NumLin: Linear Types for Linear Algebra

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Abstract. Briefly summarize the contents of the paper in 150–250 words.

Keywords: numerical, linear, algebra, types, permissions, OCaml

1 Introduction

NumLin is a functional programming language designed to express the APIs of low-level linear algebra libraries (such as BLAS/LAPACK) safely and explicitly. It does so by combining linear types, fractional permissions, runtime errors and recursion into a small, easily understandable, yet expressive set of core constructs.

Numlin allows a novice to understand and work with complicated linear algebra library APIs, as well as point out subtle aliasing bugs and reduce memory usage in existing programs. In fact, we were able to use Numlin to find linearity and aliasing bugs in a linear algebra program that was generated by another program specifically designed to translate matrix expressions into an efficient sequence of calls to linear algebra routines. We were also able to reduce the number of temporaries used by the same program, using Numlin's type system to guide us.

NumLin's implementation supports several syntactic conveniences as well as a usable integration with real OCaml libraries.

1.1 Contributions

In this paper

- we describe NumLin, a linearly typed language for linear algebra programs
- we illustrate that NumLin's design and features are well-suited to its intended domain with progressively sophisticated examples
- we prove NumLin's soundness, using a step-indexed logical relation
- we describe a very simple, unification based type-inference algorithm for polymorphic fractional permissions (similar to ones used for parametric polymorphism), demonstrating an alternative approach to dataflow analysis [1]
- we describe an implementation that is both compatible with and usable from existing code
- we show an example of how using NumLin helped highlight linearity and aliasing bugs, and reduce the memory usage of a *generated* linear algebra program
- we show that using Numlin, we can achieve parity with C for linear algebra routines, whilst having much better static guarantees about the linearity and aliasing behaviour of our programs.

2 NumLin Overview and Examples

2.1 Overview

Linearity is at the heart of NumLin. Linearity allows us to express a pure-functional API for numerical library routines that mutate arrays and matrices. Linearity also restricts aliasing of (values which represent) pointers.

Intuitionism: ! and Many However, linearity by itself is not sufficient to produce an expressive enough programming language. For values such as booleans, integers, floating-point numbers as well as pure functions, we need to be able to use them *intuitionistically*, that is, more than once or not at all. For this reason, we have the ! constructor at the type level and its corresponding Many constructor and let Many <id> = .. in .. eliminator at the term level. Because we want to restrict how a programmer can alias pointers and prevent a programmer from ignoring them (a memory leak), NUMLIN enforces simple syntactic restrictions on which values can be wrapped up in a Many constructor (details in Section 3).

Fractional Permissions There are also valid cases in which we would want to alias pointers to a matrix. The most common is exemplified by the BLAS routine gemm, which (rather tersely) stands for GEneric Matrix Multiplication. A simplified definition of $gemm(\alpha, A, B, \beta, C)$ is $C := \alpha AB + \beta C$. In this case, A and B may alias each other but neither may alias C, because it is being written to. Related to mutating arrays and matrices is freeing them. Here, we would also wish to restrict aliasing so that we do not free one alias and then attempt to use another. Although linearity on its own suffices to prevent use-after-free errors when values are not aliased (a freed value is out of scope for the rest of the expression), we still need another simple, yet powerful concept to provide us with the extra expressivity of aliasing without losing any of the benefits of linearity.

Fractional permissions provide exactly this. Concretely, types of (pointers to) arrays and matrices are parameterised by a fraction. A fraction is either 1 (2^0) or exactly half of another fraction (2^{-k} , for natural k). The former represents complete ownership of that value: the programmer may mutate or free that value as they choose; the latter represents read-only access or a borrow: the programmer may read from the value but not write to or free it. Creating an array/matrix gives you ownership of it, so too does having one (with a fractional permission of 2^0) passed in as an argument.

In NumLin, we can produce two aliases of a single array/matrix, by sharing it. If the original alias had a fractional permission of 2^{-k} then the two new aliases of it will have a fractional permission of $2^{-(k+1)}$ each. Thanks to linearity, the original array/matrix with a fractional permission of 2^{-k} will be out of scope after the sharing. When an array/matrix is shared as such, we can prevent the programmer from freeing or mutating it by making the types of free and set (for mutation) require a whole (2^0) permission.

If we have two aliases to the same matrix with identical fractional permissions $(2^{-(k+1)})$, we can recombine or unshare them back into a single one, with a larger 2^{-k} permission. As before, thanks to linearity, the original two aliases will be out of scope after unsharing.

Runtime Errors Aside from out-of-bounds indexing, matrix unsharing is one of only two operations that can fail at runtime (the other being dimension checks, such as for gemm). The check being performed is a simple sanity check that the two aliasing pointers passed to unshare point to the same array/matrix. Section 5 contains an overview of how we could remove the need for this by tracking pointer identities statically by augmenting the type system further.

Recursion The final feature of NumLin which makes it sufficiently expressive is recursion (and of course, conditional branches to ensure termination). Conditional branches are implemented by ensuring that both branches use the same set of linear values. A function can be recursive if it captures no linear values from its environment. Like with Many, this is enforced via simple syntactic restrictions on the definition of recursive functions.

2.2 Examples

Factorial Although a factorial function (Figure 1) may seem like an aggresively pedestrian first example, in a linearly typed language such as NumLin it represents the culmination of many features.

To simplify the design and implementation of NumLin's type system, recursive functions must have full type annotations (non-recursive functions need only their argument types annotated). Its body is a closed expression (with respect to the function's arguments), so it type-checks (since it does not capture any linear values from its environment).

The only argument is !x : !int. The ! annotation on x is a syntactic convenience for declaring the value to used intuitionistically, its full and precise meaning is described in Section 4.1.

The condition for an if may or may not use linear values (here, with $x < 0 \mid \mid x = 0$, it does not). Any linear values used by the condition would not be in scope in either branch of the if-expression. Both branches use x differently: one ignores it completely and the other uses it twice.

All numeric and boolean literals are implicitly wrapped in a Many and all primitives involving them return a !int, !bool or !elt (types of elements of arrays/matrices, typically 64-bit floating-point numbers). The short-circuitng | | behaves in exactly the same way as a boolean-valued if-expression.

Summing over an Array Now we can add fractional permissions to the mix: Figure 2 shows a simple, tail-recursive implementation of summing all the elements in an array. There are many new features; first among them is !x0 : !elt, the type of array/matrix elements (64-bit floating point).

Fig. 1. Factorial function in NumLin.

Fig. 2. Summing over an array in NumLin.

Second is ('x) (row: 'x arr) which is an array with a universally-quantified fractional permission. In particular, this means the body of the function cannot mutate or free the input array, only read from it. If the programmer did try to mutate or free row, then they would get a helpful error message (Figure 3).

Alongside taking a row: 'x arr, the function also returns an array with exactly the same fractional permission as the row (which can only be row). This is necessary because of linearity: for the caller, the original array passed in as an argument would be out of scope for the rest of the expression, so it needs to be returned and then rebound to be used for the rest of the function.

An example of this consuming and re-binding is in let (row, !x1) = row[i]. Indexing is implemented as a primitive get: 'x. 'x arr --o !int --o 'x arr * !elt. Although fractional permissions can be passed around explicitly (as done in the recursive call), they can also be *automatically inferred at call sites*: row[i] == get _ row i takes advantage of this convenience.

One-dimensional Convolution Figure 4 extends the set of features demonstrated by the previous examples by mutating one of the input arrays. A one-dimensional convolution involves two arrays: a read-only kernel (array of weights) and an input vector. It modifies the input vector *in-place* by replacing each write[i] with a weighted (as per the values in the kernel) sum of it and its neighbours; intuitively, sliding a dot-product with the kernel across the vector.

What's implemented in Figure 4 is a *simplified* version of this idea, so as to not distract from the features of NumLin. The simplifications are:

- the kernel has a length 3, so only the value of write[i-1] (prior to modification in the previous iteration) needs to be carried forward using x0
- write is assumed to have length n+1
- i's initial value is assumed to be 1
- x0's initial value is assumed to be write[0]
- the first and last values of write are ignored.

Mutating an array is implemented similarly to indexing one: a primitive set: z arr --o !int --o !elt --o z arr. It consumes the original array and returns a new array with the updated value. let written = write[i] := <exp> is just syntactic sugar for let written = set write i <exp>.

Since write: z arr (where z stands for k = 0, representing a fractional permission of $2^{-k} = 2^{-0} = 1$), we may mutate it, but since we only need to read from weights, its fractional permission index can be universally-quantified. In the recursive call, we see _ being used explicitly to tell the compiler to infer the correct fractional permission based on the given arguments.

Squaring a Matrix The most pertinent aspect of NumLin is the types of its primitives. While the types of operations such as get and set might be borderline obvious, the types of BLAS/LAPACK routines become an incredibly useful, automated check for using the API correctly.

Fig. 3. Attempting to write to or free a read only array in NumLin.

Fig. 4. Simplified one-dimensional convolution.

Figure 5 shows how a linearly-typed matrix squaring function may be written in NumLin. It is a non-recursive function declaration (the return type is inferred). Since we would like to be able to use a function like square more than once, it is marked with a ! annotation (which also ensures it captures no linear values from the surrounding environment).

To square a matrix, first, we extract the dimensions of the argument x. Then, because we need to use x twice (so that we can multiply it by itself) but linearity only allows one use, we use shareM: 'x. 'x mat --o 'x s mat * 'x s mat to split the permission 'x (which represents 2^{-x}) into two halves ('x s, which represents $2^{-(x+1)}$).

Even if x had type z mat, sharing it now enforces the assumption of all BLAS/LAPACK routines that any matrix which is written to (which, in Numlin, is always of type z mat) does not alias any other matrix in scope. So if we did try to use one of the aliases in mutating way, the expression would not type check, and we would get an error similar to the one in Figure 3.

The line let answer < - new (m,n) [| x1 * x2 |] is syntactic sugar for first creating a new $m \times n$ matrix (let answer = matrix m n) and then storing the result of the multiplication in it (let ((x1, x2), answer) = gemm 1. (x1, false) (x2, false) 0. answer). false means the matrix should not be accessed with indices transposed.

By using some simple pattern-matching and syntactic sugar, we can:

- write normal-looking, apparently non-linear code
- use matrix expressions directly and have a call to an efficient call to a BLAS/LAPACK routine inserted with appropriate re-bindings
- retain the safety of linear types with fractional permissions by having the compiler statically enforce the aliasing and read/write rules implicitly assumed by BLAS/LAPACK routines.

Linear Regression In Figure 6, we wish to compute $\hat{\beta} = (\mathbf{X}^T\mathbf{X})^{-1}\mathbf{X}^T\mathbf{y}$. To do that, first, we extract the dimensions of matrix \mathbf{x} . Then, we say we would like $\mathbf{x}\mathbf{y}$ to be a new matrix, of dimension $m \times 1$, which contains the result of $\mathbf{X}^T\mathbf{y}$ (using syntactic sugar for matrix and gemm calls similar to that used in Figure 5, with a $\hat{}$ T annotation on \mathbf{x} to set \mathbf{x} 's 'transpose indices'-flag to true).

However, the line let $x_T_x \leftarrow \text{new } (m,m) \ [\mid x^T * x \mid]$, works for a slightly different reason: that pattern is matched to a BLAS call to (syrk true 1. $x \in 0$. x_T_x), which only uses x once. Hence x can appear twice in the pattern without any calls to share.

```
let !square ('x) (x : 'x mat) =
    let (x, (!m, !n)) = sizeM _ x in
    let (x1, x2) = shareM_x in
    let answer <- new (m, n) [| x1 * x2 |] in
    let x = unshareM _ x1 x2 in
    (x, answer) in
    square
::
Fig. 5. Linear regression (OLS): \hat{\beta} = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{y}
 let !lin_reg ('x) (x : 'x mat)
                ('y) (y : 'y mat) =
   let (x, (!_n, !m)) = sizeM _ x in
   let xy \leftarrow new (m, 1) [| x^T * y |] in
   let x_T_x \leftarrow new (m, m) [| x^T * x |] in
   let (to_del, answer) = posv x_T_x xy in
   let () = freeM to_del in
    ((x, y), answer) in
```

Fig. 6. Linear regression (OLS): $\hat{\beta} = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{y}$

lin_reg
;;

After computing x_T_x, we need to invert it and then multiply it by xy. The BLAS routine posv: z mat --o z mat * z mat does exactly that: assuming the first argument is symmetric, posv mutates its second argument to contain the desired value. Its first argument is also mutated to contain the (upper triangular) Cholesky decomposition factor of the original matrix. Since we do not need that matrix (or its memory) again, we free it. If we forgot to, we would get a Variable to_del not used error. Lastly, we return the answer alongside the untouched input matrices (x,y).

