad f(x, t) : R^n \times R \rightarrow R^n$$

- Higher-order ODEs:  $y^{(n)} = g(y(t), y'(t), \dots, y^{(n-1)}(t), t)$

- A higher-order ODE can always be transformed into a system of 1<sup>st</sup> order ODEs.

Define:  $\begin{cases} x_1(t) = y(t) \\ x_2(t) = y'(t) \\ \vdots \\ x_n(t) = y^{(n-1)}(t) \end{cases} \implies \begin{cases} \frac{dx_1(t)}{dt} = x_2(t) \\ \frac{dx_2(t)}{dt} = x_3(t) \\ \vdots \\ \frac{dx_{n-1}(t)}{dt} = x_n(t) \\ \frac{dx_n(t)}{dt} = g(x_1(t), x_2(t), \dots, x_n(t), t) \end{cases}$

# Some Terminologies

- **Time invariant / Time varying ODEs**

- A time varying equation depends **explicitly** on the independent variable.

$$\frac{dx(t)}{dt} = f(x(t), t)$$

- A time invariant equation does not **explicitly** depend on the independent variable.

$$\frac{dx(t)}{dt} = f(x(t))$$

- Any time varying ODE can be transferred into a time invariant one.

Define a new variable  $z(t) = [x_1(t), \dots, x_n(t), t] \in R^{n+1}$ . Then,

$$\frac{dz(t)}{dt} = \begin{bmatrix} \frac{dx(t)}{dt} \\ \vdots \\ \frac{dt}{dt} \end{bmatrix} = \begin{bmatrix} f(x(t), t) \\ \vdots \\ 1 \end{bmatrix} = g(z(t))$$

# Some Terminologies

- **Linear / nonlinear ODES.**

- If  $f$  depends linearly on  $x(t)$  and its derivatives, the equation is a linear ODE. Otherwise, the equation is nonlinear.
- A linear ODE has the form:

$$\dot{x} = Ax + b,$$

where  $A$  is a n-by-n square matrix, and  $b$  is a n-by-1 column vector.

- Review linear dynamical systems (AM 20)
- This course focuses on nonlinear systems.

# Topics of AM 114

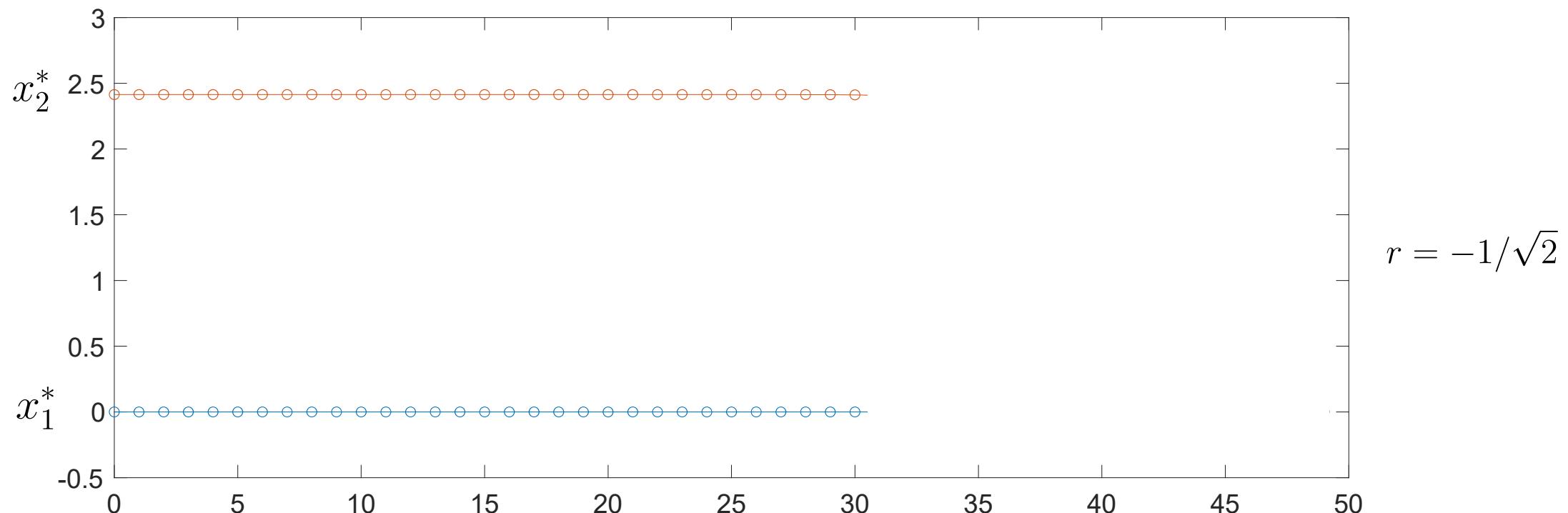
- **One-dimensional flow**
  - Fixed points, stability ...
  - Bifurcation
- **Two-dimensional systems**
  - Conservative systems
  - reversible systems,
  - Limits cycles
- **Higher-dimensional systems**
  - Chaos
  - ...

