Daniel R. Buscaglia

Engineering leader with a proven record of delivering technical innovation and business impact.

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EXPERIENCE

Penn Interactive Ventures (Rocket Games acquired by PIV), San Francisco — *CTO / Director of Engineering*

August 2017 - PRESENT

Reporting directly to the CEO, I am responsible for the effective delivery of all technological solutions for the company. I have hired and mentored a group of junior engineers to effectively navigate the transition of an acquired company. As a hands on leader, I seek to make sound technical decisions, empower engineers to be radical owners and work with every discipline to achieve a world class product.

Rocket Games, San Francisco — *Principal Software Engineer*

November 2015 - August 2017

Full Stack: Engineering manager and lead for the Unity Engineering Team.

Lively, San Francisco — *Senior Software Engineer*

August 2013 - July 2015

Full Stack, IoT

- Emergency Call Center integration
- Bluetooth Sensor API with Cellular Hub
- Full stack development

Zynga, San Francisco — *Senior Software Engineer*

September 2009 - August 2013

Full Stack, Dev Ops, Pod Lead, Manager.

- Java backend for second largest virtual world at the time YoVille (3.5 million DAU() 2009-2011
- Full stack pod lead and manager on second highest grossing social game Frontierville (7 million DAU) 2011-2013

RECENT PROJECT HIGHLIGHT

Penn Interactive Ventures — Big Data Pipeline

September 2001 - December 2007

Replace Amplitude with in-house data pipeline. Delivered critical race condition fixes for their unity tracker as open source contribution. Delivered under cost, ahead of schedule.

EDUCATION

California Polytechnic University, San Luis Obispo — *Bachelors*

September 2001 - December 2007

SKILLS

Mentoring and growing engineering teams

Full stack – Mobile, Web, Server, Data

Technical Architecture

Cross Discipline leadership

Technologies

JVM – Java, Kotlin, Scala

Mobile – Unity, Android, iOs, Flutter

Web – React/Redux, Vanilla JS

Server: Python (Django, Flask,) JVM, Go

Infrastructure: AWS, Heroku, Kubernetes, Docker

Data: Python, Snowplow, Snowflake, Redshift, Elastic Search

Mentorship and Extra Education

Mentor at HackBright Academy

Android Bootcamp at CodePath University

Wharton Executive Education – Managing and Leading People

Letter of recommendation from company CEO

To Whom it May Concern

Reference: Dan Buscaglia

Penn National Gaming acquired Rocket Games in 2016 and I worked with Dan for 3 years developing and operating social casino games. Dan is a highly talented developer and engineer and his technical knowledge and expertise are world class and an inspiration to the team. Dan was instrumental for the integration of the two businesses and as CTO and a key member of the management team was involved in all business and strategic decisions. Dan also demonstrated excellent man management and team development skills and nurtured a number of new team members direct from college who have become very proficient coders and members of the team.

In summary, Dan is a very talented and passionate CTO with extremely valuable experience from previous roles and from the development of the highly successful Rocket Games platform serving millions of customers. He is an inspirational leader to members of his team and invests in nurturing new talent. When needed and at times of crisis, Dan has always been available and is highly conscientious in everything that he does. I would recommend Dan for roles requiring technical leadership and engineering particularly for complex and large scale projects.

Chris Sheffield

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