L1-Norm Minimisation on Manifolds L1-Norm minimisation is often used in optimisation problems, as a *regularisation* term for reducing the influence of outliers. Although the below formulation [2] is intended to be used with *sparse* computations, NumLin's current implementation only implements dense ones. However, it still serves as a useful example of explaining NumLin's features.

Figure 7 shows even more pattern-matching. Patterns of the form let $\langle id \rangle \langle -[|beta*c+alpha*a*b|]$ are also desugared to gemm calls. Primitives like transpose: 'x. 'x mat --o 'x mat * z mat and eye: !int --o z mat allocate new matrices; transpose returns the transpose of a given matrix and eye k evaluates to a $k \times k$ identity matrix.

We also see our first example of re-using memory for different matrices: like with to_del and posv in the previous example, we do not need the value stored in tmp_5_5 after the call to gesv (a primitive similar to posv but for a non-symmetric first argument). However, we can re-use its memory much later to store answer with let answer <- [| 0. * tmp_5_5 + q_inv_u * inv_u_T |]. Again, thanks to linearity, the identifiers q and tmp_5_5 are out of scope by the time answer is bound. Although during execution, all three refer to the same piece of memory, logically they represent different values throughout the computation.

Kalman Filter A *Kalman Filter*[3] is a an algorithm for combining prior knowledge of a state, a statistical model and measurements from (noisy) sensors to produce an estimate a more reliable estimated of the current state. It has various applications (navigation, signal-processing, econometrics) and is relevant here because it is usually presented as a series of complex matrix equations.

Figure 8 shows a NumLin implementation of a Kalman filter (equations in Figure 9). A few new features and techniques are used in this implementation:

- sym annotations in matrix expressions: when this is used, a call to symm (the equivalent of gemm but for symmetric matrices so that only half the operations are performed) is inserted
- copyM_to is used to re-use memory by overwriting the contents of its second argument to that of
 its first (erroring if dimensions do not match)
- let new_r <- new [| r_2 |] creates a copy of r_2

```
let !11_norm_min (q : z mat) (u : z mat) =
  let (u, (!_n, !k)) = sizeM _ u in
  let (u, u_T) = transpose _ u in
  let (tmp_n_n , q_inv_u ) = gesv q u in
  let i = eye k in
  let to_inv <- [| i + u_T * q_inv_u |] in
  let (tmp_k_k, inv_u_T ) = gesv to_inv u_T in
  let () = freeM tmp_k_k in
  let answer <- [| 0. * tmp_n_n + q_inv_u * inv_u_T |] in
  let () = freeM q_inv_u in
  let () = freeM inv_u_T in
  answer in

11_norm_min
;;</pre>
```

Fig. 7. L1-norm minimisation on manifolds: $\mathbf{Q^{-1}U(I+U^TQ^{-1}U)^{-1}U^T}$

- potrs _chol_r data_2 uses a pre-computed Cholesky decomposition to multiply data_2 = $H\mu$ data by r_2 = $(R + H\Sigma H^T)^{-1}$
- a lot of memory re-use; the following sets of identifiers alias each other:
 - r_1 and r_2
 - data_1, data_2 and sol_data
 - new_h and sol_h
 - h sol h, sigma copy and new sigma
 - mu_copy and new_mu.

The NumLin implementation is much longer than the mathematical equations for two reasons. First, the NumLin implementation is a let-normalised form of the Kalman equations: since there a large number of unary/binary (and occasionally ternary) sub-expressions in the equations, naming each one line at a time makes the implementation much longer. Second, NumLin has the additional task of handling explicit allocations, aliasing and frees of matrices. However, it is exactly this which makes it possible (and often, easy) to spot additional opportunities for memory re-use. Furthermore, a programmer can explore those opportunities easily because NumLin's type system statically enforces correct memory management and the aliasing assumptions of BLAS/LAPACK routines.

3 Formal System

3.1 Core Type Theory

The full typing rules are in Appendix B.1, but the key ideas are: Perm, Type, Θ , Δ , Γ , value restriction, lambda, Gen/Spc, and Fix.

3.2 Dynamic Semantics

and operational semantics here

3.3 Logical Relation

Describe the step-indexed logical relation and its main properties

3.4 Soundness Theorem

State the fundamental lemma, and sketch the proof a little

4 Implementation

Talk about how you implemented NumLin and the general architecture. Talk about how simple everything is, and also about how implementing inference for fractions is.

```
let !kalman
        ('s) (sigma : 's mat) (* n,n *)
        ('h) (h : 'h mat) (* k, n *)
        ('m) (mu : 'm mat)
                              (* n, 1 *)
        (r_1 : z mat)
                              (* k, k *)
        (data_1 : z mat)
                             (* k, 1 *) =
        let (h, (!k, !n)) = sizeM _ h in
(*16*)
       let sigma_h \leftarrow new (k, n) [| h * sym (sigma) |] in
(*17*)
        let r_2 \leftarrow [| sigma_h * h^T + r_1 |] in
(*18*)
       let data_2 <- [| h * mu - data_1 |] in
(*19*)
       let (h, new_h) = copyM_to _ h sigma_h in
       let new_r <- new [| r_2 |] in
(*20*)
(*21*) let (chol_r, sol_h) = posv new_r new_h in
(*23*) let (chol_r, sol_data) = potrs _ chol_r data_2 in
       let () = freeM (* k, k *) chol_r in
(*24*) let h_sol_h <- new (n, n) [| h^T * sol_h |] in
       let () = freeM (* k, n *) sol_h in
(*25*) let h_sol_data <- new (n, 1) [| h^T * sol_data |] in
(*26*) let mu_copy <- new [| mu |] in
       let new_mu <- [| sym (sigma) * h_sol_data + mu_copy |] in</pre>
       let () = freeM (* n,1 *) h_sol_data in
(*28*) let h_sol_h_sigma <- new (n,n) [| h_sol_h * sym(sigma) |] in
(*29*) let (sigma, sigma_copy) = copyM_to _ sigma h_sol_h in
       let new_sigma <- [| sigma_copy - sym (sigma) * h_sol_h_sigma |] in
       let () = freeM (* n, n *) h_sol_h_sigma in
        ((sigma, (h, (mu, (r_2, sol_data)))), (new_mu, new_sigma)) in
     kalman
     ;;
```

Fig. 8. Kalman filter: see Figure 9 for the equations this code implements. Line numbers in comments refer to equivalent lines in a C implementation (Figure 17).

```
\mu' = \mu + \Sigma H^T (R + H\Sigma H^T)^{-1} (H\mu - \text{data})
\Sigma' = \Sigma (I - H^T (R + H\Sigma H^T)^{-1} H\Sigma)
```

Fig. 9. Kalman filter equations (credit: matthewrocklin.com).

4.1 Implementation Strategy

NumLin transpiles to OCaml and its implementation follows the structure of a typical domain-specific language (DSL) compiler. Although NumLin's current implementation is not as an embedded DSL, its the general design is simple enough to adapt to being so and also to target other languages.

Alongside the transpiler, a 'Read-Check-Translate' loop, benchmarking program and a test suite are included in the artifacts accompanying this paper.

- 1. **Parsing**. A generated, LR(1) parser parses a text file into a syntax tree. In general, this part will vary for different languages and can also be dealt with using combinators or syntax-extensions (the EDSL approach) if the host language offers such support.
- 2. **Desugaring**. The syntax tree is then desugared into a smaller, more concise, abstract syntax tree. This allows for the type checker to be simpler to specify and easier to implement.
- 3. **Matrix Expressions** are also desugared into the abstract syntax tree through some simple patternmatching.
- 4. **Type checking**. The abstract syntax tree is explicitly typed, with some inference to make writing typical programs more convenient.
- 5. Code Generation. The abstract syntax tree is translated into OCaml, with a few 'optimisations' to produce more readable code. This process is type-preserving: NumLin's type system is embedded into OCaml's (Figure 11), and so the OCaml type checker acts as a sanity check on the generated code.

A very pleasant way to use NumLin is to have the build system generate code at *compile-time* and then have the generated code be used by other modules like normal OCaml functions. This makes it

```
let v \leftarrow x[e] in e \Rightarrow let (x,!v) = x[e] in e
                                                                                           (similarly for matrices)
let x_2 \leftarrow \text{new} [|x_1|] \text{ in } e \Rightarrow \text{let } (x_1, x_2) = \text{copyM} \_ x_1 \text{ in } e
         let x_2 \leftarrow [|x_1|] in e \Rightarrow let (x_1, x_2) = \mathbf{copyM\_to} \ x_1 \ x_2 in e
                                          M ::= X \mid X^T \mid \operatorname{sym}(X)
      let Y \leftarrow \mathbf{new} \ (n, k) \ [| \ \alpha M_1 M_2 \ |] \ \mathbf{in} \ e \Rightarrow
            let Y = \text{matrix } n \text{ } k \text{ in let } Y \leftarrow [|\alpha M_1 M_2 + 0Y|] \text{ in } e
      let Y \leftarrow [|\alpha XX^T + \beta Y|] in e \Rightarrow
             let (X, Y) = syrk false \alpha \quad X \beta Y in e
      let Y \leftarrow [|\alpha X^T X + \beta Y|] in e \Rightarrow
            let (X,Y) = syrk true \alpha \quad X \beta Y in e
      let Y \leftarrow [|\alpha \operatorname{sym}(X_1) X_2 + \beta Y|] in e \Rightarrow
            let ((X_1, X_2), Y) = symm false \alpha X_1 X_2 \beta Y in e
      let Y \leftarrow [|\alpha X_2 \operatorname{sym}(X_1) + \beta Y|] in e \Rightarrow
             let ((X_1, X_2), Y) = symm true \alpha X_1 X_2 \beta Y in e
      let Y \leftarrow [|\alpha X_1^{T?} X_2^{T?} + \beta Y|] in e \Rightarrow
            let ((X_1, X_2), Y) = \operatorname{gemm} \alpha (X_1, \operatorname{true}_{\mathsf{false}}) (X_2, \operatorname{false}) \beta Y \text{ in } e
```

Fig. 10. Purely syntactic pattern-matching translations of matrix expressions.

possible and even easy to use NumLin alongside existing OCaml libraries; in fact, this is exactly how the benchmarking program and test-suite use code written in NumLin.

Desugaring, Matrix Expressions and Type Checking Desugaring is conventional, outlined in Figure 18. Matrix expression are translated into BLAS/ LAPACK calls via purely syntactic patternmatching, outlined in Figure 10.

Type checking is mostly standard for a linearly typed language, with the exception of fractional permission inference. Because all functions must have their argument types explicitly annotated, inferring the correct fraction at a call-site is simply a matter of unification. We strongly suspect that full-inference of fractional permissions is similarly just matter of unification (thanks to an experimental implementation of just this feature), even though the formal system we present here is for an explicitly-typed language.

There are a few differences between the type system as presented in 3.2 and how we implemented it: the environment *changes* as a result of type checking an expression (the standard transformation to avoid a non-deterministic split of the environment for checking pairs); variables are *marked as used* rather than removed for better error messages; variables are *tagged* as linear or intuitionistic in *one* environment as opposed to being stored in *two* separate ones (this allows scoping/variable look-up to be handled uniformly).

WHAT MORE CAN/SHOULD WE SAY HERE?

Code Generation is a straightforward mapping from NumLin's core constructs to high-level OCaml ones. We embed NumLin's type- and term- constructors into OCaml as a sanity check on the output (Figure 11).

This is also useful when using NumLin from within OCaml; for example, we can use existing tools to inspect the type of the function we are using (Figure 12). It is worth reiterating that only the type-and term- constructors are translated into OCaml, NumLin's precise control over linearity and aliasing are not brought over.

We actually use this fact to our advantage to clean up the output OCaml by removing what would otherwise be redundant re-bindings (Figure 13). Combined with a code-formatter, the resulting code

```
module Arr =
f ::=
                                                                                                                                                                       \llbracket fc \rrbracket = \text{'fc}
                                                                                       Owl.Dense.Ndarray.D
                                                                                                                                                                        [\![\mathbf{Z}]\!] = \mathbf{z}
          \mathbf{Z}
                                                                                  type z = Z
                                                                                                                                                                     \llbracket \mathbf{S} \, f 
rbracket = \llbracket f 
rbracket s
          \mathbf{S} f
                                                                                  type 'a s = Succ
                                                                                                                                                                  [\![\mathbf{unit}]\!] = \mathtt{unit}
t ::=
                                                                                                                                                                 [bool] = bool
                                                                                  type 'a arr =
          unit
                                                                                       A of Arr.arr
          bool
                                                                                                                                                                     [\![\mathbf{int}]\!] = \mathtt{int}
                                                                                       [@@unboxed]
          int
                                                                                                                                                                     [elt] = float
          \mathbf{elt}
                                                                                                                                                                \llbracket f \operatorname{\mathbf{arr}} \rrbracket = \llbracket f \rrbracket \operatorname{\mathbf{arr}}
                                                                                  type 'a mat =
          f arr
                                                                                       M of Arr.arr
                                                                                                                                                              [\![f\,\mathbf{mat}]\!] = [\![f]\!]\,\mathtt{mat}
          f mat
                                                                                       [@@unboxed]
          ! t
                                                                                                                                                                       [\![t]\!] = [\![t]\!] bang
          \forall fc. t
                                                                                                                                                                 \llbracket \forall fc. t \rrbracket = \llbracket t \rrbracket
                                                                                  type 'a bang =
          t \otimes t'
                                                                                                                                                                \llbracket t \otimes t' \rrbracket = \llbracket t \rrbracket * \llbracket t' \rrbracket
                                                                                       Many of 'a
          t \multimap t'
                                                                                       [@@unboxed]
                                                                                                                                                               \llbracket t \multimap t' \rrbracket = \llbracket t \rrbracket \to \llbracket t' \rrbracket
```

Fig. 11. NumLin's type grammar (left) and its embedding into OCaml (right).