# Topics of AM 114

- **One-dimensional flow**
  - Fixed points, stability ...

Discrete Logistic equation:  $x_{n+1} = rx_n(1 - x_n)$

Two fixed points:  $x_1^* = 0$  and  $x_2^* = 1 - \frac{1}{r}$

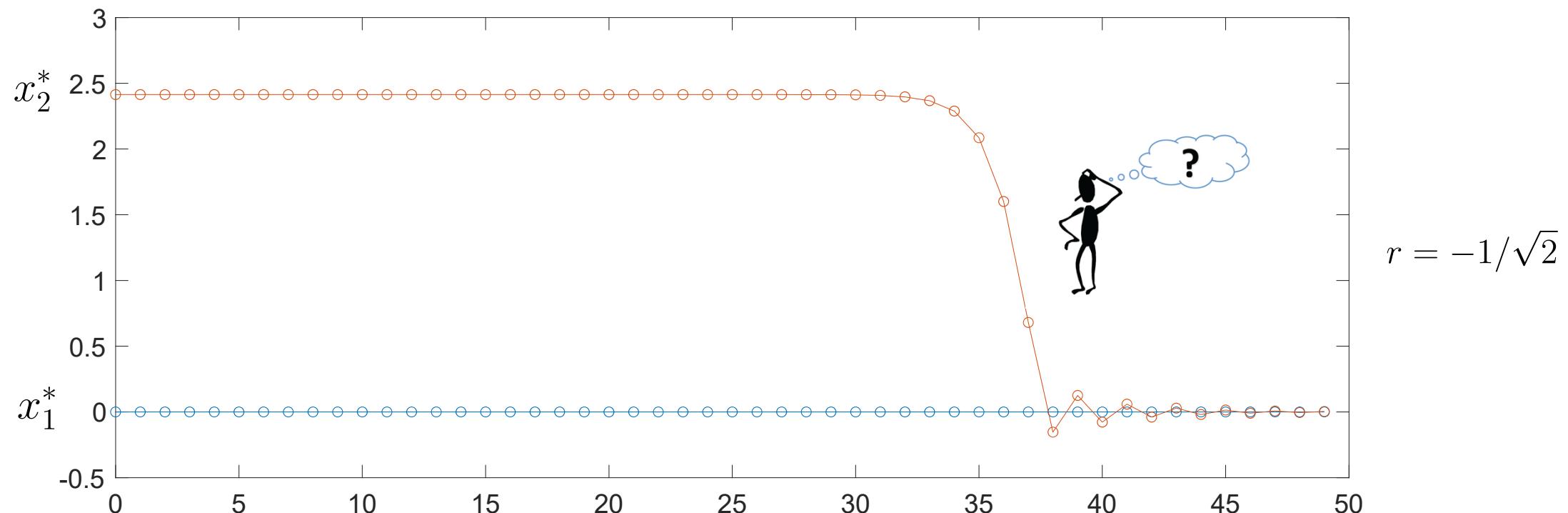


