Daniele Buser

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EDUCATION

Università degli Studi di Milano-Bicocca

Oct 2022 - Jul 2025

Bachelor of Science in Computer Science

Milan

- Achieved top grades in Mobile Device Programming and Software Engineering (GPA: 4.0)
- Demonstrated strong programming skills with Advanced Programming and Programming Languages (GPA: 4.0)

Liceo delle Scienze Applicate Malpighi Visitandine

Sep 2017 - Jun 2022

Scientific Studies High School specialisation Applied Science/s

Bologna

EXPERIENCE

SOPHYSM - SOlid tumours PHYlogentic Spatial Modeller

Mar 2025 - Jun 2025

Università degli Studi di Milano-Bicocca

Milan

- Rebuilt QML UI from scratch using component-based design, speeding development and view creation.
- Integrated the Julia pipeline into the QML UI enhancing the custom logger to guarantee crash-proof error handling.
- Configured Qt/CMake for cross-platform builds and redesigned the UI in Figma for a cohesive experience.
- Independently analysed and merged legacy code with new frontend modules, preserving architectural integrity.

Graphic Designer Freelancer

Jun 2023 - Present

Fiverr (DanielePPT)

Milan, Full Remote

- Developed intuitive UI designs and refined typography, enhancing visual branding for clients.
- Created engaging presentations using PowerPoint and Adobe InDesign, driving impactful communication.
- Achieved a 4.9/5 satisfaction rating, collaborating with 60+ companies and increasing repeat business by 27%.
- Utilized Figma and Notion for rapid prototyping and client feedback integration.

PROJECTS

Portfolio Website Jan 2025 – Present

Personal Project Milan, Full Remote

- Developed a responsive portfolio site using Next.js, TypeScript, and Framer Motion.
- Embraced a minimalist, Swiss-inspired design emphasizing clean typography and fluid interactions.
- Optimized website performance to reduce loading times, ensuring smooth user experience.
- Engineered mobile-first responsive layouts and integrated SEO best practices for enhanced visibility.

Ignition Finance Android App

Nov 2024 - Feb 2025

Università degli Studi di Milano-Bicocca

Milan, Hybrid

- Developed an Android app using Kotlin and Jetpack Compose, focusing on performance and usability.
- Engineered a simulation engine processing 1,000 runs of 100 years of market data in 7 seconds.
- Created dynamic visualizations for portfolio analysis, improving UX with interactive graphs and charts.
- Incorporated Jetpack and Firebase libraries for data persistence and user authentication.

DolT Web App Dec 2024 – Jan 2025

Università degli Studi di Milano-Bicocca

Milan, Hybrid

- Built a volunteer platform with Next.js, TypeScript, and Capacitor for cross-platform compatibility.
- Developed intuitive user flows connecting volunteers with organizations through a responsive UI.
- Prioritized accessibility with WCAG 2.1 standards and ensured smooth user interaction across devices.
- Implemented dynamic content updates with REST APIs for real-time engagement.

Prolog and Lisp Object Oriented Extensions

Nov 2023 - Jan 2024

Milan, Full Remote

- Università degli Studi di Milano-Bicocca
- Developed extensions for Prolog and Lisp to enable Object-Oriented Programming.
- Incorporated features such as multiple inheritance and the implementation of fields and methods.
- Emphasized type coherence to ensure consistency and reliability in the handling of data types.
- Successfully completed a university project within tight deadlines showcasing good time management skills.

SKILL

Front End: HTML5, CSS, Tailwind CSS, JavaScript, TypeScript, Next.js, React, Framer Motion, QML

UI/UX & Tools: Figma, Adobe InDesign, Git

Programming: Java, Kotlin, Python, Julia, REST APIs

Languages: Italian (Native), English (C1)