Fig. 12. Using NumLin functions from OCaml.

is not obviously correct and exactly what an expert would intend to write by hand, but now with the guarantees and safety of NumLin behind it. A small example is shown in Figure 14, a larger one in Figure 16.

4.2 Performance Metrics

Here, evaluate the performance of the examples from the second section. Compare with your C implementations, and perhaps as well as the straightforward math transcribed into (Matlab/R/Numpy?).

5 Discussion and Related Work

5.1 Finding Bugs in SymPy's Output

Prior to this project, we had little experience with linear algebra libraries or the problem of matrix expression compilation. As such, we based our initial NumLin implementation of a Kalman filter using BLAS and LAPACK, on a popular GitHub gist of a Fortran implementation, one that was *automatically generated* from SymPy's matrix expression compiler [6].

Once we translated the implementation from Fortran to NumLin, we attempted to compile it and found that (to our surprise) it did not type-check. This was because the original implementation contained incorrect aliasing, unused and unnecessary temporaries, and did not adhere to Fortran's read/write permissions (with respect to intent annotations in, out and inout) all of which were now highlighted by NumLin's type system.

```
let Many x = x in
let Many x = Many (Many x) in <exp> ⇒ <exp>

let Many x = <exp> in
let Many x = Many (Many x) in <body>
OR let Many x = Many (exp> in <body>
OR (fun x : t -> <body>) <exp>

(* fixp = fix (f, x:t, <exp> : t') *)
let Many f = Many fixp in <body>
OR let f = fixp in <body>
⇒ let rec f x = <exp> in <body>
```

Fig. 13. Removing redundant re-bindings during tranlation to OCaml.

```
let rec f i n x0 row =
  if Prim.extract @@ Prim.eqI i n then (row, x0)
  else
    let row, x1 = Prim.get row i in
    f (Prim.addI i (Many 1)) n (Prim.addE x0 x1) row
in
f
```

Fig. 14. Recursive OCaml function for a summing over an array, generated (at *compile time*) from the code in Figure 2, passed through ocamlformat for presentation.

The original implementation used 6 temporaries, one of which was immediately spotted as never being used due to linearity. It also contained two variables which were marked as <code>intent(in)</code> but would have been written over by calls to 'gemm', spotted by the fractional-capabilities feature. Furthermore, it used a matrix <code>twice</code> in a call to 'symm', once with a read permission but once with a <code>write</code> permission. Fortran assumes that any parameter being written to is not aliased and so this call was not only incorrect, but illegal according to the standard, both aspects of which were captured by linearity and fractional-capabilities.

Lastly, it contained another unnecessary temporary, however one that was not obvious without linear types. To spot it, we first performed live-range splitting (checked by linearity) by hoisting calls to freeM and then annotated the freed matrices with their dimensions. After doing so and spotting two disjoint live-ranges of the same size, we replaced a call to freeM followed by allocating call to copy with one, in-place call to copyM_to. We believe the ability to boldly refactor code which manages memory is good evidence of the usefulness of linearity as a tool for programming.

5.2 Related Work

The main point we want to make is that using linear types for BLAS is an "obvious" idea, but is surprisingly under-explored.

- Rust
- ATS
- Single-assignment C
- Linear Haskell
- Bernardy and Sveningsson
- L3
- Boyland fractional permissions
- Disadvantage of graph-based approaches to matrix expression generation
- multi-stage: once dimensions known, they are fixed?

5.3 Simplicity and Further Work

We are pleasantly surprised at how simple the overall design and implementation of NumLin is, given its expressive power and usability. Indeed, the focus on getting a working prototype early on (so that we could test it with real BLAS/LAPACK routines as soon as possible) meant that we only added features

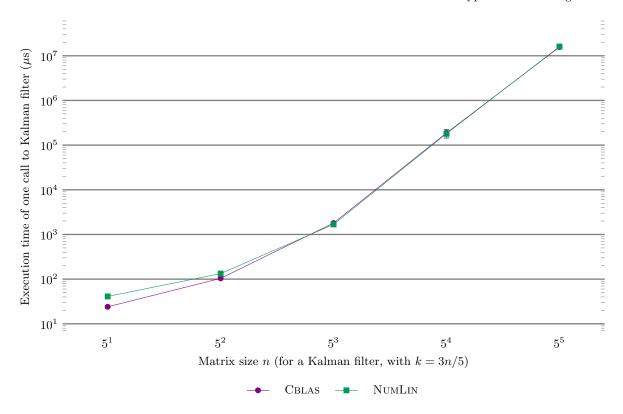


Fig. 15. Comparison of execution times (error bars are present but quite small). Small matrices and timings $n \le 5^3$ were micro-benchmarked with the Core_bench library. Larger ones used Unix's getrusage functionality, sandwiched between calls to Gc.full_major for the OCaml implementations.

to the type system when it was clear that they were absolutely necessary: these features were !-types and value-restriction for the Many constructor. Although we considered parametric polymorphism, size-types and tracking pointer identities at the type-level[5] (all of which would certainly be useful and are potential avenues for further work) it turns out these features are not necessary.

We believe we have stumbled across a particularly nice problem-solution fit: the idea of linear types for linear algebra – one that used to just be commonly believed folklore – actually has some merit and is worth exploring. We also think that this concept (and the general design of its implementation) need not be limited to linear algebra: we could conceivably 'backport' this idea to other contexts that need linearity (concurrency, single-use continuations, zero-copy buffer, streaming I/O) or combine it with dependent types to achieve even more expressive power to split up a single block of memory into multiple regions in an arbitrary manner [4].

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A Kalman Filters from NumLin and C

```
let kalman sigma h mu r_1 data_1 =
  let h, _p_k_n_p_ = Prim.size_mat h in
  let k, n = _p_k_n_p_ in
  let sigma_h = Prim.matrix k n in
  let (sigma, h), sigma_h =
   Prim.symm (Many true) (Many 1.) sigma h (Many 0.) sigma_h
  in
  let (sigma_h, h), r_2 =
   Prim.gemm (Many 1.) (sigma_h, Many false) (h, Many true) (Many 1.) r_1
  in
  let (h, mu), data_2 =
   Prim.gemm (Many 1.) (h, Many false) (mu, Many false) (Many (-1.)) data_1
 let h, new_h = Prim.copy_mat_to h sigma_h in
 let r_2, new_r = Prim.copy_mat r_2 in
  let chol_r, sol_h = Prim.posv new_r new_h in
  let chol_r, sol_data = Prim.potrs chol_r data_2 in
  let () = Prim.free_mat chol_r in
 let h_sol_h = Prim.matrix n n in
  let (h, sol_h), h_sol_h =
   Prim.gemm (Many 1.) (h, Many true) (sol_h, Many false) (Many 0.) h_sol_h
  let () = Prim.free_mat sol_h in
  let h_sol_data = Prim.matrix n (Many 1) in
  let (h, sol_data), h_sol_data =
   Prim.gemm (Many 1.) (h, Many true) (sol_data, Many false) (Many 0.) h_sol_data
  in
  let mu, mu_copy = Prim.copy_mat mu in
  let (sigma, h_sol_data), new_mu =
   Prim.symm (Many false) (Many 1.) sigma h_sol_data (Many 1.) mu_copy
  in
 let () = Prim.free_mat h_sol_data in
  let h_sol_h_sigma = Prim.matrix n n in
  let (sigma, h_sol_h), h_sol_h_sigma =
   Prim.symm (Many true) (Many 1.) sigma h_sol_h (Many 0.) h_sol_h_sigma
  let sigma, sigma_copy = Prim.copy_mat_to sigma h_sol_h in
 let (sigma, h_sol_h_sigma), new_sigma =
   Prim.symm (Many false) (Many (-1.)) sigma h_sol_h_sigma (Many 1.) sigma_copy
 let () = Prim.free_mat h_sol_h_sigma in
  ((sigma,\ (h,\ (mu,\ (r_2,\ sol_data)))),\ (new\_mu,\ new\_sigma))\ )
in
kalman
```