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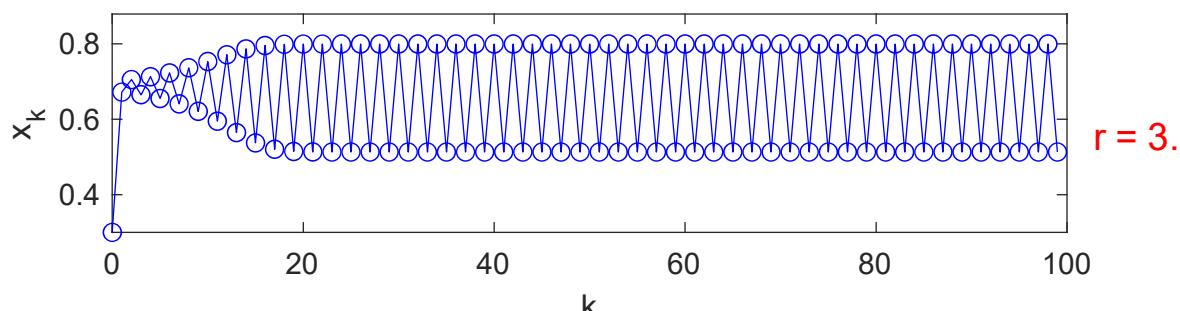
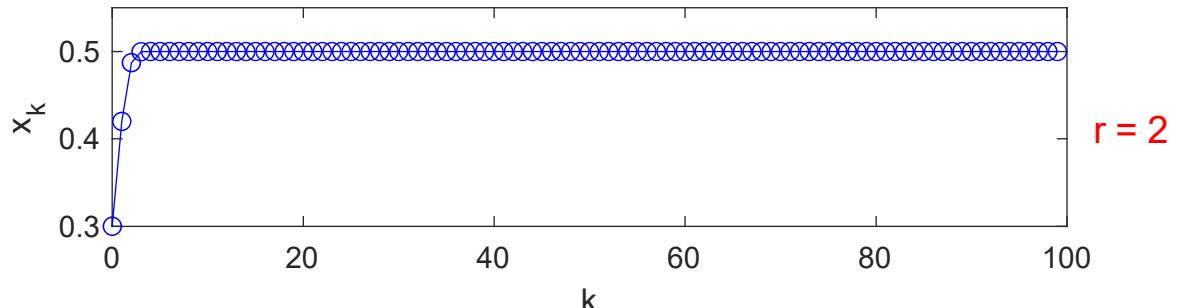
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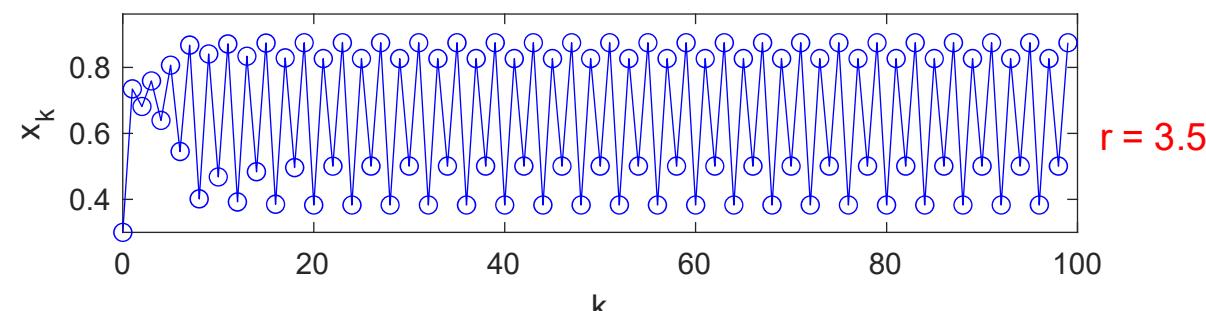
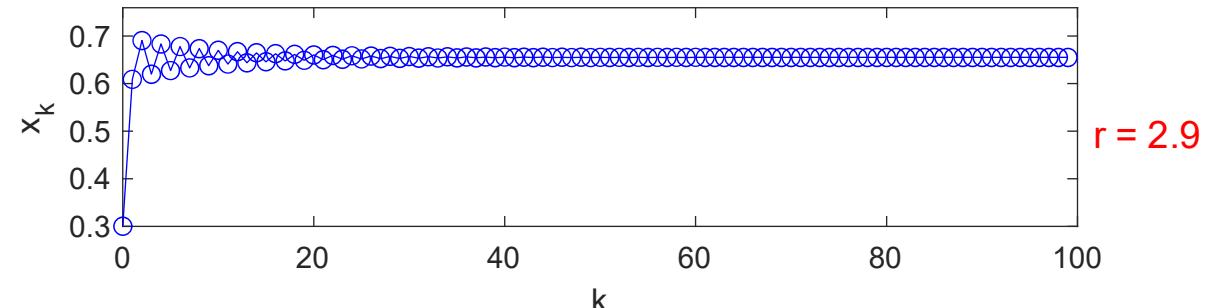
- One-dimensional flow

