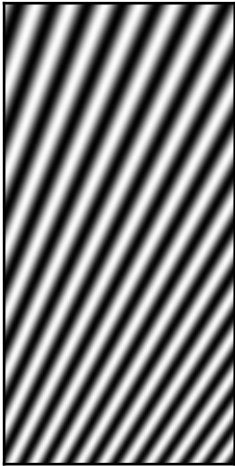


wavelength



delay