Fig. 16. OCaml code for a Kalman filter, generated (at *compile time*) from the code in Figure 8, passed through ocamlformat for presentation.

```
/* n,n */ ) {
                                               /* R, R */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     cblas_dsymm(CblasRowMajor, CblasLeft, CblasUpper, n, n, -1., sigma, n, n_by_n2, n, 1., n_by_n, n);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        cblas_dgemm(CblasRowMajor, CblasTrans, CblasNoTrans, n, n, k, 1., h, n, k_by_n, n, 0., n_by_n, n)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            cblas_dsymm(CblasRowMajor, CblasRight, CblasUpper, n, n, 1., sigma, n, n_by_n, n, 0., n_by_n2, n)
   const double *sigma, /* n,n */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                cblas_dsymm(CblasRowMajor, CblasLeft, CblasUpper, n, 1, 1., sigma, n, n_by_1, 1, 1, 1., new_mu, 1);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    cblas_dgemm(GblasRowMajor, GblasTrans, GblasNoTrans, n, 1, k, 1., h, n, data, 1, 0., n_by_1, 1);
                                                                                                                                                                                                                                                                                 cblas_dgemm(CblasRowMajor, CblasNoTrans, CblasNoTrans, k, 1, n, 1., h, n, mu, 1, -1., data, 1);
                                                                                                                                                                                                                                 cblas_dgemm(CblasRowMajor, CblasNoTrans, CblasTrans, k, k, n, 1., k_by_n, n, h, n, 1., r, k);
                                                                                                                                                                                     cblas_dsymm(CblasRowMajor, CblasRight, CblasUpper, k, n, 1., sigma, n, h, n, 0., k_by_n, n);
                                                                                     /* k, 1 */ double **ret_mu, /* k, 1 */ double **ret_sigma
                                            const double *h, /* k, n */ const double *mu, /* n, 1 */ double *r,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                             LAPACKE_dposv(LAPACK_ROW_MAJOR, 'U', k, n, k_by_k, k, k_by_n, n);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            LAPACKE_dpotrs(LAPACK_ROW_MAJOR, 'U', k, 1, k_by_k, k, data, 1);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             double* n_by_n2 = (double *) malloc(n * n * sizeof(double));
                                                                                                                                        double* k_by_n = (double *) malloc(k * n * sizeof(double));
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      double* n_by_n = (double *) malloc(n * n * sizeof(double));
                                                                                                                                                                                                                                                                                                                                                                                double* k_by_k = (double *) malloc(k * k * sizeof(double));
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 double* new_mu = (double *) malloc(n * sizeof(double));
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              double* n_by_1 = (double *) malloc(n * sizeof(double));
const int k,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         cblas_dcopy(n*n, sigma, 1, n_by_n, 1);
                                                                                                                                                                                                                                                                                                                                 cblas_dcopy(k * n, h, 1, k_by_n, 1);
                                                                                                                                                                                                                                                                                                                                                                                                                             cblas_dcopy(k * k, r, 1, k_by_k, 1);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 cblas_dcopy(n, mu, 1, new_mu, 1);
                                                                                            double *data,
   static void kalman (const int n,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 *ret_mu = new_mu; }
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               free(k_by_k);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        free(k_by_n);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   free(n_by_1);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                /*21*/
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```

Fig. 17. CBLAS/LAPACKE implementation of a Kalman filter. I used C instead of Fortran because it is what Owl uses under the hood and OCaml FFI support for C is better and easier to use than that for Fortran. A distinct 'measure_kalman' function that sandwiches a call to this function with getrusage is omitted for brevity.

B Specification

B.1 Static Semantics

$$\begin{array}{ll} \Theta; \Delta; \Gamma \vdash e : t & \text{Typing rules for expressions} \\ \hline \Theta; \Delta; \cdot, x : t \vdash x : t & \text{TY_VAR_LIN} \\ \hline x : t \in \Delta \\ \Theta; \Delta; \Gamma \vdash e : t & \text{Of } \Delta; \Gamma \vdash e : t' \\ \Theta; \Delta; \Gamma \vdash e : t & \text{Of } \Delta; \Gamma \vdash e : t' \\ \hline \Theta; \Delta; \Gamma \vdash e : \text{unit} & \text{TY_UNIT_INTRO} \\ \hline \Theta; \Delta; \Gamma \vdash e : \text{unit} & \text{TY_UNIT_INTRO} \\ \hline \Theta; \Delta; \Gamma \vdash e : \text{unit} & \text{TY_UNIT_ELIM} \\ \hline \Theta; \Delta; \Gamma \vdash e : \text{unit} & \text{Of } \Delta; \Gamma \vdash e : \text{toler} \\ \hline \Theta; \Delta; \Gamma \vdash e : \text{toler} & \text{TY_BOOL_TRUE} \\ \hline \hline \Theta; \Delta; \Gamma \vdash e : \text{bool} & \text{TY_BOOL_FALSE} \\ \hline \Theta; \Delta; \Gamma \vdash e : \text{bool} & \text{TY_BOOL_FALSE} \\ \hline \Theta; \Delta; \Gamma \vdash e : t' & \text{Of } \Delta; \Gamma \vdash e : t' \\ \hline \Theta; \Delta; \Gamma \vdash e : \text{tint} & \text{TY_INT_INTRO} \\ \hline \hline \Theta; \Delta; \Gamma \vdash e : \text{tint} & \text{TY_ELT_INTRO} \\ \hline \Theta; \Delta; \Gamma \vdash e : \text{tint} & \text{TY_ELT_INTRO} \\ \hline \Theta; \Delta; \Gamma \vdash e : t & \text{Of } \Delta; \Gamma \vdash e : t' \\ \hline \Theta; \Delta; \Gamma \vdash e : t' & \text{Of } \Delta; \Gamma \vdash e : t' \\ \hline \Theta; \Delta; \Gamma \vdash e : t' & \text{Of } \Delta; \Gamma \vdash e : t' \\ \hline \Theta; \Delta; \Gamma \vdash e : t' & \text{Of } \Delta; \Gamma \vdash e : t' \\ \hline \Theta; \Delta; \Gamma \vdash e : t' & \text{Of } \Delta; \Gamma \vdash e : t' \\ \hline \Theta; \Delta; \Gamma \vdash e : t & \text{Of } \Delta; \Gamma \vdash e : t' \\ \hline \Theta; \Delta; \Gamma \vdash e : t & \text{Of } \Delta; \Gamma \vdash e : t \\ \hline \Theta; \Delta; \Gamma \vdash e : t & \text{Of } \Delta; \Gamma \vdash e : t \\ \hline \Theta; \Delta; \Gamma \vdash e : t & \text{Of } \Delta; \Gamma \vdash e : t \\ \hline \Theta; \Delta; \Gamma \vdash e : t & \text{Of } \Delta; \Gamma \vdash e : t \\ \hline \Theta; \Delta; \Gamma \vdash e : t & \text{Of } \Delta; \Gamma \vdash e : t \\ \hline \Theta; \Delta; \Gamma \vdash e : t & \text{Of } \Delta; \Gamma \vdash e : t \\ \hline \Theta; \Delta; \Gamma \vdash e : t & \text{Of } \Delta; \Gamma \vdash e : t \\ \hline \Theta; \Delta; \Gamma \vdash e : t & \text{Of } \Delta; \Gamma \vdash e : t \\ \hline \Theta; \Delta; \Gamma \vdash e : t & \text{Of } \Delta; \Gamma \vdash e : t \\ \hline \Theta; \Delta; \Gamma \vdash e : t & \text{Of } \Delta; \Gamma \vdash e : t \\ \hline \Theta; \Delta; \Gamma \vdash e : t & \text{Of } \Delta; \Gamma \vdash e : t \\ \hline \Theta; \Delta; \Gamma \vdash e : t & \text{Of } \Delta; \Gamma \vdash e : t \\ \hline \Theta; \Delta; \Gamma \vdash e : t & \text{Of } \Delta; \Gamma \vdash e : t \\ \hline \Theta; \Delta; \Gamma \vdash e : t & \text{Of } \Delta; \Gamma \vdash e : t \\ \hline \Theta; \Delta; \Gamma \vdash e : t & \text{Of } \Delta; \Gamma \vdash e : t \\ \hline \Theta; \Delta; \Gamma \vdash e : t & \text{Of } \Delta; \Gamma \vdash e : t \\ \hline \Theta; \Delta; \Gamma \vdash e : t & \text{Of } \Delta; \Gamma \vdash e : t \\ \hline \Theta; \Delta; \Gamma \vdash e : t & \text{Of } \Delta; \Gamma \vdash e : t \\ \hline \Theta; \Delta; \Gamma \vdash e : t & \text{Of } \Delta; \Gamma \vdash e : t \\ \hline \Theta; \Delta; \Gamma \vdash e : t & \text{Of } \Delta; \Gamma \vdash e : t \\ \hline \Theta; \Delta; \Gamma \vdash e : t & \text{Of } \Delta; \Gamma \vdash e : t \\ \hline \Theta; \Delta; \Gamma \vdash e : t & \text{Of } \Delta; \Gamma \vdash e : t \\ \hline \Theta; \Delta; \Gamma \vdash e : t & \text{Of } \Delta; \Gamma \vdash e : t \\ \hline \Theta; \Delta; \Gamma \vdash e : t & \text{Of } \Delta; \Gamma \vdash e : t \\ \hline \Theta; \Delta; \Gamma \vdash e : t & \text{Of } \Delta; \Gamma \vdash e : t \\ \hline \Theta; \Delta; \Gamma \vdash e : t & \text{Of } \Delta; \Gamma$$

$$\begin{array}{l} \varTheta; \varDelta; \varGamma \vdash e: t' \multimap t \\ \varTheta; \varDelta; \varGamma' \vdash e': t' \\ \varTheta; \varDelta; \varGamma, \varGamma' \vdash e e': t \end{array} \quad \text{TY_APP} \\ \\ \frac{\varTheta; fc; \varDelta; \varGamma \vdash e: t}{\varTheta; \varDelta; \varGamma \vdash \text{fun } fc \to e: \forall fc. t} \quad \text{TY_GEN} \end{array}$$

$$\varTheta \vdash f \mathsf{\,Perm\,}$$

$$\frac{\Theta; \Delta; \Gamma \vdash e : \forall \mathit{fc}.\mathit{t}}{\Theta; \Delta; \Gamma \vdash e[\mathit{f}] : \mathit{t}[\mathit{f}/\mathit{fc}]} \quad \text{TY_SPC}$$

$$\frac{\varTheta;\varDelta,g:t\multimap t';\cdot,x:t\vdash e:t'}{\varTheta;\varDelta;\cdot\vdash \mathbf{fix}\,(g,x:t,e:t'):t\multimap t'}\quad \mathsf{TY_FIX}$$

B.2 Dynamic Semantics

$$\overline{\langle \sigma, e \rangle \rightarrow Config}$$
 operational semantics

$$\overline{\left\langle \sigma,\mathbf{let}\left(\right)=\left(\right)\mathbf{in}\;e\right\rangle \rightarrow\left\langle \sigma,e\right\rangle }\quad\mathrm{Op_Let_Unit}$$

$$\overline{\langle \sigma, \mathbf{let} \ x = v \ \mathbf{in} \ e \rangle} \to \langle \sigma, e[x/v] \rangle$$
 OP_LET_VAR

$$\overline{\langle \sigma, \mathbf{if} \, (\mathbf{Many} \, \mathbf{true}) \, \mathbf{then} \, e_1 \, \mathbf{else} \, e_2 \rangle \to \langle \sigma, e_1 \rangle}$$
 OP_IF_TRUE

$$\overline{\langle \sigma, \mathbf{if} \ (\mathbf{Many \ false}) \ \mathbf{then} \ e_1 \ \mathbf{else} \ e_2 \rangle \to \langle \sigma, e_2 \rangle} \quad \mathrm{OP_IF_FALSE}$$

$$\overline{\langle \sigma, \mathbf{let} \, \mathbf{Many} \, x = \mathbf{Many} \, v \, \mathbf{in} \, e \rangle \to \langle \sigma, e[x/v] \rangle} \quad \text{Op_Let_Many}$$

$$\overline{\langle \sigma, \mathbf{let} (a, b) = (v_1, v_2) \, \mathbf{in} \, e \rangle} \rightarrow \langle \sigma, e[a/v_1][b/v_2] \rangle \quad \text{Op_Let_Pair}$$

$$\overline{\langle \sigma, (\mathbf{fun}\, fc \to v)[f] \rangle \to \langle \sigma[fc/f], v[fc/f] \rangle} \quad \text{Op_Frac_Perm}$$

$$\overline{\left\langle \sigma,\mathbf{fix}\left(g,x:t,e:t'\right)v\right\rangle \rightarrow\left\langle \sigma,e[x/v][g/\mathbf{fix}\left(g,x:t,e:t'\right)]\right\rangle }\quad\mathsf{OP_APP_FIX}$$

$$\overline{\left\langle \sigma, \left(\mathbf{fun}\,x:t\to e\right)v\right\rangle \to \left\langle \sigma, e[x/v]\right\rangle} \quad \mathrm{OP_APP_LAMBDA}$$

$$\frac{\langle \sigma, e \rangle \to \langle \sigma', e' \rangle}{\langle \sigma, C[e] \rangle \to \langle \sigma', C[e'] \rangle} \quad \text{Op_Context}$$

$$\frac{\langle \sigma, e \rangle \to \mathbf{err}}{\langle \sigma, C[e] \rangle \to \mathbf{err}} \quad \text{Op_Context_Err}$$

$$\frac{0 \leq k_1, k_2 - l \text{ fresh}}{\langle \sigma, \mathbf{matrix} \ k_1 \ k_2 \rangle \rightarrow \langle \sigma + \{l \mapsto_1 M_{k_1, k_2}\}, l \rangle} \quad \text{Op_Matrix}$$

$$\overline{\langle \sigma + \{l \mapsto_1 m_{k_1,k_2}\}, \mathbf{free} \ l \rangle \rightarrow \langle \sigma, () \rangle}$$
 OP_FREE

$$\frac{}{\langle \sigma + \{l \mapsto_f m_{k_1,k_2}\}, \mathbf{share}[f] \ l \rangle \rightarrow \langle \sigma + \{l \mapsto_{\frac{1}{2}f} m_{k_1,k_2}\} + \{l \mapsto_{\frac{1}{2}f} m_{k_1,k_2}\}, (l,l) \rangle} \quad \text{Op_Share}[f] \ l \mapsto_{\frac{1}{2}f} m_{k_1,k_2}\} + \frac{1}{2} \left\{ l \mapsto_{\frac{1}{2}f} m_{k_1,k_2} \right\} + \frac{1}{2} \left\{ l \mapsto_{\frac{1$$

C Interpretation

C.1 Definitions

Operationally, $Heap \sqsubseteq Loc \times Permission \times Matrix$ (a multiset), denoted with a σ . Define its interpretation to be $Loc \rightharpoonup Permission \times Matrix$ with $\star : Heap \times Heap \rightharpoonup Heap$ as follows:

$$(\varsigma_1 \star \varsigma_2)(l) \equiv \begin{cases} \varsigma_1(l) & \text{if } l \in \text{dom}(\varsigma_1) \land l \notin \text{dom}(\varsigma_2) \\ \varsigma_2(l) & \text{if } l \in \text{dom}(\varsigma_2) \land l \notin \text{dom}(\varsigma_1) \\ (f_1 + f_2, m) & \text{if } (f_1, m) = \varsigma_1(l) \land (f_2, m) = \varsigma_2(l) \land f_1 + f_2 \leq 1 \\ \text{undefined} & \text{otherwise} \end{cases}$$

Commutativity and associativity of \star follows from that of +. $\varsigma_1 \star \varsigma_2$ is defined if it is for all $l \in \text{dom}(\varsigma_1) \cup \text{dom}(\varsigma_2)$. Define $\mathcal{H}[\![\sigma]\!] = \bigstar_{(l,f,m)\in\sigma}[l\mapsto_f m]$ and implicitly denote $\varsigma \equiv \mathcal{H}[\![\theta(\sigma)]\!]$.

The n-fold iteration for the \rightarrow (functional) relation, is also a (functional) relation:

$$\forall n. \ \mathbf{err} \to^n \mathbf{err} \qquad \langle \sigma, v \rangle \to^n \langle \sigma, v \rangle \qquad \langle \sigma, e \rangle \to^0 \langle \sigma, e \rangle \qquad \langle \sigma, e \rangle \to^{n+1} ((\langle \sigma, e \rangle \to) \to^n)$$

Hence, all bounded iterations end in either an err, a heap-and-expression or a heap-and-value.

C.2 Interpretation

D Lemmas

D.1
$$\forall \sigma_s, \sigma_r, e. \ \varsigma_s \star \varsigma_r \ \text{defined} \ \Rightarrow \forall n. \ \langle \sigma_s, e \rangle \to^n = \langle \sigma_s + \sigma_r, e \rangle \to^n$$

SUFFICES: By induction on n, consider only the cases $\langle \sigma_s, e \rangle \to \langle \sigma_f, e_f \rangle$ where $\sigma_s \neq \sigma_f$.

PROOF SKETCH: Only OP_{FREE, MATRIX, SHARE, UNSHARE_EQ, GEMM_MATCH} change the heap: the rest are either parametric in the heap or step to an **err**.

PROVE: $\langle \sigma_s + \sigma_r, e \rangle \rightarrow \langle \sigma_f + \sigma_r, e_f \rangle$.

- $\langle 1 \rangle 1$. CASE: OP_FREE, $\sigma_s \equiv \sigma' + \{l \mapsto_1 m\}$, $\sigma_f = \sigma'$. PROOF: Instantiate OP_FREE with $(\sigma' + \sigma_r) + \{l \mapsto_1 m\}$, valid because $l \notin \text{dom}(\varsigma_r)$ by $\varsigma' \star [l \mapsto_1 m] \star \varsigma_r$ defined (assumption).
- $\langle 1 \rangle 2$. Case: OP_Matrix Proof: Rule has no requirements on σ_s so will also work with $\sigma_s + \sigma_r$.
- $\langle 1 \rangle 3$. CASE: OP_SHARE, $\sigma_s \equiv \sigma' + \{l \mapsto_f m\}$, $\sigma_f = \sigma' + \{l \mapsto_{\frac{1}{2} \cdot f} m\} + \{l \mapsto_{\frac{1}{2} \cdot f} m\}$. PROOF: Union-ing σ_r does not remove $l \mapsto_f m$, so that can be split out of $\sigma_s + \sigma_r$ as before.
- $\langle 1 \rangle 4$. Case: Op_Unshare_Eq, $\sigma_s \equiv \sigma' + \{l \mapsto_{\frac{1}{2} \cdot f} m\} + \{l \mapsto_{\frac{1}{2} \cdot f} m\}, \sigma_f = \sigma' + \{l \mapsto_f m\}.$
 - $\langle 2 \rangle 1$. Union-ing σ_r does not remove $l \mapsto_{\frac{1}{2} \cdot f} m$, so that can still be split out of $\sigma_s + \sigma_r$.
 - $\langle 2 \rangle 2$. There may also be other valid splits introduced by σ_r .
 - $\langle 2 \rangle 3$. However, by assumption of $\varsigma_s \star \varsigma_r$ defined, any splitting of $\sigma_s + \sigma_r$ will satisfy $f \leq 1$.
- $\langle 1 \rangle$ 5. Case: Op_Gemm_Match
 - $\langle 2 \rangle 1$. By assumption of $\varsigma_s \star \varsigma_r$ defined, either l_1 (or l_2 , or both) are not in σ_r , or they are and the matrix values they point to are the same.
 - $\langle 2 \rangle 2$. The permissions (of l_1 and/or l_2) may differ, but OP_GEMM_MATCH universally quantifies over them and leaves them unchanged, so they are irrelevant.
 - $\langle 2 \rangle 3$. Only the pointed to matrix value at l_3 changes.
 - $\langle 2 \rangle 4$. SUFFICES: $l_3 \notin \pi_1[\sigma_r]$.
 - $\langle 2 \rangle 5$. By assumption of $\varsigma_s \star \varsigma_r$ defined, $l_3 \notin \text{dom}(\varsigma_r)$.
 - $\langle 2 \rangle 6$. Hence $l_3 \notin \pi_1[\sigma_r]$.

D.2 $\forall k, t. \; \mathcal{V}_k[\![t]\!] \subseteq \mathcal{C}_k[\![t]\!]$

Follows from definition of $\mathcal{C}_k[t]$, $\to^j (\forall n. \langle \sigma, v \rangle \to^n \langle \sigma, v \rangle)$ for arbitrary $j \leq k$ and D.1.

D.3 $\forall \theta, \delta, \gamma, v. \ \theta(\delta(\gamma(v)))$ is a value.

 θ is irrelevant because it only maps fractional permission variables to fractional permissions. By construction, δ and γ only map variables to values, and values are closed under substitution.

D.4
$$\forall k, \sigma, \sigma', e, e', t. \ (\varsigma', e') \in \mathcal{C}_k[\![t]\!] \land \langle \sigma, e \rangle \rightarrow \langle \sigma', e' \rangle \Rightarrow (\varsigma, e) \in \mathcal{C}_{k+1}[\![t]\!]$$

In the lemma, and for the rest of its proof, $\varsigma = \mathcal{H}[\![\sigma]\!]$.

Assume: arbitrary j < k + 1, and σ_r such that $\varsigma \star \varsigma_r$ defined.

- $\langle 1 \rangle 1$. Case: j = 0. Clearly $\sigma_f = \sigma_s + \sigma_r$ and e' = e. Remains to show that if e is a value then $(\varsigma_s \star \varsigma_r, e) \in \mathcal{V}_k[\![t]\!]$. This is true vacuously, because by assumption, e is not a value.
- $\langle 1 \rangle 2$. Case: $j \geq 1$. We have $\langle \sigma, e \rangle \to^j = \langle \sigma', e' \rangle \to^{j-1}$. Instantiate $(\varsigma', e') \in \mathcal{C}_k[\![t]\!]$, with j-1 < k and σ_r to conclude the required conditions.

D.5
$$j \leq k \Rightarrow k \cdot || \cdot || \leq k \cdot || \cdot ||$$

For the rest of this proof, $\varsigma = \mathcal{H}[\![\sigma]\!]$.

Lemma D.4 is the inductive step for this lemma for the C[] case.

Need to prove for $\mathcal{V}[]$, by induction on t and then index.

SUFFICES: Consider only $t \multimap t'$ case, rest use k directly on structure of type.

Assume: Arbitrary $j \leq k$ and $(\varsigma_{v'}, v') \in \mathcal{V}_k[t \multimap t']$.

PROVE: $(\varsigma_{v'}, v') \in \mathcal{V}_j[t \multimap t']$.

- $\langle 1 \rangle 1$. v' is of the correct syntactic form (lambda or fixpoint) by assumption.
- $\langle 1 \rangle 2$. Assume: arbitrary $j' \leq j$ and $(\varsigma_v, v) \in \mathcal{V}_{j'}[[t]]$ such that $\varsigma_{v'} \star \varsigma_v$ is defined.
- $\langle 1 \rangle 3$. SUFFICES: to show $(\varsigma_{v'} \star \varsigma_v, v'v) \in \mathcal{C}_{j'}[t']$.
- $\langle 1 \rangle 4$. This is true by instantiating $(\varsigma_{v'}, v') \in \mathcal{V}_k \llbracket t \multimap t' \rrbracket$ with $j' \leq k$ and $(\varsigma_v, v) \in \mathcal{V}_{j'} \llbracket t \rrbracket$.

D.6
$$\forall \Delta, \Gamma, t, k, \theta, \delta, \gamma. \ \delta \in \mathcal{I}_k[\![\Delta]\!] \theta \wedge \gamma \in \pi_2[\mathcal{L}_k[\![\Gamma]\!] \theta] \Rightarrow \operatorname{dom}(\Delta) = \operatorname{dom}(\delta) \text{ and } \operatorname{dom}(\Gamma) = \operatorname{dom}(\gamma)$$

PROOF: By induction on Δ and Γ .

D.7
$$\forall k, \Gamma, \Gamma', \theta, \sigma_+, \gamma_+. \ (\varsigma_+, \gamma) \in \mathcal{L}_k[\![\Gamma, \Gamma']\!]\theta \wedge \Gamma, \Gamma' \text{ disjoint } \Rightarrow \exists \sigma, \gamma, \sigma', \gamma'. \ \sigma_+ = \sigma + \sigma' \wedge \gamma, \gamma' \text{ disjoint } \wedge \gamma_+ = \gamma \cup \gamma' \wedge (\varsigma, \gamma) \in \mathcal{L}_k[\![\Gamma]\!] \wedge (\varsigma', \gamma') \in \mathcal{L}_k[\![\Gamma']\!]$$

PROOF: By induction on Γ' .

D.8
$$\forall e, \sigma, e', \sigma', \theta. \langle \sigma, e \rangle \rightarrow \langle \sigma', e' \rangle \Rightarrow \langle \theta(\sigma), \theta(e) \rangle \rightarrow \langle \theta(\sigma'), \theta(e') \rangle$$

PROOF: By induction on \rightarrow .

- $\langle 1 \rangle 1$. Assume: Arbitrary $e, \sigma, e', \sigma', \theta$ such that $\langle \sigma, e \rangle \rightarrow \langle \sigma', e' \rangle$.
- (1)2. Suffices: To consider only the following rules which mention fractional permission variables. Op_Frac_Perm, Op_Share, Op_Unshare_(N)Eq and Op_Gemm_(Mis)Match.
- $\langle 1 \rangle$ 3. Case: Op_Frac_Perm. Because substitution avoids capture, $\langle \theta(\sigma), \theta((\mathbf{fun}fc \to v)[f]) \rangle \to \langle \theta(\sigma'[fc/f]), \theta(v[fc/f]) \rangle$.
- (1)4. The rest of the cases are parametric in their use of fractional permission variables and so will take the same step ater any substitution.
- $\langle 1 \rangle$ 5. COROLLARY: If $\langle \sigma[fc/f_1], e[fc/f_1] \rangle \rightarrow^n \langle \sigma_2, e_2' \rangle$ and $\langle \sigma[fc/f_2], e[fc/f_2] \rangle \rightarrow^n \langle \sigma_2, e_2' \rangle$, then $\exists \sigma, e'. \sigma_1 = \sigma[fc/f_1] \wedge \sigma_2 = \sigma[fc/f_2] \wedge e_1' = e'[fc/f_1] \wedge e_2' = e'[fc/f_2]$.

E Soundness

$$\forall \Theta, \Delta, \Gamma, e, t. \ \Theta; \Delta; \Gamma \vdash e : t \Rightarrow \forall k. \ _k \llbracket \Theta; \Delta; \Gamma \vdash e : t \rrbracket$$

PROOF SKETCH: Induction over the typing judgements.

Assume: 1. Arbitrary $\Theta, \Delta, \Gamma, e, t$ such that $\Theta; \Delta; \Gamma \vdash e : t$.