- Fixed points, stability ...
- **Bifurcation**



Discrete Logistic equation:  $x_{n+1} = rx_n(1 - x_n)$

**Bifurcation:** change to the parameter of a dynamical system causes a sudden 'qualitative' or topological change in its behavior.



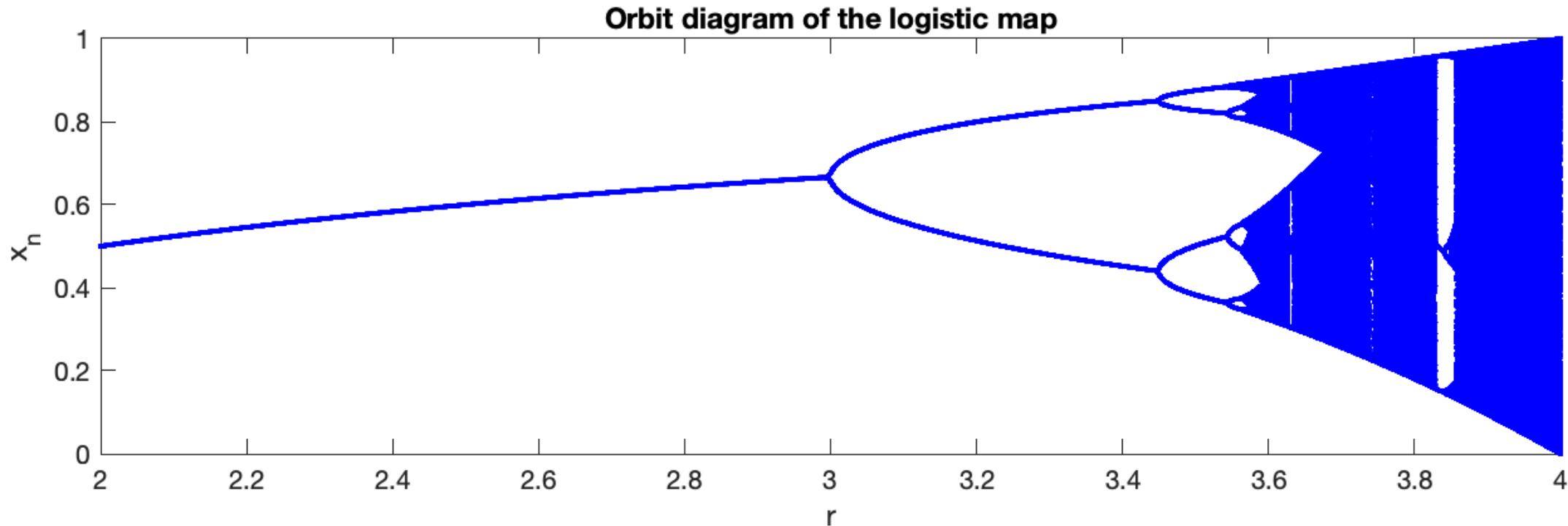
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- Fixed points, stability ...
- **Bifurcation**

