

# DNS of Stratified Turbulence with Rotation and Stochastic Forcing

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## 1 Previous Work

## 2 Current Work

## 3 Gaussian Processes

My current job is to design a stochastic forcing structure using the Gaussian random process. Gaussian Processes are a way of generating a regression from current data, fitting a line almost if you will. We are using gaussian processes to use the current data to inform a new point going forward in the code.

The concept of the Gaussian Process is not a novel idea. Its purpose is to generate new points which fit onto an informed window of uncertainty around a given set of initial data. Ultimately, the process samples a gaussian distribution whose mean and covariance matrices are created through the use of precise linear algebra and a kernel chosen to optimize on the desired properties of the gaussian regression.

The purpose of the Gaussian Process in the context of this work is to create a statistically stationary stochastic forcing in which to perturb and drive eddies in a stable manner as done in (Waite 2004) **\*\*SOURCE\*\***. In our Spectral Code, the Gaussian Forcing was enforced on low horizontal wavenumbers as to affect the mean background flow, without directly interacting with the turbulence structures.

$$\begin{aligned} \mathbf{G}(k, t) &= \langle G_x(k, t), G_y(k, t) \rangle \\ \mathbf{k}_h \cdot \mathbf{G}(k, t) &= 0 \end{aligned}$$

### 3.1 Dealing with Finite Precision

The procedure in which a Gaussian Process is generated is usually not a very complex Linear Algebra structure. The formulation is as below.

$$\begin{aligned} \mathbf{f}_* &\sim \mathcal{N}(\boldsymbol{\mu}_*, \boldsymbol{\Sigma}_*) & \mathbf{K} &= \mathcal{K}(\mathbf{x}, \mathbf{x}) \\ \boldsymbol{\mu}_* &= \mathbf{K}_*^T \times \mathbf{K}^{-1} \times \mathbf{f} & \mathbf{K}_* &= \mathcal{K}(\mathbf{x}, \mathbf{x}_*) \\ \boldsymbol{\Sigma}_* &= \mathbf{K}_{**} - \mathbf{K}_*^T \times \mathbf{K}^{-1} \times \mathbf{K}_* & \mathbf{K}_{**} &= \mathcal{K}(\mathbf{x}_*, \mathbf{x}_*) \end{aligned}$$

It should be noted that the covariance matrices,  $\mathbf{K}$ , are generated through the use of the Exponential Squared Kernel as defined below where,  $\mathbf{a}$  and  $\mathbf{b}$ , are vectors with all real values (i.e.  $\alpha_i, \beta_j \in \mathbb{R}$ ), and the kernel function,  $f$ , depends on the Gaussian Scale Parameter,  $\sigma$ .

$$\begin{aligned} f(x_1, x_2) &= \exp\left(\frac{-(x_1 - x_2)^2}{2\sigma^2}\right) \\ \mathbf{a} &= [\alpha_1, \alpha_2, \dots, \alpha_n] \\ \mathbf{b} &= [\beta_1, \beta_2, \dots, \beta_m] \end{aligned} \quad \mathbf{K}(\mathbf{a}, \mathbf{b}) = \begin{bmatrix} f(\mathbf{a}[1], \mathbf{b}[1]) & f(\mathbf{a}[1], \mathbf{b}[2]) & \cdots & f(\mathbf{a}[1], \mathbf{b}[m]) \\ f(\mathbf{a}[2], \mathbf{b}[1]) & f(\mathbf{a}[2], \mathbf{b}[2]) & \cdots & f(\mathbf{a}[2], \mathbf{b}[m]) \\ \vdots & \vdots & \ddots & \vdots \\ f(\mathbf{a}[n], \mathbf{b}[1]) & f(\mathbf{a}[n], \mathbf{b}[2]) & \cdots & f(\mathbf{a}[n], \mathbf{b}[m]) \end{bmatrix}$$

## 4 Code Design and Algorithm Structure