- 2. Arbitrary $k, \theta, \delta, \gamma, \sigma$ such that: a. $\Theta = \text{dom}(\theta)$ b. $\delta \in \mathcal{I}_k \llbracket \Delta \rrbracket \theta$. c. $(\varsigma, \gamma) \in \mathcal{L}_k \llbracket \Gamma \rrbracket \theta$
- 3. W.l.o.g., all variables are distinct, hence Θ , dom(Δ) and dom(Γ) are disjoint so order of θ , δ and γ (as substitutions defined recursively over expressions) is irrelevant.

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PROVE: (\varsigma, \theta(\delta(\gamma(e)))) \in \mathcal{C}_k[\![\theta(t)]\!].
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Assume: Arbitrary j < k and σ_r , such that $\varsigma \star \varsigma_r$ defined.

SUFFICES: $\langle \sigma + \sigma_r, e \rangle \rightarrow^j \mathbf{err} \vee \exists \sigma_f, e_f. \langle \sigma + \sigma_r, e \rangle \rightarrow^j \langle \sigma_f + \sigma_r, e_f \rangle$

 $\land (e_f \text{ is a value } \Rightarrow (\varsigma_f \star \varsigma_r, e_f) \in \mathcal{V}_{k-j}[\![t]\!]).$

SUFFICES: By D.1, to show $\langle \sigma, e \rangle \to^j \mathbf{err} \vee \exists \sigma_f, e_f. \langle \sigma, e \rangle \to^j \langle \sigma_f, e_f \rangle$ $\wedge (e_f \text{ is a value } \Rightarrow (\varsigma_f, e_f) \in \mathcal{V}_{k-j} \llbracket t \rrbracket)$

- $\langle 1 \rangle 1$. Case: Ty_Let.
 - $\begin{array}{ll} \langle 2 \rangle 1. & \text{By induction,} \\ & 1. \ \forall k. \ _{k} \llbracket \Theta; \varDelta; \varGamma \vdash e : t \rrbracket \\ & 2. \ \forall k. \ _{k} \llbracket \Theta; \varDelta; \varGamma', x : t \vdash e' : t' \rrbracket. \end{array}$
 - $\langle 2 \rangle$ 2. By 2c, 3 and D.7, we know there exists the following (for all k): 1. $(\varsigma_e, \gamma_e) \in \mathcal{L}_k[\![\Gamma]\!]$
 - $2. \ \gamma = \gamma_e \cup \gamma_{e'}$
 - 3. $\sigma = \sigma_e + \sigma_{e'}$.
 - $\langle 2 \rangle 3$. So, using $k, \theta, \delta, \gamma_e, \sigma_e$, we have $(\varsigma_e, \theta(\delta(\gamma_e(e)))) \in \mathcal{C}_k \llbracket \theta(t) \rrbracket$.
 - $\langle 2 \rangle 4$. By $\langle 2 \rangle 2$ ($\gamma = \gamma_e \cup \gamma_{e'}$), have $(\varsigma_e, \theta(\delta(\gamma(e)))) \in \mathcal{C}_k[\![\theta(t)]\!]$.
 - $\langle 2 \rangle$ 5. By definition of $C_k[\cdot]$ and $\langle 2 \rangle$ 2, we instantiate with j and $\sigma_r = \sigma_{e'}$ to conclude that $\langle \theta(\sigma), \theta(\delta(\gamma(e))) \rangle$ either takes j steps to **err** or another heap-and-expression $\langle \sigma_f, e_f \rangle$.
 - $\langle 2 \rangle$ 6. Case: j steps to **err** By Op_Context_Err, the whole expression reduces to **err** in j < k steps.
 - $\langle 2 \rangle$ 7. Case: j steps to another heap-and-expression. If it is not a value, then OP_CONTEXT runs j times and we are done.
 - $\langle 2 \rangle 8$. If it is, then $\exists i \leq j$. $(\varsigma_f, v_1) \in \mathcal{V}_{k-i}[\![\theta(t_1)]\!] \subseteq \mathcal{V}_{k-j}[\![\theta(t_1)]\!]$ by D.3 and D.5. So, OP_CONTEXT runs i times, and then we have the following. SUFFICES: $(\varsigma_f \star \varsigma_{e'}, \mathbf{let} \ x = v \ \mathbf{in} \ \theta(\delta(\gamma(e')))) \in \mathcal{C}_{k-i}[\![\theta(t')]\!]$ by D.4 i times. SUFFICES: $(\varsigma_f \star \varsigma_{e'}, \theta(\delta(\gamma(e')))[x/v]) \in \mathcal{C}_{k-i-1}[\![\theta(t')]\!]$ by D.4.
 - $\langle 2 \rangle 9$. By D.5, $(\varsigma_{e'}, \gamma_{e'}[x \mapsto v]) \in \mathcal{L}_k[\![\Gamma', x : t]\!]\theta \subseteq \mathcal{L}_{k-i-1}[\![\Gamma', x : t]\!]\theta$.
 - $\langle 2 \rangle 10$. Instantiate 2 of step $\langle 2 \rangle 1$ with $k-i-1,\theta,\delta,\gamma_{e'}[x\mapsto v],\sigma_{e'}$ to conclude $(\varsigma_{e'},\theta(\delta(\gamma_{e'}[x\mapsto v](e')))) \in \mathcal{C}_{k-i-1}[\![\theta(t')]\!].$
 - $\langle 2 \rangle$ 11. By 3, we have $\theta(\delta(\gamma(e')))[x/v] = \theta(\delta(\gamma_{e'}[x \mapsto v](e')))$ and by D.1 we conclude $(\varsigma_f \star \varsigma_{e'}, \theta(\delta(\gamma(e')))[x/v]) \in \mathcal{C}_{k-i-1}\llbracket \theta(t') \rrbracket$
- $\langle 1 \rangle 2$. Case: Ty Pair Elim.

PROOF SKETCH: Similar to TY_LET, but with the following key differences.

- $\langle 2 \rangle 1$. When $(\varsigma_f, v) \in \mathcal{V}_{k-i} \llbracket \theta(t_1) \otimes \theta(t_2) \rrbracket$, we have $v = (v_1, v_2)$.
- $\langle 2 \rangle 2$. SUFFICES: $(\varsigma_{e'}, \theta(\delta(\gamma(e')))) \in \mathcal{C}_{k-i-1} \llbracket \theta(t') \rrbracket$ by D.4 i+1 times.
- $\langle 2 \rangle 3$. By D.5, $(\varsigma_{e'}, \gamma_{e'}[a \mapsto v_1, b \mapsto v_2]) \in \mathcal{L}_k[\Gamma', a : t_1, b : t_2]\theta \subseteq \mathcal{L}_{k-i-1}[\Gamma', a : t_1, b : t_2]\theta$.
- $\langle 2 \rangle 4$. Instantiate $_{k-i-1} \llbracket \Theta; \Delta; \Gamma', a: t_1, b: t_2 \vdash e': t' \rrbracket$ with $\theta, \delta, \gamma_{e'} [a \mapsto v_1, b \mapsto v_2], \sigma_{e'}$.

- $\langle 2 \rangle$ 5. By 3 (for $\gamma = \gamma_e \cup \gamma_{e'}$ and a, b), conclude $(\varsigma_{e'}, \theta(\delta(\gamma(e'[a/v_1][b/v_2])))) \in \mathcal{C}_{k-i-1}[\theta(t')]$.
- $\langle 1 \rangle 3$. Case: Ty Bang Elim.

PROOF SKETCH: Similar to TY_LET, but with the following key differences.

- $\langle 2 \rangle 1$. When $(\varsigma_f, v) \in \mathcal{V}_{k-i}[\![\theta(!t)]\!]$, since $\mathcal{V}_{k-i}[\![\theta(!t)]\!] = \mathcal{V}_{k-i}[\![!\theta(t)]\!]$, we have $\varsigma_f = \emptyset$ and $v = \mathbf{Many} \ v'$ for some $(\emptyset, v') \in \mathcal{V}_{k-i}[\![\theta(t)]\!]$.
- $\langle 2 \rangle 2$. SUFFICES: $(\varsigma_{e'}, \mathbf{let} \, \mathbf{Many} \, x = \mathbf{Many} \, v' \, \mathbf{in} \, \theta(\delta(\gamma(e')))) \in \mathcal{C}_{k-i} \llbracket \theta(t) \rrbracket$.
- $\langle 2 \rangle 3$. SUFFICES: $(\varsigma_{e'}, \theta(\delta(\gamma(e')))[x/v]) \in \mathcal{C}_{k-i-1}[\theta(t)]$ by D.4 i+1 times.
- $\langle 2 \rangle 4$. Instantiate $_{k-i-1} \llbracket \Theta; \Delta, x: t, \Gamma' \vdash e': t' \rrbracket$ with $\theta, \delta_{e'} = \delta[x \mapsto v'], \gamma_{e'}, \sigma_{e'}$.
- $\langle 2 \rangle 5$. By 3, $(\varsigma_{e'}, \theta(\delta(\gamma(e')))[x/v]) \in \mathcal{C}_{k-i-1}[\![\theta(t)]\!]$.
- $\langle 1 \rangle 4$. Case: Ty_Unit_Elim.

PROOF SKETCH: Similar to TY_LET, but with the following key differences.

- $\langle 2 \rangle 1$. When $(\varsigma_f, v) \in \mathcal{V}_{k-i}[\mathbf{unit}]$, we have $\varsigma_f = \emptyset$ and v = ().
- $\langle 2 \rangle 2$. Suffices: $(\varsigma_{e'}, \theta(\delta(\gamma(e')))) \in \mathcal{C}_{k-i-1}[\![\theta(t')]\!]$ by D.4 i+1 times.
- $\langle 2 \rangle 3$. By D.5, $(\varsigma_{e'}, \gamma_{e'}) \in \mathcal{L}_k \llbracket \Gamma' \rrbracket \theta \subseteq \mathcal{L}_{k-i-1} \llbracket \Gamma' \rrbracket \theta$.
- $\langle 2 \rangle 4$. Instantiate $_{k-i-1} \llbracket \Theta; \Delta; \Gamma' \vdash e' : t' \rrbracket$ with $\theta, \delta, \gamma_{e'}, \sigma_{e'}$.
- $\langle 2 \rangle 5$. By $3 (\varsigma_{e'}, \theta(\delta(\gamma(e')))) \in \mathcal{C}_{k-i-1}[\![\theta(t')]\!]$.
- $\langle 1 \rangle$ 5. Case: Ty Bool Elim.

PROOF SKETCH: Similar to TY_UNIT_ELIM but with OP_IF_{TRUE,FALSE}, $\varsigma_f = \emptyset$ and v =Many true or v =Many false.

- $\langle 1 \rangle 6$. Case: Ty_Bang_Intro.
 - $\langle 2 \rangle$ 1. We have, e = v for some value $v \neq l$, $\Gamma = \emptyset$ and so $\forall k.\ _k \llbracket \Theta ; \Delta ; \cdot \vdash v : t \rrbracket$ by induction.
 - $\langle 2 \rangle 2$. SUFFICES: $(\emptyset, \mathbf{Many} \, \theta(\delta(v))) \in \mathcal{C}_k \llbracket ! \theta(t) \rrbracket$ by $2c \ (\varsigma = \emptyset, \gamma = \llbracket])$.
 - $\langle 2 \rangle 3$. Instantiate $_k \llbracket \Theta; \Delta; \cdot \vdash v : t \rrbracket$ with $\theta, \delta, \gamma = \llbracket, \sigma = \emptyset$ to obtain $(\emptyset, \theta(\delta(v))) \in \mathcal{C}_k \llbracket \theta(t) \rrbracket$.
 - $\langle 2 \rangle 4$. Instantiate $(\emptyset, \theta(\delta(v))) \in \mathcal{C}_k[\![\theta(t)]\!]$ with j = 0, $\sigma_r = \emptyset$ and D.3 $(\theta(\delta(v)))$ is a value), to conclude $(\emptyset, \theta(\delta(v))) \in \mathcal{V}_k[\![\theta(t)]\!]$.
 - $\langle 2 \rangle$ 5. By definition of $\mathcal{V}_k[\![!\theta(t)]\!]$, D.3 and D.2 we have $(\emptyset, \mathbf{Many}\,\theta(\delta(v))) \in \mathcal{C}_k[\![!\theta(t)]\!]$.
- $\langle 1 \rangle$ 7. Case: Ty_Pair_Intro.
 - $\langle 2 \rangle 1$. By 2c, 3 and D.7, we know there exists the following (for all k):
 - 1. $(\varsigma_1, \gamma_1) \in \mathcal{L}_k[\![\Gamma_1]\!]$
 - 2. $(\varsigma_2, \gamma_2) \in \mathcal{L}_k \llbracket \Gamma_2 \rrbracket$
 - 3. $\gamma = \gamma_1 \cup \gamma_2$
 - 4. $\sigma = \sigma_1 + \sigma_2$.
 - $\langle 2 \rangle 2$. By induction,
 - 1. $\forall k. \ _{k} \llbracket \Theta; \Delta; \Gamma_{1} \vdash e_{1} : t_{1} \rrbracket$
 - 2. $\forall k. \ _{k} \llbracket \Theta; \Delta; \Gamma_{2} \vdash e_{2} : t_{2} \rrbracket$.
 - $\langle 2 \rangle 3$. Instantiate the first with $k, \theta, \delta, \gamma_1, \sigma_1$.
 - $\langle 2 \rangle 4$. By that and $\langle 2 \rangle 1$, $(\varsigma_1, \theta(\delta(\gamma_1(e_1)))) = (\varsigma_1, \theta(\delta(\gamma(e_1)))) \in \mathcal{C}_k \llbracket \theta(t) \rrbracket$.

- $\langle 2 \rangle 5$. So, $\langle \theta(\sigma_1 + \sigma_2), \theta(\delta(\gamma_1(e_1))) \rangle$ either takes j steps to **err** or a heap-and-expression $\langle \sigma_{1f}, e_{1f} \rangle$.
- $\langle 2 \rangle 6$. Case: j steps to err By OP CONTEXT ERR, the whole expression reduces to err in j < k steps.
- $\langle 2 \rangle$ 7. Case: *j* steps to another heap-and-expression. If it is not a value, then $OP_CONTEXT$ runs j times and we are done.
- $\langle 2 \rangle 8$. If it is, then $\exists i_1 \leq j$. $(\varsigma_{1f}, v_1) \in \mathcal{V}_{k-i_1}[\![\theta(t_1)]\!] \subseteq \mathcal{V}_{k-j}[\![\theta(t_1)]\!]$ by D.3 and D.5. So, $OP_CONTEXT$ runs i_1 times, and then we have the following. SUFFICES: By D.4, $(\varsigma_{1f} \star \varsigma_2, (v_1, e_2)) \in \mathcal{C}_{k-i_1} \llbracket \theta(t_1 \otimes t_2) \rrbracket$.
- $\langle 2 \rangle 9$. Instantiate the second IH with $k, \theta, \delta, \gamma_2, \sigma_2$.
- $\langle 2 \rangle 10$. So, $\langle \theta(\sigma_{1f} + \sigma_2), \theta(\delta(\gamma_2(e_2))) \rangle$ either takes j steps to **err** or a heap-and-expression $\langle \sigma_{2f}, e_{2f} \rangle$.
- $\langle 2 \rangle 11$. Case: j steps to **err** By OP CONTEXT ERR, the whole expression reduces to err in j < k steps.
- $\langle 2 \rangle 12$. Case: *i* steps to another heap-and-expression. If it is not a value, then OP CONTEXT runs j times and we are done.
- $\langle 2 \rangle 13$. If it is, then $\exists i_2 \leq j$. $(\varsigma_{2f}, v_2) \in \mathcal{V}_{k-i_2}[\![\theta(t_2)]\!] \subseteq \mathcal{V}_{k-j}[\![\theta(t_2)]\!]$ by D.3 and D.5. So, $OP_CONTEXT$ runs i_2 times, and then we have the following. SUFFICES: By D.4, $(\varsigma_{1f} \star \varsigma_{2f}, (v_1, v_2)) \in \mathcal{V}_{k-i_1-i_2}[\![\theta(t_1) \otimes \theta(t_2)]\!]$.
- $\langle 2 \rangle 14$. By D.5 and $k i_1 i_2 \le k i_1, k i_2$, have $(\varsigma_{1f}, v_1) \in \mathcal{V}_{k-i_1}[\![\theta(t_1)]\!] \subseteq \mathcal{V}_{k-i_1-i_2}[\![\theta(t_1)]\!]$ and $(\varsigma_{2f}, v_2) \in \mathcal{V}_{k-i_2}[\![\theta(t_2)]\!] \subseteq \mathcal{V}_{k-i_1-i_2}[\![\theta(t_2)]\!]$ as needed.
- $\langle 1 \rangle 8$. Case: Ty Lambda.

Suffices: By D.2, to show $(\varsigma, \theta(\delta(\gamma(\mathbf{fun}\,x:t\to e)))) \in \mathcal{V}_k[\![\theta(t\multimap t')]\!]$. Assume: Arbitrary $j \leq k$, $(\varsigma_v, v) \in \mathcal{V}_j[\![\theta(t)]\!]$ such that $\varsigma \star \varsigma_v$ is defined.

SUFFICES: $(\varsigma \star \varsigma_v, \theta(\delta(\gamma(\mathbf{fun}\,x:t\to e)))\,v) \in \mathcal{C}_j[\![\theta(t')]\!].$

SUFFICES: $(\varsigma \star \varsigma_v, \theta(\delta(\gamma(e)))[x/v]) \in \mathcal{C}_{i-1}[\theta(t')]$ by D.4.

- $\langle 2 \rangle 1$. By induction, $\forall k. \ _k \llbracket \Theta; \Delta; \Gamma, x : t \vdash e \rrbracket$.
- $\langle 2 \rangle 2$. Instantiate it $j 1, \theta, \delta, \gamma[x \mapsto v], \sigma + \sigma_v$.
- $\langle 2 \rangle 3$. Hence, $(\varsigma \star \varsigma_v, \theta(\delta(\gamma[x \mapsto v](e)))) \in \mathcal{C}_{i-1}[\theta(t')]$.
- $\langle 2 \rangle 4$. By 3, $\theta(\delta(\gamma[x \mapsto v](e))) = \theta(\delta(\gamma(e)))[x/v]$, we are done.
- $\langle 1 \rangle 9$. Case: Ty App.
 - $\langle 2 \rangle 1$. By 2c, 3 and D.7, we know there exists the following (for all k): 1. $(\varsigma_e, \gamma_e) \in \mathcal{L}_k \llbracket \Gamma_e \rrbracket$
 - 2. $(\varsigma_{e'}, \gamma_{e'}) \in \mathcal{L}_k \llbracket \Gamma_{e'} \rrbracket$

 - 3. $\gamma = \gamma_e \cup \gamma_{e'}$
 - 4. $\sigma = \sigma_e + \sigma_{e'}$.
 - $\langle 2 \rangle 2$. By induction,

1.
$$\forall k. \ _{k} \llbracket \Theta; \Delta; \Gamma \vdash e : t' \multimap t \rrbracket$$

2. $\forall k. \ _{k} \llbracket \Theta; \Delta; \Gamma' \vdash e' : t' \rrbracket$.

- $\langle 2 \rangle 3$. Instantiate the first with $k, \theta, \delta, \gamma_e, \sigma_e$ to conclude $(\varsigma_e, \theta(\delta(\gamma_e(e)))) \in \mathcal{C}_k \llbracket \theta(t') \multimap \theta(t) \rrbracket$.
- $\langle 2 \rangle 4$. Instantiate this with j and $\sigma_{e'}$ and use $\langle 2 \rangle 1$ to conclude $\langle \theta(\sigma_e + \sigma_{e'}), \theta(\delta(\gamma(e))) \rangle$ either takes j steps to **err** or a heap-and-expression $\langle \sigma_f + \sigma_{e'}, e_f \rangle$.

- $\langle 2 \rangle$ 5. Case: j steps to **err**By Op_Context_Err, the whole expression reduces to **err** in j < k steps.
- $\langle 2 \rangle$ 6. Case: j steps to another heap-and-expression. If it is not a value, then OP_CONTEXT runs j times and we are done.
- $\langle 2 \rangle$ 7. If it is, then $\exists i_e \leq j$. $(\varsigma_f, e_f) \in \mathcal{V}_{k-i_e} \llbracket \theta(t') \multimap \theta(t) \rrbracket \subseteq \mathcal{V}_{k-j} \llbracket \dots \rrbracket$ by D.3 and D.5. So, OP_CONTEXT runs i_e times, and then we have the following. SUFFICES: By D.4 i_e times, $(\varsigma_f \star \varsigma_{e'}, e_f e') \in \mathcal{C}_{k-i_e} \llbracket \theta(t') \rrbracket$.
- $\langle 2 \rangle 8$. By D.5, $(\varsigma_{e'}, \gamma_{e'} \in \mathcal{L}_k \llbracket \Gamma' \rrbracket \theta \subseteq \mathcal{L}_{k-i_e} \llbracket \Gamma' \rrbracket \theta$.
- $\langle 2 \rangle 9$. So, instantiate the second IH with $k i_e, \theta, \delta, \gamma_{e'}, \sigma_{e'}$ to conclude $(\varsigma_{e'}, \theta(\delta(\gamma_{e'}(e')))) \in \mathcal{C}_{k-i_e} \llbracket \theta(t') \rrbracket$.
- $\langle 2 \rangle 10$. Instantiate this with $j i_e$ and σ_f to conclude $\langle \theta(\sigma_f + \sigma_{e'}), \theta(\delta(\gamma_{e'}(e'))) \rangle$ either takes $j i_e$ steps to **err** or $\langle \sigma_f + \sigma'_f, e'_f \rangle$.
- $\langle 2 \rangle$ 11. CASE: $j i_e$ steps to **err**By OP_CONTEXT_ERR, the whole expression reduces to **err** in $j i_e < k i_e$ steps.
- $\langle 2 \rangle$ 12. Case: $j-i_e$ steps to another heap-and-expression. If it is not a value, then OP_CONTEXT runs $j-i_e$ times and we are done.
- $\langle 2 \rangle$ 13. If it is, then $\exists i_{e'} \leq j i_e$. $(\varsigma'_f, v_{e'}) \in \mathcal{V}_{k-i_e-i'_e} \llbracket \theta(t') \rrbracket$ by D.3. So, OP_CONTEXT runs $i_{e'}$ times, and then we have the following. SUFFICES: By D.4 $i_{e'}$ times, $(\varsigma_f \star \varsigma'_f, e_f e'_f) \in \mathcal{C}_{k-i_e-i_{e'}} \llbracket \theta(t') \rrbracket$.
- $\langle 2 \rangle 14$. Instantiate $(\varsigma_f, e_f) \in \mathcal{V}_{k-i_e}[\![\theta(t') \multimap \theta(t)]\!]$ with $k-i_e-i_{e'} \leq k-i_e$ and $(\varsigma_{v'}, v_{e'}) \in \mathcal{V}_{k-i_e-i_{e'}}[\![\theta(t')]\!]$, to conclude $(\varsigma_f \star \varsigma_f', e_f e_f') \in \mathcal{C}_{k-i_e-i_{e'}}[\![\theta(t)]\!]$ as needed.
- $\langle 1 \rangle 10$. Case: Ty_Gen.
 - $\langle 2 \rangle 1$. By induction, $\forall k. \ _k \llbracket \Theta, fc; \Delta; \Gamma \vdash e : t \rrbracket$.
 - $\langle 2 \rangle 2$. Let: f be arbitrary; $\theta' \equiv \theta[fc \mapsto f]$. Instantiate induction hypothesis with $k-1, \theta', \delta, \gamma, \sigma$, to conclude $(\varsigma, \theta'(\gamma(\delta(e)))) \in \mathcal{C}_{k-1}[\![\theta'(t)]\!]$ (for all f, by D.8).
 - $\langle 2 \rangle 3$. Instantiate this with j and \emptyset to conclude $\langle \theta(\sigma), \theta'(\gamma(\delta(e))) \rangle$ either takes j steps to **err** or a heap-and-expression $\langle \sigma', e' \rangle$ (for all f, by D.8).
 - $\langle 2 \rangle$ 4. Case: j steps to **err**. By OP_CONTEXT_ERR, whole expression reduces to **err** in j < k-1 steps (for f = fc).
 - $\langle 2 \rangle$ 5. Case: j steps to another heap-and-expression. If it is not a value, then for f = fc, OP_CONTEXT runs j times and we are done.
 - $\langle 2 \rangle 6$. If it is, then $\exists i_e \leq j$. $(\varsigma', e') \in \mathcal{V}_{k-1-i_e} \llbracket \theta'(t) \rrbracket \subseteq \mathcal{V}_{k-1-j} \llbracket \dots \rrbracket$ by D.3 and D.5 (for all f, by D.8).
 - $\langle 2 \rangle$ 7. So, OP_CONTEXT runs i_e times, and then we have the following. SUFFICES: By D.4 i_e times, $(\varsigma', \mathbf{fun} fc \to e') \in \mathcal{V}_{k-i_e}[\![\theta(\forall fc.\ t)]\!]$ (for f = fc).
 - (2)8. Assume: Arbitrary f'. Suffices: $(\varsigma', e'[fc/f']) \in \mathcal{V}_{k-1-i_c}[\theta(t)[fc/f']]$ (for f = fc).
 - $\langle 2 \rangle 9$. This is true by instantiate $\langle 2 \rangle 6$ with f = f'.
- $\langle 1 \rangle 11$. Case: Ty_Spc.
 - $\langle 2 \rangle 1$. By induction, $\forall k. \ _k \llbracket \Theta; \Delta; \Gamma \vdash e : \forall fc. \ t \rrbracket$.

- $\langle 2 \rangle 2$. Instantiate with $k, \theta, \delta, \gamma, \sigma$ to conclude $(\varsigma, \theta(\delta(\gamma(e)))) \in \mathcal{C}_k \llbracket \theta(\forall fc. t \rrbracket)$.
- $\langle 2 \rangle$ 3. Instantiate this with j and \emptyset and to conclude $\langle \theta(\sigma), \theta(\delta(\gamma(e))) \rangle$ either takes j steps to **err** or a heap-and-expression $\langle \sigma_f, e_f \rangle$.
- $\langle 2 \rangle$ 4. Case: j steps to **err**. By Op_Context_Err, the whole expression reduces to **err** in j < k steps.
- $\langle 2 \rangle$ 5. Case: j steps to another heap-and-expression. If it is not a value, then OP_CONTEXT runs j times and we are done.
- $\langle 2 \rangle 6$. If it is, then $\exists i_e \leq j$. $(\varsigma_f, e_f) \in \mathcal{V}_{k-i_e} \llbracket \theta(\forall f c.t) \rrbracket \subseteq \mathcal{V}_{k-j} \llbracket \dots \rrbracket$ by D.3 and D.5. So $e_f \equiv \mathbf{fun} f c \to v$ for some v.
- $\langle 2 \rangle$ 7. So, OP_CONTEXT runs i_e times, and then we have the following. SUFFICES: By D.4 i_e times, $(\varsigma_f, (\mathbf{fun}fc \to v)[f]) \in \mathcal{C}_{k-i_e}[\![\theta(t[fc/f])]\!]$. SUFFICES: By D.4 once more, $(\varsigma_f, v[fc/f]) \in \mathcal{C}_{k-i_e-1}[\![\theta(t[fc/f])]\!]$.
- $\langle 2 \rangle 8$. This is true by instantiating $\langle 2 \rangle 6$ with f and D.2.
- $\langle 1 \rangle 12$. Case: Ty Fix.

SUFFICES: $(\emptyset, \theta(\delta(\mathbf{fix}(g, x:t, e:t'))))) \in \mathcal{V}_k[\![\theta(t \multimap t')]\!]$, by D.2 $(\sigma = \{\}, \gamma = [])$.

Assume: Arbitrary $j \leq k$, $(\varsigma_v, v) \in \mathcal{V}_i[\![\theta(t)]\!]$ $(\varsigma = \emptyset$, so $\varsigma \star \varsigma_v$ is defined).

Let: $\tilde{e} \equiv \theta(\delta(e))$.

SUFFICES: $(\varsigma_v, \mathbf{fix}(g, x : t, \tilde{e} : t') \ v) \in \mathcal{C}_j[\![\theta(t')]\!].$

SUFFICES: $(\varsigma_v, \tilde{e}[x/v][g/\mathbf{fix}(g, x:t, \tilde{e}:t')]) \in \mathcal{C}_{j-1}[\theta(t')]$ by D.4.

- $\langle 2 \rangle 1$. By induction, $\forall k. \ _k \llbracket \Theta; \Delta, g: t \multimap t'; x: t \vdash e: t' \rrbracket$.
- $\langle 2 \rangle 2$. Instantiate this with $j-1, \delta[g \mapsto \mathbf{fix}(g, x : t, \tilde{e} : t')], \gamma = [x \mapsto v], \sigma_v$.
- $\langle 2 \rangle 3$. We have $(\emptyset, \mathbf{fix}(g, x : t, \tilde{e} : t')) \in \mathcal{V}_{i-1} \llbracket \theta(t \multimap t') \rrbracket$.
 - $\langle 3 \rangle 1$. Again by induction (over k), $(\emptyset, \mathbf{fix}(g, x : t, \tilde{e} : t')) \in \mathcal{C}_{i-1} \llbracket \theta(t \multimap t') \rrbracket$.
 - $\langle 3 \rangle 2$. Instantiate this with j = 0 and \emptyset and we are done.
- $\langle 2 \rangle 4$. We have $(\varsigma_v, v) \in \mathcal{V}_{j-1}[\theta(t)]$ by assumption and D.5.
- $\langle 2 \rangle 5$. So we conclude $(\varsigma_v, \theta(\delta'(\gamma(e)))) \in \mathcal{C}_{j-1}[\![\theta(t')]\!]$ as required.
- $\langle 1 \rangle 13$. Case: Ty_Var_Lin.

PROVE: $(\varsigma, \theta(\delta(\gamma(x)))) \in \mathcal{C}_k[\![\theta(t)]\!].$

- $\langle 2 \rangle 1$. $\Gamma = \{x : t\}$ by assumption of TY_VAR_LIN.
- $\langle 2 \rangle 2$. SUFFICES: $(\varsigma, \gamma(x)) \in \mathcal{C}_k \llbracket \theta(t) \rrbracket$ by 3 $(\theta \text{ and } \delta \text{ irrelevant})$.
- $\langle 2 \rangle 3$. By 2c, there exist $(\varsigma_x, v_x) \in \mathcal{V}_k[\![\theta(t)]\!]$, such that $\varsigma = \varsigma_x$ and $\gamma = [x \mapsto v_x]$.
- $\langle 2 \rangle 4$. Hence, $(\varsigma_x, v_x) \in \mathcal{C}_k[\![\theta(t)]\!]$, by D.2.
- $\langle 1 \rangle 14$. Case: Ty_Var.

Prove: $(\varsigma, \theta(\delta(\gamma(x)))) \in \mathcal{C}_k[\![\theta(t)]\!].$

- $\langle 2 \rangle 1$. $x: t \in \Delta$ and $\Gamma = \emptyset$ by assumption of Ty_VAR.
- $\langle 2 \rangle 2$. SUFFICES: $(\emptyset, \delta(x)) \in \mathcal{C}_k \llbracket \theta(t) \rrbracket$ by 3.
- $\langle 2 \rangle 3$. By 2b, there exists v_x such that $(\emptyset, v_x) \in \mathcal{V}_k \llbracket \theta(t) \rrbracket$ (θ irrelevant and γ empty).
- $\langle 2 \rangle 4$. Hence, $(\emptyset, v_x) \in \mathcal{C}_k \llbracket \theta(t) \rrbracket$, by D.2.

- $\langle 1 \rangle 15$. CASE: TY_UNIT_INTRO. True by D.2 and definition of $\mathcal{V}_k[\![\mathbf{unit}]\!]$.
- $\langle 1 \rangle 16.$ Case: Ty_Bool_True, Ty_Bool_False, Ty_Int_Intro, Ty_Elt_Intro. Similar to Ty_Unit_Intro.

F Well-formed types

G Grammar Definition

$$\begin{array}{lll} m & ::= & \text{matrix expressions} \\ & \mid M & \text{matrix variables} \\ & \mid m+m' & \text{matrix addition} \\ & \mid m\,m' & \text{matrix multiplication} \\ & \mid (m) & \mathsf{S} \end{array}$$