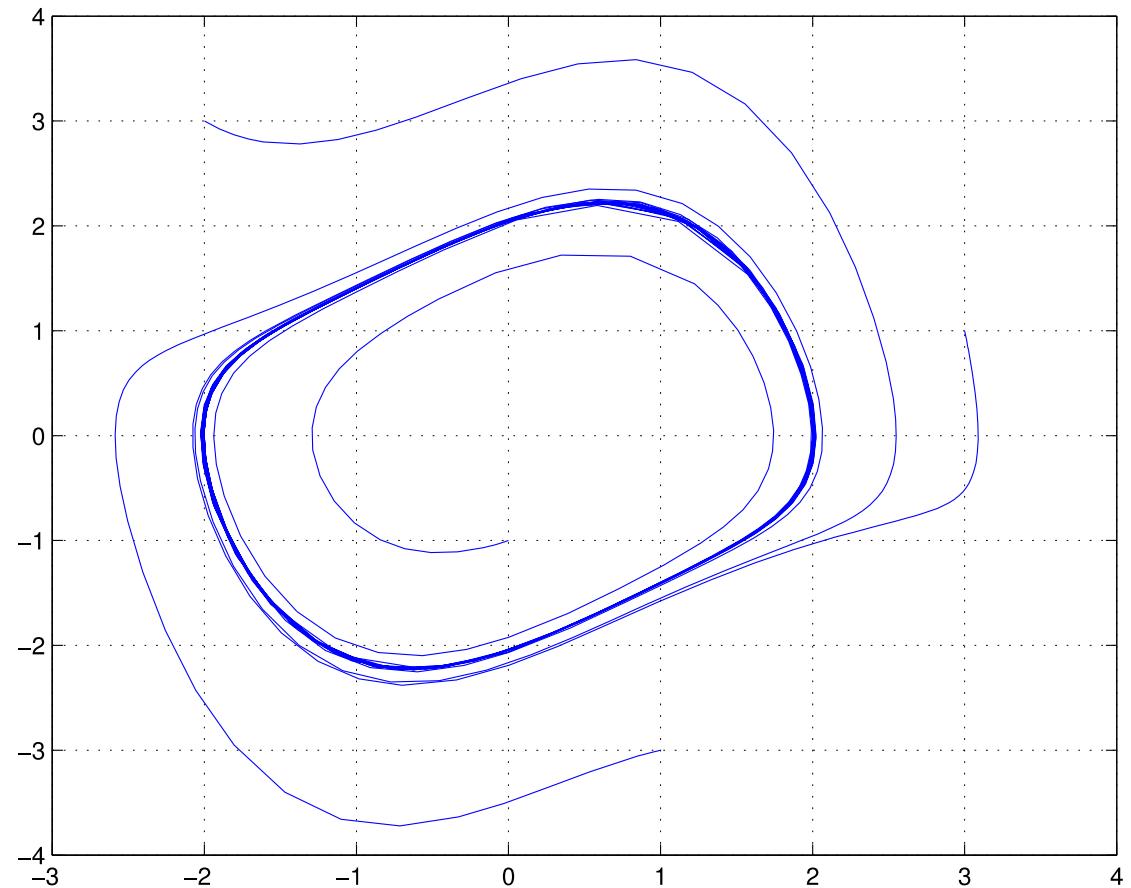
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  - Conservative systems
  - Reversible systems,
  - Limit cycles



Limit cycle — Van Der Pol equation

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