```
f ::=
                                  fractional permission
   | fc
| 1
                                  variable
                                  whole permission
t ::=
                                  linear type
      unit
                                  unit
       bool
                                  boolean (true/false)
       int
                                  63-bit integers
       \mathbf{elt}
                                  array element
       f \operatorname{arr}
                                  arrays
       f mat
                                  matrices
                                  multiple-use type
       !t
       \forall fc.t
                     bind fc in t frac. perm. generalisation
       t \otimes t'
                                  pair
       t \multimap t'
                                  linear function
                     S
       (t)
                                  parentheses
p ::=
                                  primitive
       \mathbf{not}
                                  boolean negation
       (+)
                                  integer addition
                                  integer subtraction
       (-)
                                  integer multiplication
       (*)
       (/)
                                  integer division
       (=)
                                  integer equality
       (<)
                                  integer less-than
       (+.)
                                  element addition
       (-.)
                                  element subtraction
       (*.)
                                  element multiplication
       (/.)
                                  element division
       (=.)
                                  element equality
       (<.)
                                  element less-than
       \mathbf{set}
                                  array index assignment
                                  array indexing
       get
       share
                                  share array
       unshare
                                  unshare array
                                  free arrary
       free
                                  Owl: make array
       array
       copy
                                  Owl: copy array
       \sin
                                  Owl: map sine over array
                                  Owl: x_i := \sqrt{x_i^2 + y_i^2}
BLAS: \sum_i |x_i|
       hypot
       asum
                                  BLAS: x := \alpha x + y
       axpy
                                  BLAS: x \cdot y
       \mathbf{dot}
       rotmg
                                  BLAS: see its docs
                                  BLAS: x := \alpha x
       \mathbf{scal}
                                  BLAS: \operatorname{argmax} i : x_i
       amax
       \mathbf{set}\mathbf{M}
                                  matrix index assignment
       getM
                                  matrix indexing
       \mathbf{share}\mathbf{M}
                                  share matrix
       unshareM
                                  unshare matrix
       freeM
                                  free matrix
       matrix
                                  Owl: make matrix
```

```
copyM
                                                        Owl: copy matrix
        copyM to
                                                        Owl: copy matrix onto another
        sizeM
                                                        dimension of matrix
                                                        transpose matrix
        trnsp
                                                        BLAS: C := \alpha A^{T?} B^{T?} + \beta C
        gemm
                                                        BLAS: C := \alpha AB + \beta C
        symm
        posv
                                                        BLAS: Cholesky decomp. and solve
                                                        BLAS: solve with given Cholesky
        potrs
                                                        BLAS: C := \alpha A^{T?} A^{T?} + \beta C
        syrk
                                                       values
v ::=
                                                        primitives
        p
                                                        variable
        \boldsymbol{x}
                                                        unit introduction
        ()
        true
                                                        true
        false
                                                        false
        k
                                                        integer
                                                        heap location
        l
        el
                                                        array element
                                                        !-introduction
        Many v
        \mathbf{fun}\,fc \to v
                                                        frac. perm. abstraction
        v[f]
                                                        frac. perm. specialisation
        (v, v')
                                                        pair introduction
        \mathbf{fun}\,x:t\to e
                                   bind x in e
                                                        abstraction
        \mathbf{fix}(g, x: t, e: t')
                                   bind g \cup x in e fixpoint
                                                        parentheses
                                                       expression
e ::=
                                                        primitives
        p
                                                        variable
        \boldsymbol{x}
        \mathbf{let}\,x=e\,\mathbf{in}\,e'
                                   bind x in e'
                                                        let binding
                                                        unit introduction
        ()
        \mathbf{let}() = e \, \mathbf{in} \, e'
                                                        unit elimination
        true
                                                        true
        false
                                                        false
        if e then e_1 else e_2
                                                        if
        k
                                                        integer
        l
                                                        heap location
        el
                                                        array element
        Many e
                                                        !-introduction
        \mathbf{let}\,\mathbf{Many}\,x=e\,\mathbf{in}\,e'
                                                        !-elimination
        \mathbf{fun}\,fc \to e
                                                        frac. perm. abstraction
        e[f]
                                                        frac. perm. specialisation
        (e, e')
                                                        pair introduction
        \mathbf{let}\,(a,b) = e\,\mathbf{in}\,e'
                                    bind a \cup b in e'
                                                       pair elimination
        \mathbf{fun}\,x:t\to e
                                    \mathsf{bind}\ x\ \mathsf{in}\ e
                                                        abstraction
        e e'
                                                        application
                                   \mathsf{bind}\ g \cup x \ \mathsf{in}\ e \quad \mathsf{fixpoint}
        \mathbf{fix}\left(g,x:t,e:t'\right)
                                                        parentheses
C ::=
                                                       evaluation contexts
        \mathbf{let} \ x = [-] \mathbf{in} \ e
                                   bind x in e
                                                        let binding
        \mathbf{let}\,() = [-]\,\mathbf{in}\,e
                                                        unit elimination
        if [-] then e_1 else e_2
                                                        if
```

$$| \begin{tabular}{ll} \$$

H Desugaring NumLin

```
x[e] \Rightarrow \mathbf{get} \ \underline{\ } x(e) (similarly for matrices)
                                                     x[e_1] := e_2 \Rightarrow \mathbf{set} \ x \ (e_1) \ (e_2) \quad \text{(similarly for matrices)}
                                                                 pat := () \mid x \mid !x \mid \mathbf{Many} \ pat \mid (pat, pat)
                                          let !x = e_1 in e_2 \Rightarrow let Many x = e_1 in
                                                                               let Many x = Many (Many x) in e_2
                     \mathbf{let} \ \mathbf{Many} \langle pat_x \rangle \ = e_1 \ \mathbf{in} \ e_2 \ \Rightarrow \ \mathbf{let} \ \mathbf{Many} \ x = x \ \mathbf{in}
                                                                               let \langle pat_x \rangle = x in e_2
                 \mathbf{let}\ (\langle pat_a\rangle, \langle pat_b\rangle)\ = e_1\ \mathbf{in}\ e_2\ \Rightarrow\ \mathbf{let}\ (a,b)\ = a\_b\ \mathbf{in}\ \ \mathbf{let}\ \langle pat_a\rangle\ = a\ \mathbf{in}
                                                                               let \langle pat_b \rangle = b in e_2
                                    fun (\langle pat_x \rangle : t) \to e \Rightarrow fun (x : t) \to \text{let } \langle pat_x \rangle = x \text{ in } e
                                                                 arg ::= \langle pat \rangle : t \mid 'x \text{ (fractional permission variable)}
                                        \mathbf{fun}\ \langle arg_{1..n}\rangle \to e\ \Rightarrow\ \mathbf{fun}\ \langle arg_1\rangle \to ..\ \mathbf{fun}\ \langle arg_n\rangle \to e
                          let f \langle arg_{1..n} \rangle = e_1 in e_2 \Rightarrow let f = fun \langle arg_{1..n} \rangle \rightarrow e_1 in e_2
                         let |f|\langle arg_{1..n}\rangle = e_1 in e_2 \Rightarrow let Many f = Many (fun \langle arg_{1..n}\rangle \rightarrow e_1) in e_2
                                                          fixpoint \equiv fix (f, x : t, \text{fun } \langle arg_{1..n} \rangle \rightarrow e_1 : t')
 let rec f(x:t) \langle arg_{1..n} \rangle : t' = e_1 in e_2 \Rightarrow let f = fixpoint in e_2
let rec f(x:t) \langle arg_{1..n} \rangle : t' = e_1 in e_2 \Rightarrow let Many f = Many fixpoint in e_2
```

Fig. 18. Desugaring from NumLin concrete syntax to core constructs.